

Kasparov versus Anand

The Inside Story of the 1995 World Chess Championship Match

Patrick Wolff International Grandmaster

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Photographs by Roland Pierre Trandafir and Jerome Bibuld



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CONTENTS

Acknowledgments 7
Preface 9
History of the World Chess Championship 13
The Champion and the Challenger 25
A Personal Perspective 41
Game 1 Anand–Kasparov, Sicilian Defense, ½–½ (27 moves) 54
Game 2 Kasparov–Anand, Nimzo-Indian Defense, ½-½ (29 moves) 63
Game 3 Anand–Kasparov, Sicilian Defense, ½–½ (36 moves) 69
Game 4 Kasparov–Anand, English Opening, ½-½ (21 moves) 76
Game 5 Anand–Kasparov, Sicilian Defense, ½-½ (27 moves) 83
Game 6 Kasparov–Anand, Spanish Game, ½–½ (28 moves) 87
Game 7 Anand–Kasparov, Sicilian Defense, ½–½ (25 moves) 99
Game 8 Kasparov–Anand, Scotch Game, ½–½ (22 moves) 101

C 0	
Game 9 Anand-Kasparov, Sicilian Defense, 1-0 (35 moves) 10)9
Game 10 Kasparov–Anand, Spanish Game, 1–0 (38 moves) 118	3
Game 11 Anand–Kasparov, Sicilian Defense, 0–1 (31 moves) 12	23
Game 12 Kasparov–Anand, Spanish Game, ½-½ (43 moves) 13	60
Game 13 Anand–Kasparov, Sicilian Defense, 0–1 (25 moves) 14	12
Game 14 Kasparov–Anand, Scandinavian Opening, 1–0 (41 move	s) 147
Game 15 Anand–Kasparov, Sicilian Defense, ½-½ (16 moves) 1	56
Game 16 Kasparov–Anand, Sicilian Defense, ½-½ (20 moves) 1	58
Game 17 Anand-Kasparov, Sicilian Defense, ½-½ (63 moves) 1	60
Game 18 Kasparov–Anand, Sicilian Defense, ½-½ (12 moves) 1	72
Appendix 1 Previous Games Between Kasparov and Anand 175	
Appendix 2 PCA Candidates Matches 1994–95 179	

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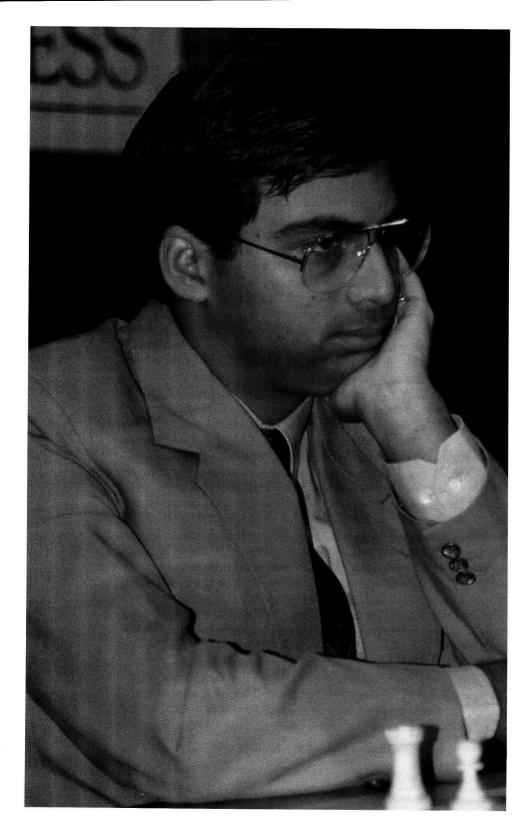
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I also must thank the other members of Anand's team for their efforts in analyzing the games. You may wonder how much of the analysis published here is my own and how much is due to other people. It is a fair question, but not an easy one to answer. Where I have simply copied from another source, I have cited the source and credited the person for his work. I have drawn from published analyses by Kasparov, Anand, Keene, King, Seirawan, Fedorowicz, I. Gurevich, and Christiansen. In addition, I have referred to the official match bulletin edited by John Donaldson and John MacArthur, which featured analysis by others, including de Firmian, Benjamin, Browne, and Dzindzichashvili. If the bulletin credited a specific person with an idea, I have attributed the idea to him; otherwise I have simply cited the bulletin.

Although I have drawn from many other sources, nearly all the analysis is original. Does that mean it is all my own work? No, because I have drawn from the notes on the games that we kept during the match, reflecting the contributions of every member of the team. Where a specific idea had a single author, I have credited that person. But many times the analysis was an amalgam of all our work, so it was impossible to credit people individually. Even this disclaimer does not do justice to how much my work in this book owes to the efforts of other team members, because much of my analysis builds upon ground first broken by the team. That is why I owe such a great debt of thanks to Ubilava, Speelman, Yusupov, and Anand for their contributions.

You should not conclude, however, that I did nothing but recycle the analysis that I took away from the match. The team's original analysis was the starting point from which I began my own work. The finished product is what you see in this book.

This book is dedicated to my father, who taught me how to play chess.



PREFACE

This is a book about the match between Viswanathan Anand and Garry Kasparov that took place in New York City from 10 September to 10 October 1995. The book is divided into two parts. The first part gives the reader background for the match: the history of the world chess championship, a profile of the two combatants, and my own personal perspective on Anand as a player and a person, as well as a brief recounting of the work we did together to prepare. The second part is the meat of the book, if you will: a thorough analysis of the games, with an introduction to each.

Three of the games were essentially devoid of content: 15, 16, and 18. In each one, Anand and Kasparov had both decided beforehand that a draw would be satisfactory. That is not to say that there was any communication between them. It simply means that a draw was quickly offered and accepted before any sort of struggle could ensue. Therefore I have not done any analysis of these games. Where there is nothing to say, one should say nothing.

The rest of the games I analyzed deeply except for game 7. That is not because there is nothing of interest to say about this game, but because everything of interest is in the opening, where I am not at liberty to discuss our team's analysis. Indeed, throughout this book I have avoided revealing anything that Anand might want to keep private. However, as I hope the reader will agree, this small degree of self-censorship has not hampered the analysis of the rest of the games.

Many people have complained that the quality of these games was low for a world championship match. I can understand the frustration behind this complaint. The match began with eight draws. After six more games—of which five were decisive—the match was practically

over. Of the last four games, only game 17 was a fight. Its significance was almost purely symbolic, as it was too late realistically to expect Anand to stop Kasparov from winning the match. Somehow the match seemed too short for the satisfaction of chess fans around the world.

While I can understand the frustration, I do not believe it is justified. One can complain about the character of the match—that perhaps these players were too cautious, or too nervous, or whatever—but I don't think one should complain about the quality of the games themselves. These games are typical of world championship matches: containing brilliant ideas mixed with nervous mistakes. In fact, these games may be of higher quality than average for a title match—amazing when one considers that they were played at a faster time control than any other match except Kasparov–Short 1993, and that the schedule was more taxing than any other title match in history: four games a week with no timeouts.

What do I mean when I speak of higher quality than average? For one thing, there was only one game (11) containing what might be called an outright blunder. (Actually, one could say that there was a pair of blunders—see the analysis.) Virtually every world championship match that is closely contested has more than one blunder. Furthermore, game 11 was unusually tense, and the mistakes in that game are mostly more subtle than those of other world championship matches.

Although a couple of the games may have been abandoned too soon, the positions contested were very interesting, the ideas behind the moves very subtle. One needs to analyze the games closely to reveal those ideas, but once revealed they are obviously the ideas of a world champion and a worthy challenger. I am sure that my analysis is insufficient in many places and plain wrong in others, but I hope that it will serve to excite the reader. If you love chess, these games are worthy of your attention and affection.

I hope you will agree that the games themselves are not deficient, or unworthy of a world championship match. But yes, I admit, something was funny about the character of this match. The two players, especially Kasparov, were unusually cautious in the first half of the match. Then when the storm broke, somehow Anand found himself unable to press on toward the goal. If you consider, as I do, that game 11 began the critical phase of this match, it becomes clear that Anand lost this match in four games. Since I was one of the people working for Anand, I suppose it is my job to try to explain how this happened. Why did Anand lose so quickly a match that was dead even after 10 games?

Part of the explanation is excellent match strategy by Kasparov. Kasparov chose his black defenses perfectly, making us expend all our energy against the Najdorf Sicilian. Then in game 11 he switched to the Dragon Sicilian, never to look back. He chose the perfect moment to

introduce this hyper-sharp opening, doing so when the tension was at its apex. Not only did the Dragon put more pressure on Anand, it also forced us to drain our resources looking for a good way to play against it.

While Kasparov's match strategy deserves high praise, it is a mistake to talk as though the course of the match followed the dictates of his strategy. Look at game 3, for example: Kasparov very easily could have lost this game. Had he done so, it would have been partly due to our opening work. Although Anand was on his own around move 18, he was playing a position that he understood very well and that was in itself quite good—the results of opening analysis. Had Anand won this game, would Kasparov have felt it necessary to unveil the Dragon in game 5? If so, observers would not have been able to praise his timing. Or would he still have waited until game 11 to reveal the Dragon? Perhaps in that case he would have lost game 9 anyway. Then people would have been saying, "If he had this new opening, why did he wait to reveal it until he lost two games with Black?" This is all rank speculation. My point is that the match strategy follows the details of the match, not the other way around.

The Dragon was not impossible to slay. It is true that White's opening in game 13 was inadequate. However, it must be kept in mind that Anand wanted only to make a draw in game 15, so we were not looking so hard for a way to get an advantage in that game. By game 17 we had several ideas, including the one that Anand actually played. Let's also notice that in game 17, Kasparov played the position right out of the opening badly. Perhaps it was difficult for him to concentrate when victory was within reach. Even so, a move like 16 ... b5? could only be played by someone who doesn't fully understand the position—a natural consequence of playing a new opening.

Even if we praise Kasparov's match strategy, we must look elsewhere for the cause of Anand's defeat. In my opinion, the games show that the root cause was Anand's nerves. As Anand himself said in a post-match interview in *New In Chess*, "Game 11 was really the blow ... After [that] game my confidence dropped and things went wrong." I believe that his mistakes in games 11–14 were mostly caused by psychological factors, not by deficiencies in preparation or chess skill. After game 14, Anand was so psychologically battered that he needed two more draws to recover his ability to fight, and then the match was over.

More than this I cannot (or rather, will not) discuss. There is much to say about the team and Anand himself. All of us made mistakes, and all of us share some responsibility for the loss of the match. To go into detail would be to reveal things that are both private and useful to Anand; these fall under the aegis of self-censorship. Yet I can say this: all of us worked hard and well. It was a privilege and an honor to be part of such a splendid team and such a marvelous effort.

Will Anand challenge Kasparov again, and could he win the second match? It would not be without precedent. Sometimes the ultimate successor to the title has failed on the first attempt, to succeed on the second. Think of Smyslov against Botvinnik, Spassky against Petrosian, and—although he might not like the comparison—Kasparov against Karpov.

There is no question that Anand has the raw talent to do it. His main challenge will be to grow as a fighter. That will take great effort and sacrifice, but in my opinion he has shown the character to do it. He lost a difficult match to Kamsky in 1994, but recovered his composure to defeat the same opponent in 1995. Anand is a sensible and pragmatic person. He understands that no matter how painful a defeat may be, it provides opportunities to learn and grow. If he is willing to devote his energy to the task, he can grow beyond this disappointment.

Of course, there are no guarantees in this world. Even if Anand does what he should, there are other players who will work toward the same goal. One might think of Vasily Ivanchuk, Vladimir Kramnik, and Gata Kamsky as the most obvious young competitors at the time of writing, with the veteran Anatoly Karpov still dangerous. No doubt new names will force themselves to the top soon. Who can say with certainty which among them will be Kasparov's next challenger?

Perhaps the best thing to say is this: if Anand draws the proper lessons from this painful defeat, the experience will prove to be a great advantage. If he allows himself to be overwhelmed by the pain of this loss, it will prove to be a hindrance. No one can say in advance whether he will emerge from this defeat weaker or stronger. It is up to him.

Somerville, Massachusetts 23 December 1995

History of the World Chess Championship

It is customary to begin a book about a world championship match with a brief history of the world chess championship. In this case it is especially apt. The Kasparov–Anand 1995 World Championship Match took place at a time of unusual turmoil in the chess world, with the status of the world championship title under a cloud. This chapter will establish the historical context for the Kasparov–Anand match.

Early History

The history of chess spans more than two thousand years; its lineage can be traced back through several similar board games. The modern version of what we call chess, with the same board, pieces, and rules, dates back to the 16th century in Europe. The game's early-modern era features such legendary names as Ruy López of Spain (who flourished in the 16th century), André Philidor of France (1726–1795), and the American Paul Morphy (1837–1884).

It may seem surprising that the title of World Champion dates back only to 1866. However, international chess competitions were difficult to organize in the pre-industrial era. Also, for a world champion to arise, the chess world needed the appearance of a great chess player with a large ego—someone good enough to earn the title of champion, and arrogant enough to claim it.

That man was Wilhelm Steinitz (1836–1900), the Austrian chess genius. In 1866 he played a match against Adolf Anderssen (1818–1879) of Germany. The two were generally acknowledged to be the best active players in the world at the time. To prevent games of interminable length, a recent innovation was used: each player would be allotted only two hours per 20 moves. (To compare, Kasparov and Anand each had

two hours to complete the first 40 moves in New York.) The winner would be the first player to win eight games. Steinitz won the match +8–6 with no draws! (Kasparov and Anand drew the first eight games in New York.) After this match, Steinitz vociferously proclaimed that he was the Chess Champion of the World, and the world took him seriously.

Steinitz defended his title several times under similar conditions, until he finally lost to Emanuel Lasker (1868–1941) of Germany in 1894. Today Steinitz is regarded as the first world champion for two reasons: he met and defeated the best active players of his time, and he started a lineage of world champions that lasted unbroken for 80 years. From 1866 to 1946, that player was recognized as world champion who had defeated the previous world champion in a set match. Notice that a match between the two best players, and not a tournament among several top players, became the ultimate standard. For instance, even though Anderssen went on to win the Baden-Baden 1870 tournament ahead of Steinitz, Steinitz was still considered world champion because he had not been defeated in a match. Subsequent world champions have also failed to win individual tournaments, but this has had little bearing on their status.

For many years, the organization of world-championship title matches remained an informal affair. The champion had only two incentives to agree to a match: money and pride. Both of these factors, however, could present barriers. Sometimes the champion would consent to a match against a markedly weaker player simply because financial backing was available from rich friends or admirers. On the other hand, worthy challengers could not always obtain backing. Sometimes, too, the champion would avoid a match against the strongest challenger because he did not want to risk his title. The champion always imposed conditions favoring himself. He could do whatever he wanted because the chess world took seriously the claim that the champion owned the title. Even when many fans bemoaned his behavior, they rarely denied the champion's claim to the title.

Lasker remained champion for 27 years, the longest reign, until he was finally defeated by Cuban-born José Capablanca (1888–1942) in 1921. Capablanca had clearly been the most legitimate challenger for several years, but World War I had helped Lasker to put off a match. Capablanca won easily, +4=10, without a single loss. Although the match was supposed to continue until one player won six games, Lasker gave up after his fourth loss.

Capablanca, unfortunately for him, did not continue the previous champion's policy of avoiding the strongest challenger. Instead he accepted the challenge of Alexander Alekhine (1892–1946) in 1927. Once again the victor would be the first player to win six games. The chess

world expected Capablanca to keep his title, but the challenger's determination had been underestimated. Alekhine won the longest title match yet, +6-3 with 25 (!) draws.

When Capablanca had won the title, all parties had acknowledged that Lasker was past his prime, including Lasker himself. But when Capablanca lost the title to Alekhine, the result was a surprise and Capablanca was still considered the strongest possible challenger. Therefore, he quickly demanded a rematch. Alekhine demurred, saying that the former champion should wait for other challengers to have their shot. Capablanca never got his rematch.

Once again the faults of this informal system were apparent, for Alekhine was a champion who understood very well the value of his title and was not about to risk it unless absolutely necessary. Alekhine defended his title twice in the next seven years to the same player, Efim Bogoljubow (1889–1952) of Germany, once in 1929 and once in 1934. Although the first match was quite legitimate, the second match can only be understood as being in both players' interests—Bogoljubow got another chance at the title, and Alekhine got to play Bogoljubow.

Alekhine defended the title once more in 1935 against the Dutch player Max Euwe (1901–1981). No doubt Alekhine expected to win easily, but just as Capablanca had done before, Alekhine underestimated his opponent and lost the match. However, Euwe did not learn from the Champion he had just defeated, and graciously granted a rematch. Alekhine won the rematch in 1937.

World War II prevented any serious international chess competitions until its resolution in 1945. When Alekhine died in 1946—thereby becoming the only world champion to keep the title until his death—the chess world faced a crisis. How could it establish the next champion and thereby maintain the legitimacy of the title?

The Era of FIDE

In 1924 an organization named FIDE (an acronym for its French name "Fédération Internationale des Échecs") had been established to organize the existing national federations, to run the biannual Olympiad competition featuring national teams, and to promote chess throughout the world. With Alekhine dead, FIDE seized the authority to supervise the world-championship competition.

To resolve the title vacuum, a tournament was organized to which six leading players were invited: Mikhail Botvinnik, Paul Keres, and Vasily Smyslov of the Soviet Union; Reuben Fine and Samuel Reshevsky of the United States; and Max Euwe of the Netherlands (the last world champion before Alekhine). Fine withdrew for personal reasons and was not replaced. The remaining five players played each other four times in this marathon-length tournament. The clear winner was Botvinnik.

FIDE resolved that the champion should defend his title once every three years. FIDE, rather than the champion, would determine the legitimate challenger through a series of tournaments and matches. The exact system has gone through many changes over the years. From 1948 to 1972, the culmination of each three-year cycle was a world championship match consisting of 24 games, played at a time control of 40 moves in two and a half hours (with another hour added to each player's clock for each succeeding 16 moves). The champion kept the title in case of a 12–12 tie. Until 1963, if the champion lost, he had the right to a rematch the next year. In that rematch the new champion would have the draw odds, but he would not have the right to a rematch of his own if he lost.

It is worth asking why the champion was granted the two advantages of draw odds and a rematch. The answer probably lies in the previous history of the world championship. From Steinitz to Alekhine, the title was considered the property of the champion. Recall that each challenger had to obtain financial backing for a match. The onus was on the challenger because he was trying to take something that belonged to the champion. If the match were tied, the challenger had clearly not succeeded in "taking away" the champion's title. Of course, those matches were generally of unlimited duration, rather than a fixed number of games, so the problem of a tied match rarely arose. (In one famous case it did: Lasker played a 10-game match for the title in 1910 against Carl Schlechter of Austria, retaining the title after the match was tied 5–5.) The mindset of the previous matches is very clear, and FIDE was probably still very much under the sway of the historical conception of the world championship.

As for the rematch clause, that can be understood in light of the unfortunate history of Capablanca, Alekhine, and Euwe. The chess world thought that Alekhine should have granted a rematch to Capablanca, but he did not. Euwe had actually agreed in advance, if he won, to grant a rematch to Alekhine. In each case, Capablanca was arbitrarily prevented from playing to regain the title. Few people were happy about the way events had turned out.

Although history's influence is understandable, one might argue that conditions favoring the champion are inappropriate for a title that is now formally regulated. Why not resolve a tie, rather than ending the match in a *de facto* victory for the champion? And why not force a defeated champion to go through the qualification process to prove he is the most worthy challenger? Eventually the rematch clause would be scuttled, then revived and scuttled again, while the draw-odds clause has always remained. We shall return to these issues later. For now, let us continue reviewing the recent history of the world championship.

Botvinnik defended his title in 1951 against David Bronstein of the

Soviet Union. (From 1948 until 1972 every champion and challenger was Soviet.) That match ended in a 12–12 tie, so Botvinnik retained his title.

In 1954 Botvinnik faced Vasily Smyslov. Once again the match was a 12–12 tie, so Botvinnik kept the title.

In 1957 Smyslov again challenged Botvinnik, this time emerging triumphant, +6-3=13.

Botvinnik worked very hard to prepare for his rematch and in 1958 surprised most observers by recapturing the title, +7–5=11. Notice that in three world championship matches against Botvinnik, Smyslov scored +18–17=34, but Smyslov was champion for only one year because Botvinnik happened to be champion first.

In 1960 Botvinnik faced the brilliant young Latvian, Mikhail Tal. Tal won a splendid match, +6-2=13.

Few expected Botvinnik to win the rematch. But Botvinnik worked very hard and Tal had some health problems; those two factors combined in a stunning victory for Botvinnik of +10-5=6.

Botvinnik's amazing world championship career ended in 1963. The Armenian Tigran Petrosian finally ended his reign with a solid victory, +5–2=15, and Petrosian was safe for three years because FIDE had finally decided to drop the rematch clause. Botvinnik gave up title play, admitting that he did not have the desire and energy to compete in the necessary qualification events to challenge again for the world championship.

Petrosian faced Boris Spassky in 1966 and defended his title successfully, +4-3=17.

Future world champions do not always win the title on their first try. Just as Smyslov only succeeded in his second match against Botvinnik, so Spassky needed two matches against Petrosian, finally defeating him in 1969, +6–4=13.

The next world champion was the most famous and perhaps the most brilliant of them all, Bobby Fischer. Fischer dominated the chess world in 1970–71. He won the Interzonal qualifying tournament by 3½ points, scoring +15–1=7. Then he won three Candidates matches by the incredible scores of 6–0, 6–0, and 6½–2½. Counting the last seven games of the Interzonal and his first 13 games in the Candidates, Fischer won 20 games in a row against the best players in the world. This brief chapter cannot do justice to the significance of Fischer's influence on professional chess in general or the world championship in particular, but several aspects should at least be considered briefly.

Fischer was the first non-Soviet to play in a FIDE world championship match. As we have seen, he was hardly the first non-Soviet world champion; no champion before 1948 had been Soviet. (Alekhine was born in Russia, but he left in 1920 and was reviled by Soviet propagandists.) Indeed, recall that two of the six players invited to the 1948 World Championship tournament were American. Thus it is not surprising that another country would have the culture or the resources to produce a world champion. However, the Soviet Union had poured tremendous resources into their chess, establishing hegemony over the chess world from 1948 to 1972.

Fischer worked harder at chess than perhaps anyone ever had before—and it showed in his phenomenal results. Fischer had taken the game to a new level, and his success led to a general rise in the level of chess preparation. It became standard for players to spend more time analyzing openings and to study them more deeply. The Soviet chess establishment even assigned players to do opening work for the Soviet stars, especially for Anatoly Karpov. In the 1980s the Western world would catch up by using computer databases, which could do some of the organizing work that had previously required intelligent humans.

Like mountaineers attempting Everest, world-championship contenders began hiring teams to support their assaults on the chess summit. Before the Fischer–Spassky 1972 match, each player generally worked with only one other player. Spassky worked with several people to prepare for Fischer and future matches saw each player using entire teams. Fischer himself did not have a team, but his great talent and the enormous amount of work he had put in himself made it necessary for Spassky to seek more help. When Fischer brought big money prizes into chess, top players were better able to afford such help. (Although it must be said that Soviet players under Communism could sometimes command the help that other people might hire.)

The prize fund of pre-1972 title matches was low because of the peculiarities of the Communist system. Every previous FIDE match had been played within the Soviet Union, contested by Soviet players, and organized by Soviet officials. It is impossible to talk of a market value of the match, because the market had nothing to do with the prize fund. The winner might receive a nominal prize of a couple of thousand dollars, but the real reward would come in terms of his power and perks within the Soviet system.

Fischer changed all that. Fischer demanded that the match be played outside the Soviet Union, and he demanded that the prize fund be commensurate with his idea of the match's status. If he didn't like the match conditions, he could simply refuse to play.

In fact, Fischer did exactly that in 1972. Just as the chess world needed Steinitz's strong ego to establish the world championship title, so it needed Fischer's strong ego to push for the first lucrative world-championship prize fund. Lambasted by Soviet propagandists as a degenerate product of "the Western dollar-cult," Fischer demanded a prize fund suitable for a world-class sporting event. It was initially set at

\$125,000, but just before the match, Fischer presented a list of financial demands that threatened to derail the event. When FIDE threatened to forfeit him, Fischer stood firm.

Fortunately, world-wide interest in the match was so high that a patron from England named Jim Slater stepped forward to double the prize fund. In 1972, \$250,000 was a staggering amount for a chess match, and Fischer was persuaded to play. Even after the match began Fischer complained about every aspect of the playing conditions and even forfeited the second game in protest. Perhaps this was a kind of psychological intimidation; more likely it was just Fischer being himself. In the end, though, Fischer won the match, +7–2=11 and one forfeit victory to Spassky.

Bobby Fischer had won the world championship, but he had also accomplished much more. Thanks to him, media interest in chess was enormous. Prize funds for all kinds of chess competitions grew much larger. The opportunities existed for Fischer to become a millionaire many times over, and with him would rise the fortunes of all chess grandmasters. If Fischer as challenger had commanded a quarter-million-dollar prize fund, what would the purse be in 1975 when he was the champion?

Alas, the question turned out to be moot, because Fischer did not defend the title. He demanded many changes in the match conditions, not all of which FIDE would grant. He was seeking a format similar to that favored by Steinitz, the first World Champion. The winner would be the first player to win 10 games, draws not counting. However—and this proved to be the sticking point with FIDE—if the match were tied 9–9, the champion would keep the title. After FIDE refused to meet his demands, Fischer resigned the title in 1975. It devolved to his challenger, Anatoly Karpov of the Soviet Union.

There is not enough space in this brief history to debate the merits of Fischer's disqualification. Certainly Fischer was never an easy person to deal with, and certainly he can be faulted for wanting to change the match conditions arbitrarily. However, even if the length of the match that Fischer wanted seems unreasonable, one should at least note that the 9–9 tie rule is not obviously more favorable to the champion than the draw-odds rule—not to mention the advantage the old rematch clause had given to Botvinnik throughout the 1950s and early 1960s.

Fischer's abdication left the chess world in an uncomfortable situation. The legitimate champion had not ceded his title to his challenger; he had merely declined to defend it under FIDE auspices. The world might have been willing to acknowledge a match played outside the auspices of FIDE between the obvious champion and a worthy challenger. In fact, Karpov met Fischer several times in 1976 to discuss such a match, but they could not agree on terms. The world was denied a

Fischer-Karpov match and FIDE was spared a potentially strong challenge to its legitimacy.

In 1978 Anatoly Karpov defended his title against Viktor Korchnoi, who had defected from the Soviet Union in 1976. Although Karpov had assumed the title by default, FIDE restored the rematch clause for his benefit—a much more generous treatment than the world organization had given Fischer. Karpov enjoyed this "title insurance" throughout his reign as world champion. The fixed format of 24 games had been eliminated; now the winner would be the first player to win six games.

The 1978 Karpov–Korchnoi match was very tense, but after 32 games Karpov emerged victorious with a score of +6–5=21. Both players benefited from Fischer's legacy of a massively increased prize fund. Whereas Spassky and Petrosian in 1966 had fought for less than \$2,000 (converted from rubles), by 1978 FIDE had guaranteed that the prize fund would be not less than one million Swiss Francs. Not only did Fischer hand Karpov his title without a fight, he also made Karpov a rich man. Since 1978, no world championship match has been held with a prize fund less than one million Swiss Francs.

Korchnoi returned to challenge Karpov in 1981, but this time Karpov won the match easily by the score of +6–2=10. The sporting aspect was disappointing, but the organizational side of the world championship was running smoothly. FIDE had survived the Fischer crisis and emerged stronger. One might object to the champion's rematch clause, but the format of playing to six wins in the title match had worked well.

However, the six-wins format collapsed in the 1984 match. To a great extent, this was due to the extraordinary fighting qualities of the new challenger, young Garry Kasparov of the Soviet Union.

The match was grotesquely long: 48 games. Karpov began by taking a commanding lead of four wins and no losses after nine games. But Kasparov hunkered down and defended, defended, defended. Kasparov's tenacity, coupled with Karpov's caution, produced 35 games where each player could win only one game each. Finally (in early 1985), Kasparov broke through and won games 47 and 48. Karpov still held a 5–3 lead, but Kasparov had the initiative. Was Karpov just too tired to play on? Or would he somehow find the energy to win just one more game?

The world would never find out, because after the 48th game the FIDE President, Florencio Campomanes of the Philippines, stepped in and annulled the match. He announced that a new match would start seven months later with the score 0–0. The match would be played under the old format of 24 games with the champion, Karpov, retaining the title in case of a tie. In addition, Karpov would have the right to a rematch if he lost.

Western public reaction was hostile. Even *The New York Times* condemned Campomanes in an editorial. Once again, we have touched

upon a controversy that is too large for this brief history, but we can note two things. First, the immediate result was to make Kasparov and Campomanes bitter enemies. After Kasparov beat Karpov in the new 1985 match to win the world championship, he spent several years trying to smash FIDE—at least partly to get back at Campomanes.

Second, FIDE lost some of its legitimacy in the eyes of many chessplayers. Whether halting the match benefited Karpov or Kasparov—and partisans argued both sides—it seemed to many people that FIDE had no right to stop the match in progress. There are some indications that Karpov may have asked Campomanes to intercede, although he had probably wanted a temporary rest rather than a new contest. Many people argued that if Karpov was too tired to continue he should have resigned the match, as Lasker had done 64 years earlier to Capablanca.

At any rate, Karpov and Kasparov played their match over again in the fall of 1985. Kasparov played superbly to capture the title by the score of +5-3=16.

Due to the rematch clause Kasparov had to defend his title the next year, which he did by one point, +5-4=15.

Yet Kasparov would not shake Karpov so easily. Karpov was still the only worthy challenger, and played Kasparov twice more for the title in 1987 and 1990. In 1987 Karpov came very close to winning, needing only a draw in the 24th game to prevail. Losing this match would have cost Kasparov the title for at least three years because FIDE had taken away the rematch clause. Kasparov managed to win a very intense battle in the last game of the match to retain his title, +4–4=16.

In 1990 he again defeated Karpov, again by one point, +4-3=17. Although Karpov had kept every match close, Kasparov had always held him off with a combination of great play and superb sporting qualities.

The Rise of the PCA

In 1992, one year before the next scheduled world championship match, something extraordinary happened. Karpov was upset in the qualifying stage by Nigel Short of England, who went on to defeat Jan Timman of the Netherlands in the Candidates Final match in February 1993. For the first time in almost 20 years, Anatoly Karpov had not qualified for the world championship match. Also for the first time in 20 years, a non-Soviet-born player was the challenger.

Before we continue the history of 1993, we should mention another extraordinary event in 1992. Another alleged world championship match was held that year between the old antagonists Bobby Fischer and Boris Spassky. Fischer had not played a single serious game of chess since beating Spassky for the FIDE title in 1972, but 20 years later he reemerged in the rump state of Yugoslavia. A rich Serbian banker, Jezdimir

Vasiljevic, put up a \$5 million prize fund for Spassky and Fischer to play a rematch that was called, quite simply, the World Championship.

The conditions were just what Fischer had demanded in 1975: a match of unlimited duration with the winner being the first to win 10 games. In case of a 9–9 tie, Fischer would retain his "title," which he claimed never to have lost. At a pre-match press conference, it was pointed out to Fischer that he had not played anybody for 20 years. In solipsistic fashion, Fischer replied, "No, that is not exactly correct. No-body has played *me* for 20 years."

The Fischer–Spassky 1992 match lasted 30 games, with Fischer prevailing +10–5=15. (This 1:1 ratio of decisive games to draws was positively bloodthirsty compared to some of the recent FIDE title matches. The FIDE matches of 1978, 1981, and 1984 had an overall ratio of 1:2.6.) Few people considered it the world championship, although millions followed the match with great interest. It was viewed mainly as a curiosity; the interest was in Fischer, not in the dubious title at stake. Kasparov had proven himself a worthy champion through his match and tournament record, while Fischer had been gone for so long that most doubted he could still win against the best opposition. If Fischer had walked away from FIDE in 1975 and played a match against Karpov for the world championship, millions of chess fans would have walked with him. But in 1992, few would walk with Fischer. Few doubted that the real world championship was with FIDE.

That certainty would change in 1993, just one month after Nigel Short defeated Jan Timman to earn the right to challenge Kasparov. According to Dominic Lawson in his book *End Game*, Short became incensed at the way FIDE handled the bidding for the world championship. In particular, he was angry that FIDE falsely claimed to have consulted him about which bid he preferred. Short telephoned Kasparov and described the behavior of FIDE officials. According to Lawson, Short said, "Let's play our match outside FIDE." Kasparov is reported to have hesitated a few seconds and then responded, "Nigel, I have been waiting eight years for this moment."

When Campomanes stopped the world championship match in 1985, that event may have kindled in Kasparov the ambition to take the World Championship outside FIDE. But he had never before had an opponent who shared this desire. Short's suggestion set in motion the formation of a new organization, called the Professional Chess Association, under whose auspices their match would be held. Short and Kasparov formally announced on 26 February 1993 that they would play their match outside FIDE.

FIDE quickly responded by declaring the world championship vacant. FIDE announced a match to fill this vacancy between Timman and Karpov, both of whom had been defeated by Short on his way to playing Kasparov. This action followed the procedure stipulated in FIDE's own regulations for filling a vacancy due to voluntary abdication of the title by the world champion.

The reaction of the chess world was mixed. On the one hand, everyone regarded Kasparov as the true world champion, i.e., the world's best chessplayer. Therefore the only true world championship would be one involving Kasparov. Moreover, Kasparov had agreed to play the challenger selected by the FIDE qualifying process, so his challenger also had legitimacy. On the other hand, FIDE was regarded by most as the chess world's official organizing body, and FIDE's credibility was not universally thought to be so low as to warrant rebellion.

For the first time in the history of the world championship, there was a serious split in the title's lineage. Two matches were held in 1993, each with a serious claim to being the world championship. (*The New York Times* described the situation in an article titled, "Chess Adopts Boxing's Anarchy and Attitude," September 9, 1993.)

Kasparov won his match against Short, +6–1=13; while Karpov won his match against Timman, +6–2=13. Kasparov's PCA match was held at a faster time control of 40 moves in 2 hours, with each player getting an extra hour for each additional 20 moves. The FIDE match was held at the traditional time control of 40 moves in 2½ hours with one hour for each additional 16 moves, the traditional limit used in all FIDE world championship matches since 1948.

The PCA proclaimed its wish to build relationships with Western corporate sponsors, such as *The Times* of London, which sponsored the Short–Kasparov match; while FIDE trumpeted its legitimacy as the only body that could confer the world championship title. After all, if even Bobby Fischer had not been above FIDE, why should Kasparov be?

The biggest differences between Fischer in 1975 and Kasparov in 1993 are that Kasparov did, in fact, play his legitimate challenger, and has since remained an active player. Moreover, since the twin world championship matches in 1993, there can be no doubt that Kasparov's PCA has been more successful financially than FIDE. At the end of the year the PCA signed a contract with the high-technology giant Intel Corporation. Intel agreed to sponsor a series of tournaments and the next PCA world championship match in 1995. Since 1993, the PCA has successfully organized its first candidates' cycle and its second world championship match.

Meanwhile, FIDE completed its candidates cycle but did not manage to hold its own world championship match as scheduled in 1995. Its champion, Karpov, was supposed to face Gata Kamsky of the United States. As of January 1996 the fate of that match was still in doubt.

Indeed, the fate of FIDE itself is in doubt. At the FIDE Congress of December 1994, held in Moscow, Florencio Campomanes used legally

dubious strongarm politics to achieve his own reelection as FIDE President. Surprisingly, Kasparov himself helped to reelect the ethically challenged Filipino, who has always labored under allegations of financial and other misconduct. At the Moscow FIDE Congress, Kasparov and Campomanes made a deal for a reunification match between the FIDE champion and the PCA champion. Subsequent to this match there would be only one world championship, managed by the PCA.

Unfortunately for Campomanes, Kasparov, and their deal, many people were appalled at the politics of the Moscow Congress and later rose up in protest. At the next FIDE Congress in Paris in November 1995 Campomanes was removed from the FIDE presidency and kicked upstairs to a post without salary, and the FIDE–PCA reunification match agreement was repudiated.

The future of the world chess championship is uncertain and its current status is ambiguous. However, having surveyed the history of the world championship, we can see that Kasparov's lineage is impecable. Kasparov must be regarded as the true world champion, and only the player who defeats Kasparov in a match can expect to be regarded as his successor.

In the 1995 PCA World Chess Championship Match held in New York, Viswanathan Anand made his first attempt to do just that.

The Champion and the Challenger

Garry Kimovich Kasparov was born in Baku, Azerbaijan on 13 April 1963. He learned chess at the age of six and immediately showed great promise. At age 13 he was allowed to represent the Soviet Union at the World Under-18 Championship, finishing joint 3rd–6th. At 14 he demolished the field in the Soviet Junior (under 20) Championship. By age 16 he was already winning strong international tournaments. At 17 he won the World Junior Championship. At 18 he shared joint 1st–2nd places in the Soviet Championship and was recognized as one of the world's top 10. At the extraordinarily young age of 19, Kasparov qualified as one of eight candidates for the world championship, with his FIDE rating of 2690 marking him as the second-strongest chessplayer in the world. On 9 November 1985, at 22, Kasparov became the youngest-ever world chess champion.

Kasparov's rise to the top was nothing less than phenomenal; but his subsequent career as world champion may be even more impressive. He never lost a single match on the way to becoming world champion, and he has never since lost a match. For several years after winning the world championship, Kasparov did not fail to win or come shared first in a tournament.

Karpov also had a tremendous tournament record while world champion, but Kasparov's record is even more impressive because he achieved it while Karpov was still active and arguably at the peak of his powers. During the last few years Kasparov has not been quite so dominant. It is no longer a shock when one of the other top players in the world—such as Anand, Kramnik, Ivanchuk, or Karpov—wins a tournament ahead of Kasparov. Nevertheless, Kasparov has still maintained a performance that establishes him as the strongest player in the world.



Kasparov meets the press before the New York match.

In addition to his outstanding sporting record in both tournaments and matches, Kasparov has set the record for the highest-ever FIDE rating-2805-surpassing the record of 2785 set by Bobby Fischer after winning the world championship in 1972. There is much debate as to what Kasparov's higher rating means, because many people feel that there has been a certain amount of rating inflation. The evidence for this is mixed, but it is obvious that the ratings of the top 20 players in 1995 are significantly higher than the ratings of the top 20 players in 1972. If one does not want to say that the current top 20 are significantly better than the top 20 in 1972, that would imply that a higher rating in 1995 is the equivalent of a lower rating in 1972. Since flux is a statistical property of the rating pool, there is a strong argument that what matters is not a rating itself, but its relationship to the ratings of other players active at the same time. By that measure, it is indisputable that Bobby Fischer dominated the chess world from 1970 to 1972 more than anyone after him, including Kasparov.

While Kasparov may not ever have exercised such a complete and total domination over the chess world as Fischer briefly did, he has maintained such a high level of performance over the past decade that many observers consider him the greatest player in the history of the game.

What are the features of his style? Of course, Kasparov excels in every facet of chess; no world champion could be seriously deficient in any area. But several stylistic elements stand out particularly strongly:

1. Kasparov's opening analysis and preparation is superb. He is very skilled in analyzing an opening position and discovering new, deep, and powerful ideas. His opening knowledge is not only deep but broad. The effect of this is that his own opening repertoire is well worked out, while he can strike very powerfully at weaknesses in his opponents' openings.

- 2. Kasparov loves the initiative. He is very good at dictating the course of events over the chess board. He is unprejudiced in his judgments and creative in finding ways to give material or sacrifice certain positional pluses to maintain the initiative.
- 3. Kasparov is a very strong attacking player. Quite simply, your king is never completely safe when you are playing him.
- 4. Kasparov can calculate very well. He is capable of very deep and accurate calculations at the board.

One can choose from a multitude of games to illustrate these aspects of his style. My choice is a game I actually witnessed in person, the second game of his 1990 world championship match against Karpov in New York City. The analysis below is based on Kasparov's notes in *Chess Informant 50*.

KASPAROV—KARPOV, NEW YORK (M/2) 1990 SPANISH GAME C92

1 e4 e5 2 ବିf3 ବିc6 3 ବିb5 a6 4 ବିa4 ବିf6 5 0-0 ବିe7 6 ਵਿe1 b5 7 ବିb3 d6 8 c3 0-0 9 h3 ବିb7 10 d4 ਵਿe8

Karpov adopts the Zaitsev Variation, named after the Russian player Igor Zaitsev, who was also a trainer and coach to Karpov. Karpov had used this opening for many years before this game, so Kasparov obviously spent a lot of time preparing strong ideas for it.

11 2bd2 2f8 12 a4 h6 13 2c2 exd4 14 cxd4 2b4 15 2b1 bxa4

The position after 15 Ab1 is one of the critical positions for the theory of this opening. Black has two main options: he can capture the pawn on a4 as Karpov plays in this game, or he can strike at the center with 15 ... c5. Karpov had adopted both moves in previous games, but after this game Karpov switched to 15 ... c5 for the rest of the match. In fact, not only did Karpov never return to the capture of the a-pawn, but no other grandmaster has since adopted the line. Such was the powerful

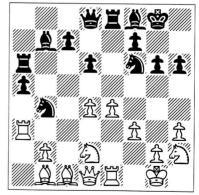
impression made by Kasparov's opening play in this

game.

16 🗒×a4 a5 17 🗒 a3 🗒 a6 18 心h2 g6 19 f3! [1]

Here is the powerful new idea that Kasparov had prepared before the game. As is so often the case with Kasparov, the novelty is conceptual instead of tactical. He weighs the positional elements differently than had been done before, rather than merely finding a new tactical possibility.

Why is White's last move so strong? With this little move, White bolsters the e4 square. By so doing, he significantly lessens Black's possibilities for counterplay. Not only does Black have three pieces trained on the e4 square, but he also hopes to play



Kasparov-Karpov • 19 f3

... d6-d5, which would enable Black to play ... ©e4, which would in turn activate Black's pieces. If White were to capture such a knight on e4, then this would open an attack on the d4 pawn by the Black queen. So by protecting e4 White also indirectly protects d4.

Nor is the move purely defensive. White also prepares the move 2g4 (see White's 24th move), which moves the White knight dangerously close to Black's already weakened king, and in particular to the weak squares f6 and h6.

What are the drawbacks of this move? White weakens the g3 and e3 squares, but this is not so serious because White can defend those squares more easily (for example by playing $\mathfrak{D} f1$) than Black can attack them. Also White takes away the f3 square from his knights, but this turns out to be unimportant because each knight has other good squares to use. Finally, White takes away the f3 square from his rook (on a3) and his queen, but this is not so important as White has other good lines for those pieces.

Here are two previous games, both played by Karpov as Black, that show how other ideas for White had not achieved any advantage:

a) Hjartarson-Karpov, Seattle (m/5) 1989: 19 ②g4 ②xg4 20 營xg4 c5! 21 dxc5 (21 d5? ②xd5 exploits the pin along the e-file) 21 ... dxc5 22 e5 營d4! 23 營g3 置ae6, and Black had enough counterplay against the e-pawn to compensate for White's initiative (based on comments in *Informant 47* by Zaitsev).

b) Ivanchuk–Karpov, Linares 1989: 19 f4 d5! (19 ... c5? 20 d5 \(\text{Qg} \) 21 \(\text{Dhf3} \) would give White a large advantage. It is important for Black to counterattack in the center, but only insofar as this increases the activity of his pieces. After 19 ... c5?, Black has only helped White to establish a powerful wedge on e4 and d5, which severely limits the activity of Black's queenside pieces) 20 e5 \(\text{De4} \) 21 \(\text{Dg4} \) (21 \(\text{Dxe4} \) dxe4 \(\text{dxe4} \) 22 \(\text{Dxe4} \) dxe4 \(\text{23} \) \(\text{Exe4} \) c5 gives Black excellent play for a pawn. In particular, it will be very hard for White to maintain the d4 point after \(\text{...} \) \(\text{Ed5} \) and \(\text{...} \) \(\text{Ed8} \), especially given the possibility of pinning a piece that recaptures on d4 to the king by \(\text{...} \) \(\text{Dc5} \); if White plays instead 21 \(\text{Dhf3} \), then Karpov suggests that 21 \(\text{...} \) c5 22 \(\text{Eae3} \) allows Black sufficient counterplay after either 22 \(\text{...} \) cxd4 or 22 \(\text{...} \) c4) 21 \(\text{...} \) c5! 22 \(\text{Dxe4} \) dxe4 and Karpov was able to demonstrate excellent counterplay (based on comments by Karpov in Informant 47).

So Kasparov saw into this position much more deeply than anyone had before, but good opening ideas are not enough to win the game. One must also play the rest of the game well.

19 ... 曾d7?!

Kasparov calls this move dubious, and I agree. He suggests two alternatives:

a) First, he suggests that 19 ... c5 20 d5 is only slightly worse for

Black. One should compare this position to the variation given by Karpov in his game against Ivanchuk after 19 f4 c5? 20 d5; this is a less favorable version of that line for White, but it would still be better for White, and understandably unappealing for Black.

b) A better idea might have been 19 ... Ig7 20 2c4 (attacking the a-pawn) 20 ... Wa8 (defending the a-pawn and threatening to play 21 ... d5) 21 d5 Id8, which Kasparov calls unclear. The point of Black's last move is to defend the d-pawn so as to prepare the pawn break ... c7-c6.

When I was working as a commentator at the 1990 World Championship Match, I analyzed this position the evening after it was played. I arrived at the same conclusion, that Black might get reasonable play in variation b. By a twist of fate, I met Kasparov the next day. I suggested this line to him and asked how White would keep the advantage. Kasparov just smiled and changed the topic of conversation. I have no doubt that Kasparov had quite a good idea of how to continue, but I feel that this position may be playable for Black. Still, I understand why the result of this game would cause players to avoid it as Black.

20 公c4 曾b5 21 莒c3 Qc8

It is hard for Black to get counterplay. Kasparov points out that 21 ... d5 fails to liberate Black's game because White can play 22 2a3 attacking the queen and follow up with 23 e5. Also, 21 ... \(\mathbb{E}\)c6 22 2a3 \(\mathbb{E}\)b6 23 \(\mathbb{A}\)e3 does not help Black; White just continues to develop his game smoothly. Notice that the key to Kasparov's plan is that he maintains his center against any counterattack by Black.

22 Ae3 c6?!

Kasparov suggests that 22 ... \$\delta\$b8 might be better, to prepare 23 ... d5, liberating his game by attacking the knight and the e4 pawn at the same time. Of course White would not sit still and allow this, but he would have to make a minor concession to prevent it, for example by moving the knight from c4.

23 曾c1!

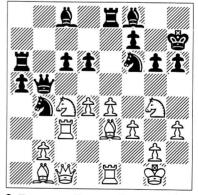
A nice move. Not only does White take aim at the weak pawn on h6, but the queen also exerts pressure along the open c-file behind the rook. One by one, Kasparov gets his pieces working in greater harmony.

23 ... \$h7 24 @g4! [2] @g8

Kasparov analyzes Black's only two alternatives, the capture of the knight on g4 by either the bishop or the knight:

a) 24 ... △×g4 25 h×g4 d5 26 △a3, and White keeps a large advantage by following up with 27 e5.

b) 24 ... ②×g4 25 h×g4 d5 (25 ... Qe6 26 Qa3 營b8 27 營f2 Qg7 28 營d2 is very strong for White;



■ Kasparov–Karpov • 24 2 g4

notice that White already threatens 29 A×h6 A×h6 30 Hh1, a continuation that was not possible last move because Black would capture on d4, which is the reason White played 28 曾d2) 26 包e5 d×e4 (26 ... Ae6 27 曾f2 d×e4 28 A×h6! A×h6 29 用h1 gives White a winning attack against Black's king) 27 ②×f7 and now:

b1) 27 ... 包d5 28 基×h6! scoops out Black's king, e.g. 28 ... 包xc3 29 基xf8 e3 (29 ... 邑xf8 30 營h6+ 營g8 31 營xg6+; 29 ... 營g8 30 營h6 營xf7 31 基a2+!? 包xa2 32 營g7+ 營e6 33 莒xe4+ 營d5 34 莒xe8 and White wins material or mates Black) 30 營xc3 莒xf8 31 包e5 莒f6 32

Ad3 and White wins back his material investment with two pawns as interest.

b2) 27 ... 2d3 28 2xd3 exd3 29 2e5 gives White a huge advantage.

b3) 27 ... exf3 is the toughest move, but it doesn't work: 28 gxf3! (28 Дxh6? Exe1+ 29 營xe1 營e2! gives Black good counterplay; or 28 包e5? c5! simultaneously defends the g6 pawn and undermines the knight on e5) 28 ... 包d5 29 Дxh6 Exe1+ 30 營xe1 營xb2 31 Дxf8 營xc3 32 營h4+ 營g8 33 營h8+ 營xf7 34 Дxg6+ forces mate after either 34 ... 營xg6 35 營g7, or 34 ... 營xe6 35 營e5+ 營d7 36 營d6—a very attractive variation given by Kasparov.



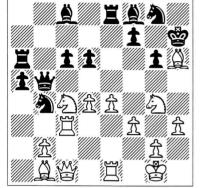
This move is typically Kasparovian. All of the grandmaster commentators expected Kasparov to play a simple move such as 25 af4 to intensify pressure on the d6 pawn. Kasparov acknowledges that this move would have maintained a large advantage, but he is always looking for a way to increase his advantage rather than maintain it—even if that involves radically altering the position. Some grandmasters thought at the time that Kasparov was playing very well, while

others thought he had made a mistake. It will soon become clear that Kasparov's judgment was 100% correct in this case.

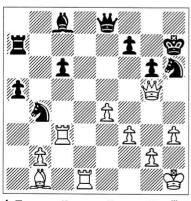
25 ... 具×h6 26 氫×h6 氫×h6 27 氫×d6 營b6 28 ⑤×e8 營×d4+ 29 營h1 營d8 30 莒d1 營×e8 31 營g5 莒a7 [4]

Kasparov mentions that 31 ... Ad7 does not work well for Black because White intensifies the attack with 32 f4, and if Black tries to stop the pawn from pushing to f5 (thereby further exposing Black's king) by playing 32 ... f5 himself, then 33 \(\mathbb{Z}c5!\) enables the White rook to penetrate into Black's position via e5 and e7 with deadly effect.

White has many advantages in this position. His



■ Kasparov-Karpov • 25 △×h6



4 □ Kasparov-Karpov • 31 ... 🗒 a7

rooks and queen are very active, whereas Black's pieces are generally passive. Look especially at the knights on b4 and h6, which attack squares that are already controlled by White's pawns. (When knights attack only squares guarded by the opponent's pawns, it usually means they are badly placed, especially if they cannot easily move to other squares where they would attack squares not so controlled.) Look also at Black's rook and queen, and compare them to White's rook on d1 and his queen on g5.

However, it is possible to see advantages in Black's position as well. If the queens were exchanged, Black would stand well in the endgame. Not only would he have a slight material advantage (because a rook and pawn are usually not quite enough for two minor pieces, all other things being equal), but his two kingside pawns are perfectly placed to control White's four kingside pawns in an endgame. For White to press his advantage he must quickly exploit the weakest part of Black's game: his king. While I was commenting on the game, I had no doubt that White could do this, but Yasser Seirawan thought otherwise. He was of the opinion that Kasparov had erred on move 25. When I heard that he held this opinion, I quickly offered a \$20 bet that Kasparov would win the game, and that subsequent analysis would prove his decision correct. Seirawan accepted my offer, and I was rewarded at the end of the evening with a free dinner.

32 莒d8 營e6 33 f4!

This move is not obvious, and is crucial to White's strategy. It is imperative to rip open lines to the king as quickly as possible.

33 ... Aa6

Kasparov also analyzes:

- a) 33 ... 国d7 34 f5! g×f5 35 e×f5 營e1+ 36 營h2 營e5+ (White threatens 37 国g3 anyway, and Black has no good response) 37 国g3, and White wins.
- b) 33 ... f6 34 當c5! 莒d7 35 莒xd7 當xd7 36 當xa5 wins another pawn and attacks the knight on b4, and if Black now plays 36 ... 當d1+37 當h2 當xb1, White wins with 38 當c7+! Perhaps Black could retreat with 36 ... ②a6 and try to grovel for awhile, but after, say, 37 总d3 White has increased his material advantage and maintains a strong attack against the black king.

34 f5 曾e7 35 曾d2!

Of course White does not want to exchange queens.

35 ... ≌e5

Black probably has no good defense to White's burgeoning attack. Kasparov analyzes two alternatives:

b) 35 ... 包g8 36 營d4 莒c7 37 e5 包d5 38 fxg6+ fxg6 39 且xg6+! 營g7 40 莒xd5 cxd5 41 莒g3 and White has a winning attack. These variations by Kasparov should not be thought of as exhausting Black's possibilities, but as evidence of how strong White's attack has become.

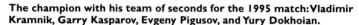
36 曾f2! 曾e7

If 36 ... 莒e7 37 莒c5! 쌀f6 (37 ... 쌀c7 38 f×g6+ f×g6 39 쌀f8 +-) 38 e5! 莒×e5 39 f×g6+ 蛩g7 40 쌀×f6+ 蛩×f6 41 莒×e5 蛩×e5 42 莒h8 幻f5 43 瓜×f5 蛩×f5 44 g7 +- .

37 営d4 වg8 38 e5 වd5 39 f×g6+ f×g6 40 莒×c6 営×d8 41 営×a7+ වde7 42 莒×a6 営d1+ 43 営g1 営d2 44 営f1 1−0

Kasparov has two other strengths that must be mentioned: strong nerves and good psychological judgment. In a match, strong nerves are especially important because the tension can become ferocious. An old aphorism says, "Most chess games are lost, not won," and the same can be said of matches. Remember that in 1987 Kasparov faced the loss of his title unless he won the last game of his match against Karpov. That last game was not particularly impressive from a creative point of view, but as a sporting achievement it is hard to find any other recent game that compares.

Good psychological judgment also is important in a match, because you are facing the same opponent game after game. If you can judge him well, that will give you an edge. Karpov himself acknowledges Kasparov's skill in this regard (as quoted in *Mortal Games* by Fred Waitzkin): "De-





spite his age he is a deep psychologist on the chessboard. He is good at sensing what his opponent is feeling. Because of this, he knows whether to take a risk or not. And sometimes you must take a risk to win. His sense of the initiative is fantastic."

There could be no better expert on this subject than Karpov himself. The reader would be well advised to bear this assessment in mind when looking through the games of the Kasparov–Anand match, especially game 14.

Some people have suggested that Kasparov has passed his peak strength. They point out that Kasparov no longer dominates world chess the way he did five years ago. In a recent *New In Chess* interview Kasparov himself admitted, "from 1990 onwards I have been losing my training abilities." Elsewhere in the same interview he says that he has not done much serious chess work since the mid-1980s. However, he insisted, "I have serious intentions to stay concentrated on the game for a few more years ... I don't think that, if I am in normal shape, that anybody can beat me in a match."

In my own view, Kasparov's decreasing dominance is not entirely due to his own falling off, but also to an increase in the level of his competition. There are two reasons for this. First, the recent proliferation of computer databases has made it possible for grandmasters to raise their opening preparation to a much higher level than ever before. Kasparov now has been active for 15 years, providing a lot of data about himself to his competition. Ten years ago it was normal for Kasparov to be the one playing new and dangerous ideas in his openings, but now it is often Kasparov's opponent who has the prepared opening novelty.

Second, Kasparov's competition is simply better, in absolute terms, than it was 10 or five years ago. A small group of chessplayers has arisen that is strong enough to rival both Kasparov and Karpov in pure chess skill. This group includes such players as Vassily Ivanchuk and Vladimir Kramnik. However, the strongest member of the new generation is Viswanathan Anand.

While Kasparov is a man who drove himself to the top from early childhood, Anand gives the impression of a man whose gift for chess forbade him from taking it easy. Kasparov is regarded by many as the greatest player of all time, but Anand is often considered the greatest living talent—surpassing Kasparov himself.

Viswanathan Anand was born in Madras, India on 11 December 1969. According to local Indian custom he was given his own name, "Anand," as his last name and took his father's name, "Viswanathan," as his first name. However, the distinction between first and last names is not the same in that part of India as in the West, so to his family and his



Anand with his father and mother on the eve of the New York match.

Indian friends he is known simply as "Anand." As Anand played more in the West, many Westerners instinctively wanted to address him by his first name, so they began to call him by the nickname "Vishy." Always easygoing, he had no objections, and so is affectionately known as "Vishy" to most of his Western friends.

Anand did not have the meteoric rise of Kasparov, but he had something else that was immediately apparent: enormous talent. I first met him when we both played in the 1984 World Junior Championship in Kiljava, Finland. I was 16 and Anand only 14. I won that game, but had the impression Anand wasn't trying as hard as he could—after all, he only used 15 minutes for the whole game! In the post mortem, Anand rattled off variations so fast that I could barely follow him. I had to wonder to myself just what kind of player he was. On the one hand, he did not seem to have the intensity of a future world champion; on the other hand, he clearly had a unique gift. Anand's behavior in our game was typical of his teenage years, when he seldom used more than half an hour for the entire game.

Anand's first major tournament victory came three years later in the 1987 World Junior Championship. This earned him more tournament invitations. In 1989 he shared first place at the strong Wijk aan Zee invitational tournament in Holland. In 1990, at age 21, he shared third place in the Manila Interzonal with Nigel Short. The top seven players in this tournament qualified to play the series of elimination matches to

decide who would challenge Kasparov in 1993.

By this time Anand's play had slowed down somewhat. He still rarely used more than an hour and a half to play his first 40 moves, but usually took more than an hour. His rating went over 2600 in 1991. He later told me that his result in Manila was a great encouragement to him: "I figured that if I could play this well as I was, then maybe if I worked hard I could get really good." I remember thinking to myself that many people would consider him "really good" already, but genius has its own standards.

Anand easily won his first candidates match against Alexei Dreev of the Soviet Union, +4-1=1. His next opponent was Anatoly Karpov. Most people expected Karpov to win easily, but the match was very close. Karpov only managed to squeak through by winning the last game, taking the match +2-1=5. The loss was disappointing to Anand, but he took it as he takes all setbacks: pragmatically and with a view to the future. "I just wasn't ready yet," he told me later, "and I learned a lot from that match."

Anand bounced back to win the super-strong Reggio Emilia tournament in December 1991–January 1992. He finished a half-point ahead of the world champion Kasparov and a full point ahead of Karpov. Later that year he achieved another superb success by beating Vasily Ivanchuk, who was ranked third in the world at the time, 5–3 in an exhibition match in Linares. (I will relate more about that match in the next chapter.)

Even while Nigel Short and Jan Timman were competing for the right to challenge Kasparov in 1993, people were buzzing about the possibility that Anand would be the next challenger after that. Anand started along that road by sharing first place in the first PCA World Championship Qualifying Tournament in Groningen, the Netherlands in 1993. In the PCA candidates matches, Anand easily won his firstround match against Oleg Romanishin of Russia in June 1994 and his second-round match against Michael Adams of England in September 1994. One more match remained, against the always-dangerous young prodigy, Gata Kamsky of the United States. Although Anand's lifetime record against Kamsky was quite favorable, and moreover Anand was considered by all observers to be much the more talented player, Kamsky had defeated Anand in their FIDE candidates match the summer before. Anand had been leading that match comfortably before Kamsky surged from behind to tie the match and win the playoff. Therefore nothing could be taken for granted in their second encounter.

The match was played in March 1995 and started with a horrible disaster for Anand: in a winning position, he lost the first game on time. Anand had never before in his entire career lost a game on time. Would he be able to recover after such a loss? Had his previous match loss to

Kamsky left him psychologically vulnerable?

Anand showed everyone how far he had come by playing the rest of the match with tremendous poise. He was never in serious trouble in any of the remaining games, and along the way won games 3, 9, and 11 to score a convincing +3–1=7 victory. Finally Anand would challenge Kasparov for the world championship.

Anand's style is in many ways opposed to Kasparov's. Whereas Kasparov excels in grand plans unified by sharp tactics, Anand's forte is his natural feeling for the game. Anand's superb intuition allows him to judge small transactions very accurately. Change the pawn structure a bit, exchange off one or two pairs of pieces, and Anand will tell you exactly whom it favors and why. It is very difficult to confuse him.

Furthermore, Anand's tactical ability is incredible. He can calculate a huge number of variations quickly, and will usually sense tactics in a position almost immediately. Strangely, he can have tactical blind spots: he senses so much so quickly that occasionally something slips through his attention. Thus we see a contrast between Kasparov and Anand: Kasparov is more accurate and sometimes calculates more deeply, while Anand's tremendous intuition will alert him to more hidden possibilities more quickly.

The following game illustrates Anand's strengths very well. It is the first game of the aforementioned Anand–Ivanchuk match. The annotations are reprinted from an article I published on this match in the first issue of *American Chess Journal*. Note particularly Anand's fantastic judgment on moves 17 and 20. This game is one of the finest I have ever seen, and it will be studied for many years to come.

IVANCHUK-ANAND, LINARES (M/I) 1992 SICILIAN DEFENSE B66

1 e4 c5 2 Df3 d6 3 d4 c×d4 4 D×d4 Df6 5 Dc3 Dc6 6 Ag5 e6 7

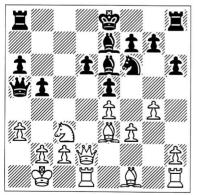
Bed 2 a6 8 0-0-0 h6 9 Ae3 €xd4 10 £xd4 b5 11 f3
Perhaps surprised by Anand's opening choice,
Ivanchuk plays a quiet and unambitious system.

11 ... \(\text{\ti}\text{\texi}\text{\text{\text{\text{\text{\texi}\text{\text{\texi}\text{\text{\texi}\tint{\text{\text{\text{\text{\text{\texi}\tint{\text{\texi}\tint{\ti

This move starts a bad idea. Ivanchuk wants to put pressure on Black's game, but he has missed Black's superb 17th move. White should play 15 ©d5 and admit he has nothing.

15 ... \Bb8

Also possible was 15 ... b4!? 16 외a2 (16 외d5 요xd5 17 exd5 필b8 and 16 axb4 쌀xb4 17 외d5 외xd5 18 exd5 쌀xd2 19 필xd2 요d7 don't offer much) 16 ... d5 with a mess, but the text move is sounder.



Ivanchuk-Anand • 15 g4

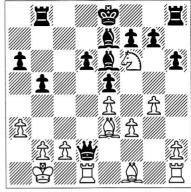
16 包d5

Now 16 ... b4 was really threatened!

Better was 17 \(\mathbb{Z}\times d2 \(\mathbb{Z}\).

17 ... g×f6!!

This is a spectacular move, all the more impressive because Anand had to foresee it several moves ago. On the surface it seems completely anti-positional, and that is why Ivanchuk never even considered it. Why does Black give himself doubled pawns? The answer is that Anand has judged that White cannot stop Black from undoubling them. Black can trade the h-pawn and an f-pawn and then either the second f-pawn or the d-pawn. This will leave White with a



6 ■ Ivanchuk-Anand • 17 ②×f6+

useless h-pawn and a meaningless extra queenside pawn to fight against an overwhelming pawn duo. In fact, even if White had not pushed his gpawn it would still be correct to recapture this way, although it would not be nearly as strong.

The resulting pawn structure can be compared to the Pelikan Sicilian, but in this position Black has the advantage of the "two bishops"—White's two bishops, specifically the dark-squared bishop, which is useless in the fight to blockade the black pawns on the light squares. If the piece on e3 were a knight, then White would have a firm blockade and a solid advantage. As it is, Black is better.

18 \(\mathbb{Z}\times d2 \) h5 19 \(\mathbb{Z}\)g1 h×g4 20 f×g4 \(\mathbb{Q}\)c4!!

Another magnificent move! Vishy told me afterward that when he saw this move, he knew immediately that it was correct. On the surface, it looks insane to trade the "good" bishop for White's "bad" bishop, but the point is that Black must stop White from playing h2-h3 and Ag2, which would blockade the pawns.

21 b3

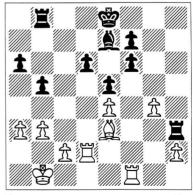
21 A×c4 b×c4 is clearly better for Black with the point that 22 Ad5 is met by 22 ... Ab5.

21 ... Q×f1 22 互×f1 互h3!? [7]

Simply 22 ... \$\mathref{G}\$d7 to bring the queen rook into play gives Black a clear advantage; the game move is more ambitious but it seems justified.

23 莒e2

At this point grandmaster Ljubomir Ljubojevic, who was watching the game, was walking around to anyone who would listen and ranting that both players were absolutely hopeless; first of all Black had made several terrible moves, and now White had missed his chance to consolidate his "advantage" by



7 ☐ Ivanchuk-Anand • 22 ... 🖺 h3

23 Ag1. I challenged him on this, and we analyzed 23 ... 愛d7 24 邑d3 (this was Ljubojevic's point). After 30 or 45 minutes where I took the black pieces and Ljubojevic, joined by a considerably less agitated grandmaster Valery Salov, took the white pieces, we agreed that after 24 ... 邑×d3 25 c×d3 邑h8 26 邑f3 d5! Black is equal, e.g., 27 ⑤b2 d4 28 h3 f5! with counterplay.

After the game, Anand and I took a walk, and I mentioned this possibility to him. He turned it over for a few minutes, and then we continued walking. Yet another few minutes later, he looked up and pointed out that 24 ... \(\mathbb{H} 64! \) is better. Here are two variations, both with the same essential idea:

a) 25 邑g3 邑g8 26 h3 邑gh8 27 邑ff3 f5! 28 邑×f5 (or else White's position falls apart, e.g., 28 e×f5 e4 29 邑e3 d5 is horrible) 28 ... 邑×h3 29 邑×h3 邑×h3 30 虽f2 (30 邑×f7? 邑h1 31 邑f1 且g5 -+ as White will not be able to break the pin and will have to give the exchange, e.g., 32 邑e1 且d2) 30 ... 曾e6 and White will quickly lose either the g-pawn or the e-pawn and then the game.

b) 25 h3 Ξ bh8 26 Ξ ff3 f5! (Same theme!) 27 Ξ ×f5 Ξ ×h3 and the position is essentially similar the one in the last note.

Admittedly, though, Ivanchuk's 23rd move is listless, not even trying to stop Black from executing his plan.

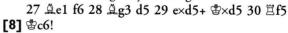
23 ... 🕸 d7 24 g5

Carrying out Black's plan for him, but otherwise it's hard to see how White will save the pawn.

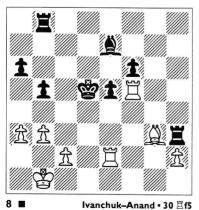
24 ... \$e6 25 g×f6 Q×f6 26 Qd2 Qe7!

Simplest and best. During the game Anand spent some time considering 26 ... 4h4, but he didn't like giving White counterplay against the d-pawn with 27 4b4. In the audience, I was considering 26 ... 4g8 27 4ef2 4e7 28 4xf7 4g4. Although it activates the rooks (and also keeps a large advantage), it trades the wrong pawn for the e-pawn. There

is no hurry. Black can patiently trade the d-pawn for the e-pawn, and the f- and e-pawns will dominate the board. Black is stategically winning.



This move surprised me, but of course it is horribly dreary to defend such a position. The only chance was for White to play 31 莒f3 莒h7 32 莒c3+ 當b6 to activate his rooks and drive the black king from the



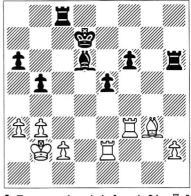
center. Note that Black should not play 32 ... \$\d7 33\$ \$\mathbb{Z}d2+ \mathbb{Q}d6\$ as after 34 \$\mathbb{Z}cd3 \$\mathbb{Z}b6\$ 35 \$\mathbb{Q}f2\$ \$\mathbb{Z}c6\$ 36 \$\mathbb{Q}c5\$ White gets a great deal of counterplay. But after the move Ivanchuk played, White's position is irretrievably lost.

31 ... 罩h6!

If White can sac the exchange on f6 he gets good counterplay.

32 曾b2 曾d7! 33 莒e2 具d6! 34 莒f3 莒c8! [9]

Perhaps it is excessive to give five exclamation points in a row, but I want to emphasize the importance of accurate play in this position. White has been completely deprived of counterplay and can no longer put up serious resistance.



■ Ivanchuk-Anand • 34 ... 🗒 c8

35 Qe1 \$\mathref{G}\$ 6 \$\mathref{E}\$ d3 \$\mathref{E}\$ h7 37 \$\mathref{E}\$ g3 Qc5 38 \$\mathref{G}\$ a2 \$\mathref{E}\$ d7 39 \$\mathref{E}\$ c3 \$\mathref{E}\$ cc7 Not 39 ... \$\mathref{E}\$ d1? because of 40 \$\mathref{L}\$ f2 \$\mathref{E}\$ xf2 41 \$\mathref{E}\$ \times 8 \$\mathref{L}\$ d4 42 c3. 40 h4 \$\mathref{E}\$ d1 41 \$\mathref{L}\$ f2 \$\mathref{L}\$ d6 42 \$\mathref{E}\$ g3 e4! 43 \$\mathref{E}\$ \times e4+ \$\mathref{L}\$ e5 44 \$\mathref{E}\$ \times e5+ 44 c3 \$\mathref{E}\$ d2+.

44 ... f×e5 45 當b2 罩d2 0-1

In previous games between Kasparov and Anand (see Appendix 1), Kasparov has enjoyed a large plus score. But then, Kasparov has also had White most of the time. When Kasparov is able to use his advantage in opening preparation he often wins the game in impressive style. One has only to think of such examples as the famous Evans Gambit clash at Riga 1995. That game looks very impressive, and it is: Kasparov blows Anand away by sacrificing a pawn in the opening. But it is important to keep in mind that Kasparov was not making it up at the board; he was playing a new idea that he had prepared beforehand.

When Anand is able to steer the opening into a position that has not been studied by either side, he can sometimes outplay Kasparov by using his gift of seeing more hidden resources in the position. A good example of this is his Reggio Emilia 1991 game against Kasparov in the Tarrasch French, where Kasparov as White played 1 e4 e6 2 d4 d5 3 \d2d2 c5 4 exd5 \d2d2 c5 4 exd5 \d2d2 c5?!

Anand's victory in this game may not look as impressive as Kasparov's Evans Gambit, but the reader should keep in mind that it was not prepared at home. When Anand can avoid or nullify Kasparov's opening preparation, not only his judgment can be superior but also his ability to foresee the clever little tactics so crucial to many positions. (Good examples in the Tarrasch French game are the moves 16 ... \$\textit{Qe4}!\$ and 18 ... \$\textit{Qg6}!\$)

A match, however, is not just a collection of individual games. Each match also has unique characteristics unto itself. Like Kasparov, Anand

has plenty of match experience. But unlike Kasparov, Anand can have trouble with his nerves.

The problem displayed itself most dramatically in his first match against Kamsky, the FIDE candidates match of August 1994 where Anand led until he lost two games in a row toward the end. He recovered enough to draw the final game, but collapsed in the two rapid-play tiebreak games where his natural quickness and talent would normally have enabled him to prevail.

Nor has Kasparov been unaware of this weakness in Anand, as I learned from a casual conversation with the world champion. After Kasparov won the fourth game of his 1993 world championship match against Nigel Short, he led with a score of +3=1. Consequently, he was very relaxed and taking visitors. Kasparov's manager, Andrew Page, invited me to have dinner with them. After dinner, the three of us went for a walk with Alexander Beliavsky, one of Kasparov's seconds. Kasparov, obviously feeling secure about the result of the current match, mused about who would challenge him next time.

"Anand will challenge," I offered, with a mischievous grin.

Kasparov pondered this a moment. "Yes, maybe. But there are some psychological problems there."

A Personal Perspective

Anand and I met for the first time at the World Junior Championship in 1984, but we were only acquaintances until 1992. It was then that I first worked for Anand as a second, for his match against Vassily Ivanchuk in Linares, Spain. The match was sponsored by Luis Rentero, the multi-millionaire chess patron who has built the Linares tournament into one of the world's most respected events. Rentero simply decided that it would be fun to hold a match between the two most promising young players of that time. Although there was no title or opportunity at stake, both players took the match very seriously. Not only would a victory impress the world at large, it would also be a major boost to the winner's self-esteem. It would also be invaluable experience for both players in case of a future candidates match between the same opponents.

Anand had worked with Mikhail Gurevich for his last match, the candidates match against Karpov. They had gotten along very well. But now Gurevich had other projects, so Anand had to find another second. I was flattered and astonished that he chose me. My surprise quickly changed to excitement as I prepared to fly to Spain to train and be a second for two months.

I must now confess a secret. It had been some time since I had competed in a tournament with Anand. Even though I was well aware of his recent successes, I couldn't quite believe that the young player I knew from the World Junior Championships in 1984 and 1987 was really as good as his ranking. Surely, I thought, some of his success must be due to the sheer intimidation factor of his playing so fast. I suspected that after I worked with him for a few weeks, I would see that he was certainly very good, and no doubt extremely talented, but was not *really*

a 2700-rated player.

Was I ever wrong. In the middle of August 1992 I arrived in Madrid, where Anand and his friend Maurice Perea picked me up at the airport. They drove me to a small town in the mountains about 30 miles outside of Madrid, where Anand was staying as a guest of Maurice and his wife Nieves. The Pereas are an elderly couple who have been involved in the Linares tournament for several years. Anand and the Pereas had grown fond of each other. Maurice and Nieves are very warm, good-hearted people, and it is easy to understand how the friendship grew. Not only is Maurice a wonderfully nice man, he is also a talented chess player. Maurice had a long business career in America and Spain, but his passion had always been chess. In his prime he may have been about FIDE 2400-level, and once defeated Samuel Reshevsky in a tournament game.

Collado Mediano was a very pleasant town. It was quiet and friendly; a good place to live and a perfect place to work. It was clear to me that Anand loved it there, so it was no surprise to me when he bought a house there two years later. Perhaps best of all, there were no distractions. We had a lot of work to do and only a month to do it in.

As I said, I expected to see that Anand was not quite as good as his recent results. It took about two days for that illusion to pass. Anand was, if anything, better than his results. He had so much talent for chess—so much raw ability—that it was clear to me he had not yet fulfilled his potential. He still rattled off variations so quickly I could barely keep up, but now he was much more focused. Instead of simply saying whatever he saw, now he organized his thoughts around clear and powerful conceptions of the position. I discovered that he didn't just have a gift for calculation; he also had a gift for understanding the subtlest nuances of a position at first glance.

With Anand possessing so much talent, it was only natural that the subject of playing for the world championship would come up at some point. Anand told me that he had never seriously considered the subject until two years prior, in 1990, when people started telling him that he should make it his goal. This story sets him in remarkable contrast to all recent world champions. I am sure that both Karpov and Kasparov were thinking about the world championship from an early age. If you were a gifted Soviet player, it was unavoidable that you should think about it. As for Fischer, I imagine that such an intense young man would probably have set his sights on the chess crown when he was as young as 14 or 15. But Anand did not come from a chess culture that expected its talented youth to aim for the top, nor did he have the kind of driven personality that would naturally bend all else to achieving that goal. Anand was an easy-going guy who loved chess and had suddenly discovered that the world championship was a realistic—if difficult—goal.

While Anand is easy-going, he is no slouch. He knew that it would

take a lot of work for him to have a real chance of winning the world championship. While we were together, we discussed how a world championship team should be organized, how much effort it would take, and the costs and risks. I pointed out to him that he had to be prepared to do all the work and still fail—there are no guarantees. We even talked about what my role might be in such an endeavor. It was clear that our working relationship had gone well so far, and we both were interested in working together again. Unfortunately, my own plans made it difficult for us to maintain continuity over the next few years, as I will explain below.

By the time we had finished our pre-match work, we had spent a solid month together. Some of that time we spent talking—mainly about subjects other than the world championship, by the way—and some of it walking around town, or sharing a meal with Maurice and Nieves, who were graciously housing and feeding us. But most of our time we spent analyzing chess. I was deeply impressed by his chess ability, and I had no doubt he had excellent chances against Ivanchuk. The big question now was: How would he perform?

Showtime in Linares

The match was to be eight games played at the time control of 40 moves in two hours, followed by successive time controls of 20 moves in one hour. By now this had become the standard time control for tournaments, but candidates matches and world championship matches were still using the older time control of 40 moves in two and a half hours followed by time controls of 16 moves in one hour. When the PCA was founded the next year, it adopted the faster time control for its candidates and title matches; so these games would turn out to be even better practice for the world championship than we realized at the time.

As the first game against Ivanchuk began, I noticed something to my dismay. Anand was not moving as quickly as I remembered. In fact, during the first two hours of the game I became afraid that I had tainted his natural genius. I could imagine the reports in chess magazines around the world: "Anand works with Wolff, loses first game ever on time!" What was he doing?

What he was doing, I later realized, was playing deep and brilliant chess. The game is annotated in the previous chapter. If the reader has not yet played it over, I suggest he or she do so. Such a game is not as immediately exciting as the slashing attacks for which Kasparov is known, but is every bit as impressive. To make the kinds of difficult decisions Anand made, and to make them as accurately as he did, requires deep thought. No wonder he had to use a lot of time.

While watching this game I caught a glimmer of something I had never before guessed, something that I did not fully realize until after his world championship match against Kasparov three years later in New York: Anand is still learning how to use his clock time properly. His amazing talent allowed him to play with unprecedented alacrity in his early career. But talent alone is never enough; to play better, he has had to use more of his time at the board. Now in 1995 his style has matured to the point where, in serious games against world-class opposition, he uses most of his clock time to play a deeper, more correct kind of chess. That means he is now encountering a problem that most of us have dealt with for years, but for him is completely new: time pressure. Most leading players learn in their early years of competition how to handle time shortage, but Anand is still grappling with this new problem. An excellent illustration of this fact is game 14 of the 1995 World Championship match.

But I digress. Returning to the first game of the Linares match, I can report that I was ecstatic when the game finished. Not only had Anand taken an early lead, and not only had he won with Black, but in addition he had played a splendid game. It was a fine way to start.

The match went well for the next several games. Anand won the second game on a blunder by Ivanchuk. He drew the third game as Black by using our opening preparation to perfection. Ivanchuk drew the fourth game, a minor setback, but who could complain? At the halfway point in an eight-game match, Anand was two points up.

The next day was a rest day, and then came the fifth game. For the first time in the match, Anand came under pressure. Ivanchuk found a powerful new idea and Anand had a tough time holding on. Yet after some good defense by Anand, Ivanchuk offered a draw which Anand accepted. After the game, Anand realized that he had actually possessed a clear advantage in the final position. The combination of being under pressure in the opening and missing an opportunity to put away the match made Anand upset. I think it made him more upset than I realized at the time.

The next game was a tense struggle. With Black, Ivanchuk gamely fought to win. With White, Anand played unsteadily. I think he had conflicting desires: on the one hand he wanted to win the game, but on the other hand he wanted to make a draw so as to finish the match as quickly as possible. Perhaps that sounds illogical—after all, a win would finish the match more quickly than a draw. However, it is typical for a chessplayer who is ahead in a match to think he should just make draws. A draw in a match is almost like the game never took place, so psychologically it feels like you are just erasing the game. When you are in the lead, it is natural to want to erase each remaining game.

However, Ivanchuk didn't want to be erased. He struggled hard and at one point in the game held the upper hand. But in the end, Anand defended well and drew.

In game 7 the axe finally fell. Ivanchuk kept up the pressure with the white pieces; although Anand should have been able to draw, he finally made a small mistake that allowed Ivanchuk to break through and win. There was a rest day before the final game, and now there was some real excitement to the match. Could Ivanchuk win the last game to tie the match, or would Anand hold him off at the finish?

In the evening after the seventh game finished, Anand and I went to one of the local bars to unwind. Over drinks—I had a beer, while the teetotaler Anand drank juice—Anand toyed with the idea of playing for a draw in the last game. After all, he had the white pieces and could probably deaden the game if he wanted to. It was an understandable thought, but I told him in no uncertain terms that I thought it would be a mistake. There was no prize for the winner of this match, so he should use this opportunity to fight and try to win the match from a position of strength. Two days later, just before we parted company before the last game, I told him, "Anand, I want you to do so much damage to this guy that they'll have to use dental records to identify him." He smiled, obviously amused and said, "Okay, Pat." As he walked off, I told him, "Remember, dental records!"

To Anand's great credit, he won that game. It was a tense game in which both players made some mistakes; but when push came to shove, Anand was the one who triumphed. I love chess, and I love beautiful, well-played games, but I think what really makes the difference between a champion and the rest of the world is not the brilliant masterpiece but scoring the tough point under pressure. Think of Kasparov's 24th-game victory over Karpov in Seville, 1987. That was not a good game, and the fact is that Karpov played better chess in that match than Kasparov. But Kasparov showed he was truly a great champion by delivering the goods in the critical last game. Anand played better than Ivanchuk in this match, but he also showed that he had what it took to be a champion by winning that tense final game.

On the Road to Kasparov

Anand and I worked together several times after that match. In May 1993 we prepared for the FIDE Interzonal in Biel, Switzerland. In October 1993 we prepared for the PCA candidates tournament in Groningen, The Netherlands. I was Anand's second for his FIDE candidates match against Yusupov and for his PCA candidates match against Romanishin.

Even though our work went well and we enjoyed each other's company, we both knew that our partnership would soon end. I had decided to return to college to finish my undergraduate education. I was set to matriculate in September 1994, so Anand and I decided that the match against Romanishin would be our last time working together.

Everything had gone well for our partnership until that point, as Anand had easily won every match he had played and had breezed through each of the qualifying tournaments for which we had prepared together. I had no doubt he would continue his winning ways after we parted company.

Unfortunately, after Anand began work with a new second, his very first match ended in defeat.

Anand had struck up a friendship with Elizbar Ubilava, who lived in the same small town in Spain as Maurice and Nieves Perea. Anand chose him as a second for his FIDE candidates match in August 1994 against Gata Kamsky, held in Sanghi Nagar, India. After jumping to an early lead, Anand lost two games in a row toward the end and then succumbed in the tie-breaker. What could explain this loss?

It would be easy to claim that the end of our partnership had some role in this disaster, but that would be an absurd exercise of vanity on my part. Ubilava is a very skilled chessplayer, an excellent second, and someone with whom Anand had developed a good friendship over the preceding months. I think Anand's setback had many causes. He played this match in his home country and must have felt great pressure to win. He made no excuses, but probably it was difficult for him to get the privacy and quiet he needed while Indian journalists were constantly hounding him. Blessed with a normal ego, Anand does not relish the spotlight. Credit is also due to his opponent, Gata Kamsky, a great fighter who never gives up. Many players might crack on finding themselves two points down with three games left to play, but Kamsky fought on with his usual determination.

But perhaps the most important cause of his defeat was within Anand himself. I will not speculate too much on the psychological factors. Many people have suggested that what happened to Anand in New York against Kasparov looks very similar to what happened to him in Sanghi Nagar against Kamsky: a sudden collapse after an excellent start, in the face of stiff resistance from the opponent. Each and every chessplayer has to face his own psychological weaknesses on the way to defeating his opposition. The two matches may form some kind of pattern, but the true meaning of that pattern is for Anand to resolve. He has already shown the strength of character needed to learn from a defeat and come back stronger. As I will relate below, Anand managed to do just that against Kamsky. I think he can do the same thing against Kasparov in the future.

Whatever the ultimate reasons, Anand lost his 1994 FIDE candidates match against Kamsky. He consoled himself with the knowledge that he could still reach a match against the true world champion, Kasparov, by winning the PCA candidates matches. Indeed, there was some reason to think that the FIDE matches were far less important.

Nevertheless, he had lost a tough match in disheartening fashion. Now he had to pick up the pieces and prepare himself to play another strong opponent, Michael Adams of England, in little over one month.

Anand passed this difficult test with flying colors. With Ubilava's help he crushed Adams in seven games, +4=3. I spoke to Anand on the phone several times during this match to offer whatever meager assistance I could, but there was no need for me to do anything: Anand played superbly.

At the same time that Anand was demolishing his opponent, Kamsky was crushing no less a player than Nigel Short, the man who had challenged Kasparov for the world championship the year before. Kamsky won his match by the same four-point margin as Anand, +5–1=1. Thus Anand and Kamsky were slated to play each other again in March 1995, this time in the PCA candidates final, to decide who would challenge Kasparov for the world championship.

Anand and I discussed the possibility of working together for the new match against Kamsky. It would be difficult for me because of my studies at school, but I wanted to do it to help Anand. After mulling it over for some time, Anand decided to decline my offer. I was disappointed, but he probably made the right decision. Our work together had been excellent before, but the situation was different now that I was at school. Not only was Anand now working very well with Ubilava, he had also signed up Artur Yusupov—one of the strongest, most capable, and most conscientious players in the world—as another member of his team.

Yusupov's close and friendly collaboration with Anand, after Anand had defeated him the year before in their FIDE candidates match, speaks volumes about the characters of the two men. Both are nice, thoughtful people who do not have any need to dominate others or to prove their superiority. Although on other occasions they are professional rivals, and even though one of them had recently inflicted a painful loss upon the other in an important match, they could still work together. Anand had no need to remind Yusupov of their match result, and Yusupov could put aside his earlier defeat to offer Anand genuine support. Jumping ahead a bit, during all the time I worked with them before and during the world championship match I never detected the slightest trace of bitterness or animosity.

With two such helpers, Anand vanquished Kamsky in superb fashion. Not that there wasn't drama and difficulty along the way. In the first game of the match, in a winning position, Anand time-forfeited for the first time in his career!

What made the incident even more amazing was that Anand had not reacted to the fact of his time pressure. He did not speed up his moves, and to the bitter end was still neatly recording the moves and the



Famed trainer Mark Dvoretsky, who worked with Anand in early 1995, and Anand team member Artur Yusupov enjoy the view from the World Trade Center playing site.

times on the clock. Poor Anand was as much confused by the loss as he was upset. "You've got to put it behind you and focus on playing your best game," I told him on the phone that night.

"Yeah, I guess," he said, his voice quiet, "but to lose like this..."

"Listen, Vishy, you can beat this guy. He's good, but you're better. You have an excellent chance to win the match if you keep playing your best game. It's only natural to encounter a setback at some point, and you can take a lot of confidence from the fact that you clearly outplayed him. All you can do is play your best game and keep plugging away."

I followed every game as it was played. I even planned to fly to Spain and surprise him if I thought he needed a boost for the last game or two. But after getting over his first-game jitters, Anand was completely in control. In the remaining 10 games he won three and drew the other seven, without ever being in serious danger of losing a game. Two days after the match he called me, still excited from his victory.

"Anand," I cried, "you played brilliantly! I can't believe you're really going to play for the goddamned world championship!"

"Neither can I, Pat! So tell me, do you want to help me prepare?"

How could I say no? I wanted him to win almost as much as he wanted it himself. School could wait one more semester. So that is how I found myself flying to Spain, where Anand now lived, just two weeks after my final exams, to help him prepare for his greatest challenge yet.

Training in Spain

In early June 1995 I arrived at the same airport as three years earlier when I had first worked with Anand. I was picked up and driven to the same town as before. This time, rather than staying at the home of Maurice and Nieves Perea, I stayed at the home that Anand had recently bought. Times have been good for Anand during the last few years; he bought his house outright with cash. "How did you pay for it?" I asked one day.

"Well, I took some money out of my German bank account, my French bank account, my Spanish bank account ..."

I was amused to see that his house was decorated in both Spanish

and Indian style. He had bought the house from a Spanish couple who already had another home in Madrid, so they sold it furnished. But Anand also brought a few bibelots from India to remind him of his native land. Every morning I would descend to the living room to see Vishnu perched atop a Spanish mantle, beckoning me to enter with her many hands. I was the first of Anand's seconds to arrive from outside the country. Of course Ubilava, who lived in the same town, was already working with Anand. We all knew there was no time to waste. Kasparov had spent more than 10 years preparing for world championship matches, and we only had two and a half months. The day after I arrived I joined Anand and Ubilava in their work.

I had never met Ubilava and did not know what to expect. Ubilava is from Georgia in the former Soviet Union but had emigrated to Spain with his wife, daughter, and son. Times are hard in Georgia; chessplayers are lucky in that they can ply their trade in many countries. Even so, moving is not easy. One must learn a new language and become comfortable with a new culture. There are thousands of small details one must take care of, as well as legal hoops to jump through. Yet Ubilava and his family were willing to endure the necessary difficulties so that they could live in Spain. It seemed to me that they had approached the task with extraordinary energy. Ubilava had studied Spanish for only three months in Georgia before coming to Spain, yet as far as I could tell he now spoke Spanish fluently. The family had a nice little apartment in town, the children were in school, and all in all the family seemed to have adjusted very well to their new environment.

Unfortunately for me, Ubilava's English was rudimentary and my Spanish, Russian, and Georgian were much worse! It was hard for us to communicate, so Anand tended to work with Ubilava for the first few weeks before the other seconds arrived, and I worked alone. Anand speaks good conversational Spanish. Later when all of the seconds were together, it would sometimes strike me how funny it was that the same message sometimes had to be translated from Russian to English to Spanish!

Anand had another good reason to put me to work alone. There was much preliminary spade work to be done before we could conduct deep analysis. While Anand and Ubilava did analysis for the black pieces, I began organizing our work with White. For example, we decided that Anand would play the Classical Scheveningen against Kasparov's Najdorf Sicilian. We felt that this system suited him stylistically, as well as offering good chances for advantage. But before we could analyze the finer points, we had to organize all the existing theory into a form we could use. For two weeks, that job was one of my primary responsibilities.

Ubilava, quite naturally, wanted to spend his free time with his family; that gave Anand and me time to chat about various things. One

topic that kept coming up was the PCA's organization of the world championship. To put it bluntly, we had no clue what was going on.

Imagine you are going to play a match for the world championship. You have a great deal of chess work to do. You do not want to worry about organizational details. You want to be told what the accommodations and travel arrangements will be. You want to know what the rules will be, including the time control and the arrangements in event of a tie. (Of course it is traditional for the champion to keep his title in such cases, but the PCA had been floating the idea of a tiebreak match of quick chess.) You want to see a contract. None of these things was forthcoming from the PCA. At the end of June, Anand sent a fax to Bob Rice, the commissioner of the PCA, to request some answers. There was no reply. However, a surprising answer to at least one of these questions would arrive with Artur Yusupov.

Yusupov arrived in Spain at the beginning of July, several days after the fax was sent. Yusupov had just finished competing in the New York leg of the PCA's Intel Grand Prix. On the last day of the event there was a closing party at which he had spoken with Kasparov. Kasparov told him that the world championship match, which was supposed to be held in Cologne, Germany, would probably be moved to New York City.

We were shocked to hear this news. There had been rumors that the sponsorship in Germany was in some kind of trouble, but the PCA had not told Anand anything about it. Indeed, we had heard the rumors not from the PCA but from other people. Now the match was being moved and nobody had so much as asked Anand what he thought.

I still do not have reliable information about what caused the German sponsorship to dry up. Kasparov of course was intimately involved in these matters, because the PCA was his baby: he held the most power in the organization, and he with Bob Rice and perhaps two or three other people made the decisions. Apparently nobody felt a responsibility to tell Anand what was happening with the forthcoming world championship match, although he was one of the two players.

One problem is that the PCA is still just a part-time organization. Bob Rice, who is the commissioner and responsible for the PCA's day-to-day operations, works full-time as a lawyer in the New York firm of Milbank, Tweed, Hadley & McCloy. Probably he was so busy with his two jobs that he had no time to respond to Anand's faxes. Until August 6, we received few details. The feeling of being kept in the dark, that anything could change about the match at any time without our knowing what or why, added more pressure to what was already a tense endeavor.

It must be said that Anand did manage to speak with Rice by telephone several times during the months of July and August, and in the end most details were worked out. Anand did sign a contract, although not until just before the match. And the accommodations turned out to be good. However, Anand never had the feeling of being involved in the decisions.

Adding injury to insult, the PCA notified Anand privately that 10% of the prize money would be taken to pay organizing costs. This was an expensive and upsetting development for Anand, who already saw himself paying more for taxes and other expenses than he had anticipated due to the change in venue from Cologne to New York. The original prize fund of \$1.5 million, with \$1 million going to the winner and \$500,000 to the loser, was reduced to \$900,000 for the winner and \$450,000 for the loser. In public, the PCA maintained the farcical pose that the purse was still \$1.5 million with \$1 million to the winner.



PCA Commissioner Bob Rice

At the closing ceremony Kasparov received a giant facsimile of a \$1 million check. But now I am leaping ahead of my story.

We could not let organizational details distract us from our main job; we had more than enough chess work to keep us busy. With Yusupov on board we had considerably more brainpower to devote to our analysis. It was also nice that I had finished the task of collecting and organizing the data we needed, so we could get down to the far more interesting task of analyzing it.

Artur Yusupov was a great boon to the team. He is a very strong player who has been a candidate for the world championship several times. I was impressed not only by his ability but also his intellectual flexibility. Yusupov has very little experience with the Sicilian Defense, whereas I have quite a lot. At first his lack of experience was apparent, but after only a few days he quickly caught onto all the important themes and ideas. I had the impression that Yusupov could train himself to analyze almost any kind of chess position just as well as someone who had spent many years playing that kind of position. It was very valuable for us all, and a great honor for me, to work with a player of his level.

Artur taught me something else as well: how to appreciate art. I must shamefacedly admit that I was ignorant that Madrid has some of the world's great art museums. We took two trips into Madrid together, one to the Prado and one to the museum of modern art. In particular, Picasso's *Guernica* made a powerful impression on me. There was not much time to spare, but I was glad that we had enough free time to share that experience.

Yusupov gave me the impression of being calm, at peace with himself. What a contrast to the fourth second, Jon Speelman of England.

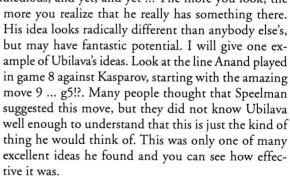
While Artur is a rock, Jon is a tempest. Jon has an enormous amount of energy and a brilliant talent for chess. Whereas Artur will patiently probe all the aspects of a position to form a complete conception of it, Jon will shoot off dozens of sparks simultaneously, hoping one of them will light a fire on the chessboard that only he can control. Many times he succeeds. It was fascinating for me to observe how differently my colleagues would analyze the same position.

For example, suppose that Artur and I were probing a position together as we would often do. Artur and I both like to organize our thoughts carefully. We want to consider all aspects of a position, to arrive at the truth as accurately as we can.

Now suppose that Speelman and Ubilava have entered the room and become interested in the same position we have been analyzing. Ubilava would set up the position on his small board and sit off to the side. He is now thinking about the position by himself. Jon, meanwhile, would walk up to our board, lean over somebody's shoulder, and plop his hands down just on the edge of the board. Usually this meant that one of us would have to lean away to make room for his enormously long arms and large head. "Hullo, boys. What do we have here?" he would ask.

There was no use answering, because he would quickly suggest an outrageous move. But the move would never be silly and would often be brilliant. Quickly one side or the other would have sacrificed material in return for fascinating play. I don't think Jon consciously chose this way to analyze; he just has so much energy that he has to express it. And often his ideas would help us reach a higher level of understanding.

Meanwhile, let's not forget Ubilava off to one side. He has been patiently analyzing the position on his own, and now has a move to suggest. If you thought that Jon's suggestion was difficult to find, wait until you see Ubilava's idea. He has probably suggested a move that looks absolutely ridiculous; and yet, and yet ... The more you look, the



We were an excellent team, I think: a good mix of the rational and the creative. All of us worked very



Jonathan Speelman

hard at Anand's house because we all really wanted him to win. The eight weeks I spent there flew by. Although I dearly missed my home and my friends, I wished I could spend even more time helping Anand prepare for Kasparov. I remember telling Yusupov, "I think we've done a lot of good work, Artur, but I wish we had another month to prepare."

"A month?" he replied. "I wish we had a year."

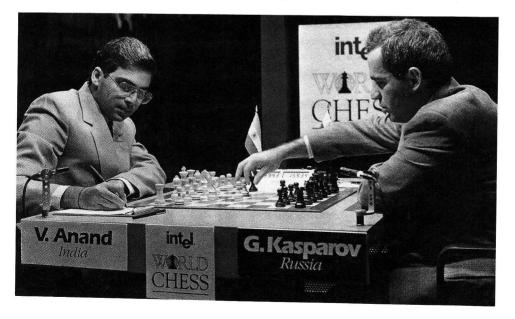
But we didn't, and that was that. I left on 6 August. Speelman had already left and Ubilava was taking time off to be with his family since he would not be able to see them during the match. Yusupov stayed until the middle of August to help Anand tie up some loose ends. Then the training camp had completely disbanded, and we would not meet again until a few days before the match in New York.

GAME I

Monday, II September 1995

he night before the first game an opening ceremony was held at the top of the World Trade Center, where the match would be played. The players were introduced to the invited guests. All the people involved in organizing the event got a chance to thank each other and say how happy they were to be involved.

I am very happy that the PCA is succeeding in organizing and promoting its events. I believe that the future of chess lies in building relationships with corporate sponsors who derive commercial benefit



from promoting chess events. The PCA must be praised for its successful partnership with Intel Corporation, the main sponsor of this world championship match and other PCA chess tournaments over the last two years.

Still, one thing rankled me every time I heard it: the \$1.5 million prize fund. Everyone was constantly harping on this point. Yet it was untrue, and at least some of the people saying it were lying. I knew, from talking with Anand and from talking with Bob Rice, that 10% was being taken off the top of this so-called prize fund before the players saw it. It was true that Intel was putting in \$1.5 million, but the PCA was deducting \$150,000 to pay for organizational costs, in particular the cost of making some television shows about the match for British TV.

Kasparov, of course, didn't want to say anything to jeopardize the PCA because it was his organization. Anand didn't want to make waves during the match so he didn't say anything, either. But just in case, the PCA had made up some media notes for the players (i.e., Anand) which gave suggested answers to embarrassing questions. If a journalist should happen to ask about the reduction of prize money, Anand was to say that he was happy to contribute the money for the success of the sport, because he realized how difficult it is to promote such a slow game as chess as opposed to basketball or tennis. Of course this was nonsense. Anand was very unhappy that the money was being taken from him and he had no choice in the matter.

So a big lie was being spread about the prize money. The PCA wanted to have its cake and eat it, too: Intel got full publicity value from its investment of \$1.5 million dollars, while the PCA was able to spend part of the players' prize money to cover organizing costs. I was outraged over how Anand was being treated and unwilling to participate in this lie, but on the other hand I wanted the sponsor to be happy. However, there was no real question whether I could say anything. Anand had decided that he wasn't going to speak to the media about it. While I was on the team and in his employ, that was that.

Anand won the toss at the opening ceremony and chose White in the first game.

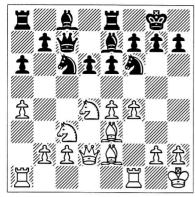
ANAND-KASPAROV, NEW YORK (M/I) 1995 SICILIAN DEFENSE B85

1 e4 c5 2 af3 d6 3 d4 c×d4 4 a×d4 af6 5 ac3 a6 6 ae2

The same opening that Karpov played against Kasparov 10 years ago is once again played in a world championship match.

6 ... e6

Black can play a pure Najdorf with 6 ... e5, and we were also prepared for that idea. But with Kasparov, one has to expect the Scheveningen first. It has been his choice at every opportunity in serious



I ■ Anand-Kasparov (I) • I2 🛱 d2

tournament games over the last ten years.

7 a4 &c6 8 0-0 &e7 9 &e3 0-0 10 f4 쌀c7 11 * 합h1 트e8 12 쌀d2!? [1]

What goes into the choice of an opening move? It cannot be merely an estimation of what is "objectively best," because if chess is played well then all moves "objectively" lead to a draw. In the early opening, it is possible to have such a deep knowledge of what positions will arise from certain moves that one has to also take into account the character of the game that will result. In the first game of the world championship, especially if one has never played in a world championship match before, it makes good sense to begin quietly, to try to pose some problems while

also playing oneself into the match. That was the motivation for this move—which is quite tricky, but should not give White any advantage if Black plays well.

12 ... Qd7 13 日ad1 日ad8!

Kasparov thought for half an hour on this move, correctly sensing that this was a critical moment. He comes up with an excellent plan that should equalize the game.

14 2b3

The other logical move is 14 魚f3. I myself once played this as White. That game continued 14 ... 包a5 15 曾e1 包c4 16 鱼c1 e5 17 包de2 b5 18 b3 包b6 19 a×b5 a×b5 20 鱼e3, Wolff–DeBoer, Wijk aan Zee 1993, and White was slightly better. But a better way for Black to play is the fairly obvious 14 ... 包×d4 15 曾×d4 e5 16 曾d2 (16 曾d3 鱼e6! 17 包d5 鱼×d5 18 e×d5 e4! 19 鱼×e4 ②×e4 20 曾×e4 鱼f6) 16 ... b5! and Black has good counterplay.

14 ... ⊈c8!

14 ... d5 15 e5 包e4 16 包xe4 dxe4 17 a5! (17 營c3 豆c8 18 營c4 包b4! [18 ... 罝ed8 19 a5! 包b8 20 營xe4 且c6 21 罝xd8+ leaves White up a clear pawn] 19 營xc7 罝xc7 20 且b6 罝xc2 hits the bishop on e2 and gives Black the advantage) and now Black must stop White from playing 且b6 unimpeded. After 17 ... 且b4 there are two moves:

a) 18 △b6 ⇔xb6 19 axb6 △xd2 20 ☐xd2 (20 ⊙xd2 ⊙d4) and Black can choose between 20 ... ⊙b4 and 20 ... △c8. The position is not clear, but I think Black should be happier than White.

b) 18 c3!? ②×a5 (18 ... ②×a5 19 ②c5 ②c8 20 👑c2 [20 \u2204c1!?] is very good for White; Black has no compensation for his passive position) 19 c×b4 ②×b3 20 \u2204c3 \u2204c3 21 b×c3 leads to an interesting position. Black has a solid extra pawn, but his knight is trapped. The knight probably cannot be won immediately, but neither can it easily escape. My hunch is that White is better, perhaps much better, after

playing \(\text{\text{\text{\text{\text{\text{9}}}}} b6 quickly to ensure control of the d-file. Probably the correct assessment of this position determines whether 14 \(\text{...} \) d5 is good or bad; it is understandable that Kasparov did not want to play the move.

15 Af3 b6

Once again 15 ... d5 is critical, but here it fails for different reasons: 16 \(\text{ f2!}\) (16 e5 \(\text{ e4}\) 17 \(\text{ Axe4}\) dxe4 dxe4 18 \(\text{ f2}\) \(\text{ Exd1}\) 19 \(\text{ Exd1}\) \(\text{ \text{ Ob4}}\) is unclear; the e-pawn is weak, but Black has counterplay against White's

queenside) 16 ... d×e4 17 且b6 (17 ⑤xe4 ⑤d5!) 17 ... 營xf4 (17 ... 莒xd1 18 요xc7 莒xf1+19 營xf1 exf3 20 營xf3 is much better for White) 18 요xd8 [2] and now:

- a) 18 ... e×f3 19 总×e7 邑×e7 (19 ... f×g2+?? 20 營×g2 +-) 20 營×f3 ±.
- b) 18 ... Q×d8 19 包×e4! 包×e4 20 Q×e4 資×f2 (20 ... 資×e4 21 資×f7+) 21 互×f2 ±.
- c) 18 ... \(\mathbb{Z}\times\d8 \) 19 \(\mathbb{Z}\times\d8 + \Omega\times\d8 \) 20 \(\mathbb{Z}\times\eq 4 \)
 \(\dagger\times \frac{1}{2} \) \(\mathbb{Z}\times \frac{1}{2} \)



2 ■ Analysis • 18 🚊×d8

d) 18 ... ②×d8 19 ②×e4 (19 ②×e4 ②×e4

20 鱼×e4 營×e4 21 邑×d8 邑×d8 22 營×f7+ 營h8 23 營×e7 邑g8 is unclear; Black's rook and bishop are passive, but his queen is very active) and White has the advantage. Black has some compensation for the exchange in his compact kingside pawns and his dark-squared bishop, but White stands actively and so has good chances to exploit Black's weakened queenside.

16 쌀f2 회d7 [3]

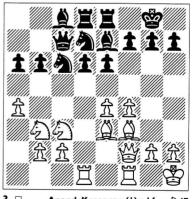
This is a critical position. Black has been driven back, but his position is very solid, and it is easy to see how Black can make good moves to improve his position. White must find a good plan, or he may slip backwards.

17 2d4

Probably best; White may try 17 e5, but Black holds his own after 17 ... $d\times e5$ (17 ... d5 18 $\triangle e2$ \pm) and now:

a) 18 f5? e×f5 19 ©d5 \begin{array}{c} b8 and Black will quickly play ... e4.

b) 18 魚×c6 營×c6 19 f×e5 莒f8! (19 ... 氫×e5 20 魚d4 莒×d4 [20 ... f6 21 魚×e5 莒×d1 22 ⑤×d1 f×e5 23 營f7+ 營h8 24 營×e7!] 21 ⑤×d4 [21 莒×d4 f5!?] 21 ... 營c7 22 營g3 and Black does not have enough compensation for the exchange) 20 營g3 魚b7! 21 ⑥d4 (21 魚h6? 營×g2+!) 21 ... 營c7 22 魚f4 營h8! and Black stands well. White is not in place to begin an attack on Black's king, and is tied down to the defense of the e-pawn. Notice that Black already threatens to



play 23 ... g5!

c) 18 🖹 x d7!? may be White's best, although Black can force White to make a draw:

c1) 18 ... 발xd7? 19 요xb6 exf4 20 트d1 발b7 21 원a5 트xd1+ (21 ... 원xa5 22 요xb7 원xb7 23 요xd8 +-) 22 원xd1 원xa5 23 요xb7 원xb7 24 발xf4 +-.

c2) 18 ... 莒×d7 19 鼠×b6 쌀d6 20 鼠c5 (20 闰d1 幻d4!; 20 幻c5 幻d4 21 幻×d7 鼠×d7 22 鼠×d4 [22 fxe5 쌀×b6 23 鼠c6 쌀×c6 24 쌀×f7+ 對h8 25 쌀×e7 쌀c8] 22 ... exd4 23 闰d1 [23 幻e4 쌀×f4 24 쌀×d4 鼠c6!] 23 ... 쌀xf4 24 闰xd4 쌀c7) 20 ... 쌀c7 21 鼠b6 쌀d6 22 鼠c5 =.

c3) 18 ... 且xd7!? 19 且xb6 皆b8 20 且xc6 且xc6 21 且xd8 置xd8 22 fxe5 置f8 was suggested by Anand as giving Black good compensation.

17 ... Qb7 (?!)

During the game, Ferdinand Hellers suggested to me that Black could equalize with 17 ... 2×d4 18 2×d4 2f6. I think this is correct, but Black must still face 19 e5!? dxe5 20 fxe5 2xe5 21 2h5:

a) 21 ... If6? 22 De4 e5 23 Dxf6+ gxf6 (23 ... Dxf6 24 Ixb6) 24 De3 is terrible for Black.

b) But 21 ... 宣f8 is fine for Black. After 22 魚×f7+ 當h8 23 當h4 (23 當e2 魚×d4 24 邑×d4 包f6 25 邑×d8 當×d8 26 魚×e6 [26 魚h5 包×h5 -+] 26 ... 邑e8 27 邑d1 魚d7! [27 ... 當c7 28 當c4] and the pin on the e-file is too strong) 23 ... 包f6 24 魚×e5 (24 邑×f6?? 邑×d4 25 邑×d4 魚×f6 -+) 24 ... 邑×d1 25 邑×d1 當×e5 26 魚g6 魚b7 27 邑f1 is unclear, but Black should not be worse.

Kasparov's move is more ambitious, trying to keep as much tension as possible; but probably he did not notice White's next move.

18 Ah5! [4] 日f8

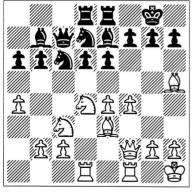
After another long think, Kasparov finds this move which stops any quick tactics. The point of 18 \textit{ Ah5}, of course, was to put pressure on f7,

thereby making f4-f5 a strong threat. Other possible replies allows White to strike in one way or another:

a) 18 ... g6? 19 f5! crashes through:

a1) 19 ... g×h5 20 f×e6 f×e6 21 營f7+ 營h8 22 ②×e6 +-, as pointed out by Yasser Seirawan.

a2) 19 ... exf5 20 包d5 營c8 21 包xf5!? (there may be other ways as well) 21 ... gxf5 22 요xf7+ 含xf7 (this is practically forced mate, so 22 ... 登h8 is better, but of course it is wretched for Black) 23 營xf5+ 容8 (23 ... 包f6 24 營xh7+ 含e6 25 莒xf6+! 요xf6 26 營f5+ 含f7 27 營xf6+ 含g8 28 營g6+ 含h8 29 包f6 mates) 24 營g4+! 登h8 25 莒f7 且f8 (25 ... 莒g8 26 莒xh7+! ③xh7 27 營h5+ ⑤g7 28 且h6+ and 29 且f8 mate) 26 營h5 且g7 (26 ... h6 27 營g6) 27 莒xg7! ③xg7 28 且h6+



Anand-Kasparov (1) • 18 Ah5

當h8 29 當f7 国g8 30 包f6 and mates.

b) 18 ... වxd4? 19 ቧxd4 ቧf6 20 e5! ቧe7 (20 ... dxe5 21 fxe5 වxe5 22 ቧxb6) 21 f5! is very strong, but not 21 exd6 ቧxd6 22 ቧxg7? ⑤xg7 23 ਊd4+ ᡚf6.

c) 18 ... 包f6 19 ②×c6 (19 ②×e6!? f×e6 20 Д×b6 쌀b8 21 Д×e8 E×e8 22 쌀e2 is promising for White, but messy) 19 ... 쌀×c6 (19 ... Д×c6 20 Д×b6 쌀b7 21 Д×d8 E×d8 22 Дf3 쌀×b2 23 쌀e3 ±) 20 Дf3 ②df 21 f5! (John Fedorowicz suggests that 21 e5!? d5 22 Дd4 is good for White, with the idea of playing a quick f4-f5) 21 ... 쌀c7 (21 ... 互f8 22 f6! g×f6 23 Дh6 ±; perhaps 21 ... ②e5 is objectively best, although of course after 22 Д×b6, Black is a clear pawn down) 22 f×e6 f×e6 23 Дh5 互f8 (23 ... g6 24 Д×g6 h×g6 25 쌀f7+ ⑤h8 26 互f3 +-) 24 Дf7+ ⑤h8 25 份g3 ±.

d) 18 ... 鱼f6!? (Notice that all Black's options a through d block either the bishop or the rook from f7; White has different tactics to exploit each move. In variation b, White played e4-e5; here that does not work as Black has better control of that square, but now White can try to exploit the d-pawn.) 19 包db5!? a×b5 20 ②×b5 營b8 21 ②×d6 宣f8 (forced). Now:

d1) 22 2c4? 2a6.

d2) 22 e5 且e7 23 且×b6 ②×b6 24 營×b6 且×d6 (24 ... 且a8 25 營×b8 互×b8 26 ⑤b5 is unclear) 25 e×d6 且a8 26 營×b8 互×b8 互×b8 26 b3 ⑤b4 27 c4 unclear.

d3) 22 凰×b6 ②×b6 (22 ... 凰a6? 23 凰×d8 凰×f1 24 凰×f6 ②×f6 25 營×f1! ②×h5 26 營b5! 營×b5 27 a×b5 ± as White is very well placed to push his queenside pawns) 23 營×b6 罝×d6 (23 ... 凰a8 24 營×b8 罝×b8 25 e5 [25 b3 e5! is good for Black; it is desirable to fix the e-pawn as a weakness] 25 ... 凰e7 26 ⑤b5 unclear) 24 罝×d6 營×d6 25 營×b7 (25 e5 凰×e5 26 f×e5 營b4! 27 營c7 g6) and once again I am unwilling to venture a more courageous assessment than "unclear"; perhaps Black should play 25 ... e5!? here.

Given the difficulties Black could have had in the game, 18 ... 4f6!? might have been the best move.

19 **曾g3**

Now 19 f5? just gives Black the advantage after 19 ... ②×d4 20 ④×d4 昼f6, since Black has the vital e5 square. Notice that White cannot play 21 ④×f7+? ⑤×f7 22 f×e6+ ⑤×e6 23 ⑤f5+ ⑤e7! (23 ... ⑤f7 24 ⑥×h7 is unclear), as neither 24 ⑥×h7 ⑤×d4, nor 24 ⑥d5+ ⑥×d5 25 e×d5 ⑤de8! gives White any play.

19 ... 2×d4 20 2×d4 2f6

20 ... e5 21 fxe5 dxe5 (21 ... \triangle xe5? 22 \triangle f2! wins either the b-pawn or the f-pawn) 22 \triangle g4 is \pm .

21 \(\text{Q} \) e2 e5 22 f×e5 \(\text{Q} \times e5 \)

This is one of those cases in the Sicilian when Black should recap-

ture on e5 with a piece and not a pawn, because active play for his pieces is more important than pawn structure. After 22 ... dxe5? 23 \(\textit{Qe3}, \) White has a clear advantage because of his pressure against the kingside, and also the prospect of an advantageous 2d5.

23 曾f2?

Seirawan in Inside Chess pointed out quite correctly that White should play 23 요xe5! dxe5 (23 ... exe5 24 월d4! and 25 월fd1 is quite pleasant for White; see the next note for an analogous position) 24 b3! and then put the bishop on c4. This gives White a solid edge after 24 ... ঠc5 (It's hard to see a better move, since 24 ... প্রি6?? loses a piece.) 25 耳×d8 耳×d8 (25 ... 當×d8 26 當×e5 當d2 [26 ... 囯e8 27 當f4] 27 Дc4) 26 2c4. Compare this position to the similar one arising from the note to 24 ⊈f3, and it is clear that b2-b3 is much more useful than \g3-f2. It

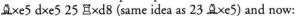
was this single conceptual error, that Anand didn't realize he should aim for the best possible version of this position, that caused him to let his edge slip.

23 ... 2c5 [5]

23 ... Q×d4? 24 罩×d4 (also 24 當×d4!? 包e5 25 \(\mathbb{I}\)d2! with the idea of \(\mathbb{I}\)fd1 and \(\mathbb{I}\)b4 is interesting) 24 ... 白e5 25 写fd1 leaves White comfortably better, as Black has no active prospects.

24 Af3?

Kasparov rightly criticized this move in the press conference after the game. (After each game, the winner answered questions from reporters and the audience for about 30 minutes. If the game was a draw, the player of the black pieces assumed that duty.) Kasparov pointed out that the critical move was 24

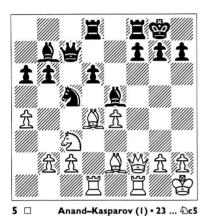


a) 25 ... $\forall \times d8$ 26 a5! What follows now is my own analysis. 26 ... ②×e4 (26 ... ②×e4? 27 a×b6 ±; 26 ... 當c7 27 a×b6 當×b6 28 ②c4! ±) 27 ②xe4 ②xe4 [6]. At this point, I beg your indulgence. To finish this variation, it is enough to note that 28 a×b6 a×c2 29 a×a6 gives White the better position because of his strong b-pawn, and therefore White

keeps an edge after 25 ... " ×d8. (Black can't force a draw by 29 ... add 30 add e4 [30 ... £xa6 31 \ ∃xd8 \ ∃xd8 32 h3 is unclear, but certainly can only be better for White] 31 £xd3 exd3 32 \delta e3, as White collects the dpawn and keeps the b6 pawn. Note also that 29 ... ₩a8?? is a blunder because of 30 b7! " ×a6 31 \ \ ×f7+.) But while this is all that is needed to pursue the truth of the position, I became fascinated by the endgame that arises



6 🗆 Analysis • 27 ... 4×e4



after 28 \subseteq xb6, instead of 28 axb6. Certainly this is also a logical move, and is forcing, so it is relevant. If you too are interested, explore with me the position after 28 \subseteq xb6:

a1) 28 ... 2xc2 and now:

a11) 29 莒×f7? only draws after 29 ... 党×f7! 30 皇c4+ 営e8 (30 ... 党e7?? 31 営e6 mate) 31 営e6+ 営e7 32 営c8+ 営d8 33 営e6+ etc.

a12) 29 營×d8!? 莒×d8 30 凰×a6 e4 (30 ... 莒a8? 31 凰c4 ±, as 31 ... 莒×a5?? 32 莒×f7 is +-) 31 凰c4 莒d7 (31 ... e3 32 凰×f7 + ⑤h8 33 ⑤g1 is unclear, but White has an extra pawn and a more active king, so I will guess White is for choice) 32 a6 e3 (32 ... 凰d3? 33 莒×f7!! 莒×f7 34 凰×f7 + ⑤xf7 35 a7 +-) 33 b4 (33 莒×f7! 莒×f7 34 a7 凰e4 -+) 33 ... 凰e4 34 딜e1 딜d2 35 凰e2 딜b2 36 b5 ⑤f8 37 ⑤g1 f5 (37 ... ⑥e7? 38 凰f3! 凰×f3 39 罝×e3+ ⑥f8 [39 ... ⑥d6 40 罝×f3 罝×b5 41 罝×f7 +-] 40 罝×f3 罝×b5 41 딜a3 is a winning rook and pawn endgame) 38 a7 and White will win after 凰f3. These variations do not prove that White is winning or even better in this unclear and double-edged endgame; they do illustrate Black's troubles.

a13) 29 鱼×a6 might be the simplest of all. White's queenside looks more dangerous than Black's e-pawn; note that 29 ... 營×b6? 30 a×b6 is very bad because White is too fast with 邑c1, b7, and 邑c8.

a2) 28 ... 增×b6! 29 a×b6 邑b8! is the best defense. White continues with 30 鱼c4 (30 邑d1 曾f8 = since 31 邑d6 曾e7 kicks the rook away) 30 ... 鱼g6 31 邑d1 (31 邑e1! is best, and allows White to draw: 31 ... 邑×b6 32 邑×e5 曾f8 33 鱼b3 邑d6 34 曾g1 邑d1+35 曾f2 邑b1 36 邑a5 邑×b2 37 邑×a6 鱼×c2 38 鱼×c2 邑×c2+ 39 曾f3 is slightly better for Black, but of course the position is objectively [and quite easily] drawn) 31 ... 曾f8 32 邑d6 (32 鱼×a6 邑×b6 =) 32 ... 鱼×c2 33 鱼×a6 (33 邑d7 鱼g6 34 b7 曾e8 and White is unlucky that he cannot defend the rook from either e6 or b5 with the bishop, so it will be driven away from the protection of the b-pawn) 33 ... 曾e7 34 邑c6 鱼e4 35 邑c4 (35 邑c7+ 曾d6 36 邑×f7 邑×b6 37 鱼f1 邑×b2 38 邑×g7 邑b1 39 曾g1 鱼d3 40 邑f7 e4 -+) 35 ... f5 (35 ... 邑×b6 36 邑×e4 邑×a6 37 邑×e5+ 曾d6 38 邑e1=) 36 邑b4 曾d6 and Black has all the chances.

After all of that, and keeping in mind that 28 a×b6 is correct, we can see that Black should recapture on d8 with the rook.

b) 25 ... $\Xi \times d8$ and now Kasparov indicated that 26 $\Delta c4!$ is best, which is certainly true. However, it seems that Black can equalize with accurate play:

b1) 26 ... De6 27 Ad5!

b2) 26 ... 邑d7 27 且d5 且xd5 28 exd5! (but 28 包xd5 營c6 [28 ... 包xe4!? 29 營xb6 營xb6 30 包xb6 邑d2 31 邑c1 is also interesting for Black] looks good for Black, as after 29 營g3, White is not threatening to play 包f6+ because of his weak back rank, so Black can even play 29 ... f6!? and meet 30 包xf6+ with 30 ... 營xf6, or 30 邑xf6 with 30 ... 邑xd5).

b3) 26 ... ①xe4! 27 營xf7+ 營xf7 28 莒xf7 營h8! (28 ... 莒d4? 29 負b3! ②xc3 30 莒xb7+ 營f8 31 h3 ②xa4 32 莒f7+ 營e8 33 莒xg7 ±) 29 莒xb7 ②xc3 30 h3 (30 bxc3?? 莒d1+) 30 ... ②xa4 31 b3 b5=, e.g. 32 ②xb5 axb5 33 bxa4 bxa4 34 莒a7 營g8 35 莒xa4 莒d2 36 莒e4 莒xc2 37 莒xe5.

After the text move, Black achieves a slight edge due to White's passive pieces.

24 ... 莒fe8

Kasparov criticized this move after the game, preferring 24 ... \(\textit{Qc6}\) or 24 ... \(\textit{a}\) c6 or 24 ... \(\textit{a}\) right away. Kasparov is used to having the rook on e8. Probably he was not happy to have moved it away, and wanted it back on its usual square. (Such vague psychological impressions often have a strong influence on even the strongest chess players in choosing their moves.) However, the move does not really accomplish that much. Seirawan offers 24 ... \(\textit{Qc6}\) 25 b3 a5, with the idea of 26 ... \(\textit{Bb7}\), as a good continuation for Black. This looks reasonable.

25 h3 a5

Not a usual move for a Scheveningen, but now that Black has gotten his bishop to e5, he wants to stabilize the queenside pawns. The weakness of b5 will not matter, because the d-pawn is amply protected, and Black will play ... Bc6 next move anyway.

26 目fel 且c6 27 b3 h6

At this point, Anand had 20 minutes left to reach move 40, while Kasparov had 13. Kasparov offered a draw, which Anand accepted immediately. Black has the more pleasant game. Under different circumstances Kasparov would no doubt play on with every hope of increasing his edge. But after defending this position, and not wanting to take any chances (there was, after all, the clock to think about), he decided to call it a day.

1/2-1/2

After 1 game: Kasparov 1/2, Anand 1/2

GAME 2

Tuesday, 12 September 1995

The first Black of the match was upon us. How would Anand fare? We were all a little nervous before this game; a match hasn't really started until you've played one game with each color.

Anand played well, and Kasparov played cautiously, so the result was an easy draw. It was interesting that Kasparov opened with the dpawn. Against Anand, he has shown a tendency to open with the epawn, so we thought that would be the most likely choice in this game. The fact that he opened "towards his left" undoubtedly meant that he had prepared very well for the openings that Anand usually plays against 1 d4, i.e., the Slav and the Grünfeld. How nice, then, that we had prepared the Nimzo-Indian so deeply! Kasparov was clearly taken off guard, and chose to play very safely. We anticipated that he would try at least once more with 1 d4, but in fact he never did. Was this because he thought he could crash through with 1 e4, or because he never found anything good against the Nimzo? We can only guess, because Garry isn't telling ...

KASPAROV-ANAND, NEW YORK (M/2) 1995 NIMZO-INDIAN DEFENSE E34

1 d4 회f6 2 c4 e6 3 වc3 및b4 4 쌀c2

Kasparov used to play 3 ᡚf3, inviting the Queen's Indian Defense, against which he would play the sharp Petrosian System (4 a3) with great success. But around 1990 he started allowing the Nimzo-Indian and playing 4 ∜c2, known as the Classical Variation, and has played it consistently since then.

4 ... d5 5 c×d5 \\delta ×d5!?

The normal recapture is 5 ... exd5, but the queen recapture has

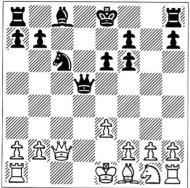
become much more popular during the last few years.

6 e3

This is an older move, thought to be less critical than 6 at all without merit. We were not surprised that he chose this move because he had played the same way in a recent game against Predrag Nikolic in Moscow, 1994.

6 ... c5 7 Ad2!?

But this is new. Against Nikolic, Kasparov played 7 a3. He achieved nothing and the game was quickly drawn after 7 ... c×d4 8 a×b4 d×c3 9 b×c3 b5!? 10 句f3 0-0 11 c4 b×c4 12 鱼×c4 營e4 13 且d3 營×b4+ 14 營e2 營b6 15 且a3 邑e8 16 且c5 營c7 17 邑hc1 a5 18 且b4 營×c2+ 19 邑×c2 且a6 20 邑×a5 且×d3+.



☐ Kasparov-Anand (2) • 10 ... g×f6

7 ... 🗓×c3 8 🗓×c3 c×d4 9 🗓×d4 🖸c6 10 🗓×f6 g×f6 [1]

Kasparov's strategy in this game is ultraminimalist. Black has achieved almost everything he could ever hope for out of the opening. He has developed smoothly, traded a couple of minor pieces, and has a position that is generally free of weaknesses. His one problem, of course, is the permanently damaged kingside pawns. The damage should not be overestimated, but it is still a real structural weakness. White, on the other hand, has nothing wrong with his position except that he has not developed quickly enough.

These factors give the position a certain character. Black's goal is to use his lead in development to force further simplification, completely levelling the

position. White would like to pull level with Black in development and aim for certain endgames in which he can try to exploit Black's kingside pawns.

The risk to White is tiny; only if he plays badly should Black's lead in development become threatening. But the chances for success are also small; as long as Black is careful, his one minor static weakness will not cause too much distress. Thus, the overwhelmingly probable result from this position between two strong players is a draw.

Why did the normally hyper-agressive Kasparov play so cautiously? There are two reasons, one specific to this game, one general to the match as a whole. As regards this game, it is clear that Kasparov was surprised by the choice of the Nimzo-Indian and had not deeply prepared for this possibility. Therefore he chooses a line that gives him a little something to play for, while not incurring any risk. In addition, he hopes to avoid any specific preparation we must have done.

As regards the match as a whole, Kasparov clearly used the first few games to probe Anand's preparation. If you are trying to probe, then

you need not try too hard to win the early games. Besides, just as Anand needed one or two games to get used to playing for the world championship, no doubt Kasparov needed one or two games to get used to defending it.

11 De2 Ad7

11 ... 2b4 is silly after 12 ≌a4+.

12 a3

White can try for nothing after 12 ©c3 ©b4!, and indeed must then try to "kill the position" (make a draw), as the following lines show:



The VIP room at the World Trade Center.

b) 13 皆b1? 皆a5 14 且e2 (14 且c4 吕c8 15 且b3 且b5!; 14 e4 且a4! 15 ②xa4 [15 且d3 吕d8; 15 b3 吕c8 16 ②xa4 ②c2+ 17 當e2 皆e5] 15 ... 皆xa4 16 b3 皆a5) 14 ... ②d5 15 0-0 ②xc3 16 bxc3 且c6 〒.

c) 13 曾d2 曾×d2+ 14 曾×d2 Qc6 =.

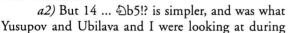
d) 13 曾d1 曾xd1+ 14 莒xd1 Qc6 15 a3 包d5 =.

12 ... 曾e5 13 包c3 [2] f5?!

There is nothing "wrong" with this move, except that Black had a stronger move which would demonstrate immediate equality: 13 ... \$\(\Delta d4! \) and now:

a) 14 \dd1 gives Black two good options:

a1) 14 ... ②f5!? was the move that was popular in the press room: 15 營h5!? (15 鱼e2 ②h4! 16 g3 ④c6! 17 0-0 邑d8! takes over the light squares) 15 ... 邑c8 16 邑c1 (16 鱼d3? 邑xc3! 17 bxc3 營xc3+ 18 營e2 營b2+ 19 營f3 鱼c6+ 20 e4 營c3 21 邑hd1 ⑤e7 gives Black a strong attack with ... 邑d8 coming up) 16 ... ⑤e7 is unclear.



the game: 15 包xb5 (15 莒c1 包xc3 16 莒xc3 且c6 =) 15 ... 且xb5 16 且xb5+ 營xb5 17 營e2 營xe2+ 18 營xe2 莒c8 19 莒ac1 營e7 =.

b) 14 발d3 인b3 15 트d1 요c6 (15 ... 인c5!? also looks fine) 16 인b5 인c5 =.

Anand's move is perfectly reasonable, but not best, and it probably



Kasparov-Anand (2) • 13 2c3

dragged the game out another 10 or 15 moves more before it reached its natural equilibrium in a draw.

14 0-0-0 0-0-0

Seirawan suggests 14 ... De7 with the idea of 15 ... Dc6, and 14 ... f4 15 exf4 \(\text{\psi} \times \text{f4} + 16 \(\text{\psi} \text{b1}\). Both ideas are reasonable, but the way Anand played seems the most solid and sensible.

15 g3 **\$b8**

Now Kasparov thought for 44 minutes! Such a long think in such a quiet position may seem strange, but it is absolutely correct, because if White does not find something in this position, then he may as well offer a draw. Thus it is important to play precisely at this point.

16 Ae2

But this does not look like the most precise move. Probably 16 \approx a4 does not achieve anything, as after 16 ... \$\mathref{a}\$ a5 17 \$\mathref{a}\$f4+ (but maybe 17) 쌀×a5!? ᡚ×a5 18 b4 keeps an edge) 17 ... ₩e5 White must either exchange his queen or send it far away from the queenside, leaving the king in some danger.

However, 16 Ag2 looks slightly more dangerous: 16 ... De7 (16 ... ②a5? 17 罩d4 Qc6 18 罩hd1! is good for White, because 18 ... 罩×d4 19 exd4 and 20 d5 is very bad for Black) 17 營d3 (17 莒d4 总c6 =) 17 ... 쌀c7 (17 ... 요c6? 18 쌀×d8+ 罝×d8 19 罝×d8+ 쌀c7 20 罝hd1! is good for White because 20 ... axg2 21 ald7+ is strong, as is 20 ... ad5 21 트8×d5! 요×d5 22 원×d5+ e×d5 23 E×d5, and only White has winning chances) 18 曾d6 曾xd6 (Seirawan gives 18 ... Qc6 19 曾xc7+ 曾xc7 20 △xc6 ♦xc6 [20 ... ⊙xc6 21 ⊙b5+ is mildly unpleasant for Black, e.g. 21 ... 曾b8 22 莒×d8+ {22 幻d6 莒d7} 22 ... 莒×d8 23 闰d1] 21 莒×d8 茁×d8 22 囯d1 罝×d1+ 23 當×d1 and White is slightly better in the knight endgame) 19 🗒×d6 🚨c6 (19 ... 🕏c7 20 ☒hd1 ±) 20 ☒×d8+ 집xd8 21 요xc6 වxc6 22 且d1, and again White can try for an edge in the knight endgame, although probably Black should be just fine. The point is that in the knight endgame the weakness of Black's kingside pawns is more salient than in a bishop endgame or a rook endgame. particularly if White can bring up his king quickly. But if White has no advantage in king position, even the knight endgame is fine for Black.



Analysis • 23 \ d4

16 ... 包e7 17 曾d3 曾c7

Once again, 17 ... \(\textit{\$\textit{\$\textit{\$a}\$} \) does not look so good after 18 營×d8+ 莒×d8 19 莒×d8+ 營c7 20 邑hd1, because 20 ... 幻d5? 21 邑8×d5! △×d5 22 △×d5+ e×d5 23 ☐d4 [3] only gives chances to White. The point is that Black's pawns, particularly on d5, are horribly weak, while White has only two pawns to defend on f2 and b2, and this can be done trivially with a rook on d2. It is interesting to note that for a human who understands the endgame, there is no real difference between this position with or without the d5 pawn, because that pawn will quickly be lost, but for a computer, the pawn makes a huge difference in the evaluation of the position as long as it cannot see how the pawn will be lost within its horizon! Such quirks continue to make life difficult for the machine at the highest level.

18 발d6 요c6 19 발×c7+ 발×c7 20 필he1 필×d1+ 21 필×d1 필d8 22 필×d8 발×d8 23 발d2 [4]

This endgame is a draw, but still has to be played accurately. What should Black do? He should bring his pieces to squares where a blockade can be established against the possible intrusion of the White king.



4 ■ Kasparov-Anand (2) • 23 \$\d2

He should try to avoid the exchange of bishops, unless White has to lose a lot of time to trade them, while encouraging the exchange of knights—as long as he will not then be forced into a disadvantageous exchange of bishops (for example, if White can play his bishop somehow to the long diagonal and force their exchange because otherwise Black would lose the b7 pawn). A king endgame is very dangerous, a knight endgame is somewhat dangerous, and a bishop endgame is relatively harmless. Notice how crucial it is that Black has not played his h-pawn to h5! Some of the spectators were suggesting that Black play an early ... h7-h5 back when there were rooks and queens on the board. Now we can see that would have been a horrible idea. In these endgames the h-pawn is fine on h7 or h6 (specifically, so long as it can go to h6 when necessary), but the position can be lost if the pawn is fixed on h5 as a permanent weakness.

23 ... 包c8!

Redeploying the knight to d6 is an excellent plan. Bad, however, is 23 ... 2d5? because of 24 \$\(\text{A} \)f3! \$\(\text{2} \times 23 \) 25 \$\(\text{2} \times 6 \) 2b1+ (25 ... \$\(\text{2} \)e4+ 26 \$\(\text{2} \times 4 \) 27 \$\(\text{2} \times 3 \) is a winning king and pawn endgame for White) 26 \$\(\text{C} \)c1 \$\(\text{2} \times 4 \) 27 \$\(\text{2} \times 4 \) 1 is lost for Black, but it certainly looks terrible) 27 \$\(\text{2} \times 5 \) 25 is a difficult endgame for Black. If he had a b-pawn on b6 instead of the pawn on a7, then Black would be all right: the knight on d6, pawn on f6, and king on e7 would be a fortress. But with an a-pawn instead of a b-pawn, the c5 and a5 squares are terribly weak against a possible white king invasion. Meanwhile the black kingside pawns are all on light squares, making them vulnerable to the bishop. White would have very good winning chances.

24 曾d3 신d6 25 曾d4 b6

After the game, Anand felt that the easiest way to draw was 25 ... 2e4! 26 $2\times e4$ (26 2f3? $2\times f2$) 26 ... $2\times e4$ and once Black puts his

king on e7 and his pawns on b6 and f6, White can make no progress. But there is nothing wrong with the way Anand played.

26 b4 當e7

Now 26 ... 20e4? 27 26f3 forces a disadvantageous exchange of bishop for knight. With Black's knight stuck behind enemy lines, White's twin threats of penetrating the queenside with the king and getting the bishop to e8 would make life very difficult for Black.

27 f4 h6 28 a4 f6 29 a5 Qd7

Kasparov offered a draw at this point. White still has a very tiny edge, but White had only eight minutes left to make eleven moves (compared to Black's 21 minutes), so Kasparov decided he had tried hard enough for the day. White gets nowhere by playing 30 e4 fxe4 31 \@xe4 \@xe4 32 \@xe4 \@d6, but 30 axb6 axb6 31 h3 with the idea of playing 32 g4 keeps a nominal edge. But a draw is the only result one can reasonably expect from this position.

1/2-1/2

After 2 games: Kasparov 1, Anand 1

GAME 3

Thursday, 14 September 1995

The first two games had passed quietly, which was quite a relief to our team. Kasparov had 10 years of world championship match experience, but Anand and the rest of us were newcomers—except for Speelman who had worked with Nigel Short in his 1993 match against Kasparov. We were very happy to have survived the first two games without a loss. In particular, it was nice to have drawn game 2 as Black without any real difficulties. Anand's record with the black pieces against Kasparov had been abysmal before this match.

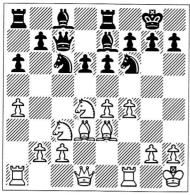
Now, however, it was time to turn up the heat, which is exactly what Anand did in this game. Both Anand and Kasparov played sharply, but Anand's play had more justification. Indeed, just out of the opening Anand had a winning attack. However, he did not realize how good his game was, and missed his chance. Afterward the game petered out to a draw.

The experience was both frustrating and heartening: frustrating because Anand had missed a win, but heartening because Kasparov had been lucky to avoid losing. Anand had not done it yet, but now we knew that he could beat Kasparov in this match. Even the king of the chess world was vulnerable.

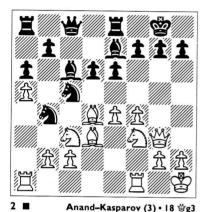
Anand-Kasparov, New York (m/3) 1995 Sicilian Defense B85

1 e4 c5 2 회f3 d6 3 d4 c×d4 4 회×d4 회f6 5 회c3 a6 6 且e2 e6 7 0— 0 且e7 8 a4 회c6 9 且e3 0—0 10 f4 쌀c7 11 쌍h1 트e8 12 且d3 [I] 회b4 13 a5 且d7 14 회f3!?

The more common move is 14 \(\mathbb{G}f3 \), but after careful study we decided that 14 \(\mathbb{G}f3 \), though less often played, was actually the more



I ■ Anand-Kasparov (3) • 12 Ad3



(-)

dangerous move.

14 ... \(\mathbb{L}\)c6?!

Better is 14 ... \(\mathbb{I}\) ac8, as Kasparov played in games 5 and 7 and as Anand himself played in game 16.

15 요b6! 쌀c8 16 쌀e1 ਹd7 17 요d4 ਹc5 18 쌀g3 [2] f6?

Since White threatens mate in one, we can literally analyze all of Black's possible moves:

a) 18 ... 2f6??, 18 ... g5??, and 18 ... e5? all lose material.

b) 18 ... 鱼f8? 19 f5! exf5 20 exf5 包bxd3 21 鱼xg7! 鱼xg7 (21 ... 曾xf5 22 包h4 邑e3 23 包xf5 邑xg3 24 hxg3 +-) 22 f6 包e6 23 cxd3 is awful for Black.

c) Therefore, the only serious alternative to the move Kasparov played is 18 ... g6, whereupon follows 19 f5! The analysis that follows will try to show that White has a good game in all circumstances after this move, but I must warn the reader that the position will get rather complicated along the way. Black's two serious choices are to capture the bishop on d3 with either knight:

c1) 19 ... ⑤b×d3 20 c×d3 e×f5 (20 ... ⑤b3 21 f×g6 [21 萬a3!? ⑥×d4 22 ⑥×d4 is interesting. In general it is good for White to force this exchange, but on the other hand the 鼍a3 is stupid. However, not 21 鼍ad1?! which allows 21 ... e×f5 22 e×f5 營×f5.] 21 ... f×g6 22 鼍ae1 gives White excellent chances on the kingside; 20 ... ⑤×d3 see c23) 21 e×f5 營×f5 22 ⑤e5!

and now:

c11) 22 ... 曾g5?? 23 ②×f7! +-.

c12) 22 ... dxe5? 23 罩xf5 exd4 24 包d5 ±.

c13) 22 ... 曾×f1+ 23 莒×f1 d×e5 24 鼠×e5 (24 曾×e5 f6 25 莒×f6 鼠×f6 26 皆×f6 莒e1+) 24 ... 莒ad8 25 d4 is better for White.

c14) 22 ... 월h5 23 වxf7 (23 වg4 Ω d7 24 වf6+ [24 월f4 f5! 25 Ω h6+ 월f8 and White has overextended in his zeal to attack] 24 ... Ω xf6 25 Ω xf6 is unclear; White may have compensation) 23 ... වe6 (23 ... Ω b3? 24 월f4! +-) 24 Π f5! g5 25 Ω e3 is unclear, but with Black's rather exposed king, presumably White has good chances.

c2) 19 ... 2c×d3 20 c×d3 and now:

c21) 20 ... e5? 21 f×g6 h×g6 22 包×e5! d×e5 23 營×e5 f6 24 邑×f6 25 營×f6 +-.

c22) 20 ... exf5 and:

c221) 21 exf5 當xf5 22 包e5 皆h5 (22 ... 皆xf1+ 23 莒xf1 dxe5 24 皆xe5 f6 25 皆e6+ +-; 22 ... dxe5!? 23 莒xf5 exd4 is tricky.

Probably White has a winning game, but Black has a solid position and chances for counterplay) 23 ②×f7 and White has a very strong threat of \$\text{\text{\text{\text{gf}}}}\$f4, for example 23 ... ②c2 24 \$\text{\text{\text{\text{gf}}}\$f25 \$\text{\text{\text{bh6+}!}}\$

c222) 21 5h4!? is also promising for White. Some sample

lines:

c2221) 21 ... ⊈f8 22 e×f5 ᡚc2 23 f×g6!

c2222) 21 ... Q×h4 22 曾×h4 包c2 (22 ... 包×d3 23 具f6!)

23 e×f5! (23 总f6 莒e6!) is good for White.

c2223) 21 ... වc2 22 exf5!? (22 වxf5 2f8 23 2fac1 [23 2f6 2xa1 24 2xa1 2fe6!] 23 ... 2xd4 24 2xd4 2d7 =) and the threat of fxg6 is hard for Black to meet.

c2224) 21 ... 요d7! 22 వac1 වxd3 23 쌀xd3 요xh4 24 인d5 쌀d8 25 exf5 요xf5 26 వxf5 gxf5 27 쌀xf5 딜e5! equalizes. I have not found an improvement for White, so perhaps this line holds for Black.

 c231)
 21 ... De5
 22 $\Delta \times 65$ d×e5
 23 $\Delta \times 67!$ e×f5 (23 ... S×f7

 24 f×g6+ wins)
 24 $\Delta h6+$ Bg7
 25 $\Delta \times 65+$ gives White a clear advantage.

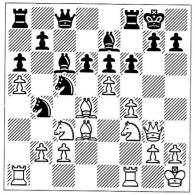
c232) 21 ... exf5 22 ②xh7 (22 莒xf5!?) 22 ... ②e5 (22 ... ③xh7 23 營h3+ and 營h8 mate) 23 exf5 營xh7 24 fxg6+ fxg6 25 Qxe5 dxe5 26 闰f7+ 營h6 27 闰xe7 ±.

c233) 21 ... $\Delta \times g5$ 22 $\Theta \times g5$ exf5 23 exf5 (23 $\Xi \times f5!$? is interesting, with the idea that 23 ... $\Delta \times e4$ fails to 24 $\Xi \times f7!$) 23 ... $\Delta e5$ 24 $\Xi f4$ (24 f6? $\Theta g4!$) 24 ... f6! (Black has to stop White from playing f5-f6 himself, and then $\Theta h6$ and $\Xi h4$) 25 $\Theta \times f6$ $\Theta d8$ 26 $E \times g6$ $E \times f6$ $E \times g6$ $E \times$

Although the above lines do not prove a decisive advantage for White, it is obvious that Black is hanging by a thread, and White has the better prospects against even the most stubborn defense. So it makes perfect sense that Kasparov chose to defend the mate threat by pushing his f-pawn.

To the reader who already knows that White could have won this game, Kasparov's play may seem difficult to understand. Actually, in many ways it is quite impressive. Black is playing the position as ambitiously as possible. The two knights put maximum pressure on White's queenside and the e4 pawn, and White must play energetically or he will quickly find himself seriously worse strategically. Perhaps Kasparov even thought he held the advantage in this position; that was the opinion of many of the grandmasters watching this game at the time.

Anand, however, finds a brilliant solution to his difficulties. In fact, it suddenly becomes clear that he is close to winning. But Anand did not realize that his position, which feels as though it is under heavy pressure, held so much potential. Such is the character of these Sicilian middlegames. Both sides are playing chess on the highwire. One slip can



3 □ Anand-Kasparov (3) • 19 ... 営f8

be fatal, but it is also possible to regain one's balance immediately if the opponent fails to take advantage of one's stumble. Anand seizes his chance here but fails to follow through on the next move, allowing Kasparov to right himself.

19 e5!!

Not 19 Axc5 Dxd3! (19 ... dxc5 20 Dd2 Ed8 21 Dc4 Dxd3 22 Db6 is good for White) 20 Axd6 Dxb2 21 Axe7 Exe7, because now that White's knight cannot go to e5, Black's knight on b2 will get out easily.

19 ... 互f8 [3]

Anand spent over 40 minutes on his last move, yet when Kasparov came back to the room he bashed this move out instantly! It is difficult to believe that

he would have done so had he seen what Anand could have played, but it is at least clear that he saw what could happen if he were to capture on e5: 19 ... dxe5 20 \(\Delta\times h7+!\) (In the press conference after the game, Kasparov said that this move led to "forced mate.") 20 ... \(\Delta\times h7 21 \) fxe5

[4] and indeed Black faces an overwhelming attack:

b) 21 ... f5 22 Q×c5 Q×c5 23 包g5+ 查g8 (23 ... 查g6 24 包×e6+; 23 ... 查h6 24 始h4+ 查g6 25 始h7+ 查×g5 26 h4+ mates) 24 龄h4 包d5 (24 ... 包×c2 25 互ad1 包d4 26 包e2! +-) 25 包ce4! 且e3 (25 ... 且b5 26 始h7+ 查f8 27 包f6! Q×f1 28 觉g8+ 查e7 29 始f7+ 查d8 30



Analysis • 21 f×e5

c) 21 ... <a>\(\sigma \times c2\) gives White a choice between two ways to mate:

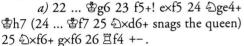
 합h7 (23 ... 합f7 24 인g5+ 합g8 25 exf6 +-; 23 ... 합h6 24 요xc5 인xa1 [24 ... 요xc5 25 인h4 g5 26 조xf6+] 25 인h4 g5 26 요xe7 +-) 24 쌀h5+ 합g8 25 exf6 gives White a winning attack.

c2) 22 exf6!? Qxf6 23 Qxf6 gxf6 24 皆h4+ 皆g7 25 包e5! Qxg2+26 當xg2 包e3+ 27 皆h1 包xf1 28 莒xf1 is mate in five!

20 A×c5?

Anand could not explain after the game why he did not believe that the same bishop sacrifice he had calculated last move could also work here. Interestingly, it is not clear that Kasparov himself saw the move,

because he did not bring it up at the press conference (he was normally very forthcoming in volunteering his impressions of the games), but had to be asked whether he thought it worked. As far as I know, it was Boris Gulko who first pointed out that 20 exf6! 2xf6 21 2xh7+! 2xh7 22 2g5+ [5] is very strong:





b) 22 ... 曾g8 23 曾h4 总×g5 24 f×g5 曾e8 (24 ... 莒f5 25 g6 e5 26 曾h7+ 曾f8 27 曾h5! 总d7 28 总×c5 d×c5 29 莒×f5+ 总×f5 30 莒f1 +-) 25 莒×f8+ 當×f8 (25 ... 曾×f8 26 g6 曾f5 27 曾h7+ 曾f8 28 曾×g7+ 曾e8 29 总f6 +-) 26 莒f1+ 曾g8 (26 ... 曾e7 27 g6+ 曾d7 28 莒f7+ 曾xf7 [28 ... 曾c8 29 总×g7 +-] 29 g×f7 ±) 27 总×g7 曾×g7 28 曾h6+ 曾g8 29 莒f6! (29 g6 曾e7 30 莒f7 曾×f7 31 g×f7+ 曾xf7 32 曾h7+ 曾f6 33 曾h4+ 曾f7 34 曾×b4 莒g8! suddenly gives Black some real counterplay) 29 ... 莒c8 (29 ... 莒d8 30 莒g6+ 曾×g6 31 曾×g6+ 曾f8 32 曾f6+ 曾e8 33 g6 +-) 30

gives White a strong attack just by pushing his pawns.

c) 22 ... \(\textit{\textit{Q}} \times g5 23 \) f\times g5! is the point. It may look at first as though White does not have enough pieces on the kingside to attack, until one realizes that Black has still fewer pieces there to defend. Black can try:

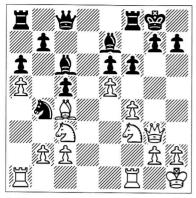
莒g6+ 營×g6 31 營×g6+ 營h8 (31 ... 營f8 32 營h7! and g5-g6-g7) 32 h4

c1) 23 ... 🕏 g8 24 g6!

c2) 23 ... 當g6 24 闰f6+! g×f6 25 g×f6+ 當h5 (this is the only move to stave off mate) 26 皆h3+ (26 且e3?? 且×g2+! 27 當g1 [27 營×g2 闰g8; 27 皆×g2 皆c6] 27 ... 闰g8) 26 ... 當g5 and now:

c21) 27 且e3+ 鸷×f6 28 莒f1+ 蛰g7! (found by Speelman; my original idea was 28 ... 蛰e7 29 且g5+ 蛩e8 30 \\
\$\delta\$5+ \\
\$\delta\$6 30 \\
\$\delta\$5+ \\
\$\delta\$6 30 \\
\$\delta\$6+ \\
\$\delta\$6 31 \\
\$\delta\$6+ \\
\$\delta\$8 30 \\
\$\delta\$6+ \\
\$\delta\$8 31 \\
\$\delta\$6+ \\
\$\delta\$8 31 \\
\$\delta\$6+ \\
\$\delta\$8 \\
\$\delta\$

c22) 27 릴f1! is simple and deadly, leading to 27 ... 쌀d7 (27 ... e5 28 요e3+ 항g6 29 쌀h6+ 항f7 30 쌀g7+ 항e6 31 쌀e7 mate) 28 딜f4!!



6 ■ Anand-Kasparov (3) • 21 \(\textit{\textit{\textit{\textit{A}}} \) c4

(the only move that wins) 28 ... 當×f4 (28 ... 且×g2+ also loses) 29 當h4+ 當f5 30 當h5+ 當f4 31 包e2+ 當e4 32 當f3 mate, as shown in a nice piece of analysis by Raymond Keene in his book of the match.

c3) 23 ... $\exists x f1 + 24 \exists x f1$ $\exists e8$ 25 $\exists h4 + \ g8$ 26 $\exists x g7!$ transposes to line b above (with one less move played).

c4) 23 ... 皆e8 24 莒×f8 皆×f8 25 g6+ 皆g8 (25 ... 皆h6 26 且e3+) 26 皆h4 transposes to the note to Black's 25th move in line b above.

20 ... d×c5

Anand suggests in *New In Chess* that 20 ... 2×d3 21 2×d6 2×d6 22 cxd3 gives Black compensation for the pawn minus, and he says that Kasparov ex-

plained his rejection of this line by claiming he was in no mood for speculative play after his close escape the move before.

21 Ac4 [6] Ad5

Bad is 21 ... 요xf3 (21 ... ②xc2? 22 f5) 22 결xf3 ②xc2? 23 f5 ⑤d4 24 fxe6! ②xf3 25 ⑤d5 (Anand said afterward that he intended simply 25 gxf3 with an excellent game, but it turns out that White can practically win on the spot) 25 ... 발d8 26 exf6 요xf6 27 e7! 요xe7 28 ⑤c7+! ⑤h8 29 ⑤e6 쌀d4 30 ⑤xd4 ⑤xd4 31 쌀c7, and White's material advantage bears fruit. However, 21 ... f5!? was an interesting alternative.



22 ... 2×d5? 23 f5 ±.

23 Ab3 c4 24 Aa4 Dc6 [7] 25 c3

Interesting and more ambitious would have been 25 \(\mathbb{H}\) as suggested by the match bulletin: 25 ... \(\mathbb{L}\) xa5 26 c3 with the idea of \(\mathbb{L}\)c2, and White has a strong initiative for the pawn. If instead 25 ... \(fxe5\)? 26 \(\mathbb{L}\)xe5! \(\mathbb{L}\)xe5 27 \(\mathbb{H}\)xe5 gives White a free hand to attack Black's king; Anand in \(New \) In \(Chess \) suggests in this variation 26 ... \(\mathbb{L}\)b4 27 c3 \(\mathbb{L}\)xa5 and "Black shouldn't be worse here." But in my humble opinion, White stands well after 28 \(\mathbb{H}\)f3! and \(a) 28 \(\mathbb{L}\) \(\mathbb{L}\)c6 and 30 \(\mathbb{L}\)c6; \(c) 28 \(\mathbb{L}\) \(\mathbb{L}\)xe5 29 \(\mathbb{L}\)xe5; \(d) 28 \(\mathbb{L}\) \(\mathbb{L}\)8 29 \(\mathbb{L}\)xe6 30 \(\mathbb{L}\)c2 is interesting).

25 ... f×e5 26 ᡚ×e5

If White takes with the pawn, 26 fxe5, then Black can more easily afford to capture on a5: 26 ... 2xa5 27 2c2 (27 2d4!? is suggested by Keene) 27 ... 2c6, and Kasparov said after the game that he would not have minded playing this position. The sacrifice of



Kasparov, as Black, answers questions after the draw in Game 3.

the a-pawn is stronger if White can recapture on e5 with pieces, to keep lines open and prevent ... 쌀e6 to consolidate. So the merit of the sacrifice 26 fxe5 may depend upon the strength of Keene's move 27 ②d4.

26 ... ②×e5 27 f×e5 ≌e6

The position is now equal.

28 点c2 闰×f1+ 29 闰×f1 闰f8 30 闰×f8+ 且×f8 31 皆f4 g6

31 ... 皆f7?? 32 Q×h7+.

32 Qd1 曾行 [8] 33 曾d4!

White has to be a little careful:

a) 33 營×f7+? 營×f7 is a mistake; White loses time compared to the game, and this is costly: 34 鱼g4 鱼c5! 35 鱼c8 b6 36 a×b6 鱼×b6 (Compare this position to the game; White's king is much farther away from the b2 and c3 pawns) 37 鱼×a6 鱼e3 and both the pawns will fall, while Black defends d5 from e6 with the king.

b) 33 g3!? might also be okay, though: 33 ... 且h6 (33 ... 曾xf4 34 gxf4 曾f7 [34 ... 且h6 35 且f3] 35 曾g2 且c5 36 曾f3) 34 曾f3 且c1 35 曾e2 and not 35 ... 且xb2?? because of 36 e6.

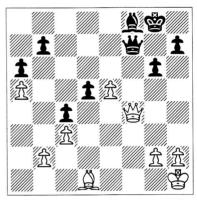
33 ... \alpha f1+ 34 \alpha g1 \alpha ×g1+

34 ... 皆f4 35 且f3 皆d2 (35 ... 皆×e5 36 皆d1) 36 皆d4 皆e1+ 37 皆g1 and Black is making no progress.

35 \$\text{\$\text{\$\gamma}\$} \text{\$\gamma\$} \t

If 36 ... 且c5+ 37 當f1 且e3 38 且c8 且c1? (38 ... b6 =) 39 且xb7 當e6 40 且xa6 且xb2 41 且c8+ and suddenly the a-pawn is a goer.

7 □ Anand-Kasparov (3) • 24 ... ②c6



8 ☐ Anand-Kasparov (3) • 32 ... 🗳 f7

After the text move Kasparov offered a draw. The position is completely drawn, i.e. 37 a×b6 \$\mathref{Q}_c5+\$ 38 \$\mathref{G}\$f1 \$\mathref{Q} \times 66\$ 39 \$\mathref{G}\$e2 \$\mathref{Q}_c7\$ 40 e6+\$\mathref{G}\$f6 41 h3 h5 42 \$\mathref{Q}_f3\$ \$\mathref{G} \times 643\$ \$\mathref{G}\$d2. Black has an extra pawn but absolutely no advantage. White puts the king on c2 and keeps the bishop on f3, and Black will never make any progress.

After 3 games: Kasparov 11/2, Anand 11/2

GAME 4

Friday, 15 September 1995

Game 4 was rather strange. It had flashes of excellent play intermingled with moments of flaccid, nervous play. And all in just 21 moves. This game clearly indicates that both players were shaken by the turn of events in game 3. Kasparov must have been very upset to have been so close to getting blown off the board just a few moves out of the opening, and Anand was upset with himself to have missed a fairly obvious sacrifice after having played such a superb move to set it up.

The reaction by both players was caution and timidity. At several points in this game, each player steered for the draw when he could have played more ambitiously. This was a trend we would see from both players through the first eight games of the match.

KASPAROV-ANAND, NEW YORK (M/4) 1995 ENGLISH OPENING A17

1 2f3!?

We were still expecting 1 e4, figuring that if Kasparov had not shown anything against the Nimzo-Indian, he would try to see what he could achieve on the other side of the board. The way Kasparov played is patient, not trying for any advantage, just setting up a tense position and seeing whether he can outplay Anand with the white pieces.

Of course, Black should stop White from playing 2g5, which would put intolerable pressure on the d5 pawn.

9 e312

Also possible is 9 a3, when there might follow: 9 ... 요xc3 (9 ... 요a5) 10 쌀xc3 d4 (10 ... a5 11 包e5!? むxe5 12 쌀xe5 b6 13 b3) 11 쌀c2

a5 (11 ... e5? 12 b4!) 12 \$\(\textit{L}\)f4 (12 e3 e5) 12 ... \$\(\textit{D}\)h5!? 13 \$\(\textit{D}\)e5 (13 \$\(\textit{L}\)d2 e5) 13 ... \$\(\textit{D}\)xf4 14 \$\(\textit{D}\)xc6 \$\(\textit{D}\)xe2 + 15 \$\(\textit{W}\)xe2 bxc6 16 \$\(\textit{L}\)xc6 \$\(\textit{L}\)b8. There isn't any experience with the position after move eight in the game—at least not in my database of recent games. Perhaps this is one of those times when we must look at the games of the past to relearn what to do.

This is a superb move. Anand told me that his original thought was 9 ... b6, but he realized that although the move looks normal, it doesn't really address the needs of Black's position, to wit: 10 a3! and now:

a) 10 ... 鱼xc3 11 營xc3 且b7 12 b3! is slightly better for White, but less good is 12 b4 cxb4 13 axb4 dxc4 14 dxc4 (14 營xc4 邑c8 is unclear) 14 ... ②e4 15 營b3 a5! when Black gets good counterplay against White's overextended queenside pawns.

b) 10 ... dxc4 11 dxc4 (11 營xc4? 包a5 12 營a2 Дxc3 13 bxc3 Дb7 is slightly better for Black) 11 ... 包a5 (11 ... Дxc3 12 營xc3 Дb7 13 b3! with the idea of 14 Дb2 is pleasantly better for White—once again, it would be a mistake for White to push the pawn to b4 where it would just give Black counterplay.) 12 營c2 Дxc3 13 營xc3 Дb7 (13 ... 營c7 14 包d2 Дb7 15 b4 Дxg2 16 營xg2 包c6 17 Дb2 ±) 14 b4 包c6 (14 ... 包e4?? 15 營c2 wins a piece) 15.Дb2 ±.

Anand's idea is to eschew ... b6 altogether, instead playing for ... e6-e5 in the center.

10 a3

10 Da4!?

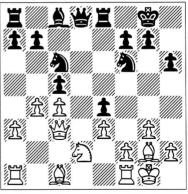
10 ... d×c4

10 ... Axc3 was also possible, to go for a Modern Benoni setup, i.e., 11 營xc3 d4 (11 ... dxc4? 12 營xc4 is just better for White) 12 exd4 (12 營c2 a5) 12 ... cxd4 13 營c2 a5, as was suggested by Nick de Firmian during the game. After 14 ②d2 (14 莒b1 e5 15 b4 axb4 16 axb4 e4!? 17 dxe4 d3 is unclear) 14 ... e5 15 莒b1, the game is very sharp.

Bad, however, is 10 ... ♣a5 11 ♠a4!, as pointed out by the bulletin, which mentions this line as an example: 11 ... �e7 12 �c2 b6 13 c×d5 e×d5 14 b4!

11 d×c4 Д×c3 12 營×c3 e5 13 b4 e4 14 ②d2
[I]

This was the position Anand had envisioned when he played 9 ... \(\mathbb{E} = 8\). His intuition had told him that Black should stand well, but now he had to find a concrete continuation. In fact he chose a promising idea, but with the wrong follow-up in mind. A less incisive but still quite reasonable way to go was 14 ... \(\mathbb{A}f5\), as suggested by many people including Seirawan, who gave the continuation 15 \(\mathbb{D}b3\) cxb4 16 axb4 \(\mathbb{D}e5\) with a sharp and unclear position.



I ■ Kasparov-Anand (4) • 14 2 d2



Kasparov ponders his 21st move ...

14 ... \equiv e7! 15 b5

This must have been Kasparov's intention a few moves earlier, but it was not impossible to play 15 bxc5 \(\text{\text{\text{\text{w}}}\text{xc5}}\) 16 \(\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{w}}}}\text{sparov's}}}\) continuation is more ambitious but also more risky.

15 ... ᡚe5!

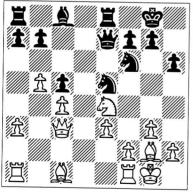
There is really no question about this move. If Black were to retreat the knight to d8 or b8, White would have too easy a time after 16 \(\Delta b 2\).

16 ᡚ×e4 [2]

Nor was there a question about this. After 16 Ab2 Af5 (16 ... ad3!?), Black has a pleasant advantage at no cost. But now how should Black play?

16 ... 包f3+?

This clever idea is actually a mistake. Black had two other moves:



2 ■ Kasparov-Anand (4) • 16 ②×e4

a) The first is 16 ... ②xe4 17 ②xe4 ②xc4 (the bulletin points out that 17 ... ③h3? is strongly met by 18 ④b2! ②xf1 19 ဩxf1, when White has tremendous compensation for his tiny material investment), which is the obvious continuation, and was in fact Anand's first idea several moves earlier when he had first envisioned this position. After 18 ④d5 (18 營xc4? 營xe4 is good for Black; 19 營xc5?? is suicide: 19 ... ④h3 20 f3 營d3 21 ဩe1 ဩac8 22 營xa7 營c2 -+) 18 ... ⑤b6 (18 ... 營e5?? 19 營xc4 營xa1 20 ④xf7+) 19 ④b2 營g5 20 ⑤b3! (not 20 ⑤g2 ⑤a4) is unclear, might be promising for White. Still, if Black did not have the stronger line considered in variation b, this would be acceptable, and better than what Anand played.

b) Much stronger is 16 ... Ah3! as I suggested to Ilya Gurevich as we were watching the game together (later I learned that Pal Benko had also suggested it around the same time). How should White reply?

b1) 17 A×h3 Df3+! (Anand told me afterward that he had seen 16 ... Ah3, but that he had not seen this move, which Kasparov mentioned to him just after they agreed to the draw. If Black does not have this move, he would have to play 17 ... 2xe4 18 \(\text{\textites} \c2 \text{\text{2d6}} \left[18 ... \text{\text{2f3}+} 19 \$\mathbb{G}\text{2!} makes a critical difference for White's defense—the king does not have to go to h1, so Black cannot coordinate the knights in time, i.e., 19 ... 到fg5 20 具f5; 19 ... 到eg5 20 具g4; 19 ... 里ad8 20 當×f3 皆f6+ 21 宮g2 營xa1 22 Qb2 營a2 23 国a1] 19 Qg2, and the game should favor the two bishops) 18 \$\mathbb{G}\$h1 (now 18 \$\mathbb{G}\$g2 is strongly met by 18 ... \$\mathbb{G}\$xe4! 19 當h1 ᡚg4!) 18 ... ᡚ×e4 19 當c2? (19 當b2 is a better move, but Black and White is tied up badly, e.g., 20 요g2 2fd2!) 19 ... 쓸e5 20 요g2 (20 鱼b2 曾h5 21 曾g2 包eg5 22 曾f5 莒e4! and 23 ... 莒h4! is coming, e.g., 23 트fd1 트h4! 24 g4 트×h3! 25 g×h5 신h4+) 20 ... 쓸×a1 21 요b2 (21 요×f3 쌀e5 22 요b2 쌀f5 23 쌀g2 트ad8 is clearly better for Black) and while it may look like Black's queen is trapped, take a look at 21 ... ②e1!! 22 \\exists e2 쌀a2 23 萬×e1 萬ad8 24 萬a1 쌀b3.

b2) 17 ②×f6+ \\ xf6 and now:

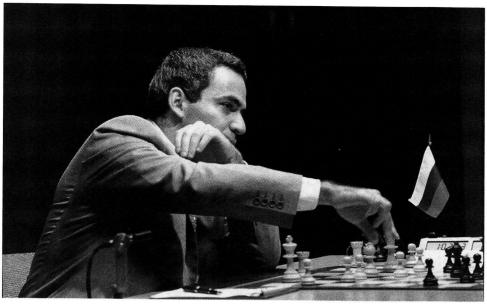
b21) 18 ⊈×h3?? &f3+ wins the queen.

b22) 18 e4 \(\mathrm{A}\)ad8 (18 ... \(\mathrm{A}\)xg2 19 \(\mathrm{B}\)xg2 \(\mathrm{C}\)e6 \(\mathrm{E}\) isn't bad either) 19 \(\mathrm{Q}\)b2 (19 f4 \(\mathrm{Q}\)xg2 20 \(\mathrm{C}\)xg2 \(\mathrm{D}\)xc4! is very good for Black, because after 21 \(\mathrm{C}\)xf6 gxf6, Black's shattered kingside pawns are not as important as White's weak e-pawn and Black's strong queenside, as well as the strong domination of the White bishop by the powerful \(\mathrm{D}\)c4) 19 ... \(\mathrm{Q}\)xg2 \(\mathrm{D}\)xg2 \(\mathrm{E}\)d4, and Black has a large advantage.

b23) 18 且b2 且×g2 (18 ... 包f3+? 19 且×f3 且×f1 [19 ... 皆×f3??







Kasparov makes his move and offers a draw ...

20 營xg7 mate] 20 營xf6 gxf6 21 Дxb7 邑ab8 22 Дc6 ±) 19 登xg2 登f3+ 20 登g1, and now I think the best move is 20 ... h5! threatening a quick 21 ... h4, making White's king position tender. Less accurate is 20 ... 邑ad8 21 營c2 h5 22 Дxe5!, when 22 ... 邑xe5 probably gives Black about enough for the pawn, but not more, and 22 ... h4? 23 邑fd1! h3 24 ⑤f1! suddenly gives White a winning position.

b4) 17 월h1 is a slightly wacky possibility. White gets a certain amount of compensation for the exchange: 17 ... 호×e4 18 요×e4 요×f1 19 합×f1 ව×c4 20 요d5! වe5 (20 ... 쌀e5? 21 쌀×c4 쌀×a1 22 요×f7+ 쌀h8 23 요×e8 萬×e8 24 쌀×c5 is not good, but 20 ... 회d6!? 21 요b2 쌀g5 22 쌀×c5 畐ad8 is interesting) 21 요b2 畐ad8 22 e4 and White threatens 23 f4, so Black should either play 23 ... 쌀f6 or 23 ... 畐×d5 24 e×d5 f6 25 畐e1 쌀f8. My feeling is that Black should be able to prove an advantage, but the position is murky.

b5) 17 ②d2 ②×g2 18 ⑤×g2 ☐ad8 is unclear. Black has fairly good compensation for the pawn because of his lead in development and White's weaknesses on both sides of the board. Still, a pawn is a pawn, so the most I will say is "unclear." One cute line is 19 ②b2 b6! 20 ⑤×e5?? ⑤b7+!



... and the players discuss the game while Arbiter Carol Jarecki looks on.

Anand's idea was to liquidate the position and reach a positional draw. White would have an extra pawn but also a weak c4 pawn and opposite colored bishops, thereby giving Black enough counterplay for equality. There are two flaws with this idea. First, White has a simple tactical trick that allows him not to trade his light-squared bishop for the e4-knight, and second, even when he does do so, the position is not so dead-drawn as both players thought.

17 @xf3 @xe4 18 @xe4?

Several days later, we were chatting about something else, and somehow the subject turned to this game. Anand then admitted rather sheepishly that he had realized during the interim that this move was not forced, as he and Kasparov and virtually all the other grandmasters had thought, because after 18 \$\colon 2 \times 65\$, White can play simply 19 \$\times 62!\$, when Black cannot play 19 ... \$\times \times 33?? because of 20 \$\colon 63 + -\$. But that means that White gains a crucial tempo that allows him to consolidate his extra pawn: 19 ... \$\colon 66\$ (to defend the \$\times 65\$) 20 \$\colon 2 \times 4 ad 8 21 \$\times 4 ad 1\$, and White is up a solid pawn, although the weakness of his queenside and Black's well-centralized pieces do still give Black some chances to drum up play.

18 ... 🗠×e4 19 f3 ⇔e7 20 e4 Дe6 [3]

At this point, I was nervous that Anand was going to have to defend a worse position for a long time. All the other grandmasters were anticipating a long game to come. Moments later those of us in the press



3 □ Kasparov-Anand (4) • 20 ... ≜e6

room saw on the monitor that the players were shaking hands. Draw? What had happened?

What had happened is that Kasparov had played his next move and offered a draw, which Anand had immediately accepted.

21 Qe3 ½-½

After this move, it is true that White has no advantage, because Black plays ... 邑ad8, ... b6, ... f6, ... 皆f7, and Black has good counterplay against White's c-pawn. But the text move is not the best. Better is 21 鱼b2! f6 22 e5! f5 (22 ... fxe5 23 邑ae1 opens up lines for White, and if 23 ... 皆f7 24 邑xe5 鱼xc4?, then 25 邑f5! wins for White) 23 邑fd1 皆f7 (23 ... 邑ad8 24 邑d6!) 24 邑ac1. Black is certainly not dead, but White

has every reason to continue.

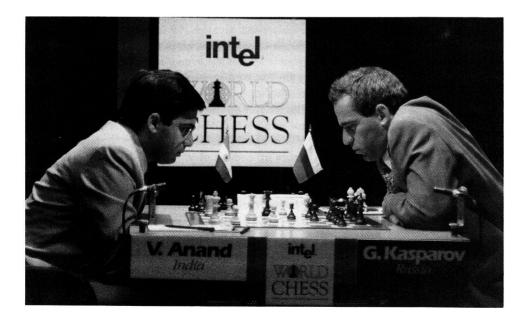
It was a strange case of double-blindness. Both players seemed almost hypnotized by the idea that the position was leading inexorably to a draw, when in fact there were many subtle twists and turns possible at every move.

After 4 games: Kasparov 2, Anand 2

GAME 5

Monday, 18 September 1995

When an opening variation works as well as Anand's play did in game 3, you have to repeat it if you don't think there is anything wrong with it. So of course Anand repeated the variation in this game, and of course Kasparov anticipated it. Kasparov must have put in some good preparation because he played the opening superbly. After equalizing easily he even achieved an advantage, but missed one crucial move in an important variation. After playing less strongly than he could have,



Kasparov was content to draw.

This was the fifth draw in a row, and more remarkably, the fifth draw offer in a row by Kasparov.

ANAND-KASPAROV, NEW YORK (M/5) 1995 **SICILIAN DEFENSE B85**

1 e4 c5 2 Df3 d6 3 d4 c×d4 4 D×d4 Df6 5 Dc3 a6 6 De2 e6 7 0-0 Qe7 8 a4 2c6 9 Qe3 0-0 10 f4 쌀c7 11 쌓h1 트e8 12 Qd3 2b4 13 a5 具d7 14 分f3 耳ac8!

An early indication that Kasparov had done his homework. He does not let his queen get in the way of his queen's rook as it did in game 3.

15 쌀e2 ቧc6 16 ቧb6 쌀b8 [I] 17 幻d4

This was one of the ideas we had looked at against Black's 14th move, and we had thought that White had good chances for an opening advantage. But we had not taken enough notice of the plan Kasparov chose here:

17 ... ②×d3! 18 c×d3 d5! [2]

When Black turns a Scheveningen Sicilian into a French Defense structure, he is normally consigned to passivity if his knight cannot hop to e4 or White has not weakened himself with an early g4 push. In this case the position of White's bishop on b6 gives Black extra chances.

19 \#f3

Anand played this after a long think, and was clearly not happy. Neither was his team, by the way. White had several choices and it is difficult to tell what is best:

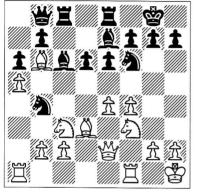
a) Most principled is 19 e5 2d7, when White must go after Black's king to compensate for Black's play on the queenside. If White rescues

> the bishop by 20 ②xc6 bxc6 (or even 20 ... 罩xc6), Black's play on the queenside will be more than equal to White's nebulous attack on the kingside. Thus White should sacrifice the pawn, but it is hard to drum up enough play:

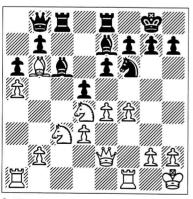
> a1) 20 \(\text{\text{\text{b}}}\) \(\text{\text{b}}\) \(\text{\text{b}}\) \(\text{21}\) a×b6 \(\text{\text{\text{a}}}\) \(\text{c5}\) 22 \(\text{\text{b}}\) f3 makes sense, to threaten 23 2g5, but Black is in no rush to capture the b6 pawn, and after 23 ... 呂f8! it is not clear that White's attack will be sufficient.

> > a2) 20 \g4 and:

a21) 20 ... ⊈c5 21 ᡚce2 Д×b6 (21 ... ᡚ×b6 22 a×b6 ≜×b6 is also interesting) 22 a×b6 €×b6 23 화f3! was suggested by Larry Christiansen in Chess Life. His idea is to follow up with 2g3-h5 or 2g3 and



Anand-Kasparov (5) • 16 ... 468



2 🗆 Anand-Kasparov (5) • 18 ... d5

f4-f5, and I must say this looks like a crucial test.

a22) 20 ... ②xb6 21 axb6 \(\text{Qc5} \) 22 \(\text{Df3} \) \(\text{Qxxb6} \) 23 \(\text{f5}! \) (23 \(\text{Qe2} \) intending \(\text{Qg3} \) is similar to Christiansen's suggestion mentioned above, and in my opinion is a more promising way to continue) exf5 \(24 \) \(\text{Wxf5} \) \(\text{Qd8!} \) is given by Seirawan in \(\text{Inside Chess.} \) The point of Black's last move is to prevent 25 \(\text{Qg5} \). After Black's last move Seirawan concludes, "White's compensation isn't convincing." I agree.

b) Another way to play on the kingside is 19 \(\frac{1}{2} \) \(

c) An interesting suggestion was made by Seirawan: 19 f5!? e5 (19 ... exf5? 20 &xf5 dxe4 21 Ad4! is good for White, but 19 ... dxe4 20 fxe6 fxe6 might be okay, although of course the best Black could hope for

against good play would be equality) 20 ₺xc6 bxc6 21 ₺a4 [3], and Seirawan stops here, saying White has "pressure against Black's queenside." My analysis continues:

c1) 21 ... 2d7 21 \(\text{ ffc1 } \) 2d8 22 \(\text{ fc3!} \) could be quite nice for White, as he protects the b6 square indirectly by the possibility of pinning a piece that would land there, and also enables the rooks to double along the c-file.



c2) Therefore, more promising for Black is 21 ... c5!? with the idea of 22 ... c4. White can meet this by:

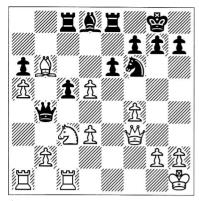
c21) 22 ©c3 d4! 23 ©a4 (23 ©d1 ©d7 and 23 ©d5 ©xd5 24 exd5 Дd8 are good for Black) 23 ... c4! 24 dxc4 $\stackrel{.}{\oplus}$ b7 25 $\stackrel{.}{\Box}$ ae1 Дb4 wins the e-pawn and gives Black a massive center, as after 26 $\stackrel{.}{\oplus}$ d3 $\stackrel{.}{\oplus}$ c6 27 b3 $\stackrel{.}{\Box}$ xe1 28 $\stackrel{.}{\Box}$ xe1 $\stackrel{.}{\Box}$ d7 (28 ... $\stackrel{.}{\Box}$ g4!?) I don't think White has quite enough for the exchange.

c22) 22 b3 營b7 23 莒ae1 d×e4 24 d×e4 c4! 25 b×c4 營c6 is better for Black.

c23) 22 exd5 e4!? (22 ... $\$ 2xd5 23 $\$ 3ac1 looks fine for White, e.g., 23 ... $\$ 2xb6 24 $\$ 2xb6 $\$ 3cd8 25 $\$ 3c4!? $\$ 3d6 26 $\$ 3f3) and now White has another choice:

c231) 23 莒ac1 总d6! (23 ... exd3 24 皆xd3 包g4 25 皆h3 dampens Black's initiative) 24 包xc5 总xc5!? (also 24 ... 总xh2 is unclear) 25 总xc5 皆b5 26 b4 exd3 27 皆f3 包e4 28 邑cd1 d2 ties White up.

c232) 23 d×e4 Ad6 24 Oc3 A×h2 and 25 ... Ae5 gives Black two juicy targets: White's king and his center.



Anand-Kasparov (5) • 26 exd5

c233) 23 Dc3 exd3 (23 ... 2d6 24 Dxe4) 24 \delta \times d3 \times d6 is unclear, but offers White the best chance of the three choices to avoid being worse.

19 ... **2d7** 20 **2**×c6

20 e×d5 e×d5 21 ᡚ×d5 Д×d5 22 ∰×d5 ᡚ×b6 23 2f5 \\$×b6 is better for Black.

20 ... b×c6 21 2a4 \d6!

Kasparov pointed out after the game that 21 ... Ad8 22 f5! gives White too much play against the center and on the kingside.

22 발e3 발b4 23 트fc1 c5 24 발f3 외f6 25 외c3 ₽d8!

Alternatives:

a) 25 ... ⇔xb2 26 exd5 exd5 27 ᡚxd5 ᡚxd5 28 ⇔xd5 =.

b) 25 ... d4 26 e5! ᡚd7 (26 ... d×c3 27 b×c3 and 28 e×f6 is about equal) 27 ②a4 c4 28 Q×d4 c×d3 29 互×c8 互×c8 30 齿×d3 齿×a5 (30 ... 쌀×a4?? 31 萬×a4 耳c1+ 32 요g1 요c5 33 耳d4 +-; 30 ... 耳c4 31 요c3 쌀b5 32 ②b6!) 31 b3 is about equal, but not 31 요c3?! 쌀b5 32 밀d1 2xe5! which wins a pawn for Black.

26 e×d5 [4] e×d5?

In the press conference after the game, Kasparov pointed out that he missed a way to play for more: 26 ... **Qxb6** 27 axb6 曾xb6 28 ②a4 曾b5! (28 ... 曾d6 29 d×e6 莒×e6 30 b4!) 29 dxe6 🗒 xe6 30 d4 c4 31 🖸 c5 (I tried to make 31 b3 work, but after 31 ... \(\mathbb{Z}\) ec6 32 bxc4 [32 @c3? cxb3!] 32 ... 🗒xc4 33 🗒xc4 쌀×c4 Black is better, e.g., 34 幻b6 쌀c1+ 35 當f1 當×f1+36 萬×f1 萬b8) 31 ... 萬d6 32 當c3



Analysis • 32 ... \alpha cd8

\(\mathbb{Z}\)cd8 [5] and Black has the more active pieces and lots of white weaknesses to hit. This would have given Anand a tough uphill battle for a draw. Fortunately, Kasparov missed 28 ... &b5 in his calculations, so Anand drew easily.

27 2×d5 2×d5 ½-½

A draw was agreed on Kasparov's proposal because after 28 \subset \times d5 △×b6 29 a×b6 ⇔×b6 30 ⇔c4 the game is level.

Solid play and a little luck allowed Anand to escape from a bad opening. We were put to work to make sure that he would get more from game 7.

After 5 games: Kasparov 21/2, Anand 21/2

GAME 6

Tuesday, 19 September 1995

After the boring, rather ordinary short draw of game 5 came ... another short draw. But this game was anything but ordinary or boring. The players reached a very difficult, unclear middlegame that quickly became a very difficult, unclear endgame—which was quickly agreed drawn.

At the time I was very unhappy that the game was drawn so quickly. Specifically, I was unhappy that Anand agreed to the draw in a position that seemed to me to be promising for him. A world championship match is a fight. If you have a position that could be good, then you should not be afraid to play it out even if it is complicated. At least, that was how I felt when this game was drawn.

But now we come to an interesting question. On what basis should a player judge whether to continue the game or not, if his opponent offers him a draw? Assuming that there is no special significance to a draw, the answer has to be that it depends upon his evaluation of the position. (A more sophisticated calculus might try to take into account the probability that his opponent, if forced to fight, will play badly, but for now let's leave that issue aside by claiming that it is almost impossible to make such a judgment accurately except in special situations that need not concern us here.) If you believe that you have better winning chances than losing chances, then you should continue. A player who thinks that his winning chances are at least as good as his losing chances but takes a draw anyway is a coward, and foolish to boot. But on what is a player's evaluation based?

It would be nice to say that one's evaluation is based only on "objective factors" of a position. However, if we think about it for a moment, it becomes clear that it is difficult to define what that could mean. Perhaps

you think that objectivity comes from calculating variations. But according to what criteria does one choose which variations to calculate, and according to what criteria does one choose how to evaluate the positions that arise? Evaluating positions and choosing candidate moves is essentially a subjective process.

So let us agree that chess judgment is an inherently subjective enterprise. It follows that Anand and Kasparov each had to make the best subjective judgment possible. Restating what I thought at the time in the terms we are now using, I can say that I thought Anand's judgment was wrong. That is, it is not that Anand thought he had better winning chances than losing chances, but decided to take the draw. Instead, his judgment was adversely affected by the tension at the time; he was overestimating Kasparov's chances and underestimating his own.

Does this mean there is no way to establish relatively objective criteria for evaluating a position? Of course not. The more analysis that is done, the more a position can be reduced to simpler and simpler judgments, which cannot be swayed by one's mood at the time. Furthermore, one can do analysis at a time when one is mainly motivated by the desire to find the truth, rather than in the heat of the moment, when one is largely motivated by ego, or by nervousness, or by the desire to prove somebody (or oneself) right or wrong.

I have spent more than two days analyzing this game, in the tranquility of my home, far removed from the match in space and time. I now think that I was both right and wrong. I was wrong to think that Anand had the better game in the final position. I must say that while Black had chances no worse than White's, neither were they any better. The game was just a mess. Therefore, Anand's judgment was correct in taking the draw, and may have been better than that of Kasparov, who offered a draw in probably the best position he had had throughout the game. (Even so, the final position is still very murky.)

Having said all this, I am sure that Anand would have happily continued this game against almost anyone at any other time, because he would have been trying to win rather than trying not to lose. The same goes for Kasparov. If you are trying not to lose, you tend to find different moves and evaluate positions differently than if you are trying to win. Both players were uncomfortable after Anand sacrificed the exchange, because it is a position that does not suit someone who wants to win without taking the risk of losing. Rather, it is a position that only suits someone who is trying to win. That each player was eager to draw shows that each player was more afraid of losing than eager to win.

It is hard to account for what causes such a mentality. In a sense, each player locked himself into that mentality and reinforced it in the other. I cannot speculate about what it is in Kasparov that made him feel this way, and I will not speculate about Anand. But the effects were clear

to all who watched this match. (By the way, this mindset is not at all normal or necessary to a world championship match. For example, I don't think anyone who has looked at the games from Tal–Botvinnik 1960 or Fischer–Spassky 1972 can say that the same dynamic was at work.) Not only did this mentality produce the first eight draws, but once the equilibrium was broken, it also produced the tornado of decisive results from games 9–14.

I think it would have been better for each player to have been less concerned with losing, less afraid of being one or two points down. I think this game shows that Kasparov was at least as afraid as Anand—since Kasparov's judgment seems to have been less correct than Anand's—but one must acknowledge that Kasparov handled the second phase of the match, from games 9–14, much better than did Anand. For that reason, it was more important for Anand to be less afraid.

I must also admit that during the game I was too optimistic for Anand, because my own subjective judgment was affected by my desire to see him win. It's a lot easier to be brave on the sidelines.

What follows is the best "objectively subjective" analysis I could do of game 6. It will not be sufficient because this game was so complex. I hope at least that this analysis does not contain too many mistakes, and that it is a good foundation on which to base whatever final judgment will be made about this terribly difficult, unfortunately incomplete struggle.

KASPAROV-ANAND, NEW YORK (M/6) 1995 SPANISH GAME C80

1 e4

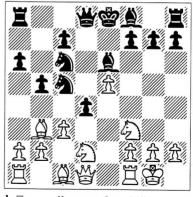
Kasparov shows that he is out for blood in this game. Since he got nothing in games 2 and 4, he switches to his other main weapon, with which he stays for the rest of the match.

 $1 \dots$ e5 2 ହିf3 ହିc6 3 ହb5 a6 4 ହିa4 ହିf6 5 0–0 ହ \times e4

Anand has played almost every opening against 1 e4, but in the last few years he has favored double king-pawn openings in general, and the Open Spanish in particular.

6 d4 b5 7 \(\text{Qb3} \) d5 8 d×e5 \(\text{Qe6} 9 \text{Dbd2} \text{Dc5} 10 \) c3 d4 \(\text{II} \)

All of this is well-known opening theory. In particular, Black's last move tries to use Black's active pieces to solve some of his positional problems, such as the weak d-pawn and his general lack of space. In game 10 of the 1978 World Championship match, Karpov unleashed an amazing novelty against



□ Kasparov–Anand (6) • 10 ... d4

Korchnoi, a move that has remained critical for the variation as a whole, but that has never been popular with grandmasters because the complications it introduces are so wild and difficult to assess.

11 2g5!

By playing this move, Kasparov signals that he has done a lot of homework for this game. Black has three main options now:

a) 11 ... $\forall \times g5$ 12 $\forall f3!$ is the tactical justification for putting the knight on g5. Play is very complex now, and the main line is bizarre:

a1) 12 ... 출d? 13 요d5! b×d5 14 쌀×d5+ 요d6 15 c×d4 ②×d4 16 ②c4! ②e2+ 17 좋h1 쌀f5 18 ②×d6! was very good for White in the game Brondum–Brinck-Claussen, Denmark 1979.

a2) 12 ... 且d7 13 且xf7+ 營e7 14 且d5! 氫xe5 15 營e2 d3 16 營e1 c6 17 f4 營h6 was an old recommendation, but I played a game in London, 1990 against Glenn Flear where I showed that 18 fxe5! followed by 19 ⑤f3 is actually good for White, because Black's king is so weak

a3) 12 ... 0-0-0 is now considered the main line based on one game: 13 鱼×e6+ (13 營×c6 營×e5 14 包有 營d5! 15 鱼×d5 鱼×d5 is okay for Black, as given by Stean) 13 ... fxe6 14 營×c6 營×e5 15 b4 營d5 16 營×d5 exd5 17 bxc5 dxc3 18 包b3 d4 19 鱼a3 鱼e7 20 鱼b4 鱼f6 21 a4 ⑤d7 22 axb5 axb5, from the game Timman—Smyslov 1979. Now Lilienthal gives 23 宣fd1 ⑤e6 24 亘ac1 ⑤f5 25 f3! ⑤he8 26 ⑥d3 as clearly better for White, but in such a crazy position, who knows whether this is correct without more practical tests?

b) 11 ... Ad5 was played by Ivan Sokolov against Anand himself in a game in 1994. In that game, Anand played 12 A×d5 (12 A×f7!? is critical) 12 ... A×d5 13 D×d5 D×b3 14 a×b3 A=7 15 Df3 D×e5 (15 ... d3!? is critical) 16 D×d4 Dg6 17 Af3 A×f3 18 D×f3 and White had a slight edge, although he later lost the game.

The third option is that played by Anand in this game, also chosen by Korchnoi the first time he faced this position:

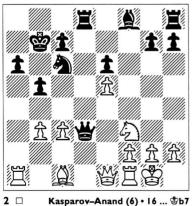
11 ... d×c3 12 ②×e6 f×e6 13 b×c3 ∰d3! 14 ⑤f3

The best move here is 14 △c2! as suggested by Tal during the Karpov–Korchnoi match, and as played by Kasparov himself later in game 10.

14 ... 0-0-0!

Korchnoi played 14 ... \(\text{\tinx}\text{\tinx}\text{\tin\text{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\

15 쌀e1!? ①×b3 16 a×b3 &b7 [2] 17 요e3 17 요g5 right away allows 17 ... 표d5! 18 b4 (18



c4 bxc4 19 bxc4 營xc4 is more dangerous for White than for Black. White loses all the endgames, and Black has an important defensive resource in ... 邑b5) 18 ... h6 19 鱼e3 as suggested by the match bulletin. We can continue:

a) 19 ... g5 (given by the bulletin) 20 且a2, and now best is 20 ... 且g7 with an unclear position, but not 20 ... ②xe5? 21 ②xe5 營xe5 22 營a1 ±, or 20 ... g4 21 ②d4 ②xe5 22 ②xe6 ②f3+ 23 gxf3 gxf3 24 ②f4 營f5 25 營h1 +-.

b) But I think better is 19 ... 且e7 20 且a2 且f8! 21 營a1 (21 且d2 營×c3) 21 ... 且xf3! 22 gxf3 營g6+ 23 營h1 營h5.

17 ... Qe7 18 Qg5!?

Kasparov's idea is to force the exchange of bishops, thus weakening the c5 square.

18 ... h6

18 ... 莒he8!?

19 요xe7 원xe7 20 원d4 원xd4!

This is absolutely forced because passive defense would lead to disaster, e.g. 20 ... #g6? 21 b4! 205 22 2b3 2f4 23 2c5+ 2c8 24 g3 2d3 25 #e3 +-. Anand's understanding is far too good for him to fail to realize that he must sacrifice the exchange, and of course he had foreseen this necessity several moves earlier, but it still takes a lot of energy to play such sharp chess. And this was only a few moves out of preparation. Now the game gets really tough for both players ...

21 c×d4 \\ b3! [3]

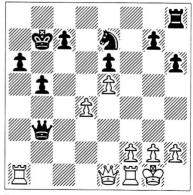
This is the correct pawn to take. It would be a disaster to capture on d4: 21 ... 曾xd4? 22 邑d1! (The important thing for White is to break through to the d7 and e4 squares.) 22 ... 曾f4 (22 ... 曾c5 23 曾e4+ 包d5 24 邑c1! [24 曾g6 曾e7] 24 ... 曾e7 [24 ... 曾b4 25 曾c2 ±] 25 邑fd1 ±) 23 邑d7 邑e8 (23 ... 包f5? 24 曾c3 邑c8 25 邑c1 +-) 24 曾c1! 曾xc1 (24 ... 曾xe5 25 邑e1 +-) 25 邑xc1 包d5 26 邑xg7 ±.

There are also very good general reasons to capture the b3 pawn. Black wants the two connected passed pawns on the queenside, and it is very much in Black's interest to keep as many files closed for as long as possible, so it makes sense not to open the d-file. But such general considerations need to be supplemented by a lot of calculation.

Now what should White play? He has a very difficult choice, and Kasparov spent over half an hour making it.

22 曾e3!?

Kasparov decides to go for an extremely tricky endgame. There were also two tempting ways to try to prosecute his initiative in the middlegame:



3 ☐ Kasparov-Anand (6) • 21 ... 🛱×b3

a) 22 營c1!? and now Black has three interesting moves (22 ... 營d5?? 23 營a3 +- is not one of them):

a1) 22 ... 包d5 at first looks like a mistake, but it turns out to be much less clear than it seems. 23 萬×a6! (23 營c5 營b4! If Black can reach an endgame then in general he has a good position because White's rooks are passive. Jumping ahead a bit, we can see that Kasparov was only willing to trade queens because in recapturing with the f-pawn, White opens the f-file for his rook and also creates another e-pawn to drive the knight away from the d5 square) 23 ... ⑤×a6 (23 ... ⑤c3? 24 營a1 ⑤a4 25 畐b1! 營×b1+ 26 營×b1 ⑤×a6 27 營g6! is winning for White, because the b-pawn is much less good for generating counterplay than the a-pawn that results in the main line) 24 營c6+ ⑤a5 (24 ... ⑤b6



4 □ Analysis • 29 ... 🖺 b8

25 莒a1+ 營a4 26 莒xa4+ bxa4 27 營xe6 莒d8 28 f4! 莒xd4 29 f5 a3 30 f6 莒c4 31 f7 a2 32 f8/營 a1/營 33 營f1 +-) 25 莒a1+ (25 營xe6 is unclear) 25 ... 營a4 (25 ... 營b4?? 26 營c5 mate) 26 莒xa4+ bxa4 27 營c5+ (27 營xe6 莒d8 28 營c6 營b4! 29 營c5+ 營b3 is unclear) 27 ... 營a6 28 營c4+ 營a5 29 f4 莒b8! **[4]** is again unclear.

It looks very dangerous to give the queen and several pawns for two rooks, but the resulting a-pawn is a force to be reckoned with.

I would not be surprised if White had some way to prove an advantage, but it's not obvious what it is.

a2) 22 ... ∃a8 and:

a21) 23 쌀c5!? ᡚc6 (23 ... ᡚd5? 24 띹fc1) 24 띹fc1 쌀d5 25 쌀×d5 e×d5 is unclear.

a22) 23 国a3 皆b4 (23 ... 皆d5 24 国c3 ±) and now:

a2211) 31 曾b2? 曾c4! -+.

a2212) 31 營a1? 營c4! 32 莒c1 營xe6 33 營xc3 營c4! 34 營f3+ (34 營e3 營xc1+ 35 營xc1 a1/營 -+; 34 營xc4 bxc4 35 莒a1 gxf6 36 exf6 c3 37 f7 c2 -+) 34 ... c6 35 莒a1 營d4 36 營f1 gxf6 37 exf6 b4 38 f7 b3 -+.

a2214) 31 f7 a1/曾 32 f8/曾 當×c1 33 曾f3+ 包e4 34 莒×c1 莒a3!! and Black wins.

a222) 24 \address{a}a1!? and now:

a2221) 24 ... ②d5 is possible, but after 25 월b1 營c4 Black is hanging on by just a thread. Still, I do not see any clear way for White to increase his advantage.

a2222) 24 ... 句c6!? is sharper: 25 邑d1 (25 d5!? exd5 26 e6 is unclear) 25 ... 邑d8 26 邑xa6 (26 d5 邑xd5 27 邑xd5 exd5 28 邑xa6 [28 e6 a5] 28 ... 曾d4 [28 ... 曾e7 29 邑a8] 29 e6 [29 曾xd4 ⑤xd4 30 邑a1 b4 31 魯f1 c5 unclear] 29 ... 曾xa1+ 30 邑xa1 句e7 31 f4!? c5 32 g4 c4 33 f5 b4 is unclear) 26 ... 邑xd4 (26 ... ⑤xd4?? 27 邑a7+ wins) 27 邑a7+ (27 邑b1 曾xb1+ 28 曾xb1 曾xa6 and 27 邑c1 邑c4 28 邑b1 [28 邑xc4 曾xc4 29 邑a8 b4 ∓] 28 ... 曾xb1+ 29 曾xb1 鲁xa6 are unclear) 27 ... ⑤xa7 28 邑xd4 (28 曾xd4? 曾xd4 29 邑xd4 c5! is good for Black) 28 ... 曾e7 (28 ... 曾c5 29 邑d7 句c6 30 邑xg7 曾xe5 [30 ... b4!?] 31 曾xe5 ⑤xe5 32 曾f1 b4

33 當e2 當b6 [33 ... b3 34 當d2] 34 f4 ±) 29 當d1 (29 皆b1 當c5) 29 ... 公c6 30 莒d7 皆g5! is unclear.



5 Analysis • 30 h3

implication that Black is worse here. Certainly Black's king is exposed, and his position is very dangerous. If Anand's analysis and conclusion is right, then Black should avoid 22 ... \(\mathbb{H} \) a8.

a3) 22 ... 曾b4 23 莒d1 (23 曾c2?! 曾xd4 24 曾a2 [24 莒fd1 曾xe5 25 曾a2 莒a8 26 莒e1 曾d5] 24 ... 曾b6 allows Black to get away with taking a pawn; Anand pointed out in New In Chess that now 23 曾f4 can be met by 23 ... 包d4 24 曾f7 曾e7) 23 ... 莒d8 (23 ... 包d5 24 莒a3! [24 莒d2 莒f8 is unclear] 24 ... 莒f8 25 曾a1 is dangerous for Black) 24 莒b1 曾a4 25 曾c5 (25 曾f4 包f5!) 25 ... 包d5 (25 ... 莒d7!? 26 莒a1 曾b3 27 莒db1 曾d3 is unclear) 26 莒dc1 b4 and now:

a31) 27 邑c4 邑b8!! is an amazing resource found by the chessplaying program Fritz. (No good is 27 ... a5 28 邑cc1 and the threat of 29 邑a1 is deadly.) Now 28 h3 (28 邑cxb4+ ⑤xb4 29 邑xb4+ ⑤a8! is okay for Black, since White's weak back rank prevents the capture of the queen) 28 ... a5 29 邑cc1 營a6! 30 邑a1 營b5! is unclear.

a32) 27 且a1 쌍b5 (27 ... 쌍d7 28 쌍a5 且a8 29 且c5 ±) 28 쌍×b5+ a×b5 is unclear.

I hope you are not too confused by all this, which is to say not more confused than I still am! I can offer no firm conclusions about this position. I only claim that it is very difficult for White to demonstrate an advantage beyond doubt, and that Black has several ways to continue

after 22 \(\mathbb{G}\)c1!? My hope is that if anybody wishes to continue the analysis of this position, the analysis here will at least serve as a useful beginning.

b) 22 \(\frac{1}{2} \) is also possible. For some reason this direct and dangerous attacking move did not receive much attention in the press room and was not mentioned even in the bulletin, but it looks quite interesting. Black must defend a6, so play might continue: 22 ... \(\mathbb{I}\) a8 23 \(\mathbb{I}\) fc1 (23 볼fb1 쌀d5 24 볼c1 &c6 25 쌀c3 b4! and either Black captures on d4, or he trades queens into a good endgame, e.g., 26 \(\text{\text{\$\exititt{\$\texitt{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\exitititt{\$\text{\$\text{\$\text{\$\text{\$\text{\$\te 26 ... 對×c4 27 耳×c4 a5 28 耳ac1 耳a6 29 d5 [White needs counterplay quickly] 29 ... e×d5 30 罩c5 a4 31 e6 b3 32 e7 ②×e7 33 罩×c7+ 當b6 34 🗒 × e7 b2 35 🗒 b1 a3 and White's extra rook is probably not enough to salvage even a draw) 23 ... ②d5 (23 ... ②c6?? 24 萬×c6! ७×c6 25 萬c1+ 當d5 26 營×c7 +-; 23 ... c6 is possible, but it's a big concession) 24 罩c5 (24 宮cb1 營c4; 24 宮ab1 營d3—both unclear, the recurring mantra!) 24 ... 皆b2!? (24 ... 皆b4?? 25 莒×c7+; 24 ... c6 25 皆d2 should be better for White—once Black has played ... c7-c6, it's much harder to defend all the squares; and if 24 ... \did d3 then 25 \did ac1 \did c8 26 \did a1 looks dangerous, because 26 ... ②f4 can be met by 27 \(\exists \)c6 ②e2+ 28 \(\exists \)h1 ②×c1 29 쌀×a6+ 밥b8 30 ڭ×c1 [30 ڭb6+ is a draw of course] 30 ... 쌀×d4 31 當×b5+ and White is clearly better) 25 国ac1 国c8, and Black may be holding on by the skin of his teeth, e.g., 26 월c6 월b6.

Kasparov's choice demonstrates an intriguing conception of the position. Whereas during the game most of the grandmasters (including me) thought that White's best chances lay in the middlegame with a direct attack against Black's king, and especially in keeping the queens on, Kasparov decides that White ought to aim for the endgame. As I have already mentioned, this endgame is more favorable than some of the ones reached in the analysis above, because White has an open f-file for his rook to penetrate into Black's position, and the possibility of playing e3-e4 at the right moment to kick the knight out of d5. Still, if my analysis of the game is correct, Black's chances in the endgame are not worse, so it may have been correct to keep the queens on after all.

22 ... \\delta ×e3 23 f×e3 \(\delta\d5!\)

There was some discussion of 23 ... 265 in the press room, but the move Anand plays is correct: bringing the knight toward the queenside to help with the advance of his connected passed pawns.

24 當f2!

White correctly brings his king towards the queenside to help blockade the pawns. White's only pieces are rooks and king; rooks are terrible pieces for blockading pawns, so the king is desperately needed.

24 ... \$b6

And of course Black needs his king too.

25 **å**e2

I see two other reasonable moves, but the move Kasparov played looks best.

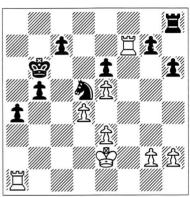
a) 25 \(\frac{1}{2}\) fc1 a5 and now:

a1) 26 e4 의b4 (26 ... 필f8+ 27 딸e2 [27 딸g3 의f4 28 필e1 g5 is unclear] 27 ... 의f4+ 28 딸d2 의×g2 29 d5 [29 필f1 의f4; 29 필g1 필f2+] 29 ... 필d8! 30 필g1 의f4 31 필×g7 e×d5 is also good for Black) 27 딸e3 a4 28 필ab1 의c6 (28 ... 의a6!? 29 필f1 필d8 30 필f7 c5) 29 필f1 (29 필c5? 의×d4! 30 땋×d4 필d8+ 31 필d5 c5+!; 29 필d1 필d8) 29 ... 필d8 30 필bd1 의b4 31 필d2 a3 is good for Black.

b) 25 e4 包b4 26 當e2 (26 闰fd1 c6 27 闰ac1 a5 28 當e3 闰d8 29 闰f1 a4) 26 ... 闰d8 27 闰ad1 (27 闰fd1? 包c2) 27 ... 包c6 28 當e3 (28 d5 包xe5 29 dxe6 闰e8) 28 ... a5 is unclear, but seems to give Black enough counterplay, e.g., 29 闰f7 包xe5 30 莒xg7 包c4+ 31 當e2 a4 32 闰g6 b4 33 莒xe6+ 當b5 34 闰xh6 b3.

25 ... a5 26 莒f7 a4 **[6]** 27 當d2

In the press conference after the game, Anand said he had been nervous about 27 e4, and gave the following line: 27 ... 包b4 (27 ... 包c3+? 28 當d3 b4 29 當c4 +-) 28 單e7 包c2 29 單d1 a3 30 萬×e6+ 當b7! (30 ... c6? 31 d5; 30 ... 當a5 31 單c6) 31 d5 (31 當d3



Kasparov-Anand (6) • 26 ... a4

6 🗆

호×d4!) 31 ... a2 32 합d3 (32 d6? 호d4+) 32 ... a1/할 33 볼×a1 호×a1 34 항c3 필a8 35 필e7, and Anand said he was worried because his knight seems so out of play, but Seirawan in *Inside Chess* says that the assembled analysts thought Black was not worse after 35 ... 항b6, and I think that is right: 36 필e6+ (36 필×g7 c5!) 36 ... 항b7! (36 ... 항c5?? 37 필c6 mate; 36 ... 항a5 37 필c6 항a4 is unclear) 37 항b2 (37 필e7 항b6 =) 37 ... b4! 38 필e7 (38 d6 c×d6 39 e×d6 b3) 38 ... 항b6 39 d6 c×d6 40 e×d6 b3 and Black's play gets there before White's.

27 ... c5?

In such a difficult position, it is rather harsh to question this move— I only mean to highlight that it seems to turn a position that is at least equal for Black into one that, with best play, is better for White. The correct move seems to be 27 ... \(\mathbb{Z}\)ds! and now:

- b) 28 \(\mathbb{Z}\)c1 a3 and now:
 - b1) 29 \(\mathbb{I}\) a1 b4 30 \(\mathbb{I}\)×g7 c5!
 - b2) 29 e4 包b4 30 莒c×c7 (30 當c3 包a2+; 30 當e3 a2) 30 ... a2 31

필b7+ (31 필a7 ᡚa6; 31 필c1 필xd4+ 32 항e3 ᡚc2+) 31 ... 항a5 32 필a7+ ᡚa6 33 필f1 필xd4+ 34 항c3 필a4 35 항b2 (35 필a1 항b6 36 필xg7 ᡚc5) 35 ... 항b6 36 필xg7 ᡚc5.

b3) 29 \(\mathbb{Z}\times g7\) b4 and now:

b31) 30 필g6 (30 필b1 c5!) 30 ... b3 31 필×e6+ 활b5 32 필c5+ 활b4 33 필a6 b2 34 활c2 필f8! and the b-pawn is scoring.

b32) 30 當c2 莒f8! (30 ... 氫xe3+ 31 當b3 莒xd4 32 莒gxc7 包d5 33 莒7c6+ 當b7 34 莒xe6 莒d3+ 35 當c4 a2 36 當xd3 b3 37 莒f6! 氫xf6 [37 ... b2 38 莒ff1] 38 當c3 +-) 31 當b3 (31 莒g6 莒f2+ 32 當d3 b3 33 莒xe6+ 當b7) 31 ... 莒f2 32 莒c2 莒f1! is strong, e.g., 33 當a2 氫c3+ 34 莒xc3 bxc3 and one of the pawns queens.

c) 28 萬×g7 c5 29 d×c5+ (29 萬g6 包c7! 30 魯c3 c×d4+ [Anand suggests 30 ... c4!? 31 e4 魯a5 32 萬×h6 萬c8! in New In Chess] 31 e×d4 魯a5 seems to give Black good play, e.g., 32 萬×h6 [32 萬g7 b4+ 33 魯c4 包b5] 32 ... b4+ 33 魯c4 b3 34 魯c3 [34 萬b1 包b5] 34 ... 包b5+ 35 魯b2 萬×d4) 29 ... 魯×c5 30 萬c1+ (30 萬g4 包b6+ 31 萬d4 [31 魯c3 b4+!] 31 ...

置×d4+ 32 e×d4 ⑤×d4 and Black's passed pawns are very dangerous) 30 ... ⑤b6 (30 ... ⑤b4!? is interesting, e.g., 31 ☐b1+ [31 ☐g4+ ⑤a5 32 ☐d4 ☐f8 33 ☐e1 a3] 31 ... ⑤a5 32 ☐g4 b4 33 ☐d4 ☐b8) 31 ☐g4 ⑤f4+!? 32 ⑥c2 [77] and now:

c1) 32 ... 莒c8+? 33 當b1 莒xc1+ 34 ⑤xc1 is good for White, and after 34 ... 包d3+ either 35 ⑤c2 a3 36 ⑤b3! or 35 ⑤b1 ⑤c5 36 闰g6 ⑤d5 37 莒xh6 b4 38 闰h4 ⑤c5 39 闰d4 ⑤xe5 40 h4 ⑤c4 41 h5 wins.



✓ ■ Analysis • 32 🕏 c2

c2) Better is 32 ... △d5!, which of course invites a draw with 33 ७d2. I see nothing better for White: c21) 33 ☐e4 ₺a5 is unclear; c22) 33 ☐d4 ⑤xe3+ 34 ₺d3 ⑤d5; c23) 33 ☐e1 ₺a5 is unclear; c24) 33 ₺b1 ⑤xe3 34 ☐g6 ⑥c4 35 ☐xe6+ ₺a5 (35 ... ₺c5 36 ☐d6!?) 36 ☐xh6 ₺b4 37 ☐h3 ☐d2 38 e6 ☐e2 can only be better for Black.

28 e4 **[8]** ½-½

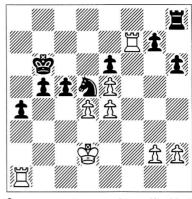
Kasparov offered a draw with this move, which Anand accepted after only ten minutes. It seems that White can show an advantage after either knight move, although it is by no means cut and dried:

a) 28 ... 包c7 29 闰d7 (Anand suggests in New In Chess that 29 d×c5+! ②c6 30 ③c3 is even stronger, e.g., 30 ... 包a6 [30 ... 呂d8 31 딜e7! ±] 31 딜e7 ②xc5 [31 ... ③xc5 32 딜xe6] 32 딜d1! ±, and Daniel King in his book on the match completes this analysis by pointing out that 30 ... 딜c8 31 딜e7 ⑤xc5 32 Rc1! b4+ 33 ⑤b2+ ⑤b6 34 딜c4 is winning for White) 29 ... cxd4 (29 ... c4 is possible, but I have no faith in Black's position; his pawns and pieces are badly placed now) 30 딜c1 ②a6 (30 ... 딜c8 31 딜d6+ ⑤b7 32 딜xd4 should be good for White, as Black's pieces

are awkward and passive along the c-file and the seventh rank) 31 邑d6+ 魯a5 32 邑×e6 is messy, but if I had to I would bet on White. Compare to variation b2 below.

b) 28 ... 2b4! is better, and now:

b1) 29 dxc5+ \$xc5 (29 ... \$c6!? is an important idea, the more so since the main line looks good for White; the game might continue 30 \$c3 [30 且e7 且d8+ 31 \$c3 \$xc5 32 且c7+ \$b6 {32 ... \$c6!? looks promising} 33 \$xb4 \$xc7 34 \$xb5 且b8+ is given by the match bulletin as better for Black] 30 ... \$xc5 [30 ... \$2a6] 31 且c7+ \$2c6 unclear) and two roads diverge:



3 ■ Kasparov–Anand (6) • 28 e4

b11) Not strong enough is: 30 \(\mathbb{Z}\)c1+ \(\mathbb{Z}\)b6

(30 ... 愛d4 31 邑b7) 31 邑e7 (31 邑d7 a3 32 邑d6+ 愛a5 is unclear) 31 ... 邑d8+! 32 愛e2 a3 33 邑c3! (33 邑×e6+ 愛a5 34 邑c3 愛a4 35 邑e7 邑a8) as played in an exhibition 10-minute game between Walter Browne and Maxim Dlugy after Anand and Kasparov had agreed to a draw, so that the spectators could see the endgame tested in practice. I think that Dlugy's response with Black (33 ... a2) was not correct:

b111) 33 ... a2 34 萬×e6+ 當b7 35 萬e7+ 當b7 36 萬e6+ 當b7 37 萬a3 萬d4 38 萬a5 萬×e4+ 39 當d2 萬d4+ 40 當c3 ±.

b112) Interesting is 33 ... 트d3!? 34 트×e6+ 含b7 35 트e7+ 含b6 36 트c8! (36 트e6+ 含b7! = [36 ... 含a5?? 37 트×d3 包×d3 38 含×d3 a2 39 트e8 +-]; 36 트×d3 包×d3 37 트f7?? 인c1+! 38 옵션2 a2 -+) 36 ... a2 37 트a8 트d8 38 트xd8 a1/쓸 39 트d6+ 인c6 40 트ee6 with an unclear position.

b113) However, 33 ... 莒a8!? looks fine for Black: 34 莒×e6+ 當b7 35 莒e7+ (35 莒c1 a2 36 莒a1 包c2; 35 莒f3 包c6 36 莒f7+ 當b6; 35 莒g3 包c6 36 莒xg7+ 當b6 37 莒gg6 莒c8 38 莒gf6 [38 莒d6 b4] 38 ... b4 39 當d2 a2 40 莒f1 當b5 unclear) 35 ... 當b6 36 莒e6+ (36 莒xg7 a2 37 莒c1 a1/營; 36 莒c1 a2 37 莒a1 包c2) 36 ... 當b7 =.

b12) But quite good for White is: 30 邑d7! 莒f8 31 邑d6 (31 邑c1+ ⑤b6 32 邑d6+ ⑤a5 33 邑c7 [33 邑xe6 a3 34 邑c7 ⑤a4 35 ⑤c3 ⑤a2+ 36 ⑤c2 ⑥b4+] 33 ... ⑥a2 34 邑xe6 is messy, but probably also good for White) 31 ... ⑤c4 32 邑xe6 邑f2+ 33 ⑤e3 邑xg2 34 邑d6 ⑥c2+ (34 ... 邑g5 35 邑d4+ ⑤c3 36 邑a3+ ⑥b2 37 邑xb4 ⑥xa3 38 邑xb5 is good for White because the Black king is stuck on the edge, and the e5 pawn is extremely dangerous) 35 ⑤f3 邑g5 36 邑c1 ⑤b3 37 邑b1+ wins the b-pawn, as 37 ... ⑤c3 38 邑c6+ ⑥d2 (38 ... ⑥d3?? 39 邑d1 mate) 39 邑b2 snares the knight.

b2) 29 \(\mathbb{E}=\)? might be even better: 29 ... c×d4 30 \(\mathbb{E}\)×e6+ \(\mathbb{E}\)a5 31 \(\mathbb{E}\)d6 \(\mathbb{E}=\)8 (31 ... \(\mathbb{E}\)f8 32 e6 \(\mathbb{E}\)f2+ 33 \(\mathbb{E}\)d1! [33 \(\mathbb{E}=\)1 \(\sigma\)d3+ 34 \(\mathbb{E}\)d1 \(\sigma\)b2+ =] 33 ... \(\mathbb{E}\)f1+ 34 \(\mathbb{E}=\)2 \(\mathbb{E}\)×a1 35 e7 d3+ 36 \(\mathbb{E}\)×d3 \(\mathbb{E}\)×d3 37 \(\mathbb{E}\)×d3! +-;

Keene in his book on the match suggests 31 ... ②a6!? to reroute the knight to c5, which looks to me like a good idea and perhaps Black's best move) 32 e6 Ee7 33 Ea3 [9] and White's forward e-pawn is very dangerous while Black's pieces are awkwardly placed. I would favor White although I could not say that matters are clear.

But none of this was played.

After 6 games: Kasparov 3, Anand 3



GAME 7

Thursday, 21 September 1995

We had decided that Anand would play 12 Ad3 against the Scheveningen Variation one more time before switching to 12 Af3 as later played in game 9. We wanted to explore a particular idea. However, only a few hours before the game, we realized that our idea in the 12 Ad3 line was not as promising as we had thought. That left us without a good line because it was too late to prepare 12 Af3 properly.

Of course we were not without a contingency plan, and the line played in this game was it. Correctly played, it holds out reasonable chances for an edge. Unfortunately we lacked time to work out all the kinks, and Anand did not have enough time to adjust his attitude. The line we had been hoping to play was much sharper; in addition to looking at the details of the new position, Anand also had to adapt himself to a wholly different style of play.

As one can tell from the game, he did not manage to make that adjustment. This fact, coupled with accurate play by Kasparov, led to yet another short draw.

ANAND-KASPAROV, NEW YORK (M/7) 1995 SICILIAN DEFENSE B85

1 e4 c5 2 회f3 d6 3 d4 c×d4 회

성 회f6 5 회c3 a6 6 Дe2 e6 7 0-0

Дe7 8 a4 회c6 9 Дe3 0-0 10 f4 쌀c7 11 慘h1 莒e8 12 且d3 회b4 13 a5

且d7 14 회f3 莒ac8 15 且b6 쌀b8 16 e5!? d×e5 17 f×e5 회fd5 18 회×d5

e×d5! 19 딜e1

The idea of this move is to allow White to recapture on d3 with the queen, which is impossible after, e.g., 19 h3 ②×d3, as 20 ≝×d3 △b5 skewers the queen and rook.

19 ... h6!? 20 c3 公×d3 21 營×d3 Qc5 [1] 22 營×d5

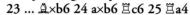
If White wants to try for an advantage, he must refrain from this capture. Now the position peters out to dead equality.

22 ... ⊈e6 23 \d2

23 營xc5 邑xc5 24 요xc5 且d5 25 且d6 營c8 is good for Black, as his bishop is stronger than White's. Black has the easy plan of playing

against White's weakened kingside, while White has

no corresponding clear plan.

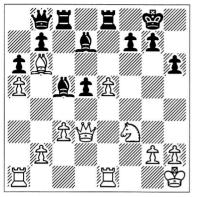


25 \d4 \d8 =.

25 ... \(\mathbb{Z}\times b6 \\ \frac{1}{2} - \frac{1}{2}\)

Anand accepted Kasparov's draw offer. After 26 \bullet d4, for example, the game is level and neither side has any play to speak of.

After 7 games: Kasparov 31/2, Anand 31/2



I 🗆 Anand-Kasparov (7) • 21 ... 🖺 c5

GAME 8

Friday, 22 September 1995

Game 8 has some curious similarities to game 6, as well as some interesting differences. Once again Kasparov played 1 e4, and again Anand defended with 1 ... e5—but this time the opening was a Scotch Game rather than a Spanish Game. Just like game 6, a tough fight ensued in which one side sacrificed the exchange—but this time Anand was ahead the exchange rather than behind. Just like game 6, a position with a lot of play was soon agreed drawn—but this time the final position was actually equal.

This game featured a hard-fought battle in a difficult endgame. It was also another triumph for Anand's opening preparation. Twice now he had defended against Kasparov's most aggressive white openings and twice he had reached perfectly satisfactory positions. I personally was slightly disappointed that Anand did not push his position a little harder (see the note to Black's 19th move), but overall I was happy.

Many observers were chagrined that another battle had ended in a draw. Indeed this game set the record for the most consecutive draws at the start of a world championship match. (It should also be noted that the previous record was from Karpov-Korchnoi 1978, which was played under the unlimited-games format, with the winner being the first to win six games. An unlimited match encourages caution, because neither player is hurt by a draw.)

I was not worried, though. Anand was showing considerable energy with the black pieces, and I knew that Anand's play with white would sharpen considerably in the next game. This game was drawn in 22 moves, yes, but what a draw! With so much energy in the air, it was inevitable that somebody would win soon. When that happened I felt that a storm would break.

KASPAROV-ANAND, NEW YORK (M/8) 1995 SCOTCH GAME C45

1 e4 e5 2 2f3 2c6 3 d4!?

Until 1990, the Scotch was an obscure, even archaic opening. Then Kasparov adopted it against Karpov in their world championship match and continued to use it consistently in tournaments. Now, although it is not considered as dangerous for Black as the Spanish Game, it must be taken seriously. This is the third world championship match in which Kasparov has used the Scotch, so we may count it as a permanent part of his repertoire.

3 ... e×d4 4 ᡚ×d4 ᡚf6 5 ᡚ×c6 b×c6 6 e5 營e7 7 營e2 ᡚd5

This is considered Black's best response. If White plays 5 ©c3, then 5 ... Ab4 is supposed to be all right for Black, so Kasparov has made this extremely murky line his specialty.

8 c4 2a6 9 b3

Kasparov has consistently played this line, maximizing his structural advantage but falling farther behind in development. Black has previously played 9 ... 0–0–0, 9 ... \(\text{\text{\$\text{\$\text{\$h}}}}\)4, and 9 ... g6 in this position, but Anand now springs a novelty that he had analyzed at home.

はははははは はははは を を を Casparov-Anand (8)・9 ... g5

9 ... g5!? [1]

During the game, people were speculating that this move was the child of Jonathan Speelman. While that is certainly a good guess, it ignores the other creative specialist on our team, Elizbar Ubilava, who was in fact the true father of this move. The move is obviously similar to 9 ... g6 in many respects, and one should compare it to the lines that arise from that move. But it also has its own points, namely that it controls the f4 square, and also allows Black to play £64-g6 at times.

10 Aa3

This move provokes a forced sequence through move 15. Kasparov thought only 10 minutes before playing this move, so it seems that he was playing the

same preparation he had against 9 ... g6 (and indeed in the brief post mortem with Anand he made reference to a game played with 9 ... g6). However, the position is not exactly the same, and the sequence that Anand plays in the game works better with the pawn on g5 than with the pawn on g6.

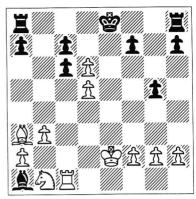
10 ... d6 11 e×d6 營×e2+ 12 Д×e2 且g7 13 c×d5 Д×e2 14 登×e2 且×a1 15 邑c1! [2] 0-0-0!!

Although both sides have two pawns under attack, Black chooses to ignore all the attacks and castle into his shattered queenside! But the

move makes perfect sense. The variations below show that Black ought not to capture either pawn, and he needs to bring his rooks into the game as quickly as possible. Furthermore, although his king will be a little unsafe, it will also be active, and that is more important in this position.

a) 15 ... c×d5 16 萬×c7 氧f6 (16 ... 0-0 17 d7 +-) 17 氧c3 (17 d7+!? 當d8 18 萬b7 is also interesting) is clearly better for White, for example 17 ... 魚×c3 18 萬×c3 當d7 19 萬c7+ 當e6 20 萬e7+.

b) 15 ... cxd6 16 \(\mathre{\pi}\)xc6! (after 16 dxc6 0-0-0 17 \(\mathre{\pi}\)d2 \(\mathre{\pi}\)e5 18 \(\mathre{\pi}\)c4 \(\mathre{\pi}\)he8 Black stands well, because the c-pawn is as much a weakness as a strength) 16 ... \(\mathre{\pi}\)e5 (16 ... 0-0 was played in one game, Kuksov-



2 ■ Kasparov-Anand (8) • 15 \(\mathbb{E}\)cl

Aleksandrov, 1991, except in that game Black's g-pawn was on g6. The game continued 17 $2\times d6$ $2 \times d6$

Until Anand played this move, the assembled grandmasters had thought that White was better. After seeing this move, they all realized that Black was playing for the advantage.

16 \(\mathbb{Z}\) \(\times 6 \(\mathbb{Z}\) he8+ [3]

This is certainly a natural move, but after the game Yusupov suggested that since Black can give this check later, and since White in the game plays 17 當d3 and 19 當xc3, perhaps Black could usefully refrain from giving the check now and play just 16 ... 罩d7!?

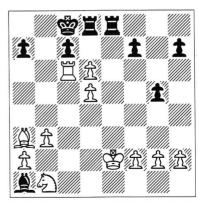
At any rate, after this check it is not obvious where White should

move the king. Kasparov thought 37 minutes on that question. He was quite right to think long and hard here. The position is critical, and White must choose not just a response to check, but a whole plan. It's important to get that plan right.

17 當d3

There was some point to moving the king to f3 instead: 17 &f3 and now

- a) 17 ... 鱼e5? 18 莒×c7+ 當b8 19 莒e7! ±.
- b) 17 ... \(\mathbb{I}\)d7 and again we diverge:



3
Kasparov-Anand (8) • 16 ...
he8+

he trades one pair of rooks and provokes White's pawn to d6, because on d6 it loses control of important light squares, thereby coordinating badly with the bishop, and also is vulnerable to capture. The fact that Black has his bishop against White's knight helps even more, because the bishop is a stronger piece and in particular can attack the d6 pawn.) $21 \ \text{2c4} \ (21 \ \text{g4}? \ \text{fxg4} + 22 \ \text{2xg4} \ \text{Ee2} \ \text{7}) \ 21 \dots \ \text{Ee4} \ \text{7}, e.g., 22 \ \text{2c5} \ \text{2d4}!$

b2) Correct is 18 2d2, and this is not surprising. Why should White want to exchange his powerful rook on c6 and aggressive pawn on d6 for Black's passive rook on d7 and pawn on c7? Now Black has to find a good move.

b21) 18 ... De5? (18 ... f5? 19 Dc4 is also good for White; notice that 19 ... De5 simply transposes to the main line of this variation) 19 Dc4 f5 (We will see 18 ... De5 again in the analysis of 17 Dd3 Dd7 18 Dd2, but in that position Black can capture on h2, which makes all the difference. Here if Black plays 19 ... Dxh2 White just plays 20 g3 and then 21 Dg2 to win the bishop) 20 g3 (20 h3 h5) 20 ... g4+ 21 Dg2 ± . Black is practically in zugzwang, i.e.,

b211) 21 ... 當b8? 22 包xe5 莒xe5 23 dxc7+ 莒xc7 24 Qd6 +-. b212) 21 ... 當b7? 22 包xe5 莒xe5 23 dxc7 莒xc7 24 Qd6 +-. b213) 21 ... 當d8 22 dxc7+ 莒xc7 (22 ... Qxc7 23 d6 ±) 23 闰h6 闰d7 24 d6 ±.

 b214)
 21 ... Qd4 22 dxc7 Ee2 (22 ... Exd5 23 包d6+ Exd6

 24 Exd6 Qb6 25 Ed5 +-)
 23 管f1 Exf2+ 24 管e1 Exd5 (24 ... Exa2

 25 包d6+)
 25 包d6+ Exd6 26 Qxd6 Exa2 27 Qf4 Qb6 28 Ef6 +-.

b22) Much better (and the only good move I see) is 18 ... 邑e5 19 公c4 ڭ×d5 20 含e4, and we transpose to a crucial variation from 17 曾d3 트d7 18 외d2 트e5 19 외c4, etc. The match bulletin gives the might add that 21 ... 国d5 22 Qc5 f5 23 Qxa7 &b7 24 dxc7 国xc7 25 트×c7+ 含×c7 26 b4 is better for White.) 22 요c5 and the bulletin stops here, concluding that White is better. But Black can still play 22 ... \(\mathbb{L} \, \mathcal{C} \), and after 23 总×a7 當b7 24 d×c7 莒×c7 25 莒×c7+ 當×c7 it's hard to assess this position. Black is better placed than in the variation starting with 21 ... \(\mathbb{I}\)d5, because the bishop is more active on c3 and the rook is dangerous on d1—it threatens to go to g1 or h1 and harass White's kingside. I have to call this position unclear. By the way, another theme we will encounter time and again in this endgame is that White has "too much kingside." That is, if he had only an f-pawn and g-pawn, he could protect all his pawns easily by putting them on f2 and g3—but with an h-pawn, it is difficult to protect that third pawn. This is particularly true with Black's g-pawn on g5, and this is one important reason that the pawn is better on g5 than on g6.

c) But the most ambitious move, and the move to try to exploit the position of the White king on f3 instead of d3, is 17 ... \(\mathbb{Z} = 5! \)? This move

c2) 20 d7 ፱8×d7 (20 ... ቄc7!? 21 ቧb4 a5 22 ቧd2 ፱8×d7 23 ፱×d7+ ቄ×d7 24 ቄe2



4 □ Analysis • 19 ... 🗒×d5

=) 21 🗒 × d7 💆 × d7 22 & e2 =. Actually, it is hard to give a completely accurate assessment of this endgame; I call it "equal" because I think that neither side has a serious chance to win.

c3) 20 魚b4!? a5 (20 ... 萬b5? 21 魚c3! 魚xc3 22 氫xc3 and 23 氫e4 ±) 21 Дd2 (21 Дc3?? 魚xc3 22 氫xc3 萬d3+; 21 Дa3?? 萬d1; 21 Дe1!? 置8×d6 [21 ... 萬d1? 22 Дxa5] 22 氫a3 萬e6 23 氫c2 unclear) 21 ... 萬8xd6 22 營e2 h6 is unclear. I guess I should say that it is "dynamically equal," which means that I would be about equally happy to take either side, yet I don't think the position is a clear draw.

Did Kasparov make the right decision? That depends upon how one compares the positions that come from 17 \$\frac{1}{2}\$ \$\frac{1}

17 ... 罩d7 18 公c3!

This was Kasparov's idea behind 17 當d3. If White plays 18 ②d2, then 18 ... 鱼e5! **[5]** (18 ... 邑e5 19 ②c4 邑×d5+ 20 當e4 transposes to note *b22* to move 17 above), as found and analyzed by Ilya Gurevich in the match bulletin.

Now White has two possible lines:

a) 19 ②c4 (the only move analyzed in the match bulletin) 19 ... ②xh2! 20 g3 h5! 21 dxc7 (21 ☎d4 ②g1) 21 ... ※xd5+ 22 ☎c3 h4 and now:



5 □ Analysis • 18 ... 💂 e 5

a1) 23 \triangle d6+ (again the only move analyzed in the bulletin) 23 ... $\Xi \times$ d6 (the bulletin stops here, correctly stating that "Black has all the chances") 24 $\Xi \times$ d6 (24 $\Delta \times$ d6 Ξ e6 is clearly better for Black, and also 24 ... h5!? is interesting, as White will have trouble stopping the h-pawn from queening) 24 ... h×g3 25 f×g3 $\Delta \times$ g3 \mp .

a2) 23 ဩe3 莒d7 24 ဩd6 h×g3 −+.



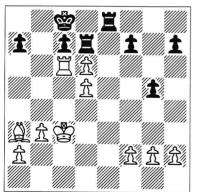
a3) 23 邑d6 邑f5 (23 ... h×g3? is a mistake simply because of 24 f×g3; Black should keep the White f-pawn on the board as a target) 24 邑d3 (24 邑d2 邑f3+ 25 ⑤c2 ⑤xc7 -+) 24 ... 邑e6!? (24 ... ⑤xc7 25 包d6 邑ee5 26 ⑤xf5 邑xf5 27 gxh4 gxh4 is better for Black, but White may be able to draw) 25 ⑤d6+ 邑xd6 26 ⑥xd6 h3 (26 ... 邑xf2?? 27 ⑥e5 +-) and the position is very double-edged, but Black's h-pawn looks more dangerous than White's c-pawn.

b) 19 包e4!? may improve: 19 ... f5 (19 ... h6 20 g4 is unclear) 20 包×g5 (20 包c5? 莒×d6 =) 20 ... 魚×d6 21 魚×d6 闰×d6 22 萬×d6 c×d6 23 包e6 (23 包×h7? 莒h8) 23 ... 曾d7 is unclear. I think that if I had to choose a side here, I would take Black. If the black rook ever gets active, it can be a monster. Meanwhile, White does not have a dangerous passed pawn just yet. But White has two pawns and active pieces, and Black has bad pawns, so "unclear" it is.

18 ... ⊈×c3

In *New In Chess* Anand suggests that this move was dubious, and gives the interesting line 18 ... 邑e5!? 19 包b5 (otherwise Black had no reason to capture immediately on c3) 19 ... 邑xd5+ 20 含c4 邑d2 and suggests that Black stands well, e.g., 21 鱼c5 鱼e5!

Anand finishes here without giving an evaluation. The position is messy, but it does look good for Black. For example, 22 ②×c7? 登b7! (even 22 ... ②×h2!? is possible) 23 邑a6 ②×d6 24 邑×a7+ 蛰c6 25 ③×d6 邑2×d6 26 ②b5 邑×a7 27 ②×a7+ 蛩b7 28 ②b5 邑d2 -+; or 22 d×c7



Kasparov-Anand (8) • 19 \$×c3

△xc7 23 ②xc7 (23 ②xa7+ 當b7 and White will lose something because his pieces are all tangled up; 23 ②xa7?? ☐c2+ is a disaster) 23 ... ☐c2+ and 24 ... ☐xc7 ∓.

So if White has nothing better at move 21 of this variation, then Anand missed a big opportunity here, and Kasparov made the wrong choice on move 17!

19 🕏 ×c3! [6]

This is clearly better than 19 \(\mathbb{Z}\times c3\) \(\mathbb{B}\times 7!\) (19 ... \(\mathbb{Z}\times 5\) \(\mathbb{Z}\times according to Anand in \(New In Chess\)\) and now:

a) 20 莒c6 c×d6 21 夏×d6 (21 莒×d6 莒×d6 22 夏×d6 莒d8; 21 當d4 莒e2; 21 h3 莒c8) 21 ... 莒ed8.

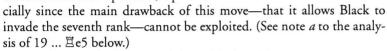
b) 20 罩xc7+ (20 dxc7? 罩xd5+ 21 當c2 罩d7 =)

b1) 23 总b4 莒e5! 24 d6+ (24 當c4 莒e2) 24 ... 當c6 is very good for Black.

b2) 23 曾d2 莒e5 24 d6+ 曾c6 25 b4 g4! and the threat of ... 邑h5 is hard to meet.

b3) 23 a4 \(\mathbb{H}\)e1 and Black will attack White's pawns from behind.

All in all, it is not surprising that it is good for White to keep his rook in its active position, espe-



We have reached the game's last critical position.

19 ... ∄e5

This move forces a draw, clearly Anand's intent. We will examine two alternatives he could have chosen. The position is dangerous for both sides as the analysis to 19 ... Ξ e2 in note a shows. However, Black could have chosen to play for more by 19 ... \$b7! as analyzed in note b.

a) 19 ... 邑e2 20 Qc5! 邑×a2 21 b4 gives White enough play for his material deficit, because he will capture on c7 and then swing the rook to f6. For example 21 ... 當b7 (21 ... a5? 22 b×a5 邑×a5 23 且b6 邑×d5 24 Q×c7 ±) 22 d×c7 邑×c7 and now:

a1) 23 b5!? is a mess. There is no need for this move because 23 \(\frac{1}{2}\)f6 is simple and sufficient for White, but we can examine the more esoteric ideas, right? Black's possible responses:

a12) 23 ... 邑xc6 (23 ... 邑a1!? might be a good move. What is White threatening, after all?) 24 bxc6+ 蛩c7 25 且d4 邑a1 (25 ... 蛩d6?? 26 且e5+! wins for White; 25 ... 邑e2 26 且xa7; but 25 ... a6 is a reasonable alternative) and now White can force a draw with 26 且e5+ 蛩b6 (26 ... 蛩c8?? 27 蛩c4 is suicide; Black needs to keep the king next to White's pawns) 27 且d4+ 蛩c7 28 且e5+ etc., because 27 ... 蛩b5? loses to 28 蛩b2! 邑a4 (28 ... 邑d1 29 c7 +-) 29 c7 邑b4+ 30 蛩a1 邑a4+ 31



©b1 Дb4+ 32 Дb2 Дc4 33 d6 Фb6 34 Дe5 Фb7 35 d7 +-.

a2) But anyway, the sanest and probably best move, in light of 23 ... \(\mathbb{Z}\)a1, is 23 \(\mathbb{Z}\)f6. Now if Black is to avoid complete passivity he must play 23 ... a5 to try to break out, but after 24 d6! White keeps equality:

a21) 24 ... a×b4+ 25 營b3 (25 營×b4 莒d7 is not worse for Black, because the king will get to c6 and the bishop will be driven from c5, costing the d6 pawn. But if White wins the g5 pawn and then plants the bishop on e3, he should keep equality.) 25 ... 莒a6! (25 ... 莒xc5 26 營xa2 營c6 27 營b3 h5!? 28 營xb4 莒d5 is worse for Black, but should also be drawn. White will have to trade the d-pawn for the f-pawn, and then Black should be able to defend the kingside pawns, although it won't be a pleasant defensive task and there are losing chances. Anyway, the main line is a better way to reach a drawn rook endgame.) 26 딜f5 (26 營xb4 딜d7 is unclear) 26 ... 딜xc5! (26 ... 딜d7 27 딜xg5 ±) 27 딜xc5 딜xd6 28 딜xg5 딜f6 29 f3 ⑤c6 30 ⑤xb4 ⑤d6 is only \(\bar{\pi}\).

b) A better try for Black is 19 ... \$\mathbb{G}b7!?. As usual Black is threaten-



7 口 Analysis • 25 ... 当hl

ing ... c×d6, so White should take on c7; 20 d×c7 莒×c7 21 莒×c7+ ⑤×c7 22 乌c5 (22 ⑤d4 莒e2; 22 ⑤d2 莒e5 23 d6+ ⑤c6 24 乌b4 a5 25 乌a3 g4! ∓; 22 ⑤d3 莒e5 23 d6+ [23 ⑤c4 莒e2] 23 ... ⑤c6 ∓) 22 ... a6 23 a4 莒e1 24 b4 莒a1 25 ⑤b3 莒h1 [7] was analyzed after the game. Kasparov felt that this position was a draw, but I agree with Seirawan that Black is slightly better. After all, Black can virtually force the draw by tickling White's queenside pawns, or he can choose to go for the kingside

pawns. I will not analyze this position in any more depth, but perhaps you will test it or play it against a friend. What do you think?

20 \$c4 \(\mathbb{E}\)e4+

Now 20 ... \exists e2 21 $\underline{\exists}$ c5 is similar to note *a* above, but even better for White because his king is more active, while 20 ... $\underline{\Leftrightarrow}$ b7?? 21 d×c7 $\underline{\exists}$ ×c7 22 $\underline{\exists}$ d6 just loses, so Black is correct to force the draw.

21 當d3! 莒e5 22 當c4

Not 22 曾d4?? 莒e2 when 23 岛c5 no longer protects f2.

22 ... \(\mathbb{E}\)e4+ \(\frac{1}{2}\)-\(\frac{1}{2}\)

By agreement.

After 8 games: Kasparov 4, Anand 4

GAME 9

Monday, 25 September 1995

Game 8 had set a record for the most consecutive draws at the start of a world championship match. Press, fans, and even grandmaster observers were getting impatient. In a BBC interview I was asked, "What has gone wrong in this match?" as though the lack of a decisive result represented a failure on the part of the players. Disgruntlement also was spreading in the press room. People were grumbling more loudly that the players were being too cautious.

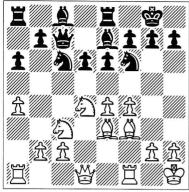
Game 9 changed all that. Anand produced a masterpiece of positional squeezing and capped it off with a lovely exchange sacrifice. There was an almost palpable excitement during play as observers understood early on that this game could go Anand's way. When he sacrificed the exchange, the press room buzzed with the noise of grandmasters analyzing the position, confirming their feeling that White had an overwhelming position. Finally Kasparov resigned, and the press room broke into a round of spontaneous applause. Partly the applause was for the first decisive game of the match, but partly the applause was for Anand—almost everyone wished him success.

Except Anand himself, no one was happier than those of us on Anand's team. That evening we all went out for a celebratory dinner. First blood was ours.

ANAND-KASPAROV, NEW YORK (M/9) 1995 SICILIAN DEFENSE B85

1 e4 c5 2 입f3 d6 3 d4 c×d4 4 입×d4 입f6 5 입c3 a6 6 且e2 e6 7 0-0 且e7 8 a4 입c6 9 且e3 0-0 10 f4 발c7 11 합h1 트e8 12 且f3! 「「]

We decided it was finally time for this move, the main line and most difficult move for both sides



■ Anand-Kasparov (9) • 12 🚊 f3

12 ... Ad7

An interesting choice. It was Kasparov himself who popularized the move 12 ... \(\mathbb{Z}\) b8, and it is the only move he played against Karpov when they debated this position in their world championship matches. Yet Kasparov has also played this move once before, against van der Wiel in Amsterdam 1988.

13 2b3 Da5

White threatened 14 a5, cramping Black terribly on the queenside. Black can also stop this move by playing 14 ... b6, but Kasparov does not seem to like this option. Against van der Wiel he also continued 13 ... 2a5.

14 ②×a5 曾×a5 15 曾d3 呈ad8

As Kasparov himself explained in his notes to the van der Wiel game, Black cannot play the more natural 15 ... \(\mathbb{Z}\) ac8 because 16 e5! dxe5 17 fxe5 \(\mathbb{Z}\) xe5 18 \(\mathbb{Q}\) xb7 is very strong for White.

16 罩fd1!?

In the van der Wiel-Kasparov game, White played 16 \$\text{\text{\text{\text{\text{g}}}}} d2\$, where-upon Black responded 16 ... \$\text{\text{\text{E}}} d8!\$, and it turned out that 17 e5?! dxe5 18 fxe5 \$\text{\text{\text{\text{\text{g}}}}} xe5 19 \$\text{\text{\text{\text{g}}}} xb7 \$\text{\text{\text{\text{E}}}} d8\$ was not so good for White, because now White's queen was not attacking the a6 pawn. In his notes, Kasparov suggested 16 g4 might be good, but gave a long variation to show how Black could defend himself. Later, van der Wiel played a game against Lev Polugaevsky, where he improved upon Kasparov's analysis and gained the advantage with 16 g4, although the game was later drawn. But in his notes, van der Wiel suggested that White might try 16 \$\text{\text{\text{E}}} fd1\$. We looked at it and decided it was a good suggestion after all.

16 ... **⊈**c6

Black might also play 16 ... e5, and Seirawan suggested 16 ... h6 in *Inside Chess*.

17 b4!

It may look strange for White to push his b-pawn, but the move is justified by the gain of time White achieves by attacking first the queen and then the bishop. White creates weaknesses on his queenside, but he also seizes a lot of space and pushes Black back into a passive position. In particular, Black's b-pawn is targeted as a weakness. As the game and the subsequent variations will show, the idea is correct: Black is constantly striving to equalize, while White is pressing his advantage.

17 ... 曾c7

17 ... 曾×b4?? 18 莒ab1 曾a5 19 总b6 traps the queen.

18 b5 **Ad**7

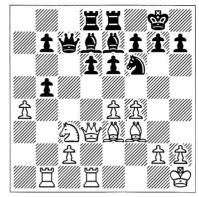
It would be a mistake for Black to capture first with the a-pawn, as this gives White the a4 square, i.e., 18 ... axb5 19 axb5 2d7 20 2a4!

19 \ab1!

There was one earlier game, Cuijpers–DeBoer, 1988, in which White played the much weaker 19 包e2? After 19 ... 宣c8 20 b×a6 b×a6 21 營×a6 區a8 22 營d3 區×a4 Black had no problems and drew easily. Obviously it makes little sense for White to withdraw pieces from the center, because it is precisely the activity of his pieces that makes his gain of space worth more than the weaknesses he has created in his own position.

19 ... a×b5 [2]

Not good is 19 ... \(\mathbb{E}\)c8 (Seirawan also mentions that 19 ... a5 20 b6! and 21 \(\tilde{D}\)b5 gives White a tremendous grip on the queenside) 20 e5! dxe5 (20 ...



2 Anand-Kasparov (9) • 19 ... a×b5

빨xc3 21 exf6 and 22 회xb7 ±) 21 fxe5 빨xe5 (21 ... 회d5 22 회xd5 exd5 23 회xd5 ±) 22 회d4 쌀d6 (22 ... 쌀c7 23 회xf6 and 24 쌀xd7) 23 회xf6 쌀xd3 24 闰xd3 회xf6 25 회e4 (also 25 闰xd7 딜xc3 26 b6 is good for White, because White's b-pawn will be a monster in the endgame) 25 ... axb5 (25 ... 딜e7 26 회xf6+ gxf6 27 회xb7 闰xc2 28 bxa6 +-; 25 ... 딜cd8 26 회xf6+ gxf6 27 闰bd1 딜e7 28 회xb7 +-) 26 회xf6+ gxf6 27 闰xd7 bxa4 28 회e4 ±.

20 ②×b5

If 20 a×b5 邑c8 (also 20 ... 邑a8 is possible, but the main line is more forcing) 21 包a4 營×c2 22 包b6 (22 營×c2!? 邑×c2 23 包b6 is unclear) 22 ... 營×d3 23 邑×d3 邑c7 24 e5 d×e5 25 f×e5 包d5 26 Д×d5 e×d5 27 包×d5 且f5 (or if Black is more ambitious, 27 ... 邑cc8!?) 28 包×c7 Д×d3 29 ②×e8 (29 邑d1 邑d8) 29 ... Д×b1 30 ②d6 Д×d6 31 e×d6 且f5 =.

Now Kasparov faced a big choice. Should he capture on b5 or move the queen?

20 ... A×b5

The other choice was 20 ... \alpha a5. Some of the possibilities are:

- a) 21 且d2 營×a4! (21 ... 營a6 22 c4!) 22 包c7 (22 c4 莒c8 23 e5 d×e5 24 f×e5 且×b5 25 莒×b5 莒ed8 26 營b1 包d7 27 且×b7 莒×c4 28 且a5 莒f8 and Black is clearly better, because 29 莒×d7?? fails to 29 ... 營×b5!) 22 ... 莒f8 23 莒×b7 且c6 is fine for Black.
- b) 21 ②×d6 ultimately turns out to be all right for Black, but the complications are fascinating. Black should play 21 ... ②×a4, because 21 ... ②×d6? allows 22 ②b6! 營×a4 23 ②×d8 +-; so, after 21 ... ②×a4 White has to choose between three moves:
- b2) 22 且b6!? looks good at first, but Black can reach a drawn endgame, as analyzed by Speelman: 22 ... 耳×d6 23 增×d6 (23 且×a5 耳×d3 24 c×d3 且×d1 25 耳×d1 [25 且×d1 耳a8 26 且c3 耳a3] is unclear)

23 ... 鱼×d6 24 鱼×a5 鱼×f4 (24 ... 鱼×c2? 25 e5 +-) 25 邑×b7 鱼×c2 26 邑d8 (26 邑e1 is slightly better for White, but certainly fine for Black) 26 ... 邑×d8 27 鱼×d8 鱼×e4! 28 邑b4 鱼×f3 29 邑×f4 鱼d5 30 鱼×f6 g×f6 31 邑×f6 and the position is drawn.

b3) 22 e5 鱼×d6 23 鱼b6 (23 e×d6 包d5! 24 鱼×d5 [24 邑×b7 鱼×c2! 25 ৬×c2 包×e3 26 ৬d2 {26 ৬c1 包×d1 27 ৬×d1 邑×d6!} 26 ... ৬×d2 27 邑×d2 包c4] 24 ... 邑×d6! 25 ७a3 邑×d5 26 邑×d5 e×d5 and Black is better) 23 ... 鱼c7! (23 ... ৬a6 24 鱼×d8 ৬×d3 25 邑×d3 鱼×e5 26 f×e5 鱼×c2 27 邑bd1 +-) and now White has two plausible moves, but neither one brings an advantage:

b31) 24 魚×a5 邑×d3 25 邑×d3 (25 魚×c7 魚×c2 26 邑×d3 reaches the same position) 25 ... 魚×c2 (25 ... 魚×a5? 26 邑a3 ±) 26 魚×c7 魚×d3! (26 ... 魚×b1? 27 邑d1 魚c2 28 邑c1 [28 e×f6? 魚×d1 29 魚×d1 邑c8 -+] 28 ... 邑c8 29 e×f6 [29 邑×c2? 白e8] 29 ... 邑×c7 30 魚d1! [30 f×g7 ⑤×g7 31 魚d1 {31 魚e4 邑c4! 32 魚×c2 b5!, and Black just pushes the b-pawn down the board} 31 ... 邑d7! 32 魚×c2 邑c7 33 ⑤g1 b5! and Black is just in time by pushing the b-pawn] 30 ... 魚×d1 [30 ... 邑d7 31 魚×c2 邑c8 32 邑d1!] 31 邑×c7 g×f6 32 邑×b7 and this endgame should give White some winning chances, although probably the correct result is a draw) 27 邑d1 (27 邑×b7 句d5 =) 27 ... 句e4! 28 ⑤g1 (28 魚b6 魚c2 29 邑c1 负d3 30 邑d1 魚c2 =) 28 ... 魚c2 29 邑c1 负d3 30 邑d1 魚c2 =.

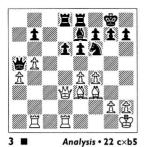
b32) 24 營×d8 鱼×d8 (24 ... 邑×d8? 25 邑×d8+ 鱼×d8 26 鱼×a5 鱼×a5 27 邑×b7 包e8 28 邑a7 +-; 24 ... 營×b6? 25 營d2 and 26 exf6 ±) 25 鱼×a5 鱼×a5 (25 ... 鱼×c2? 26 邑×d8 +-) 26 邑×b7 (26 exf6 鱼×c2; 26 邑a1 鱼×c2 27 邑dc1 鱼c3 28 邑a7 There is nowhere else to go! 28 ... 鱼d4 29 邑×b7 鱼e4 30 邑b4 鱼e3! and Black has squirmed out; he will play 31 ... 鱼×f3 and 32 ... 包d5 unless White attacks the 鱼e3, but whether he does it by 31 邑c3 or 31 邑e1, Black can play 31 ... 鱼d2) and now Black can equalize by either 26 ... 鱼×c2 or 26 ... 包d5:

b321) 26 ... 且xc2 27 ∃c1 且e4 28 ∃a7 且d2 29 ∃d1 且xf3 (29 ... 且xf4!? 30 exf6 且xf3 31 gxf3 gxf6 =) 30 ∃xd2 (30 gxf3 且xf4 31 exf6 gxf6 32 ∃dd7 ∃f8 =) 30 ... ②d5 31 gxf3 ②xf4 32 ∃dd7 ∃f8 =.

b322) 26 ... වd5 27 且a7 ឮxc2 (27 ... වc3 28 且a1 ቧb6 29 且7×a4 ව×a4 28 且xa4±) 28 且c1 ቧb6 29 且b7 ቧe3 30 且xc2 ቧxf4 and yet again we have reached an equal endgame.

a) 21 c4!? may be best, as the more forcing lines turn out okay for Black. Of course Black cannot capture on a4, e.g. 21 ... 曾×a4?? 22 邑a1 曾b4 23 邑db1 +-. He must also pay attention to the threat of 鱼d2, e.g., 21 ... 鱼c6? 22 鱼d2 and White will win the exchange with 包c7, as 22 ... 曾×a4?? 23 邑a1 traps the queen, and 22 ... 曾b6 23 a5 doesn't solve Black's problem. Nor can Black meet the threat by activating his rook: 21 ... 邑c8?? 22 e5!

So I believe Black has to play 21 ... \(\Delta \times b5 \), and now all three recaptures are interesting, and give White hope for an advantage. Perhaps the



most ambitious move for White is 22 cxb5 [3], with the plan of driving back the queen and playing a4-a5. It is difficult to say whether Kasparov should have chosen this position over the game continuation, but it is understandable that he decided against it.

21 當×b5

21 闰×b5!? is also interesting, e.g., 21 ... ②d7 (21 ... 呂c8 22 囯db1 營×c2 23 營×c2 闰×c2 24 闰×b7 ±) 22 囯db1 ②c5 23 營c4 is

quite nice for White. But the move Anand played is strong.

- 21 ... 日a8
- 21 ... 當xc2?? 22 国dc1 曾a2 23 国a1 traps the queen.

22 c4 [4]

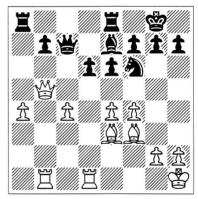
White has emerged from the opening with a pleasant position. He has the bishop pair in a fairly open position which could easily open up further. He has strong pressure against Black's b-pawn.

If White gets a passed c- or a-pawn, it will be very dangerous. At the moment there is a strong threat of 23 e5, so Kasparov stopped that move directly.

22 ... e5

22 ... 莒a5? 23 蛍×b7 蛍×c4 (23 ... 蛍×b7 24 莒×b7 莒×a4 [24 ... e5 25 莒a1 +-] 25 e5! +-) 24 e5! d×e5 (24 ... 包d5 25 鼠×d5 莒×d5 26 莒×d5 and 26 蛍×e7!) 25 鼠c6! +-.

23 总b6 營c8



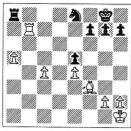
4 ■ Anand-Kasparov (9) • 22 c4

트e×d8 28 요×d8 Ξ×d8 29 a6 simply wins, e.g., 29 ... 항f8 (29 ... 필a8 30 a7 인d7 31 필b7) 30 a7 인d7 (30 ... 필a8 31 필b8+) 31 요g4 +-.

24 f×e5 d×e5 25 a5 ⊈f8

Bad is 25 ... \(\mathre{e}\)e6 26 \(\mathre{a}\)c7! White will take Black's b-pawn and push his a-pawn. However, a critical alternative was 25 ... \(\mathre{a}\)d8!? and now:

- a) 26 总×d8 三×d8 27 三×d8+ 營×d8 28 營×b7 三×a5 (28 ... 營×a5? 29 c5 ±) 29 營b8 營f8 30 h3 g6 is just fine for Black.
- b) 26 c5!? is interesting, leading to a position difficult to analyze and assess.
- c) But by far the most complex and interesting variations come from 26 營×e8+!? ②×e8 27 莒×d8 營×d8 28 ②×d8 莒×d8 29 莒×b7 莒a8! [5] (29 ... ②d6? 30 莒c7 ⑤×e4 [30 ... 莒a8 31 莒c6! 莒×a5 32 莒×d6 莒a1+33 莒d1 +-] 31 a6! is a winning endgame for White).



5 □ Analysis • 29 ... 🖺 a8

In this position there seems to be a paradoxical symmetry. White has two plausible moves, and Black has the same two plausible responses to each of the moves, yet a different response is correct against each move! To wit:

c1) 30 \(\mathbb{Z}\)e7 and now:

c11) Not 30 ... 최d6 (30 ... 활f8 31 필×e5 최d6 32 필c5 최b7 33 e5! 필×a5 34 필c8+ 활e7 35 h3 +-) 31 필d7! (31 필×e5 최xc4 32 필c5 최×a5 33 e5 최b3!) 31 ... 최xc4 32 a6! g6

(32 ... ②b6 33 邑b7 ②c8 34 且e2 ②d6 35 邑b6 ②xe4 36 a7 +-) 33 a7 ⑤g7 34 且g4! ⑤f6 (34 ... ②b6 35 邑b7 ②c8 36 且xc8 邑xc8 37 g4! 邑c1+38 ⑤g2 邑a1 39 g5! is a winning rook and pawn endgame, because Black has no defense to White's simply marching his king down to b8) 35 邑c7 ②d6 36 且d7 ②e8 37 且xe8 is not as clearly winning as the endgame in the note to Black's 34th move, but it's quite promising.

c12) Correct is 30 ... f6! 31 Åh5 (31 Åg4 Åf8 32 Äd7 Äxa5 33 h3 Äc5 34 Åe6 Äc7) 31 ... g6 (31 ... �d6? 32 c5! �xe4 33 a6! wins for White) 32 Åg4 Åf8 33 Äxh7 Äxa5 34 h3 �d6 and White should be happy to make a draw by this point.

c2) 30 罩b5! is a better move, and now of course not:

c22) Now, correct is 30 ... ବିର୍ଘର! 31 a6! (31 ቯxe5 ବ୍ୟର4 32 ቯc5 ବ୍ୟର5 33 e5 ବ୍ୟର4; 31 ቯb4 ଫ୍ରିମ୍ଡେ 32 ቯa4 [32 c5? ቯxa5!] 32 ... ବ୍ୟb7 33 a6 ବ୍ୟର5 34 ቯa5 ቯxa6!) and now:

c221) 31 ... ∃×a6?? 32 ∃b8+.

c222) 31 ... ②×c4?? 32 a7 +-.

c223) 31 ... වxb5?? 32 cxb5 \$\text{ ff8}\$ 33 \$\textit{ Qe2} \textit{ Ec8}\$ (33 ... \$\textit{ er} 7 34\$ b6 \$\text{ ed6}\$ 35 b7 \$\textit{ Eb8}\$ 36 \$\text{ eg1}\$ \$\text{ er} 7 37 a7 +-) 34 \$\text{ eg1}\$ \$\text{ Ec1} + 35 \$\text{ ef2}\$ \$\text{ er} 7 36 a7 \$\text{ Ea1}\$ 37 b6 \$\text{ ed6}\$ 6 38 b7 +-. It seems obvious that Black could not possibly give White two connected passed pawns so far advanced, but White's weak king gives Black a little bit more time; notice that these variations only won for White by one tempo.

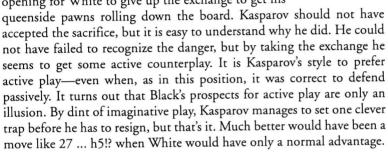
c224) Correct is 31 ... \$\&\text{S}f8 32 \beta a5 \Delta xc4 33 \beta a2 \beta e7 34 \Delta e2 \Delta d6 with an unclear position, but it seems that Black's king will come over to the queenside quickly enough to stop the a-pawn from

being a real threat.

All of this suggests that Black should have tried 25 ... Ad8, and perhaps White should respond by the least pretentious move, 26 c5!?

26 h3 曾e6 27 囯d5! [6]

Black wants to play $27 \dots \Xi ec8$, so White stops it by attacking the e-pawn, and offers the exchange in so doing. This sacrifice may look spectacular, and it is. The funny thing is that when Anand played the move, it looked routine to me. When we had prepared the Scheveningen, this motif had occurred time and again. At this point in the game, it was probably the first move Anand looked at. It is common in this opening for White to give up the exchange to get his



27 ... <a>□×d5? 28 e×d5 <a>□g6

28 ... 皆f5 29 皇g4 皆c2 (29 ... 皆d3 30 邑d1 皆c2 31 d6 ±; 29 ... 皆g6 30 邑f1 e4 31 c5 ±) 30 c5 f5 31 且d1 皆d2 32 d6 皆h8 33 且b3 ±.

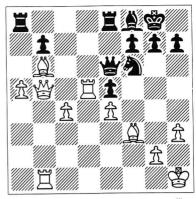
29 c5 e4 30 Ae2 [7] Ee5

Black is trying desperately to get pieces over to the kingside to aid his lone queen in the attack, which needs to crash through quickly before White's queenside pawns become overwhelming. Notice, by the way, how passive the black bishop is; this is a key element in White's play. If it were active—say on f4—Black might be better with his kingside attack.

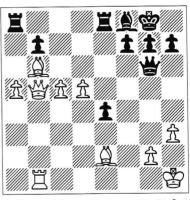
There are other possibilities, but none of them seems to help Black:

a) 30 ... f5 is mentioned by Seirawan. He quotes Anand as saying that simply 31 \(\mathbb{I}\)f1 would give a clear advantage. Notice that once the f-pawn is on f5, it is much harder for Black to bring his rook into the attack.

b) 30 ... De7—trying to activate that bishop—was suggested by Anand when all of the seconds looked at the game afterward. Yusupov found 31 d6 Df6 (31 ... Dxd6 32 cxd6 &xd6 33 Ed1 is very strong for



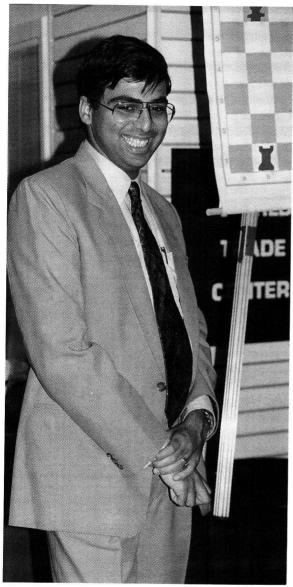
6 ■ Anand-Kasparov (9) • 27 \(\exists d5\)



7 ■ Anand-Kasparov (9) • 30 Ae2

White, because the bishops dominate the board) 32 d7 \(\mathbb{I}\)f8 33 \(\mathbb{L}\)c7! and Black's queenside crumbles.

c) 30 ... e3!? was suggested by Chernin in the press room:



Anand after his victory in game 9.

compared to the game, and 33 g4? not surprisingly is bad because of 33 ... 營e4+ 34 皇f3 e2 -+) 33 ... e2! 34 皇xe2 邑xg2 35 皇h5 (35 皇d3 邑g1+! 36 邑xg1 營xd3 is unclear, because White's king is now seriously exposed) 35 ... 資xh5 36 營xg2 營e2+ 37 邑f2 營e4+ is perpetual check.

But White has two more promising continuations:

c2) 31 国g1 国e5 32 曾d7 曾c2 (32 ... \(\mathbb{Z}\)g5? 33 d6 would transpose to the game, but of course there is no point to ... \(\mathbb{Z}\)g5 once the white rook is already on g1; 32 ... 罩e7 33 쌀g4! 쌀×g4 34 h×g4 罝e5 35 d6 国d5 36 Qf3 国d2 37 国e1 国e8 38 gl is very promising for White, e.g., 38 ... g6 39 @xb7 @g7 40 Qc6 ±) 33 營xb7 營xe2 34 營xa8 當d2 35 c6 當×d5 36 當b8! e2 37 c7 e1/曾 38 c8/曾 reaches an amusing position. If White simply continues to play on the queenside, he should have a large advantage. The reader may work out for himself not work because White can defend against perpetual check. So Black should probably play 38 ... ₩b4, whereupon 39 a6 is clearly better for White. Maybe White will get three queens against two!

c3) Also good is 31 d6 邑e5 32 邑d1 邑g5 33 營d3!, which shows how much White is willing to give to get the queens off. After 33 ... 邑×g2 34 營×g6 邑×g6 35 魚f3 邑f6

(35 ... 莒b8 36 且c7 莒a8 37 d7 +-; 35 ... 莒g3 36 且×b7 +-) 36 營g2 (36 且×b7? e2) 36 ... 莒g6+ 37 營f1, Black's queenside completely collapses—and with it, the game.

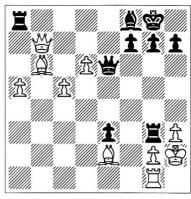
The move Kasparov plays fares no better, but at least he does find a very nice trap.

31 営d7! 莒g5 32 莒g1 e3 33 d6 莒g3 34 営×b7 営e6

Black threatens 35 ... \(\mathbb{Z}\times h3+!\) and mate next move. How should White meet the threat?

35 當h2! [8]

35 魚g4? 莒×g4 36 營×a8 e2 37 闰e1 闰g3! gives Black far too much counterplay. But what was wrong with 35 闰f1, since 35 ... 闰×h3+ 36 g×h3 營×h3+ 37 營g1 營g3+ 38 營g2 doesn't work?



8 ■ Anand-Kasparov (9) • 35 \$\displays h2

After 35 闰f1?? Kasparov had prepared 35 ... 且b8! 36 營xb8 (36 營c6 豆c8 doesn't help White at all) 36 ... 豆xh3+ 37 營g1, and now just as it seems that White has beaten Black back, Black uncorks 37 ... 營e5! White has nothing better than to take on h3 and the game ends in a draw: 38 gxh3 營g3+ 39 營h1 營xh3+ 40 營g1 營g3+, etc. A devilish trap!

But Anand's move finishes the game, as after 35 ... \$\displays 5 36 \$\displayx x a 8\$, Black doesn't have a good discovered check.

Therefore, Black resigned.

1-0

After 9 games: Anand 5, Kasparov 4

GAME 10

Tuesday, 26 September 1995

After eight draws and a loss, Kasparov could not have been happy on the morning of this game. When he showed up to play he looked nervous and excited—a feeling no doubt heightened when the arbiter, Carol Jarecki, set the digital clock to the wrong time, then dropped the clock onto the board in the process of resetting it.

We soon understood why Kasparov's energy level was so high. His opening was obviously home preparation and he quickly got a winning attack. That he was playing home analysis was shown by his taking no more than five minutes to reach move 20. It seems that the attack on the board was not violent enough to consume all his energy, because he was huffing and puffing very loudly at the board. After every move he left the playing booth, slamming the door behind him. The scene became ludicrous after a while; everybody in the press room was talking about Kasparov's rudeness. In his defense, it seems that Kasparov was not acting this way on purpose but just couldn't contain his emotions. Even so, it was annoying for Anand to hear this huffing, puffing man slam the door after every move.

Later Kasparov admitted that his emotions had been too strong for him to control. He even claimed that he had been so excited about the prospect of playing his preparation that he had been unable to focus during game 9. It is true that he played game 9 without much energy. Kasparov said that he had spent the entire weekend preparing his opening for game 10, falling in love with all the possibilities.

Be that as it may, I must say that this game is impressive. Once again, Kasparov demonstrated his phenomenal ability to demolish an opening by finding a powerful plan against it.

KASPAROV-ANAND, NEW YORK (M/10) 1995 SPANISH GAME C80

1 e4 e5 2 ᡚf3 ②c6 3 ቧb5 a6 4 且a4 ②f6 5 0−0 ②xe4 6 d4 b5 7 且b3 d5 8 dxe5 且e6 9 ②bd2 ②c5 10 c3 d4 11 ②g5!? dxc3 12 ②xe6 fxe6 13 bxc3 營d3 14 Дc2!

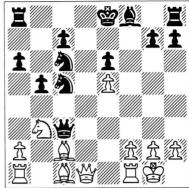
This move was first suggested by Mikhail Tal, who simply said that White would have "compensation" for the sacrificed pawn on c3.

14 ... 曾×c3 15 包b3! [1]

This is the key to White's plan. Now Black has a terribly difficult task in choosing his next move. What to do?

15 ... ᡚ×b3

After thinking for 45 minutes, Anand trades pieces and removes the defender of the queen rook, at the cost of stabilizing White's bishop on a monstrously strong square. Anand had seen up to move 18, but had missed Kasparov's 19th move. From a practical standpoint it is an impossible task to see through this

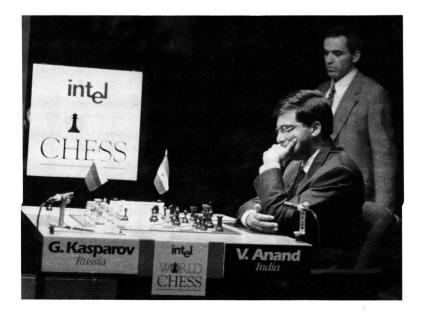


I ■ Kasparov-Anand (10) • 15 ②b3

position at the board. Nor is it easy to do so even now. It seems that Black is already much worse after the move Anand played. Therefore we should analyze the critical position after White's 15th move. Here are some other possibilities for Black:

a) 15 ... 曾×e5? 16 莒e1 looks too dangerous.

b) 15 ... 包b4 16 曾h5+ g6 (16 ... 曾d7 17 曾f7+ 曾c8 18 包×c5!



②xc5 19 Qe4 ±) 17 ②xg6+ hxg6 18 \(\text{\text{\$\}\$}}}\text{\$\text{\$\text{\$\exitit{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\}\$}}}\$}

c) 15 ... 包d4 16 營h5+ g6 (16 ... 含d7 17 營f7+ 含c8 18 包xd4 ±) 17 且xg6+ hxg6 18 營xh8 包cxb3 19 且h6 0-0-0 20 axb3 ±.

d) 15 ... 莒d8 16 且d2 營xe5 17 莒e1 營d5 has actually been played in a correspondence game. Anand saw this line and rejected it because of the same move that White played in that game: 18 包xc5 且xc5 19 且b3. Here Anand saw only 19 ... 營xd2 20 營h5+ g6 21 營xc5 +- and 19 ... 虽xf2+ 20 營h1! 營xd2 21 莒xe6+ 包e7 22 營h5+ g6 23 莒xe7+ ⑤xe7 24 營e5+ +-, but in Berg—Nevesteit, 1990, Black found an important resource in 19 ... 營d4! After 20 莒xe6+ 包e7 21 營h1 營xf2 22 莒xa6 h5! (22 ... 莒xd2 23 莒a8+) the position was unclear. But going back to the position after move 17, I think White can play 18 營g4! and have a strong attack, so this line does not look so good.

Are there any other more promising lines? Time will tell, but people may be so scared off by this game that we will not know for many years.

16 A×b3 ᡚd4

a) 16 ... 2xe5 17 2f4 ±.

b) 16 ... 互d8 17 營h5+! g6 18 營g4 is winning for White:

b1) 18 ... ②×e5 19 營×e6+ Qe7 20 Qf4 +-.

b2) 18 ... 包d4 19 且g5 且e7 (19 ... 莒d7 20 且xe6) 20 且xe7 當xe7 (20 ... 包xb3 21 當xe6 +-) 21 呂ac1 當a5 22 呂c6!

b3) 18 ... 皆xe5 19 且b2! 包d4 (19 ... 皆xb2 20 皆xe6+ 包e7 21 皆f7+ 當d7 22 邑ad1+ +-) 20 邑ae1 皆f5 21 邑xe6+! 包xe6 (21 ... 且e7 22 邑xe7+ 皆xe7 23 皆h4+ g5 24 邑e1+ +-) 22 皆xf5 gxf5 23 且xe6 +-.

b4) 18 ... 쓸×a1 19 쓸×e6+ ©e7 (19 ... 요e7 20 쓸×c6+ 쓸f8 21 쌀e6 +-) 20 요e3!? (also 20 쌀f6 is very strong; White threatens 21 요f7+ ຜd7 22 쌀e6 mate, so Black has to give up the rook on h8 and White will have an enormous advantage) and now:

b41) 20 ... 쌀c3 21 딜c1 (21 쌀f7+ 쌓d7 22 딜d1+ 쌓c8 23 쌀e6+ 쌓b7 24 딜xd8 allows the embarrassing response 24 ... 쌀e1 mate) 21 ... 쌀xc1+ 22ቧxc1 ±.

b42) 20 ... 皆b2 21 皆f7+ 雷d7 22 莒d1+ 雷c8 23 皆e6+ 當b7 24 莒×d8 +-.

c) 16 ... 營×a1 17 營h5+! g6 18 營f3 and Black is helpless:

c1) 18 ... 2d8 19 \(\text{ \textsup} \) f6 \(\text{\textsup} \) g8 20 \(\text{\textsup} \text{\text{xe6}} \(\text{\text{±}} \), e.g.,

c11) 20 ... 且g7 21 且f7+! 包×f7 (21 ... 當f8 22 且a3+) 22 當e6+.

c12) 20 ... Qe7 21 Qd7+! 當xd7 22 e6+! 包xe6 23 當xa1 ±.

c2) 18 ... \$\d7 19 \(\textit{\textit{\textit{L}}}\text{xe6} + ! \(\textit{\text{\text{E}}}\text{xe6} \) 20 \$\text{\text{\text{E}}}\text{xc6+} is a massacre:

c21) 20 ... 합f7 21 谐f6+ 합g8 (21 ... 합e8 22 谐e6+ 요e7 23 요g5) 22 谐e6+ 합g7 23 요h6+ 훕×h6 24 Ξ×a1 +-.

c22) 20 ... **②**×e5 21 **△**f4+.

c23) 20 ... \$e7 21 \$\textit{Qg5+.}

c24) 20 ... 當f5 21 當f6+ 當e4 22 當f3+ 當d4 23 且e3+.

c25) 20 ... 2d6 21 e×d6 &e5 (21 ... &d4 22 Ee1+ is brutal) 22 d×c7+ and so on.

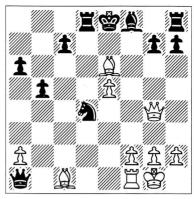
17 \deg4! \degxa1

What else? Otherwise White will have a tremendous attack for nothing.

18 <u>A</u>×e6 <u>E</u>d8 [2]

White threatened 19 且d7+ and 19 且e3, so it is hard to think of a reasonable alternative. The bulletin gives two losing alternatives: 18 ... 且c5 19 且d7+ 管f8 20 且h6! 營×f1+ 21 營×f1 g×h6 22 營h4! with a winning attack, and 18 ... 且e7 19 且d7+ 管f7 20 且e3 +-.

I agree with the analysis of 18 ... 皇c5 and the assessment of the resulting position, e.g., 22 ... 魯g7 23 營f6+ 魯g8 24 皇c6! ②xc6 25 營xc6 邑f8 26 營xc5—



2 □ Kasparov-Anand (10) • 18 ... \(\mathbb{I}\) d8

Black will lose the c-pawn and is simply lost. The bulletin's analysis of 18 ... 鱼e7 is correct as far as it goes, but is incomplete: 18 ... 鱼e7 19 鱼d7+ (19 鱼e3? 包e2+! 20 營×e2 營×e5) 19 ... 當d8 (19 ... 當f7 20 鱼e3 is excellent for White, as the bulletin says) 20 鱼g5! (20 鱼e3?? h5! -+) 20 ... 營×a2 (20 ... 鱼×g5 21 邑×a1; 20 ... 營×f1+ 21 ⑤×f1 鱼×g5 22 營×d4! ±) 21 營×d4 營c4 22 營d1! +-.

In New In Chess Kasparov mentions another move, 18 ... \$\tilde{\text{w}}c3\$. He declines to analyze the position deeply, saying that chess lovers should find the wins for themselves. I will not cross his intentions by presenting my own analysis, but will merely report that he gives 19 \$\text{Qd7} + \tilde{\text{w}}f7\$ (19 ... \$\tilde{\text{w}}d8\$ 20 \$\tilde{\text{Qg5}} + \tilde{\text{Qe7}} = 21 \$\tilde{\text{Qxe7}} + \tilde{\text{w}}xe7\$ 22 \$\tilde{\text{w}}xg7 +) 20 \$\tilde{\text{Qe3}} = 3\$ and implies that Black will not be able to defend himself against best play by White.

19 Qh6! 曾c3

- 19 ... 營×f1+ 20 營×f1 g6 (20 ... g×h6 21 營h5+ 營e7 22 營f7 mate; 20 ... 乞×e6 21 營×e6+ 且e7 22 且×g7) 21 且e3! wins, e.g.,
 - a) 21 ... ②×e6 22 營×e6+ Qe7 23 Qg5 国d7 24 Q×e7 国×e7 25 營c8+.
- b) 21 ... c5 22 Q×d4 互×d4 23 管f3 Qe7 (or else the 互h8 is lost to 管f7-f6+) 24 管a8+ 互d8 (24 ... Qd8 25 管c6+ 管e7 26 管×c5+) 25 管c6+ 管f8 26 管f3+ 管g7 27 管f7+ 管h6 28 管×e7 +-.
- c) 21 ... 且c5 22 且xd4 且xd4 (22 ... 且xd4 23 且d5! +-) 23 皆f3 (White threatens 皆c6+ and 皆f7-f6+, so there is only one plausible move:) 23 ... 且e7 24 皆a8+ 且d8 (24 ... 且d8 25 皆c6+ 皆e7 26 皆c5+) 25 皆c6+ 皆f8 26 皆f3+ and wins.

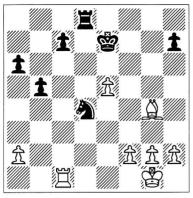
20 Д×g7 營d3!

This is the only move to continue the game, although it fails because of White's 25th move. Other moves lose trivially:

- a) 20 ... ②×e6 21 營×e6+ Qe7 22 Q×h8 +-.
- b) 20 ... △×g7 21 ₩h5+ and 22 ₩f7 mate.

21 **≜**×h8 **\(\text{\ti}\}\etx{\text{\tetx{\text{\text{\text{\text{\text{\texi}\text{\text{\text{\text{\texi}\text{\text{\text{\text{\texi}\text{\text{\text{\text{\text{\texi}\text{\text{\texi}\text{\text{\text{\text{\text{\text{\tet**

21 ... වe2+ 22 含h1 වg3+ 23 h×g3 쌀×f1+ 24 含h2 쌀×f2 (24 ... 프d1



Kasparov-Anand (10) • 25 \(\mathbb{Z}\)cl

25 骨h5+ 魯d8 26 具f6+ 具e7 27 具xe7+ 魯xe7 28 骨f7+ 當d8 29 當f8 mate) 25 年f6! +-.

22 ⊈f6 ⊈e7 23 ⊈×e7 ≌×g4

23 ... 當×e7 24 皆h4+ 當e8 25 具g4 +-.

24 Q×g4 當×e7 25 闰c1! [3]

If Black could play ... c7-c5 without hindrance, he would have compensation for the pawn because of his queenside play. But White's move kills Black's chances, and now it's just a matter of technique.

25 ... c6 26 f4 a5

26 ... 耳d5 27 當f2 c5 28 具c8 a5 29 具b7 囯d7 30 Дe4 +-.

27 \$\displays f2 a4 28 \$\displays e3 b4!?

White has played simple and strong chess, bringing the king to the center and mobilizing the kingside pawns. If Black waits, he will be inexorably crushed on the kingside and in the center. He must try to get some queenside play going. But his pawns are backward—the c-pawn should be on c4 and the a-pawn on a6—so White can exploit any queenside advances.

29 Ad1! a3

29 ... b3 30 a×b3 a×b3 (30 ... 公×b3 31 总×b3 a×b3 32 罩b1 罩b8 33 當d4 +-) 31 單b1 公c2+ 32 真×c2 b×c2 33 罩c1 +-.

30 g4!

Very simple. White's advantage is his extra pawn, so he has to use it. Also it is important to take the f5 square away from the knight.

30 ... 罩d5 31 罩c4! c5

31 ... 幻f5+ 32 g×f5 罩×d1 33 罩×b4 +-; 31 ... ව්වෙ 32 ඛb3 c5 33 🗒 xb4 cxb4 34 🚨 xd5 ව්c5 35 當d4 b3 36 當×c5 +-.

32 曾e4 莒d8 33 莒×c5 幻e6

33 ... b3 34 A×b3 公×b3 35 a×b3 日a8 36 日c1 a2 37 \al ±-.

34 \(\mathre{A}\)d5 \(\mathre{A}\)c8

34 ... 罩×d5 35 當×d5 ②×f4+ 36 當c4 +-.

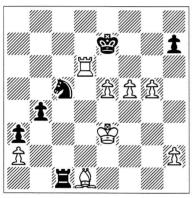
35 f5 宮c4+ 36 當e3 公c5 37 g5 呂c1 38 呂d6 [4]

Anand told me later that 38 f6+ would also have

forced his resignation, because there was no way that he was going to allow 38 ... 當e6 39 單d6+ 當×e5 40 f7 to be published all over the world. But Kasparov's move, though not as cute, is more efficient. White threatens 39 f6+ and 40 Ah5. It's time for Black to call it a day.

1-0

After 10 games: Kasparov 5, Anand 5



Kasparov-Anand (10) • 38 \(\mathbb{I}\)d6

GAME II

Thursday, 28 September 1995

After game 9, all of us in Anand's camp were elated. After game 10, we were dejected. Such strong passions play an important role in a match. A match is not a test of one's absolute ability to play chess—whatever that is—but of how well one has played those particular games. Therefore, the ability to monitor and control one's mood is of great importance in determining the match outcome.

This issue receives a superb examination in Mikhail Tal's book on his 1960 world championship match against Botvinnik. The entire book is wonderful, and in my opinion counts as one of the classics of chess literature. It is one more indication of Tal's genius that he could produce such a book. Tal writes:

In tournaments, the games that decide the final places are almost always played in the closing round. The specifications of a match are such that the result is determined not by the last match game, but by each game, and often, not by the concluding games. Even the games which do not exert such a decisive influence on the match's outcome have their place. Their significance is not simply limited by the fact that they may increase one player's edge. Let us take perhaps the most famous example—the titanic duel between Alexander Alekhine and José Capablanca. Alekhine himself thought that the match, which was played until six games were won, was decided by the score of three to two in his favor. Is it possible that such an outstanding chessplayer as Capablanca was not able to equalize the score? No. The question is not of a sporting nature. A much more important role was played by the feeling of confidence in his abilities by one of the combatants and a feeling of haughtiness by the other. At the time, this feeling was responsible for some very important points. No less a player

than Emanuel Lasker resigned his match with Capablanca when there were still ten games left, since he well knew that he would not be able to win back the four games in that situation. Thus, the deciding games in this match were likewise played somewhere in the middle of the competition.

Tal is making a very important point. A match is a struggle between two opposing wills. Each victory or loss makes itself felt not just in the numerical score, but in the ability of each player to conduct the next game. Remember that Kasparov–Anand had started with eight consecutive draws, setting a new record for world championship matches. Then



Kasparov discusses his victory after Game 11.

at the start of the third week the players traded victories. Although numerically the balance was retained, psychologically the situation had become much less stable. Whereas before, both Anand and Kasparov had the feeling of safety and tranquility, now each player felt less secure, more excited. Each one knew that any position had the potential to be won or lost. Each one was also aware that in the next several games the match could be decided, psychologically if not numerically.

Game 11 is not very interesting from a chess point of view. A slight opening improvement—not even a new idea, really—leads to near-equality. Mutual blunders turn a probable draw into a clear advantage for White, then into a clear advantage for Black, and finally into a win for Black. This is the kind of game one might expect from a rapid tournament, not between the strongest players in the world at a slow time control. Yet it makes much more sense when seen in the light of the strain felt by each player. If its chess interest is not high, its sporting significance is enormous: this game had a decisive influence on the next several games, and thus on the world championship match as a whole.

Anand-Kasparov, New York (M/II) 1995 Sicilian Defense B78

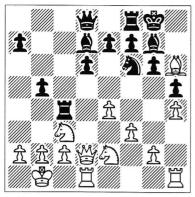
1 e4 c5 2 af3 d6 3 d4 c×d4 4 a×d4 af6 5 ac3 g6!

This was a surprise, but not a shock. We assumed Kasparov had something else beside the Najdorf prepared for this match. But we had not anticipated a Dragon—other Sicilians had occupied our thoughts. Also, the opening suits Kasparov's style. Positionally it is excellent for Black, so if White wants an advantage he must play with the utmost energy. Kasparov would have guessed that this course might be difficult for Anand to follow: the tendency when you are surprised is to play a quiet game, rather than burn your bridges in seeking an advantage. So Kasparov's opening choice at this psychologically tender moment was very clever. Finally, Kasparov could have a reasonable amount of confidence in predicting Anand's response. Since he was well-prepared for this line, it is an excellent choice for purely technical reasons.

Still, it is no big deal. Despite all the factors mentioned above, Anand still achieved a tiny edge—not bad considering the circumstances.

6 鱼e3 鱼g7 7 f3 0-0 8 曾d2 包c6 9 鱼c4 鱼d7 10 0-0-0 包e5 11 鱼b3 邑c8 12 h4 h5 13 曾b1

Anand was quite right to play this line, even though he must expect that Kasparov had some improvement in mind. First of all, it is what he knows best, so unless he has no confidence in the line, he should choose to fight on this turf. Furthermore, this line is quite solid for White. It is based upon a positional idea (trading off the dark-squared bishops and then playing 2d5), rather than a wild sacrificial lunge that could rebound somehow.



I ■ Anand-Kasparov (II) • 16 Ah6

13 ... ②c4 14 Д×c4 ∃×c4 15 ②de2 b5 16 Дh6 [I] ≌a5!

Previous games, including two of my own, have continued 16 ... b4 17 鱼×g7 ⑤×g7 18 ⑤d5 ⑤×d5 19 e×d5 營a5 20 b3. Wolff–Kudrin, Eastern Open 1991, went 20 ... 邑c7 21 g4 邑h8 22 ⑤g3 邑hc8 23 邑h2 e5 24 d×e6 鱼×e6 25 g×h5 ± (1–0, 61); Wolff–Kiril Georgiev, Biel (izt) 1993, continued instead 20 ... 邑c5 21 g4 邑fc8 22 營d4+ ⑤g8 23 邑d2 h×g4, and here instead of 24 f×g4 e5 25 d×e6 鱼×e6 (drawn after 47 moves), White could have gotten a winning attack by 24 h5.

In Glek-Kveinys, Bad Godesberg 1995, Black played 19 ... 曾b6 instead of 19 ... 曾a5. Glek suggests

that Black can thus equalize, but I don't believe this is true.

As you have probably noticed by now, I have more than a passing interest in this line. This is because I worked with Anand to develop this

interest in this line. This is because I worked with Anand to develop this variation several years ago. Obviously we did not pay enough attention to 16 ... \(\text{\text{\text{a}}} \) a, even though the move has been known for many years (for example, it was played in the game Suetin–Szabo, Leningrad 1967). It seems to be a clear improvement over 16 ... \(\text{\text{b4}} \), and in the game Kasparov achieves a perfectly satisfactory position. Will the re-emergence of this move force White to look elsewhere? Time will tell ...

17 ⊈×g7 ७×g7 18 ᡚf4!

Played after considerable thought, and probably the best choice under the circumstances. The critical move must be 18 g4, but such a complicated move cannot be played without deep analysis, the more so since Kasparov would obviously have looked at this move most carefully. Another possibility is 18 營g5, trying to block Black's queenside play, but after 18 ... 宣c5 19 ②d5 ②xd5 20 exd5 莒xc2! 21 ⑤xc2 乌f5+ 22 莒d3 (22 ⑤b3 營a4+ 23 ⑤c3 ⑥c2+ 24 ⑥b4 [24 ⑥d4 ⑥c5 mate] 24 ... ⑥c4+ and 25 ... ⑥a4 mate) 22 ... ⑥a5+ 23 ⑤c3 b4, it is apparent that White has not done a good job of blocking Black's play at all.

18 ... 莒fc8 19 幻cd5 營×d2

Kasparov offered a draw after taking the queen, but Anand refused. This refusal took on enormous significance. Was it correct?

From a chess point of view, it is certainly permissible. Although White does not have enough to claim a significant edge, Black has not yet quite equalized. The slight weakness of the kingside (i.e., the g6 and h5 pawns are fixed on light squares) and the slight weakness of the b-pawn give White just a little to play for.

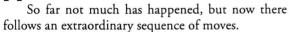
From a sporting point of view, it is entirely correct. So long as one is not unhappy, why not continue to play? After all, it is a common phenomenon that one can achieve all one wants from opening preparation,

Anand-Kasparov (11) • 27 2d5

and then think that the game should simply be "declared" a draw—and in such a moment, one is always vulnerable to an error.

From a psychological point of view, the decision can be correct, but it demands a strong sense of responsibility. When one declines a draw, one must then be ready to fight. Such a decision cannot help but heighten the tension for both players. Even more so, since this was the first draw offer that Anand had rejected in the match.

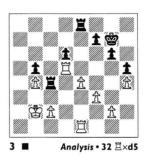
20 萬×d2 ②×d5 21 ②×d5 當f8 22 萬e1 萬b8 23 b3 萬c5 24 ②f4 萬bc8 25 當b2 a5 26 a3 當g7 27 ②d5 [2]



27 ... Qe6? 28 b4?

Kasparov's last move blunders a pawn, which Anand should have taken: 28 ②×e7 ¾e8 29 ②d5 Д×d5 30 b4 a×b4 31 a×b4 ¾c4 32 ¾×d5 [3] and now there are two plausible moves:

a) 32 ... 邑ec8? was suggested by Kasparov after the game, so we can assume that this is what he intended to play. He gave the following variation: 33 邑e2 邑×b4+ 34 營c1 邑c6 35 邑ed2 邑a6! and Black gets good counterplay. But this variation is flawed, because White has a simple refutation in 33 c3! 邑×c3 34 邑e2, whereupon the b-pawn is lost. In fact, Anand showed this line to us immediately after the game.



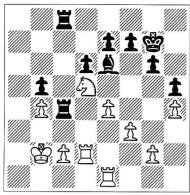
b) 32 ... 罩×b4+ 33 當c3! 罩c4+ 34 當b3

(34 當d3 萬ec8) 34 ... f5! (34 ... 萬ec8 35 萬e2 takes a solid pawn for nothing) is Black's best line, and should probably hold the draw. After 35 萬xb5 (35 e5 dxe5 36 萬exe5 萬ec8 is fine for Black) 35 ... 萬d4 (35 ... 萬ec8 36 萬e2 fxe4 37 fxe4 would also be a difficult ending for White to win) 36 暈c3 (to stop ... 萬d2) 36 ... 萬a4 37 暈d3 萬a3+ 38 暈d2 (38 c3 萬a2) 38 ... fxe4 39 萬xe4 (39 fxe4 萬g3 40 萬e2 萬g4) 39 ... 萬xe4 40 fxe4 暈f6 should probably be drawn. Still, this line yields White some practical chances at no risk.

Unfortunately, Anand was seduced by another line, which seemed to hold out the promise of an extra exchange.

28 ... a×b4 29 a×b4 \(\mathbb{Z}\)c4 [4] 30 \(\Delta\)b6?

This was Anand's idea behind 28 b4, but it is a mistake that loses immediately. Black already has the advantage, but the game did not have to end in two more moves! White has three alternatives.



4 □ Anand-Kasparov (II) • 29 ... \(\mathbb{Z}\)c4

b) An earlier version of these notes suggested that 30 c3 would be satisfactory for White, but now I think that is not so. After 30 ... A×d5 31 E×d5 E×c3 32 Ee2 Ec1 33 E×b5 Eh1 Black seems to have enough time to destroy White's kingside and push his h-pawn. White's counterplay with the b-pawn looks too slow.

I have not done an exhaustive analysis, but the following variations illustrate White's difficulties:

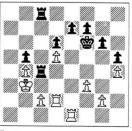
b1) 34 邑c2 邑xc2+ 35 營xc2 邑xh4 36 邑b8 邑h2 37 b5 邑xg2+ 38 營c3 邑g1 39 營c2 and in my original analysis I gave only 39 ... 邑g2+ with an eventual perpetual check. But as *New In Chess* reader Karl Tikkanen pointed out, Black can push his own passed pawn with 39 ... h4! and win easily.

b2) Thus, I tried to improve with 34 單b7 當f6 35 單c2, with the idea that now at a crucial moment White will be able to play 單h8 and win a valuable tempo. However, it seems that Black can still win despite this improvement: 35 ... 罩×c2+ 36 當×c2 罩×h4 37 b5 罩h2 38 b6 罩×g2+ 39 當c3 h4 40 罩b8 罩g5! 41 當c4 (White must stop ... 罩b5, which would hold up the b-pawn and cut off White's king), and now the simplest way to win is 41 ... h3 42 b7 (42 罩h8 罩h5; 42 罩a8 h2 43 罩a1 罩g1) 42 ... 罩h5 when both sides will queen, but Black will have two extra pawns.

So this interesting attempt to get counterplay appears to fail.

c) This leaves 30 \$\mathref{B}\$b3, which puts the king in an awkward pin but at least protects the b-pawn. For the moment Black should not play 30 ... f5 because 31 exf5 does as much damage to Black's pawns as it does to

White's. Black can try to prepare the ... f5 break with 30 ... \$\mathbb{G}f8\$, when White might have to play 31 \$\mathbb{E}ee2\$ to protect the c2-square again. But it is not obvious how Black can break through in this case. So probably Black should exploit the fact that the rook on d2 is overworked by playing 30 ... \$\mathbb{A} \times d5!\$ 31 exd5 \$\mathbb{G}f6\$ [5]. I don't know whether White can hold this position, but it is certainly unpleasant, and an evaluation of \$\mathbb{F}\$ is called for.



5 □ Analysis • 31 ... 🕏 f6

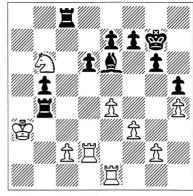
White's pawns are weak and Black's rooks are far more active than their counterparts.

None of these options are appealing, so we can see that after Anand's 28th move, things were already coming apart. After his 30th move, however, his position completely explodes.

30 ... ∃×b4+ 31 🕏 a3 [6] ∃×c2! 0-1

Anand resigned. No matter which rook White takes, Black emerges with a crushing advantage, e.g., 32 \(\mathbb{Z} \times 2 \(\mathbb{Z} b 3 + 33 \)\(\mathbb{Z} a 2 \)\(\mathbb{Z} e 3 + \text{ and } 34 \)\(... \)\(\mathbb{Z} \times 1.\)

After 11 games: Kasparov 6, Anand 5



6 ■ Anand-Kasparov (II) • 31 🕏 a3

GAME 12

Friday, 29 September 1995

This was the last game of the rollercoaster third week of the match. Anand was on a two-game losing streak, and had just had a hole the size of a truck punched in his main defense to 1 e4. We desperately needed a change of pace.

In addition to the Open Spanish, we had some other ideas prepared in case of emergency. Anand wanted something a little offbeat, still within the double king's pawn complex, that would change the kind of game Kasparov was playing. He decided to play a sort of "hyper-Classical," that is, a line of the Spanish Game in which Black plays ... 266 and ... 2c5. Instead of playing it without touching the queenside pawns, as is usually done, he would play it after moving ... a6 and ... b5. Until very recently this line had been dismissed by theory as unsound, but it turns out that the dismissal had been based on a superficial assessment. Therefore in the year before this game, some of the top grandmasters had been experimenting with the line as Black.

We had hoped to catch Kasparov off-guard and to pose him some new problems, but we also knew there was a good chance he would play the line he actually chose in this game. The position that arose is structurally similar to the positions occurring in Kasparov's "anti-Marshall" treatment of Short's defense to the Spanish in their 1993 match. Kasparov showed that he likes the closed Spanish positions and plays them well.

We had to make sure that Anand would get a reasonable position from the opening, but we only half succeeded. Kasparov achieved a pleasant edge with White out of the opening; Anand had to fight hard not to fall into a very bad position. In our preparation we had missed a key line as early as move 12. Still, with very good play by Anand and a little help from Kasparov, Anand steered the position to a likely draw.

Then disaster struck. One careless move by Anand just as the draw was within his grasp, and suddenly he was much worse again. I was practically tearing my hair out of my head I was so worried. To burn off some of this nervous energy, I analyzed the endgame in the press room with Jon Speelman and international master Mark Dvoretsky, a friend of Artur Yusupov and one of the world's top chess trainers. Anand put up stiff resistance; fortunately Kasparov fell into a trap that Anand set. I am proud to say that Speelman, Dvoretsky, and I foresaw the trap.

Kasparov could still have played for a win, but must have decided it was too risky. Perhaps he was so disgusted with himself that he could not find the energy. So Anand drew the game twice, and the second time it stuck.

There were good and bad omens in this game. It was good that Anand had fought so hard and well, but it was bad that he had blundered yet again. It was good that he had held a bad position, but it was bad that he had gotten a bad position from the opening.

My hope was that he would gain confidence from having withstood such heavy pounding from Kasparov and emerged with a draw. Looking back, I can see this must not have been Anand's feeling. Although he gave no indication of it during the weekend between this game and the next, he must have been upset. It seems that his normally cool cognitive faculties were overheated by the strain of losing games 10 and 11 and of being so close to the precipice for so long in this game.

I had hoped that this draw would break the wave of Kasparov's initiative. Instead, this bit of good news was swamped in the onslaught of games 13 and 14.

KASPAROV-ANAND, NEW YORK (M/12) 1995 SPANISH GAME C78

1 e4!

Always follow strength with strength. Kasparov is justifiably confident that he has knocked out one of Anand's main openings, so he wants to see what we have waiting for him next.

1 ... e5 2 인터3 인c6 3 요b5 a6 4 요a4 인터6 5 0-0 b5 6 요b3 요c5!? 7 a4!? 요b7 8 d3 d6 9 인c3 b4 10 인d5 인a5 11 인xf6+ 쌀xf6 12 요a2 [1] h6!

In our analysis, we had carelesssly analyzed only 12 ... 0–0?? Fortunately Anand noticed at the board that this move would be very bad because of 13 요g5 曾g6 14 요e7 莒fe8 15 ②h4 曾h6 16 ②f5, which is certainly very good for White but not losing for Black. But White has an even stronger way to play, as found by Maurice Perea: 15 ②×e5!

So Anand had to vary from his preparation. He was right to do so, but now the position can hardly be called satisfactory for Black.



I ■ Kasparov-Anand (12) • 12 \(\textit{2}\)a2

13 c3

This move was criticized after the game for taking a tempo to dissolve Black's biggest weakness. The move has strengths as well, such as opening the b-file and fighting for the center, and it does not deserve criticism.

Still, Anand was even more afraid of 13 Ae3!?, and this is also a strong move: 13 ... Ad8 (13 ... Axe3 14 fxe3 loses time because Black has to move the queen yet again, and opens lines on the kingside for White. Therefore White has a clear advantage after this exchange. Note that the doubled pawns are in no way a weakness for White, as they open the valuable f-file and control important squares in the center.) 14

13 ... b×c3 14 b×c3 0-0 15 Qe3 Zad8!

Black cannot afford to open the f-file against his king, but must deal with the possibility of White taking the bishop on c5. He also needs to bring his queenside pieces into play and to prepare counterplay in the center. With one move Anand accomplished all of this.

16 罩b1 [2]

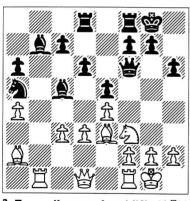
16 요xc5 dxc5 17 營e2 c4! 18 요xc4 (18 d4 exd4 19 cxd4 [19 ②xd4 c5] 19 ... 宣fe8 gives Black active counterplay) 18 ... ②xc4 19 dxc4 營f4! 20 宣fe1 f5! 21 exf5 요xf3 22 營xf3 營xf3 23 gxf3 莒xf5 24 逗e3 宣f4 =.

16 ... **≜c8**

16 ... Axe3 17 fxe3 d5 is a logical try, to use all of Black's pieces in

their current placements to get some central counterplay right away. I see two interesting ways for White to react:

a) 18 置xb7!? (18 包d4 營g5!) 18 ... ②xb7 19 Axd5 c6 20 包d4 (20 요c4 包d6 looks fine for Black) 20 ... 營xf1+!? (20 ... 營g5 20 包xc6 營xe3+ 21 營h1 邑de8 gives White a pleasant choice. White can play the calm 22 邑f3 營b6 23 營f1 營c7 24 d4 with plenty of compensation, or the more violent 22 包xe5 邑xe5 23 Axb7 邑d8!? 24 Ad5 邑8xd5 25 exd5 邑xd5, where White is up a pawn but Black is so active that it seems likely he should hold. Probably the first choice is better, giving White the advantage) 21 營xf1 exd4 22 Aa2! (22 Axc6? 包a5 23 Ad5 dxc3 opens the c-file



2 ■ Kasparov-Anand (12) • 16 🖺 b l

for Black, which makes the c3 pawn very dangerous) and whichever pawn Black takes, White will win it with the queen before Black activates his rooks. It seems to me that White is better, but the position is not totally clear.

Perhaps in neither case is Black's position much worse than in the game, but in both cases Black takes the risk of worsening his position without any real gain in the offing, so Anand's choice is very sensible.

17 曾e2

Once again it is not to White's advantage to exchange the bishops on c5 because it gives Black too much active play, i.e., 17 axc5 dxc5 18 \$\div 2\$ (to stop 18 c4) 18 ... ag4 =. However, an interesting alternative to the move Kasparov played is 17 d4!? ab6 18 \$\div 3\$ (18 h3 \$\div g6!\$ hits e4 and h3) to gain space in the center. If now 18 ... ag4 19 \$\div 2\d 2\$ exd4 20 axd4! (20 cxd4 \$\div c6\$ 21 f3 ad7 22 \$\div fc1\$ a5! gives Black counterplay against d4 and a4 using b4 for the knight, while 21 \$\div fc1\$ (2xd4! and 21 \$\div xa6\$ \$\div xd4\$ are just good for Black) 20 ... axd4 21 cxd4 \$\div c6\$ 22 \$\div fc1\$ seems to be better for White no matter which way White takes on d4, once the rook penetrates to c7.

It is understandable that Kasparov did not want to take the chance that this line could be worked out to a draw at the board. The move he played keeps an advantage.

17 ... Qe6

Two alternatives:

- a) 17 ... Ag4 18 h3! Axf3 19 Sxf3 Sxf3 20 gxf3 is clearly better for White. His plan is to play f3-f4, which will change the pawn structure to his advantage whether or not Black takes on e3. White's light-squared bishop is a monster, and Black's knight on a5 is terrible. This would be a difficult endgame for Black to play.
- b) 17 ... He8 makes sense to further restrain d3-d4, but after a move like 18 h3 the ball is back in Black's court and it's not easy to see how to build on his last move with another strong move.

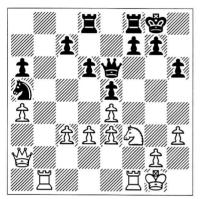
18 h3

It's not so good for White to play 18 d4 Qxa2 19 營xa2 Qb6!, because by playing d3-d4 White has given Black's bishop and knight reason to live again by weakening the d4 and c4 squares. However, Seirawan's suggestion of 18 Qxe6!? 營xe6 (18 ... fxe6? 19 Qxc5 dxc5 20 營e2 ±) 19 d4! makes sense, because 19 ... Qb6? now just loses a pawn to 20 d5. So Black must play 19 ... exd4 20 cxd4 Qb6 and now play

could continue: 21 包d2 d5! (21 ... 莒a8? 22 d5; 21 ... 營a2?? 22 莒a1 營b2 23 營×a6 魚×d4 24 莒ab1 營c3 25 莒fc1 +-) 22 e5 (22 e×d5 莒×d5 23 營×a6 魚×d4 24 營×e6 f×e6 =) and now:

a) 22 ... ②c4 was the move Seirawan gave for Black. After 23 ☐fc1 (23 ②×c4 d×c4 24 ☐fd1 f6 is unclear; Seirawan gives only "23 f4!? with advantage" which looks like a fair assessment) 23 ... ②×d2 (23 ... ②×e3 24 f×e3 f6 25 ⑤f3 ±) 24 營×d2 and White must be stopped from playing 25 a5, which would increase his advantage on the queenside, but after 24 ... a5 a move like 25 ☐b5 gives White a clear advantage.

b) Perhaps a better way for Black would be 22 ... \(\mathre{\pi} a8 \) to reserve the option of ... \(\mathre{\pi} c4 \) until White's knight has left d2, while preserving the idea of ... f7-f6 for next move so as to gain some counterplay. If White plays a move like 23 \(\mathre{\pi} fc1 \) then 23 ... f6 looks okay for Black, so I think 23 f4 is best. Now after 23 ... f5 24 \(\mathre{\pi} fc1 \) \(\mathre{\pi} d7 \) Black is passive—and worse—but may not be lost.



3 ☐ Kasparov-Anand (12) • 20 ... 🗳 e6

So 18 Axe6 \(\text{\te}\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\text{\texi{\text{\text{\texi{\texi{\texi}\xint{\text{\texi}\text{\text{\text{\text{\text{\texi}\text{\texi{\texi{\texi{\texi{

18 ... Д×a2 19 營×a2 Д×e3 20 f×e3 營e6 [3] 21 ఆ×e6?

This move allows Black to equalize. The critical move is 21 \$\frac{16}{2}\$ which I and most grandmaster observers expected to be played. Because the position that results is critical to understanding this game—and because it is a fascinating endgame in its own right—I have done an unusually deep analysis of the possibilities for both sides. I must warn the reader that you can get lost in the thicket of analysis. I certainly did several times myself. Even after all this analysis I am not confident that my assessments are cor-

rect, simply because the position is extremely complex. More analysis is always possible. It may be possible to find hidden resources that force an assessment to be overturned for one side or the other in these variations.

For those readers willing to take some time to study these variations carefully, and even to carry the analysis further, I recommend it as an extremely instructive exercise. So often we pass over these simple-looking endgames without realizing how much complexity lies beneath the surface. The chessplayer who can recognize and use some of that complexity during a game will be a much stronger in the endgame.

After 21 營d5! Black must capture the queen because 21 ... c5 22 邑b6 (or 22 營xe6 fxe6 23 邑b6) is too strong. Then after 21 ... 營xd5 22 exd5 Black is faced with a momentous choice. He can contest the b-file and play quietly with 22 ... 邑b8, or he can sacrifice a pawn for active play with 22 ... e4.

a1) 23 ... ਬੋb6? 24 ਬੱ×b6 c×b6 25 ਬੋb1 ਬੋb8 26 ᡚe4 +-.

a2) 23 ... c5? 24 包e4 莒fd8 25 c4! is very strong for White, but not 25 莒×b8 莒×b8 26 ②×d6 莒d8, or 26 c4 莒b6.

a3) 23 ... 罩b7 24 罩×b7! (24 罩b4 罩fb8 25 罩fb1 當f8 26 包c4 罩×b4 27 罩×b4 罩×b4



4 ■ Analysis • 23 ②d2

28 cxb4 ©xc4 29 dxc4 f5 30 a5 \$e7 31 b5 \$d7 and Black should hold the draw) 24 ... ©xb7 25 d4 keeps an advantage for White, although how large this advantage is could be disputed.

a4) 23 ... c6 (suggested by Christopher Chabris) and now:

a41) 24 e4? c5! is about equal, because now Black can just sit tight. White has no way to infiltrate along the b-file and the knight on a5 is actually well-placed to control c4. The weakness of d6 is very difficult to exploit without the e4 square for the white knight.

a43) 24 c4! is stronger. The opening of the c-file seems to favor White: 24 ... c×d5 (24 ... f5 25 萬×b8! 萬×b8 26 萬×f5 will probably soon transpose to 24 ... c×d5, as the options of d×c6 and c4-c5 are dangerous for Black) 25 c×d5 f5 (25 ... 萬fc8 26 包e4) 26 萬×b8 (also 26 萬fc1!? 萬fc8 27 衛f2! [27 萬×c8+ 萬×c8 28 萬b6 萬c3] is quite good for White) 26 ... 萬×b8 27 萬×f5 萬b4 28 包e4 包b7 29 萬f2 萬×a4 30 萬b2 包c5 31 包×d6! (31 ⑤×c5 d×c5 32 萬b7 萬a3 gives Black enough play to draw) 31 ... ⑤×d3 32 萬b7 is better for White.

a5) 23 ... f5! and now:

a51) 24 $\Xi \times b8$ $\Xi \times b8$ 25 $\Xi \times f5$ $\Xi b2$ gives Black enough play for the pawn:

a511) 26 包e4 트e2 27 트f3 (27 트f2 트×e3 28 트d2 인c4!; 27 트f1 트×e3 28 트d1 트e2 29 트b1 트e3! 30 인f2 e4!) 27 ... 인b3 and White is tied up.

a512) 26 莒f2 包b3! 27 包e4 (27 包c4 莒b1+ 28 莒f1 莒×f1+ 29 含×f1 包c5; 27 包×b3 莒×b3 28 莒c2 莒a3) 27 ... 莒b1+ 28 莒f1 莒b2 and Black is fine.

a52) 24 罩b4! is stronger:

a522) 24 ... c6? 25 閏fb1! 閏bc8 26 閏b6 ±.

a523) 24 ... c5?! 25 d×c6 (also 25 \(\mathbb{Z}\)×b8 \(\mathbb{Z}\)×b8 \(\mathbb{Z}\)×b8 \(\mathbb{Z}\)×f5 is

probably very good, now that d6 is weak) 25 ... 2×6 26 2×6 2×6 2×6 (26 ... 2×6 27 2×6 27 2×6 25 ... 2×6 27 2×6 27 2×6 28 2×6 29 2×6 29 2×6 20 2×6 20 2

a524) 24 ... 且b7 25 且xb7 包xb7 26 d4 exd4 (26 ... e4 27 c4 g6 28 且b1 is quite nice for White) 27 cxd4 වa5 28 且c1 且c8 29 වc4 වxc4 30 且xc4 &f7 31 且c6 is clearly better for White.

a525) 24 ... 莒b6 25 莒xb6 (25 闰fb1 闰fb8 26 包c4 [26 e4!?; 26 闰xb6 闰xb6!] 26 ... 包xc4 27 dxc4 a5!? is better for White after 28 闰b5, but Black should hold the draw) 25 ... cxb6 26 闰b1 (26 d4!?) 26 ... 莒b8 27 d4 exd4 (27 ... f4 28 曾行!? fxe3+

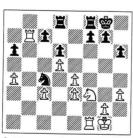
29 當×e3 e×d4+ 30 當×d4 當f7 31 c4 ±) 28 e×d4 當f7 29 c4 單b7 [5] is passive for Black, but I see no obvious way for White to increase his advantage. Black should have good drawing chances.

My conclusion about 22 ... \(\mathbb{B}\) b8 is that after 23 \(\overline{Q}\)d2 f5! Black is worse, but seems to be able to hold. However, it is a difficult and joyless position for Black to play.



Is there any way for Black to get more active play? Yes, but it involves sacrificing a pawn, and is therefore dangerous. Should Black do it? I think the answer is yes, but as always the devil is in the details.

b) 22 ... e4!? (This is suggested as best in both the match bulletin and the report by Seirawan in *Inside Chess*. Apparently it was found by Roman Dzindzichashvili.) 23 dxe4 (Seirawan suggests 23 \(\Delta dz\), but I don't understand this move; after 23 ... exd3 Black is better) 23 ... \(\Delta c4\)



6 ■ Analysis • 24 🗒 b7

(23 ... 필fe8 24 필b4 f5 25 exf5 필xe3 26 ᢒd4 필xc3 27 원e6 and 28 f6 ±) 24 필b7! **[6]** (24 필b4 원xe3 25 필f2 [25 필e1?? 원c2] 25 ... f5!; 24 필fe1 필b8 25 광f2 필fe8 is okay for Black) and now Black has a big choice:

b1) 24 ... 필fe8? 25 필xc7 필xe4 26 회d4 회e5 27 회f5 합h7 28 필f4 ±.

b2) 24 ... 句xe3 25 闰e1 (25 闰fb1 f5!) 25 ... 句c4 (25 ... 句c2!? 26 闰e2 句a3 27 闰a2 句c4 28 闰xc7 闰c8 29 闰xc8 闰xc8 30 句d4 ±) 26 闰xc7 闰c8 27 闰xc8 闰xc8 28 句d4 句e5

(28 ... Db6 29 Dc6 ±) 29 Df5 ±. Still, all these lines are unclear. Sometimes White keeps his extra pawn; sometimes Black crawls out with enough active play.

b3) 24 ... 且d7?! is given in the bulletin, but is not the best because the rook ends up badly placed when White goes for the a-pawn: 25 且a7! 且e8 (25 ... a5 26 且d1 with the idea of 且d4 is clearly better for White, as is 25 ... 包xe3 26 且e1 and 且xa6) 26 且xa6 且xe4 27 且a8+

쌍h7 28 a5 필de7 (28 ... ⑤×e3 29 필a1! ⑤×d5 30 a6 ⑤b6 31 필b8 +−) 29 필a1! (29 a6? ⑤b6! and 30 ... 필a4) and now:

b31) 29 ... ②×e3 30 a6 ②×d5 (30 ... ∃e8 31 ∃×e8 ∃×e8 32 a7 ∃a8 33 ∃a5! ②c4 34 ∃a6 ②b6 35 ②d4! ②×d5 36 ②b5 +- as the pawn will get through for at least a piece) 31 a7 ②b6 32 ∃b8 +-.

b32) 29 ... 莒e8 30 莒a7 莒4e7 (30 ... 幻xe3 31 莒xc7 幻xd5 32 莒c6 ±) 31 幻d4 幻xe3 (31 ... c5 32 莒xe7 莒xe7 33 幻c6 +-) 32 幻c6 莒d7 33 幻b4 ±.

b4) Correct is 24 ... \(\mathbb{Z}\)c8! and now;

b41) 25 ቯa7?! now is not so good because there is no check on a8: 25 ... ቯfe8 26 ቯ×a6 ቯ×e4 27 a5 (27 ᡚd4 ᡚxe3 28 ቯe1 ቯee8) 27 ... ᡚxe3 28 ቯe1 (28 ቯa1 ᡚxd5 29 ቯc6 ቯa8 is fine for Black) 28 ... ቯee8 29 ቯc6 ᡚxd5 30 ቯxe8+ ቯxe8 31 c4 ᡚf4 (31 ... ᡚb4 32 ቯxc7 ቯa8 33 c5!) 32 ቯxc7 ቯa8 33 c5 ቯxa5 34 cxd6 (34 c6 ᡚe6) 34 ... ቯd5 35 d7 ᡚe6.

b42) 25 \(\mathbb{I}\)d1 and now:

b4211) 28 ... 包c4 29 e5 包xe5 30 包xe5 莒xe5 31 莒xa6 c4 32 莒d4 莒xe3 33 莒xd6 莒xc3 is better for White, but Black might draw. b4212) 28 ... 莒xe4 29 莒xa6 包c4 30 莒c6! 莒a8 (30 ...

트×c6? 31 d×c6 트e8 32 인d2! ±) 31 인d2! 인×d2 (31 ... 트×e3 32 트×e3 인×e3 33 트×d6 트×a4 34 트d8+ 발h7 35 d6 ±) 32 트×d2 트×e3 33 트×d6 트×a4 34 트d8+ 발h7 35 d6 ±.

b422) But Black has a much better (and simpler) way to play: 25 ... ⑤×e3 26 Ēd4 (26 Ēd3 ⑤c4 27 Ēd4 [27 Ēa7 ⑤b2 28 Ēd4 c5! 29 d×c6 {29 Ēd2 ⑥c4! and 30 ... Ēa8} 29 ... Ē×c6 =] 27 ... ⑤a5 is fine for

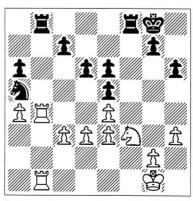
Black, as 28 \(\mathre{\pi}a\)7 c5! 29 \(\mathre{\pi}d\)1 \(\mathre{\pi}a\)8 holds. Compare to line \(b421\) above, where White had an extra pawn) 26 \(...\) c5! 27 \(\mathre{\pi}d\)3 \(\mathre{\pi}c\)4 and again Black is fine.

My conclusion is that Black seems to be all right after 22 ... e4 if he plays 24 ... \(\mathbb{Z}\)c8. This reasoning may even explain why Kasparov did not play the obvious move 21 \(\mathbb{\text{\text{\text{d}}}\)d5. However, by playing the move in the game he gives up all his advantage if Black plays correctly.

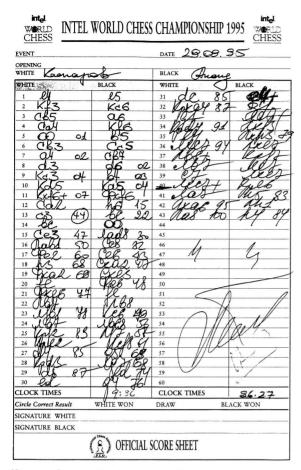
21 ... f×e6 22 罩b4 罩b8 23 罩fb1 **[7]**

If White does not play this move, Black can play ... \(\mathcal{B}\) b6 and ... \(\mathcal{B}\) fb8. Now Black has a way to use the fact that White has doubled on the b-file.

23 ... Dc6??



7 ■ Kasparov-Anand (12) • 23 🖺 fb I



Kasparov's scoresheet for game 12.

But this is not it! It seems that Anand simply missed that White could play 24 \(\mathbb{B}\)b7 and this puts him right back in big trouble again. Black could have equalized the position with 23 ... \(\mathbb{Z} \times b4!\) 24 c×b4 (24 罩×b4 當f7 is equal because White has no way to penetrate into the queenside before Black brings his king over, e.g., 25 **②**d2 **③**e7 26 2b3 2c6! 27 \(\mathbb{Z}\)b7 \(\mathbb{Z}\)d7 and White has to move the knight away so the rook is not lost to 28 ... \$\displace c8\) 24 ... 耳b8! (24 ... 幻c6!? is also interesting. White gets nothing by 25 b5 a×b5 26 a×b5 包e7 27 罩c1 罩c8 =、 but after 25 萬c1 夕xb4 26 萬xc7 somewhat better for White] 27 \(\mathbb{I}\)d7, the position is tricky. My analysis suggests that Black can draw, but not without some difficulties) 25 罩c1 罩xb4 26 罩xc7 罝b3! 27 罝a7 (27 罝d7 罝×d3 28 ②×e5 罩×e3 29 罩×d6 罩×e4) 27 ... 買×d3 28 買×a6 幻c4 29 買a8+ 當h7 30 a5 \(\mathbb{Z}\)×e3 31 a6 \(\mathbb{Z}\)a3 32 a7 d5, Black has contained White's apawn, and probably even has the advantage. Of course, White did not have to go to extremes, but it

was the only way to try to prove an advantage. So Black equalizes with 23 ... \begin{align*} \Be

24 罩b7! 罩bc8

Other moves are no better:

a) 24 ... 莒fc8 25 d4!? exd4 (25 ... d5? 26 exd5 exd5 27 莒xb8 莒xb8 28 莒xb8+ ⑤xb8 29 ⑤xe5) 26 ⑤xd4! is given as ± by the bulletin, and quite rightly: 26 ... 莒xb7 27 莒xb7 ⑤xd4 28 exd4 皆f7 29 莒a7 皆e7 30 莒xa6 莒b8 31 莒c6 皆d7 32 莒c4 莒b1+ 33 皆f2 莒d1. However, Black does have drawing chances.

b1) 26 \$f2 \$f7 27 \$e2 \$e7 28 d4 \$d7 =.

b2) 26 ව් ෙ ප් f7 27 ව් c2 පී e7 28 ව් b4 ව් x b4 29 cx b4 පී d7 30 b5

(30 萬a7 萬b8) 30 ... a×b5 31 a×b5 萬a8 32 b6 萬c8 33 當f2 (33 萬a7 當c6) 33 ... 當c6 34 萬×c7+ 萬×c7 35 b×c7 當×c7 =.

b3) So 26 d4! is correct with the immediate idea of d4-d5. Black must consolidate the queenside as quickly as possible, so: 26 ... \$f7 (26 ... වa5? 27 且a7 වc4 28 且×a6 ව×e3 29 d×e5 ±) 27 d5 වe7 (27 ... e×d5 28 e×d5 වe7 29 c4) 28 c4 e×d5 (28 ... c6? 29 c5!) 29 e×d5 \$e8 30 e4! (30 且a7 \$d7 31 且×a6 且b8 32 e4 且b4 gives Black counterplay) 30 ... c6 (30 ... \$d7 31 c5! ±; 30 ... \$d8 31 c5! ±) 31 c5! 且d8 32 d×c6 ව×c6 (32 ... d×c5 33 ②×e5) 33 且c7 ±.

25 曾f2

The bulletin points out that 25 d4?! d5! 26 exd5 exd5 27 &xe5 (27 dxe5 \(\exists fe8 \) 27 ... \(\exists xe5 \) 28 dxe5 \(\exists fe8 \) probably gives Black enough activity to draw.

25 ... 互f7!

Still reeling from his blunder on move 23, Anand recovers to find what is probably his best chance: to defend c7 laterally and seek counterplay on the kingside.

26 當e2 罩cf8 27 d4

Hellers suggested 27 罩f1!? g5 28 幻d2 to stop Black's counterplay by exchanging a pair of rooks, which is quite a reasonable idea.

27 ... g5 28 🕸 d3

Seirawan queries this move and suggests that 28 d5 was better, but without giving any analysis. I think that his claim is not justified: 28 ... exd5 29 exd5 \(\text{Qe7} \) (29 ... e4? 30 dxc6 exf3+ 31 gxf3 \(\text{Exf3} \) 32 \(\text{Exc7} \) \(\text{Exc7} \) (30 c4? e4; 30 e4 \(\text{Qg6} \) gives Black counterplay, e.g., 31 \(\text{Eb8} \) \(\text{Epf1} \) (32 \(\text{Ef1} \) (32 \(\text{Ef2} \) (32 \(\text{Ef3} \) (33 \(\text{Ef3} \) (34 \(\text{Ef3} \) (42 \(\text{Ef3} \) (31 \(\text{Ef3} \) (31 \(\text{Ef3} \) (32 \(\text{Ef3} \) (32 \(\text{Ef3} \) (33 \(\text{Ef3} \) (32 \(\text{Ef3} \) (33 \(\text{Ef3} \) (34 \(\text{Ef3}

28 ... \(\mathbb{Z}\)g7 29 d5 e×d5 30 e×d5 g4! 31 d×c6? [8]

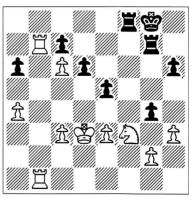
White has two plausible alternatives. One of them allows Black to equalize, but the other was the best move and keeps a large, possibly winning advantage:

a) 31 \(\text{2d2}?! \) g×h3! 32 g×h3 (32 d×c6? h×g2 33 \(\text{Eg1} \) h5 34 \(\text{Ge2} \) h4 35 \(\text{2f3} \) h3 is better, possibly winning for Black) 32 ... e4+! 33 \(\text{2xe4} \) (33 \(\text{Exe4} \)!

\(\text{Ee8} + 34 \(\text{Gd3} \) \(\text{2e5} + 35 \(\text{Ge2} \) \(\text{Eee7} \) gives Black compensation, but is not clear) 33 ... \(\text{2e5} + 34 \(\text{Gd4} \) (34 \(\text{Sc2} \) \(\text{2e4} ! \)) 34 ... \(\text{2f3} + 35 \) \(\text{Sc4} \) (35 \(\text{Gd3} \) \(\text{2e5} + is a \) draw) 35 ... \(\text{Ee7}! 36 \(\text{Gd3} \) \(\text{2e5} + 37 \(\text{Ge2} \) \(\text{2c4} = . \)

b) 31 h×g4! is best. Black has two moves:

b1) 31 ... \(\mathbb{Z}\times\text{g4}\) 32 d×c6! (32 \(\delta\)d2? e4+! "gives

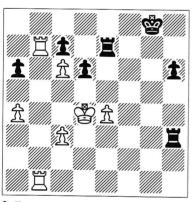


8 ■ Kasparov-Anand (12) • 31 d×c6

Black plenty of resources" says Seirawan, who is correct, e.g., 33 호×e4 [33 ⓒc2 힌e5 34 莒×c7 딜×g2] 33 ... 힌e5+ 34 ⓒd4 힌f7! 35 딜1b4? [35 딜f1? 힌g5; 35 딜×c7? 딜e8; 35 ⓒd3 is White's best, leading to a draw by repetition after 35 ... 힌e5+] 35 ... a5! 36 딜c4 딜e8 37 ⓒd3 힌e5+ 38 ⓒe2 [38 ⓒc2 딜×g2+ 39 ⓒb3 ᡚ×c4 40 ᡚf6+ ⓒf7 41 ᡚ×e8 딜b2+] 38 ... 딜×g2+ 39 ⓒf1 딜g6 40 딜c×c7 딜f8+ and Black mates White in a few moves) 32 ... e4+ 33 ⓒc2! e×f3 (33 ... 딜×g2+ 34 ᡚd2) 34 g×f3 딜×f3 35 딜×c7 ± is a line given by the match bulletin which looks correct.

b2) 31 ... e4+ 32 營xe4 ©e7 (32 ... 莒xg4+ 33 營d3 ©e7 34 c4 邑xg2 35 ②d4 ± is given by the bulletin, which again looks correct) was what Anand intended to play. He anticipated 33 莒xc7 莒xg4+ 34 營d3 ②xd5, but once again the bulletin makes the excellent observation that 33 g5! ± is correct, as I might illustrate by 33 ... ⑤f5 34 ⑤d3 hxg5 35 邑b8.

So variation *b* beginning with 31 h×g4 would have kept a large, possibly winning advantage. Kasparov, however, completely overlooked Anand's next move. In fact, he was so confident that Anand had to play 31 ... g×f3 that he wrote the move down on his scoresheet. When Anand noticed this, he was amused enough to refrain from playing the move immediately, and to wait for Kasparov to reinforce the move on his scoresheet before playing:



9 □ Kasparov-Anand (12) • 35 ... 🗒×h3

31 ... e4+!

31 ... g×f3 32 g×f3 邑×f3 33 邑a7! d5 (33 ... 邑gg3 34 邑×c7 邑×e3+ 35 啻c4 邑×c3+ 36 啻d5 +-; 33 ... 邑×h3 34 邑b8+ 啻h7 35 邑×c7! 邑×c7 36 邑b7 +-, because 36 ... 邑g7 37 邑×g7+ ⑤×g7 38 c7 queens) 34 邑b8+ ⑤h7 (34 ... 邑f8 35 邑×f8+ ⑤xf8 36 c4! ±) 35 邑d8 邑gg3 (35 ... 邑×h3 36 邑×d5 ±) 36 邑×c7+ ⑤g6 37 邑g8+ ⑤f6 38 邑×g3 邑×g3 30 邑h7 +-.

32 當×e4 g×f3 33 g×f3 莒e7+ 34 當d4 莒×f3 35 e4 莒×h3 [9] 36 莒×c7?!

This move is basically a draw offer. White still has an advantage after 36 \(\mathbb{Z}a7!\)?, when Black would still have to play well to make a draw. Perhaps Kasparov was so shocked at having missed Black's 31st move that he assumed the position must be a complete

draw, or perhaps he just couldn't find the energy to make a third (and unlikely) winning attempt. Whatever the explanation, after this move there is nothing left to dispute.

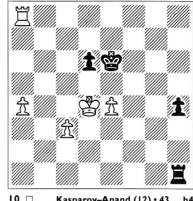
This position is a complete draw. Black's plan is simple: he pushes the h-pawn to h7, thereby forcing White to put the rook along the h-file. Then Black swings the rook over to the a-file to exchange his h-

pawn for White's a-pawn. This will leave White with the e-pawn and the c-pawn against Black's d-pawn. Black will have a perfect blockade and White cannot make progress. Even if White could somehow exchange one pawn for the d-pawn, Black would still be able to get a trivially drawn rook and pawn or king and pawn endgame.

43 \(\mathreag{\mathrea}\) a8 h4 [10] \(\frac{1}{2}\)-\(\frac{1}{2}\)

Play could continue 44 国h8 h3 45 a5 h2 46 當c4 且a1 47 日×h2 日×a5 48 日h6+ 曾d7 and White cannnot make progress, so on Kasparov's offer a draw was agreed.

After 12 games: Kasparov 61/2, Anand 51/2



10 🗆 Kasparov-Anand (12) • 43 ... h4

GAME 13

Monday, 2 October 1995

The turbulent week of games 9–12 had led into a weekend of furious work. We had to find an effective line against the Dragon and regain our mental equilibrium. We failed at both tasks.

During this game Anand's opening was heavily criticized. This was easy to do since it was unorthodox and served him disastrously. Yet I think much of the criticism was unfair. True, the opening was unorthodox, but if Anand had played correctly on move 16 he would have been fine and even had chances for advantage. Furthermore, the goal of this opening was not to refute the Dragon but to set Black new problems for one game while we searched for a better line to play.

However, if the reader suspects me of making excuses, he is right. We had spent several days looking at two different ideas, but neither ended up looking good to us. One reason the Dragon was an excellent choice by Kasparov is that it required us to devote a lot of energy pursuing false leads until we finally found a good line in game 17. Notice what a difference it made that the schedule for this match was four games a week with no timeouts, rather than the traditional three



games a week with many timeouts. A faster format favors the side with the initiative, and that was definitely Kasparov at this point.

The line we chose was discovered only the night before the game. Not only were we not familiar with all its nuances, but Anand did not have much time to prepare himself mentally for the position he would

have. However, Anand himself enthusiastically endorsed the plan. The position he achieved from the opening was okay, even if not everything one would like against the Dragon. In short, the opening was not the reason this game was lost so quickly. The reason is just that Anand made some mistakes.

Perhaps after his slip on move 16, when he realized he was a little worse, he no longer felt comfortable. Perhaps he felt he "should" have a strong position out of the opening with White. I think only such a feeling, based more upon wishful thinking than a concrete assessment of the position, could explain his wildly optimistic 19th move. After that mistake the game was practically lost. The rest was a massacre.

The effect of this game was devastating to the whole team.

Anand-Kasparov, New York (m/13) 1995 Sicilian Defense B77

1 e4 c5 2 입f3 d6 3 d4 c×d4 4 인×d4 인f6 5 인c3 g6 6 요e3 요g7 7 앱d2 인c6 8 f3 0-0 9 요c4 요d7 10 h4 h5 11 요b3 필c8 12 인×c6!? b×c6 13 요h6 [1]

This is an interesting idea. White exchanges off Black's Dragon bishop, and hopes to play for one of three things: g2-g4 and a kingside attack; e4-e5 and the better pawn structure; or 2d5 and more space in the center.

13 ... c5 14 总c4 曾b6! 15 总×g7 曾×g7 16 b3?

A better move is 16 0–0–0! \(\Beta\) b8 (16 ... \(\Delta\) e6 17 \(\Delta\) d5) 17 b3 with interesting play. Black's attack on the queenside is not so strong, and White has time to organize his play in the center and kingside before anything too drastic happens. Kasparov himself wrote in New In Chess that he thought White would have had a slight edge, and that he had planned to continue 16 ... \(\Beta\) b4 17 b3 \(\Delta\) e6 18 \(\Delta\) d5 \(\Beta\)×d2+ 19 \(\Beta\)×d2



Anand-Kasparov (13) • 13 Ah6

②×d5 20 e×d5 Ad7 in order to neutralize the game. In his opinion Black is slightly worse but no more, and I concur. So perhaps Kasparov would have drawn, but certainly White's setup is not illogical or silly!

Anand's move makes sense, but it betrays both his poor form at the moment and our insufficient preparation. The idea is simple: he wants to play for 2045 before castling, to dull Black's play on the queenside and to keep the option of castling kingside. The problem is that it just doesn't work. Had he been in better form, he would have foreseen the problems. Had our preparation been less rushed and better organized, we would already have known that this plan does not work in this specific position.

16 ... Qe6! 17 Od5

Other possibilities:

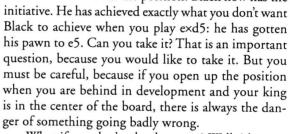
a) 17 0-0 Q×c4 18 b×c4 🗳a6 19 むd5 む×d5 (19 ... 🗳×c4 20 む×e7 트ce8 21 &f5+!) 20 cxd5 발c4 is good for Black. The position resembles an excellent Benoni or Pirc structure.

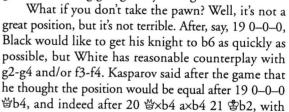
b) 17 🗓×e6 (17 曾d3 ②d7!) 17 ... f×e6 18 0-0-0 c4 gives Black a good initiative.

c) Kasparov thinks 17 ②a4 \(\text{\text{\$\sigma}}\)c6 18 \(\text{\text{\$\sigma}}\)xe6 fxe6 19 c4 was the best here. Perhaps he is right—I will certainly admit that in general his chess judgment is better than mine—but it is not obvious to me that Anand's move is bad, even though he missed Kasparov's 18th. The real mistake happens two moves later.

17 ... ⊈×d5! 18 e×d5 e5! **[2]**

Imagine you are playing White here. What should you do? You should take a deep breath, count to 10—do whatever you need to do to clear your mind, and take a fresh look at the position. Black now has the





the idea of a2-a3, I think White is perfectly fine. Who knows how the game would continue, but it's not a disaster. Indeed, if White is really unhappy, he could play 19 0-0-0 and offer a draw. It would have been the first time in the match that Anand had initiated peace negotiations, but I think Kasparov would have accepted since his position is probably not any better, objectively speaking.

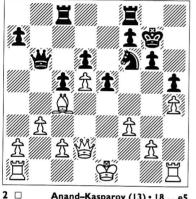
On a good day, or even an average day, Anand would have castled. And maybe even offered a draw. But this was a very bad day, and instead Anand played a horrible move.

19 d×e6?? d5!

It is possible that White is objectively lost at this point. He certainly has a very difficult game.

20 Ae2

20 e7 (20 总×d5?? 莒fd8 21 c4 f×e6 -+) 20 ... 莒fe8! (20 ... 皆e6+ 21



Anand-Kasparov (13) • 18 ... e5

Qe2 [21 쌀e2 딜fe8 22 쌀xe6 fxe6 23 Qe2 딜xe7 is pleasantly better for Black, although with the queens off, White has good chances to hold] 21 ... 딜fe8 22 0-0-0 딜xe7 23 딜he1 =) 21 Qxd5 (21 Qe2 c4! gives Black a vicious attack, and even the timid 21 ... 딜xe7 22 0-0 [22 0-0-0 c4 23 蛩b1 c3 is awful] 22 ... c4+ 23 ዌh1 딜ce8 24 Qd1 is clearly better for Black) 21 ... 딜xe7+ (21 ... 딜cd8 22 c4 딜xe7+ 23 ዌf1 is unclear) 22 ዌf1 (22 Qe4 ②xe4 23 fxe4 딜xe4+ 24 ዌf1 ᆸf6+ -+) 22 ... ②xd5! 23 쌀xd5 c4! gives Black a huge attack, e.g., 24 딜d1 (24 bxc4 딜d8; 24 딜e1

□d8! 25 蛍×c4 □×e1+ 26 ⑤×e1 営e3+ and 27 ... 営c1+) 24 ... c×b3 25 蛍×b3 (25 c×b3 □c2 −+) 25 ... 営c5 ∓.

20 ... c4! [3]

After the game Kasparov said this was the first time he had stopped an opponent from castling on both sides with one move.

21 c3

Of course not 21 0-0-0?? cxb3 22 axb3 \(\text{\text{\$\set}}\xb3\) -+. Some reports have said that this move was evidence that Anand's resistence had "snapped," but that is not fair. After White's 19th move the game was probably lost. There is no good move here, even though 21 \(\text{\text{\$\tex

a) 21 ... c3 22 \delta d4 fxe6 was offered by Kasparov after the game as ₹, but Black can do better.



3 □ Anand-Kasparov (13) • 20 ... c4

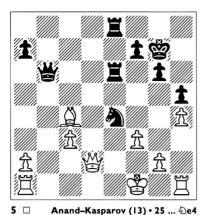
- b) 21 ... fxe6 was suggested by Seirawan in *Inside Chess*. This is a strong move, e.g., 22 bxc4 (22 \(\mathrev{\text{d}} \) 4 \(\mathrev{\text{d}} \) a5+ 23 \(\mathrev{\text{d}} \) c3 -+) 22 ... bxc4 and White's game is horrible. The problems are always the same—the exposed king, the passive and vulnerable bishop, and the pathetically out-of-play rook. Still, Black has even stronger than this.
- c) 21 ... \(\frac{1}{2}\) fe8!? 22 exf7 \(\frac{1}{2}\)xf7 was suggested as a strong sacrifice by Speelman. But if this is good, why not move the other rook to e8?
 - d) 21 ... \(\mathbb{Z}\)ce8! and now:
- d1) 22 e×f7 Ξ ×f7 gives Black a winning attack.
- d2) 22 b×c4 萬×e6 23 c×d5 萬e5! 24 c4 (24 ৬d4 萬fe8) 24 ... 萬fe8 -+.
- d3) 22 營d4 營a5+ 23 營d2 c3 24 營d3 萬×e6 25 0-0 莒fe8 26 莒f2 營b6! **[4]** (26 ... 營×a2 wins a pawn, but the main line looks even stronger) 27 營f1 (27 莒e1 puts White in a lethal pin, and after 27 ... 莒e3 28 營d1 d4! 29 莒ef1 [or else 29 ... d3!] 29 ... 萬×e2! 30



4 □ Analysis • 26 ... 🖶 b6

苴×e2 d3+ 31 ቯef2 d2 −+) 27 ... 쌀c7! 28 �g1 (Black threatened 28 ... 쌍h2) 28 ... ቯe3 29 쌍b5 쌀g3, and White's game will soon collapse.

21 ... \(\mathbb{Z}\)ce8!



The same principle as in variation d above. The most important thing for Black now is to seize the open lines.

22 b×c4

22 exf7 萬xf7 23 營d1 (23 萬f1 萬fe7 24 萬f2 萬xe2+! 25 萬xe2 營g1 mate) 23 ... 萬fe7 24 萬e1 d4! 25 cxd4 包d5 -+ was demonstrated to the masses by Kasparov after the game.

22 ... 罩×e6 23 當f1

23 ... ☐ fe8 24 ☐ d3 d×c4 25 ☐ ×c4 ②e4! [5] 0-1 Anand resigned, as he realized his game was hopeless. After 26 f×e4 (26 營d4+ 營×d4 27 c×d4 ②d2+;

26 皆e1 莒d6!) 26 ... 莒f6+ 27 皆e1 莒×e4+ 28 且e2 皆f2+ 29 皆d1 莒×e2 30 皆×e2 莒d6+, there is nothing left to dispute.

After 13 games: Kasparov 71/2, Anand 51/2

GAME 14

Tuesday, 3 October 1995

We had prepared some surprises for Kasparov before the match to be used at the right moment. If ever there was a right moment, this was it. With only six games remaining to make up three points, it was imperative to try to win every game. Looking back I can say that our opening choice was perfect. We had prepared the opening well and Anand quickly gained the advantage.

Unfortunately, the result was exactly the opposite of what we had hoped, and it effectively ended the match. Kasparov deserves high praise for his tremendous resourcefulness and his strong fighting qualities. When the going got tough, he put out his best effort. At the same time it is clear that he was outplayed by Anand in the opening and middlegame, and Anand was largely responsible for the result of this game.

Part of the explanation for this was outside Anand's control. The PCA, in its admirable effort to make chess as interesting to the spectators as possible, provided constant commentary for the games by grandmaster Daniel King and international master Maurice Ashley. Unlike in previous world championship matches with commentary, the audience did not have to use headphones, but were able to listen to the commentators in person, as well as ask questions. This led to quite a lot of noise in the foyer. The players were in a soundproofed glass room, so that the audience could look in but the players could not hear them. At least, they were supposed to be unable to hear them. During this game the crowd got particularly excited because they sensed the possibility that Anand could win. (The audience, as far as I could tell, was heavily pro-Anand.) The mutual time pressure made the situation even more exciting, which led the commentators to raise their voices, which led the audience to shout more loudly, which led the commentators to raise

their voices even more, and so on. When the players were down to their last few minutes, they could hear everything going on outside. Anand, who is distinctly less experienced with (his own!) time pressure than Kasparov, was by far more affected and simply lost the ability to think clearly.

But part of the reason for Anand's losing this game is internal. Going back to Tal's comment about matches in general, we can see that Kasparov had the confidence to fight hard even when his game was difficult, while Anand played timidly, hesitating far too long on certain decisions. The middlegame that arose out of the opening was not the kind of position that, under normal circumstances, would bring the quick-moving Anand into time pressure. Only hesitation stemming from nerves could explain that. This game was played under the influence of the previous games. Just as Tal wrote, the points in the middle of the match were the decisive ones.

KASPAROV-ANAND, NEW YORK (M/14) 1995 SCANDINAVIAN OPENING B01

10 ... Af5! 11 Ac4

This works out well for Black, but by this time, Black has a good game in any case. Other moves:

- a) 11 A×f5 g×f5 is quite comfortable for Black after he plays ... e7-e6.
 - b) 11 €×d7 £×d7 is also at least equal for Black.
- c) 11 △e2 right away might improve over the game, but then Black might still play 11 ... h5!?

11 ... e6 12 \(\text{e2 h5!} \) [1]

Perhaps Kasparov underestimated this move. Now Black is slightly better. He has developed all of his minor pieces harmoniously, whereas White has saddled himself with weaknesses because of his d4 and f4 pawns. Black has every reason to be happy with the result of his opening.

13 এe3 트d8 14 এg1 0-0 15 요f3 신d5

The match bulletin suggested that 15 ... c5!? was a better move. It is not easy for White to continue, but I believe that if he plays correctly his chances are not worse:

- a) 16 ⑤×d7? ♯×d7 is clearly better for Black.
- b) 16 公c4 皆b4! 17 公d6 皆xb2 is clearly better for Black.
- c) 16 曾d2 c×d4 (16 ... ⑤×e5!? 17 f×e5 c×d4 18 e×f6 d×c3 19 曾g5 虽h8 20 虽xh5 cxb2 21 莒ab1 曾c3 +) 17 曾xd4 (17 且xd4 ⑤xe5 18 f×e5 ⑤g4) 17 ... ⑤×e5 18 皆xe5 ⑤d5 =.
- d) 16 axb7 cxd4 (even 16 ... axe5 17 fxe5 ag4 is interesting) and now:
- - d2) 17 ac4? ac7 wins material again.
 - d3) 17 🔍×d4 ⑤×e5 18 f×e5 ⑤g4 ∓.
- d4) 17 營×d4 氫×e5 18 營×e5 氫d5 19 營e2 ⑤×c3 20 b×c3 Д×c3 21 莒ab1 營×a2 ∓.
- d5) 17 වe2 ව \times e5 18 f \times e5 වg4 19 ව \times d4 $\mathfrak{Q}\times$ e5 and White cannot defend h2, d4, and b2 from 20 ... \mathfrak{P} b6 or 20 ... \mathfrak{P} c7.
 - e) 16 쌀e1 c×d4 17 요×d4 ①×e5 and now:
- *e1)* 18 營×e5 營×e5 (18 ... 營b4!? 19 且c5 營×b2 20 且ab1 營×c2 21 且×f8 耳×f8 gives Black good compensation for the exchange; 18 ... 營a6!?) 19 且×e5 且×c2 20 且×b7 囯d2 〒.
- e2) 18 Д×e5 Д×c2 19 Д×b7 Дd3! (19 ... 쌉b6 20 Дf3 쌉×b2? 21 신d5) 20 딜f2 (20 딜f3 쌉b6) 20 ... 신g4 ∓.



2 ■ Analysis • 16 \(\overline{\ove

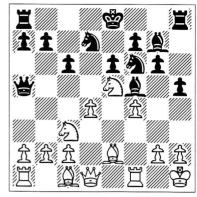
f) 16 \(\text{\text{de2!}} \) [2] looks best, after which I have not found a way for Black to reach an advantage. The two main choices are:

f1) 16 ... c×d4 17 鱼×d4 曾b4 (the most ambitious move; 17 ... 包×e5 18 鱼×e5 邑d7 19 邑fd1 邑fd8 20 邑×d7 邑×d7 21 邑d1 is fine for White) 18 邑fd1 曾×b2 (18 ... ⑤×e5 19 鱼×e5 曾×b2? 20 ⑤d5) 19 邑ab1 (19 ⑤e4? 曾a3 20 ⑤×f6+ ⑤×f6 21 鱼×b7? 邑×d4! 22 邑×d4 曾b2 -+) 19 ... 曾×c2 (19 ... 曾a3 20 邑×b7 ±) 20 邑d2 曾×d2 (20 ... 曾×b1+ 21

인xb1 ቧxb1 22 인xd7 囯xd7 23 쌀e1! 且f5 [23 ... 필fd8 24 ቧxf6 囯xd2 25 ቧxd8 +-] 24 ቧxf6 囯xd2 25 ቧxg7 +-) 21 쌀xd2 ቧxb1 22 인xb1 인xe5 23 fxe5 인g4 24 쌀b2 (24 ቧxg4 ቧxe5!) 24 ... 필d7 with the idea of ... 필fd8 is unclear.

f2) 16 ... 曾b4 17 包d3! (17 包c4 is not so good, as both 17 ... cxd4 18 a3 曾c5 19 b4 曾c7 20 夏xd4 曾xf4 and 17 ... 包b6 18 包xb6 axb6 19 曾b5 曾xb5 20 包xb5 夏xc2 are good for Black) 17 ... 夏xd3 (17 ... 曾c4 18 包xc5 曾xe2 19 包e2 包xc5 20 dxc5 saddles Black with a weak b-pawn) 18 曾xd3 and now:

f21) 18 ... �b6 19 ⇔b5!



I □ Kasparov-Anand (14) • 12 ... h5

f22) 18 ... 營×b2 19 莒ab1 營a3 20 莒b3 營a5 21 莒b5 營c7 (unless Black retreats to this square, he cannot avoid perpetual atttack against the queen) 22 莒×b7 營×f4 23 莒×a7 is unclear.

f23) 18 ... e5 19 a3! ≌a5 (19 ... ≌b6 20 d×c5) 20 b4! c×b4 21 a×b4 ≌×b4 22 ቯfb1 ≌e7 23 ቯ×b7 ±.

f24) 18 ... c4!? 19 ይb6 (19 ... b5!?) is interesting and seems like Black's most ambitious choice. If Black can cement his light-square blockade he should stand well, so White might take on b7: 20 ይ×b7 ይ>b2 21 ይab1 (21 a3 ይa4 22 ይ×a4 ይ>b7 is unclear) 21 ... and the position is messy.

All in all, this was a difficult decision. I think 16 \(\mathrm{\text{de}} e2 \) was the best response, after which I am sure this analysis does not exhaust the possibilities. Anand's choice is understandable, and perhaps objectively best.

16 ᡚ×d5

Kasparov offered a draw with this move, and Anand thought for some time before declining. Kasparov claimed after the game that he had never expected Anand to accept the draw offer, but that he was using it to probe Anand, and see how confident he was at that moment. Kasparov said that under normal circumstances, such a strong player as Anand should instantly decline the draw, so he could tell that Anand was not feeling as sure of himself as he should have.

16 ... e×d5

Also interesting is 16 ... c×d5, to play on the queenside. I cannot tell which move is stronger—perhaps it is just a matter of taste. At least, after the recapture in the game, it is absolutely clear how Black should play: drive the knight from the e5 square, take the e-file, trade the light squared bishops, and invade White's position with the rooks (via the e-file) and the knight (via f5 or e4).

17 皇f2 曾c7

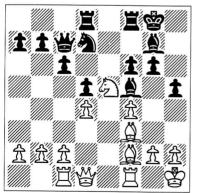
The bulletin quotes Larry Christiansen as suggesting 17 ... \begin{aligned} 5!?

18 年c1!

Kasparov recognizes the imminent danger, of course, and wastes no time in securing counterplay. Several grandmasters were chuckling at the lack of subtlety behind this move ("Could he be a little more obvious that he wants to play c4? It that possible?"), but if the best move is obvious, then so be it! White needs some play in a hurry.

18 ... f6 [3] 19 2d3

Also interesting is 19 \(\Delta \times d7: \)



쌀d8 23 d×e6! ¤×d1 24 ¤×d1 gives White good play] 23 ¤d4 f5 24 d6 쌀b8 25 ¤d2 ¤fd8 26 ¤h4!) 22 ¤e1 (with the idea of 23 ଢg3) 22 ... 쌀b8 23 h3!? gives White good play for the pawn.

b) 19 ... 曾xd7 20 c4 dxc4 (Since this does not seem to work out to advantage for Black, better tries are 20 ... 且g4!? 21 且xg4 曾xg4 22 曾b3 囯f7! and 20 ... 且e6!? 21 c5 且g4) 21 莒xc4 且e6 22 莒c5 f5 23 莒e1 莒fe8 24 d5! 且xd5 25 且xd5+ cxd5 26 莒xe8+ 曾xe8 27 莒xd5 莒xd5 28 曾xd5+ 曾f7 29 曾d8+ 曾h7 30 b3 =.

19 ... 罩fe8 20 b3

Now 20 c4 d×c4 21 罩×c4 むb6 is excellent for Black.

20 ... 5b6 21 a4

21 c4 皆f?! (21 ... dxc4 22 bxc4 皆f? and now 23 皆b3 且e6 24 包b2 is unclear, but dangerous is 23 d5 cxd5 24 且xb6 dxc4 [24 ... axb6 24 且xd5] 25 且xd8 邑xd8 26 包e5 邑xd1 [26 ... 皆e8 27 皆e2 fxe5 28 皆xc4+ 且e6 29 皆e2 ±] 27 包xf? 邑xf1+ 28 邑xf1 皆xf? 29 且xb7 皆e6 and suddenly it is not clear who is better) 22 c5 包c8 (22 ... 包d?!?) and although White has gained some space on the queenside, he has spent his counterplay, so Black retains an edge.

21 ... 包c8 22 c4 曾f7 23 a5 具f8!

Both sides have found good ways to redeploy their pieces. Now White has to open the game to get more counterplay.

24 c×d5 c×d5 25 2h4 2d6 26 a6!? b6

Of course if 26 ... bxa6, after 27 \(\mathre{\pi} \)c6 Black could hardly think about keeping his extra pawn, while White would get some play against the weakened queenside (the a-pawn and the weak c5 square).

Now Kasparov made an extraordinary decision, and one that ultimately seized the initiative. Anand had about 25 minutes here, while Kasparov only had about 20. Kasparov consumed half of that time—10 minutes—and then uncorked:

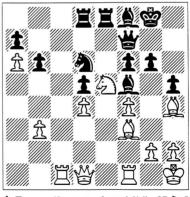
27 包e5!? **[4]**

Was this necessary? And is it good? White's game is certainly not so bad that he should panic, but Black does seem to retain a comfortable advantage at little risk, e.g., 27 2b4 2e4! and now:

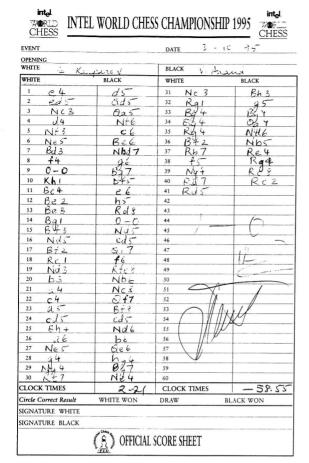
a) 28 且xe4 且xe4 29 且c6 (29 包c6 且de8, and after ... 包f5, Black will have a nice advantage) 29 ... 且g7!, and again after ... 包f5 Black will stand well.

b) 28 2c6 \(\begin{aligned}
 dd7 doesn't seem to help White's game much; note that if White plays b3-b4, Black can respond with ... b6-b5 and then plant the knight on c4.

c) 28 邑c6 鱼×f3 29 ৬×f3 (29 邑×f3 白e4 30 鱼e1 ৬d7 31 邑c1 鱼×b4 32 鱼×b4 f5 =) 29 ... 白e4 30 鱼e1 鱼×b4 (30 ... 邑c8 31 f5! 鱼×b4 [31 ... g5 32 邑c6!?] 32 f×g6 ৬×g6 33 邑×c8 邑×c8 34 鱼×b4 ±) 31



4 ■ Kasparov-Anand (14) • 27 2e5



Anand's scoresheet for game 14.

風×b4 皆d7 32 宮c2 f5 (32 ... 呂c8? 33 宮×c8 宮×c8 34 f5 皆×f5 35 皆×f5 g×f5 36 g3) 33 呂fc1 呂c8 34 皆d1! and White is only a little worse.

The above variations are certainly not meant to exhaust the possibilities of the position, but to give some notion of why Kasparov would want to find a radical move, something to alter the course of the game drastically. Perhaps the trickiest thing about Kasparov's choice is that it is so tempting to decline the knight sacrifice. After all, if Kasparov has been thinking for 10 minutes, surely he must be concentrating on the lines where Black takes the knight? Wouldn't the most practical thing be to decline the knight and force him to find another idea?

It would be interesting to know whether Kasparov anticipated that Anand might want to do just that, because as the course of the game shows, there is indeed a clear idea for White if Black declines the sacrifice. In order to play the "practical move," one must first take an accurate read of the position. It is not practical to decline a sacrifice if by so doing one allows the oppo-

nent a clear and strong plan. But when time is short, and in the heat of the battle, it is always difficult to keep one's head. Instead one tends to play according to one's style. Just as Kasparov played according to his style by tossing material for activity, Anand plays according to his style, and makes the "easy" move:

27 ... \\delta e6?

But this was wrong. Correct was to take the knight: 27 ... fxe5 28 fxe5 (28 总xd8 e4! 29 邑c7 皆e6 30 总h4 exf3 31 gxf3 心b5 =; 28 dxe5 包e4 29 总xd8 邑xd8 =) 28 ... 白e4 29 总xd8 邑xd8 30 g4 hxg4 31 总xg4 and now:

 ... 曾f1+36 曾g1 曾×g1+ (36 ... 曾f3+37 曾g2 曾d1+ is a draw, of course) 37 曾×g1 鱼h6 saying the endgame was unclear. After 38 曾f2 (38 萬×a7 鱼e3+39 曾g2 魚×d4 40 邑b7 邑a8 41 a7 魚×e5 is interesting; it's not obvious how Black could try to win) 38 ... 邑f8+39 曾e2 邑f7 40 邑b8+ 鱼f8 (40 ... 邑f8 41 邑b7 邑f7 42 邑b8+ repeats) 41 邑d8 邑h7 42 邑×d5 邑×h2+43 曾d3 邑a2 44 邑d7 邑×a6 45 d5 is totally unclear. Black is up a piece for a pawn, but his pieces are all passive, and White's two pawns are very dangerous.

b) But later that day, Ubilava found a better way for Black, 31 ... \$\disphi h7! 32 \$\display 2 (32 \textit{a}\times f5 \textit{Dg3} + 33 \$\display 2 \textit{D}\times f5 is very good for Black; 32}



5 □ Analysis • 32 ... \$\displaysis \displaysis \displ

불g1 의h6 gives Black a big check on e3) 32 ... 쌀h8 [5] and while the game is still complex, it is safe to say that Black stands better.

28 g4!

Now White has good counterplay. It is probably wrong to speak of a Black advantage anymore. Meanwhile, the noise from the commentators and the audience rose to the point where both players could clearly hear what was being said.

28 ... h×g4 29 ∑×g4

At this point, Anand used up more than 10 minutes, and fell behind Kasparov on the clock—both players having less than 10 minutes to reach move 40.

29 ... Ag7?

a) 29 ... 包e4? 30 莒c7 (30 包e3!?) 30 ... 莒e7 (30 ... 莒d7? 31 莒xd7 營xd7 32 包xf6+; 30 ... 鱼xg4 31 鱼xg4 f5 32 鱼xd8 fxg4 33 鱼h4 g3 34 f5! 營d6 35 莒c2 +-) 31 莒xe7 營xe7 (31 ... 鱼xe7? 32 包h6+ 登g7 33 包xf5+ gxf5 [33 ... 營xf5 34 鱼g4 包c3 35 鱼xf5 包xd1 36 莒g1 +-] 34 莒g1+ gives White a strong attack) 32 包e3!, and Black is under heavy pressure, e.g., 32 ... 鱼h3 33 莒g1.

b) Perhaps best is 29 ... \(\textit{Qe7}, \) the point being to play ... \(\textit{Q} \times g4 \) and ... \(\textit{f5}. \) White can play:

b1) 30 \ e1 \ \ e4!

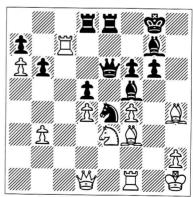
b2) 30 필c7 요xg4! 31 요xg4 f5 32 요xe7 필xe7 33 필xe7 쌀xe7 34 요f3 ᡚe4 and again Black stands well.

b3) 30 包h6+ 魯g7 31 包xf5+ 包xf5 32 莒e1 曾f7 33 虽f2 且b4 34 莒xe8 莒xe8 35 曾d3 with a relatively balanced position.

30 耳c7! 包e4

Black needs to defend against the threat of 31 $\Xi \times g7 +$ and 32 $\Delta \times f6 +$.

31 ②e3! **[6]**



6 ■ Kasparov-Anand (14) • 31 2e3

31 莒×a7!? also looks good, e.g., 31 ... 莒a8 32 莒×a8 莒×a8 33 包e3 (33 營e2 鼠×g4 34 鼠×g4 f5 35 鼠f3 鼠×d4), but Kasparov's choice is quite strong.

31 ... Ah3

Kasparov pointed out after the game that if 31 ... \$\text{\tem}\$d6 then 32 \$\text{\texi}\tilit{\text{\text{\text{\texi}\text{\text{\text{\

- a) 34 ... fxe4 (the only move Kasparov mentioned) 35 \(\mathbb{I}\)g1+ \(\mathbb{G}\)f7 (35 ... \(\mathbb{D}\)h6 36 \(\mathbb{L}\)xf6 37 \(\mathbb{D}\)g4 +-) 36 \(\mathbb{D}\)h5+ is very strong.
 - b) 34 ... d×e4 35 \text{\text{\text{\$\text{b}}}\text{5} is likewise very strong.}

32 \(\mathbb{I}\)g1 g5

Another try is 32 ... \delta\delta\delta\text{6, and now:}

- a) 33 包×d5? 營×d5 34 莒×g6 莒d7 35 莒×d7 營×d7 36 鼠×e4 莒×e4 37 鼠×f6 營c6! is clearly better for Black, e.g., 38 d5 營×f6, or 38 莒×g7+ 營f8 39 d5 營×f6.
- b) 33 Axe4 Exe4 34 Exg7+ Exg7 35 Hh5 is tempting, but after 35 ... f5! 36 Axd8 Exe3 37 Ac7 Ag2+! 38 Exg2 Ee1+ 39 Eg1 Exg1+40 Exg1 Hxc7 Black defends and emerges in an advantageous endgame.

33 Ag4!

This move cements White's advantage. At this point Ashley, commenting on the game for the audience, demonstrated the variation 33 f×g5 f×g5 34 \(\Delta\times\text{g}\times\text{?}?\) \(\Delta\tilde{t}\times\text{2}\) mate. Of course this variation has no chess significance, but the crowd, caught up in the excitement of the moment, were whooping and hollering, while Kasparov and Anand could hear every word. Around this point, Kasparov actually threw up his hands and mouthed the word, "Madness!" to Anand.

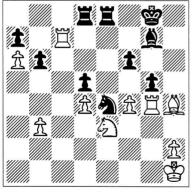
33 ... 基×g4 34 營×g4 營×g4 35 萬×g4 **[7]** ②d6 (?) Kasparov opined that 35 ... 萬c8 might still give Black chances to save the game, but 36 萬×a7 still looks quite strong to me.

36 Af2 Db5 37 Ab7 Ae4

38 f5! \(\mathbb{Z}\times\g4\)

38 ... ②×d4 39 Ξ×a7 ②×b3 40 Ξ×e4 (40 Ξc7!?) 40 ... d×e4 41 Ξc7! (41 Ξb7 ②c5 42 Ξ×b6 Ξa8 43 ②d5 ②×a6) 41 ... Ξa8 42 a7 ②d4 43 ②d5 ②b5 44 ②×b6 +-.

39 ᡚ×g4 ☐c8 40 ☐d7 ☐c2?



7 ■ Kasparov-Anand (14) • 35 🗒×g4

This was the last move of time control, and Anand made it quickly so as not to overstep. However, Black's only try must be 40 ... \(\mathbb{Z} \)c3, when White still has to prove he can win. The move played looks active, but has no real point, and after

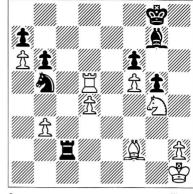
41 🗒×d5 [8]

the time pressure had passed, and Black's game was smashed. Anand resigned.

1-0

A great struggle. And for us, a great pity.

After 14 games: Kasparov 81/2, Anand 51/2



8 ■ Kasparov-Anand (14) • 41 🗒×d5

GAME 15

Thursday, 5 October 1995

After losing games 13 and 14, Anand would have liked to take a break. Unfortunately, there were no timeouts in this match. In previous world championship matches, each player had been allotted a certain number of timeouts that he could take when he wanted. Timeouts improve the quality of play because each side has a chance to recover from difficult moments in the match. The disadvantage is that they lengthen the match, making it more expensive to the sponsor and less exciting during the "dead time." It becomes more difficult to schedule various events associated with the match, because one never knows when one side or the other will take a timeout. It is not surprising that the PCA decided to hold this world championship match without timeouts, but this result should not be surprising, either: the players

didn't have the nervous energy to fight at full strength in every game.

I could see that Anand's heart

I could see that Anand's heart wasn't in it today. He wanted to be able to draw without even having to think. That is why he played as he did in the opening. Black can avoid the main line, but only at the peril of being worse. We had worked out all the kinks in the side variations; if Kasparov wanted to try for a win, he was welcome to do so. But if Kasparov wanted to play the best moves—as we suspected he would—the position



Chess at New York's City Hall Park went on as usual during the world championship match.

would be so level that Anand would have no chance of losing. Thus, with a draw offer from Kasparov, the losing streak was halted.

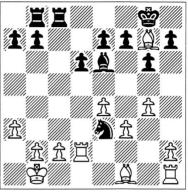
Incidentally, there was an amusing problem before the game. The glass playing booth was lit by bright lights that emitted considerable heat; the room had to be cooled constantly by air conditioning. But today the air conditioning was not functioning properly. There was even a chance that the game would have to be postponed a day. I hoped it would be rescheduled because Anand would have more time to recover,

and perhaps he would feel strong enough to fight again. Sadly, the air conditioning was fixed quickly. The players agreed to start at 5:00 pm. instead of the usual 3:00 pm. The game was drawn so soon that the spectators still left earlier than usual.

ANAND-KASPAROV, New York (M/15) 1995 SICILIAN DEFENSE B76

1 e4 c5 2 회f3 d6 3 d4 c×d4 4 회×d4 회f6 5 회c3 g6 6 ቧe3 ቧg7 7 f3 0-0 8 쌀d2 회c6 9 g4 ቧe6 10 0-0-0 회×d4 11 Д×d4 쌀a5 12 쌀b1 딜fc8 13 a3 딜ab8 14 회d5 쌀×d2 15 딜×d2 회×d5 16 Д×g7 회×e3 [1] ½-½

After 15 games: Kasparov 9, Anand 6



GAME 16

Friday, 6 October 1995

Given the bleak outlook it made no sense to play our top preparation any more. But this left the question of what Anand should play against 1 e4, which we assumed Kasparov would continue to essay. We considered various defenses, but Anand wanted to do something cheeky. I suggested that he play the Najdorf against Kasparov. Why not? It is certainly a good opening. Considering the amount of work he had done to play against it, and the work I had done to play it with Black—for the Najdorf is a normal part of my repertoire—together we could prepare it for a single game against any opponent, even Kasparov himself. And think of how amusing it would be to play Kasparov's favorite opening against him! Anand liked this idea. I showed my notes to the team and together we prepared the critical lines for Anand.

We had to be prepared for everything, but we could not anticipate

International Master Peter Popov interviews Kasparov for Russian television.

what Kasparov would play. Artur Yusupov correctly predicted that he would play 6 \(\text{Ae2} \), but none of us realized he would play 12 \(\text{Ad3} \) the way Anand himself had done. In retrospect, however, Kasparov reacted in exactly the right way.

Put yourself in Kasparov's shoes. You have a commanding lead in the match, so you are not interested in taking any risks. All you want to do is to steer the match home to victory. Your opponent plays an unexpected and sharp

opening. You don't know whether this has been prepared ahead of time or is a complete bluff. Nor do you care to find out. You just want a nice, safe way to play. What do you do?

The answer is that you play a safe line, something you know very well, and that you know your opponent knows. You play the line that you have just spent a week and a half analyzing and debating with your opponent. And after 10 minutes' reflection, that is what Kasparov did. It was the completely correct decision on his part, and shows how mature and experienced he is in playing matches.

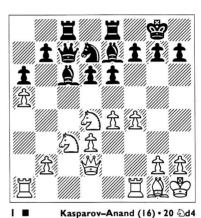
The players quickly reached a fairly quiet position. Even so, there was no reason Anand had to take the draw. I understood why he did it, but I was disappointed. He had stopped the bleeding in the previous game with the quick draw. If he really wanted to play, he could still have made a fight out of it. Of course the chances of winning the game were very low, but if he did win, he would have had an outside chance of

winning or at least tying the match. Unfortunately Anand did not yet have the energy to play a real game of chess. Kasparov was cleverly doing nothing to provoke him, so the game was peacefully abandoned (on White's offer) after just 20 moves.

KASPAROV-ANAND, NEW YORK (M/16) 1995 SICILIAN DEFENSE B85

1 e4 c5 2 회f3 d6 3 d4 c×d4 4 회×d4 회f6 5 회c3 a6 6 회e2 e6 7 0-0 회e7 8 a4 회c6 9 회e3 0-0 10 f4 쌀c7 11 谐h1 길e8 12 회d3 회b4 13 a5 회d7 14 회f3 길ac8 15 회b6 쌀b8 16 회d4 회c6 17 쌀d2 회×d3 18 c×d3 회d7 19 회g1 쌀c7 20 회d4 [1] ½-½

After 16 games: Kasparov 91/2, Anand 61/2



159

GAME 17

Monday, 9 October 1995

Anand wasn't going to finish the match without taking at least one more crack at Kasparov, and this was the game in which to do it. We spent the entire weekend studying the Dragon, in particular using the recent book *The Soltis Variation of the Yugoslav Attack* by Steve Mayer, which was very helpful. We found and analyzed a lot of interesting ideas. The opening in this game was one of the fruits of that analysis.

The game itself is a messy affair. Anand got a large advantage out of the opening, thanks to a bad reaction by Kasparov to Anand's opening novelty. Black spent the rest of the game trying to draw while White was trying to win. Anand missed his best chance to consolidate his advantage on move 28 and entered a rook endgame that Black could draw. But then Black misplayed it, and suddenly White was winning. Anand



was soon faced with the choice of two rook endgames, and he chose the wrong one. Still, White had good chances to win, and it took a combination of excellent defense by Kasparov and some help from Anand for Black to draw.

Yusupov, Ubilava, and I were excitedly analyzing the endgame while it was being played. It was terribly disappointing to see White's advantage slip away. Of course the person most disappointed was Anand. The effect on him was to drain the last drops of interest he had in continuing the match.

ANAND-KASPAROV, NEW YORK (M/17) 1995 SICILIAN DEFENSE B78

1 e4 c5 2 인f3 d6 3 d4 c×d4 4 인×d4 인f6 5 인c3 g6 6 且e3 且g7 7 f3 0-0 8 발d2 인c6 9 且c4 且d7 10 h4 h5 11 且b3 필c8 12 0-0-0 인e5 13 且g5

No more fooling around as in games 13 and 15. This time we were going straight for the throat!

13 ... 罩c5 14 當b1 罩e8!?

Kasparov was very proud of this move, but of course it was one we had anticipated. The idea of the move is to preempt 15 g4 (one of the main moves against 14 ... b5, the main line). After 14 ... Ξ e8 15 g4 h×g4 16 h5 Ξ ×h5 17 Ξ d5 loses its point, since e7 is already defended. However, the move does little to prepare Black for a more center-oriented strategy by White.

15 \he1 \heat 16 a3!? [1]

Strictly speaking this is actually not a novelty, because it has been suggested in print before. The idea is simply to pass the buck to Black while making a useful move. What move should Black make now?

16 ... b5?

A mistake that is hard to explain. I can only assume that Kasparov saw Anand's rather obvious reply, but that for some

reason he badly misassessed the resulting position.

17 **A**×f6! e×f6

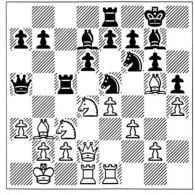
17 ... Qxf6 18 ②d5 營xd2 19 ②xf6+ exf6 (19 ... ②g7?? is a theme that sometimes applies to such positions, to take the knight with the king and keep the pawn structure intact, but of course in this position it is simply a blunder after 20 ②xe8+.) 20 罩xd2 ±

18 &de2! 프c6 19 &d5

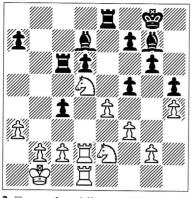
White is now clearly better.

19 ... \\delta ×d2

Black would keep more dynamic possibilities by keeping the queens on with 19 ... \delta\delta!? Throughout this game, one gets the impression that Kasparov, on



■ Anand-Kasparov (17) • 16 a3



2 🗆 Anand-Kasparov (17) • 22 ... f5

the verge of securing his title, was so eager to draw that he would trade pieces even if it worsened his game. After the game, Kasparov admitted that his eagerness to draw had affected his judgment.

20 \(\mathbb{Z}\times\)d2 \(\overline{Q}\)c4

20 ... a5!?

21 Axc4 bxc4 22 Hed1! f5 [2] 23 exf5!

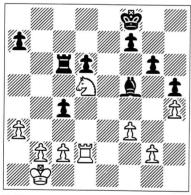
Not surprisingly, it is a mistake to try to win the d6 pawn if that allows Black to activate his bishops by breaking up White's pawns: 23 包b4 邑c7 (23 ... 邑b6!? is suggested by Seirawan, with similar ideas: 24 邑×d6 邑×d6 25 邑×d6 fxe4 and so on) 24 邑×d6 fxe4! 25 邑×d7 (25 fxe4 鱼g4) 25 ... 邑×d7 26 邑×d7 exf3 27 gxf3 邑×e2 28 邑×a7 and now Black gets his pawns

going on the kingside faster than White does on the queenside by 28 ... g5!

23 ... a×f5 24 ad4! a×d4

24 ... 邑c5 25 ②xf5 gxf5 allows Black's pawns to be shattered, but keeps the dark-squared bishop. White should not play 26 ②f4? c3! (but not 26 ... 鱼h6? 27 ②xh5!) 27 邑xd6 cxb2 28 ②d3 邑c3 unclear, but rather 26 c3! which keeps a clear advantage.

25 罩×d4 罩e2 26 罩4d2 罩×d2 27 罩×d2 當f8 [3] 28 當c1?



3 □ Anand-Kasparov (17) • 27 ... \$\frac{1}{2}f8

It is often the case that one must play some precise moves to get the most out of an advantage; lazy, stereotyped moves can allow one's advantage to dissipate. In this case, Anand saw the strongest move, 28 2b4!, but missed one crucial resource. Black might respond:

a) 28 ... 單b6 29 罩d5! puts Black in a complete bind, so White can bring the king up to the center and take one or more of Black's pawns. Seirawan gives the following sample line in *Inside Chess.* 29 ... 요c8 30 罩a5 (it might be even better for White to refrain from this move, and play simply 30 蛩c1, 31 蛩d2, 32 蛩c3) 30 ... a6 31 蛩c1 罩b5!? 32 罩xb5 axb5 33 蛩d2 蛩e7 34 蛩e3 蛩e6 35 蛩d4 and White has excellent chances to win by making an outside passed pawn on

the queenside and hitting Black's pawns.

b) 28 ... 邑c5 29 邑×d6 邑e5 looks at first like it will give Black good counterplay, but in fact after 30 當c1 White controls Black's counterplay and consolidates his extra pawn:

b1) 30 ... a5 31 \odot c6 <code>딜e2 32 딜d2 딜e1+ 33 딜d1 딜e2 34 \odot d4 딜×g2 35 \odot xf5 gxf5 36 딜d4! 딜f2 37 딜f4 ±.</code>

(34 ... 宮f2?? 35 當el +-) 35 包a2 ±.

c) 28 ... c3! was what turned Anand off to the knight move, but he did not look deep enough: 29 \(\mathbb{I}\)d5 (29 \(\mathbb{I}\)d4 is also possible, but it is not as strong. Black can continue 29 ... \(\mathbb{Z} c5 \) [29 ... \(\mathbb{Z} b6 \) 30 \(\mathbb{Z} d5! \) \(\mathbb{Z} \) 필×d6 딜e5 [30 ... a5 31 신d3] 31 딜d8+ 含g7 32 b×c3 딜e2 33 c4 딜×g2 34 c5 g5! [not as strong is 34 ... \(\mathbb{Z}\)g3 35 c6 \(\mathbb{Z}\)×f3 36 \(\mathbb{Q}\)d3!?] and Black is getting serious counterplay with his h-pawn. It is always dangerous to allow pawn imbalances, even when in so doing you win a pawn, when playing an endgame with a knight against a bishop.) 29 ... \(\mathbb{Z}\)c5 (29 ... 臣c4 30 g3! is the point that Anand missed, and White keeps a clear advantage, e.g., 30 ... c×b2 31 當×b2 當e7 32 罩a5! and 32 ... 罩c7?? is prevented by 33 (2d5+) 30 (30 b3 (2c7!)? to swing the rook to the

e-file is not so clear; 30 bxc3 \(\mathbb{Z}\xext{xc3!}\) [30 ... 買c4 31 闰d4!; 30 ... 當e7 31 當b2 ± 1 31 當b2 🗏 e3 gets the rook to the seventh rank to hit the kingside pawns) 30 ... dxc5 31 2a6! c4 32 &c7! c×b2 (32 ... 當e7 33 &d5+ 當d6 34 ②xc3 \$e5 35 \$e2! ±) 33 \$xb2 [4] and the weakness of the c4 pawn gives White a clear advantage. This minor piece endgame needs more analysis to be certain, however, and so 28 ... c3! would have been Black's best chance.



Analysis • 33 **⊕**×b2

28 ... Ae6!

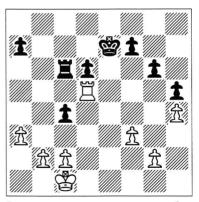
Correct defense! Kasparov's instinct to exchange pieces serves him well at this moment. A large part of White's advantage comes from his superior minor piece, and Black should exchange it off to reach a rook endgame. Although White will keep an advantage in the rook endgame as well, thanks to Black's distended pawns, Black can compensate for his pawn weaknesses by using his active rook.

29 \ d4

29 2b4 \(\mathbb{\text{B}}\)b6 is now perfectly fine for Black, because 30 \(\begin{aligned} \B a better try to win than the text, because the rook endgame is a pretty clear draw.

29 ... Q×d5! 30 E×d5 曾e7 [5] 31 Eb5

31 国 a5 a6 32 曾 d2 曾 e6 (Here 32 ... c3+? is a mistake, because of the active position of White's rook and the passive placement of the Black counterpart: 33 bxc3 \$\dispersecond{\text{c}}6 34 \$\dispersecond{\text{d}}3 and White simply pushes the cpawn to exchange it for Black's d-pawn, with every hope of winning. However, when the rooks occupy different squares the idea becomes much more serious.) 33 當c3 d5 34 當d4 單b6! was given by Kasparov after the game as equal. My analysis bears this assess-



5 🗆 Anand-Kasparov (17) • 30 ... \$e7

31 ... 當e6 32 罩b7

White has a slight edge, but Black should hold without much trouble. Notice that now if White plays 32 堂d2, then 32 ... c3+!? 33 b×c3 莒a6 34 莒b3 莒a4 35 g3 f6!? with the idea of 36 ... g5 is fine for Black. Black should not sit back and do nothing, because White does have a plan, albeit a slow one, of playing 蛰c1-b2 and then freeing his rook; but by playing ... g6-g5 Black will make a passed pawn on the kingside, and this combined with this active rook will give him more than enough play for White's crippled extra pawn.

32 ... 罩c5?

Just as Black had gotten past the worst, he blunders again! Correct was 32 ... a6 when White cannot prove anything significant:

a) 33 閏a7 d5 34 c3 (34 當d2 d4) 34 ... 且b6 =.

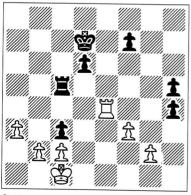
b) 33 &d2 and Black has two options:

b1) 33 ... 邑c5 34 曾c3 (34 邑a7 c3+! and if 35 bxc3 邑a5 White cannot defend the a-pawn) 34 ... 邑e5 35 邑a7 (35 曾xc4 邑e2 36 曾d3 邑xg2 is unclear) 35 ... 邑e2 and again the position is unclear. White loses his kingside as quickly as Black loses his queenside, and the position becomes a race. But Black has no reason to think he is slower than White.

b2) 33 ... c3+!? 34 b×c3 莒c5 (34 ... 莒c4 35 莒b4) 35 莒b4 莒a5 36 a4 當d7! (White wants to play c3-c4, 當c3-b3, 莒b6, 當b4.) 37 莒f4 (37 c4 當c6 38 當c3 莒e5 =) 37 ... f5!? and Black should be fine.

This was Kasparov's clever idea, but in trying to force the draw he has given up too much, and he missed that White could bring his rook back into play with:

34 \ai a8! g×h4



6 □ Anand-Kasparov (17) • 36 ... c3

An interesting idea is to try to stop \(\frac{1}{2} \)ele-e4 by playing 34 ... \(\frac{1}{2} \)d7!?, but White should maintain a clear advantage by other means, e.g., 35 g3 \(\frac{1}{2} \)f5 (35 ... gxh4 36 gxh4 \(\frac{1}{2} \)f5 37 \(\frac{1}{2} \)h8) 36 \(\frac{1}{2} \)h8 \(\frac{1}{2} \)xf5 g4!) 37 ... \(\frac{1}{2} \)xg3 38 \(\frac{1}{2} \)xh5, or perhaps 35 g4!? gxh4 36 \(\frac{1}{2} \)h8 hxg4 37 fxg4 and 38 \(\frac{1}{2} \)xh4. Still, in this last variation Black succeeds in exchanging off the entire kingside by playing 37 ... f5!?, and given that White is clearly winning after the game continuation, 34 ... \(\frac{1}{2} \)d7!? looks like a good try, and maybe a better move.

35 莒e8+ 當d7 36 莒e4 c3! [6]

36 ... ቯg5 37 ቯ×c4 ቯ×g2 38 ቯ×h4 ቯg5 39 b4 +- is hopeless.

37 罩×h4?!

Anand was universally criticized for misssing the "obvious" winning move, 37 b4! While it is true that 37 b4 is obvious and strong, the move Anand played also leads to a promising endgame. It took excellent defense by Black and further mistakes by White for the game to result in a draw.

Still, the correct continuation was 37 b4! (not 37 bxc3? h3! 38 gxh3 Ξ xc3 =) 37 ... Ξ g5 38 Ξ xh4 Ξ xg2 39 \mathfrak{B} b1. What follows is not an exhaustive analysis, but I believe it is more than sufficient to establish that White should win:

a) 39 ... 莒g5 40 當a2 +-.

b) 39 ... 莒g3 40 f4! (40 莒f4 營e6 41 營a2 f5 42 營b3 營e5 [Just in time!] 43 闰h4 闰xf3 44 闰xh5 is unclear) 40 ... 闰g4 41 闰xh5 闰xf4 42 闰h3 闰c4 43 營a2 and 44 營b3 +-.

c) 39 ... d5 40 萬xh5 當e6 (40 ... 當c6 41 萬f5 +-; 40 ... 當d6 41 萬h6+ 當e5 [41 ... 當d7 42 萬h4 萬f2 43 萬d4 當d6 44 萬d3 +-] 42 b5 萬g8 [42 ... d4 43 b6 d3 44 b7 +-] 43 b6 萬b8 44 a4 +-) 41 萬h8 d4 (41 ... 當d7 42 萬h4) 42 萬d8 萬d2 (42 ... 當e5 43 b5 +-) 43 b5 當e7 44 萬d5 當e6 and now 45 瓦c5! is sufficient to win by pushing the queenside pawns, but not 45 b6? 當xd5 46 b7 d3! 47 b8/當 萬d1+ 48 當a2 dxc2 49 當b3+ 當d4 50 營xc2 萬d2 51 當b3 萬xc2 52 營xc2 當c4 53 f4 當d4! and Black will draw the pawn endgame.

d) 39 ... \(\mathbb{I}\)f2 and White has a plethora of promising options:

d1) 40 萬xh5 萬xf3 41 當a2 當c6 42 當b3 d5 43 a4 certainly does not squeeze everything out of the position that White should, but even this may be sufficient.

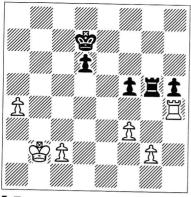
d2) 40 f4!? &c6 41 $\exists xh5$ $\exists xf4$ 42 $\exists h3$ is a tempo behind line b above, but it probably makes no difference.

d3) 40 闰f4 含e6 (40 ... h4 41 闰xf7+ 含c6 42 闰h7 闰h2 [42 ... 含b5 43 闰h5+!] 43 f4 含b5 44 f5 and White wins by trading the f-pawn for the h-pawn) 41 b5 d5 42 b6 闰g2 (42 ... 含d7 43 闰xf7+ 含c8 44 a4 +-) 43 b7 闰g8 44 闰b4 闰b8 45 a4 含d6 (45 ... h4 46 a5 h3 47 a6 h2 48 闰h4 +-) 46 a5 含c5 47 闰b3 h4 48 a6 +-.

37 ... c×b2+ 38 當×b2 莒g5

This endgame is certainly not as good for White as that after 37 b4, but it is still very difficult for Black. It is very difficult to do an exhaustive analysis of such a complex endgame. (Part of what makes it complex is that it is actually possible to "solve" it—so one must try to do so—but the solution involves very deep and broad analysis!) I have focused on certain parts of the endgame, while merely indicating the other critical juctures I perceive. The reader who would like to develop his or her skills in rook endgames is encouraged to check my analysis thoroughly, and carry it farther where it is lacking.

39 a4



7
Anand-Kasparov (17) • 39 ... f5

This certainly looks like the best move, although perhaps White could also try 39 當b3. Note that 39 當h2 is hopelessly passive, and 39 g4 h×g4 40 萬×g4 (40 f×g4 當c6 is similar) 40 ... 萬f5 41 f4 當c6 ties White's rook down to the f-pawn, and so helps Black's game.

39 ... f5! [7]

The idea behind this move is to play ... f5-f4, and then to capture on g2, and if White refrains from capturing on f4 but instead waits to capture on h5 after Black takes on g2, then Black plays ... \(\mathbb{Z}\)g3 and wins the f-pawn. Kasparov was rightly proud of this move after the game. Black must strive for activity if he is to draw.

Notice that it is a mistake for Black to capture on g2: 39 ... $\exists \times g2$ 40 $\exists \times h5$ 5e6 (40 ... 6c6 41 $\exists f5$ $\exists g7$ 42 6c3 is close to winning — now Black has the passive rook!; 40 ... $\exists f2$ 41 $\exists f5$ 6e6 42 $\exists f4$ f5 43 a5 6e5 44 $\exists a4$ $\exists h2$ 45 a6 $\exists h8$ 46 a7 $\exists a8$ 47 6c3 6d5 48 $\exists a5$ 6e5 49 6d4 +-; probably Anand had variations like this in mind when he played 39 a4) 41 a5 $\exists g8$ 42 a6 $\exists a8$ 43 $\exists a5$ 6d7 44 6c3 6c6 45 6d4 6b6 46 $\exists a3$ +-.

40 a5

Seirawan offers two interesting ideas about this position. First, he suggests 40 &b3!? with the idea of playing c2-c3 and &b4, which is quite interesting. Second, he analyzes 40 f4. He is correct to assert that Black should draw, but his analysis is not sufficient or correct. (I do not mean this as a criticism. It is very difficult to analyze complex endgames like this one, and no one, no matter how strong a grandmaster, can possibly get it right in the short time that a magazine that reports the news as quickly as *Inside Chess* does. Yasser did very well simply to identify some interesting ideas and to give a few relevant lines.) The positions that arise are actually very interesting, so if you have a lot of stamina today, I encourage you to dive into the analysis that follows!

40 f4 and now:

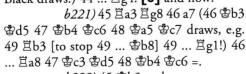
a3) 41 g3 $\Xi \times g3$ 42 $\Xi \times h5$ &e6 (42 ... $\Xi g4$? 43 $\Xi \times f5$ &e6 44 $\Xi f8$ &e7 45 $\Xi c8$ $\Xi \times f4$ 46 &b3 &d7 47 $\Xi c4$ is much more dangerous for Black than the endgame in a1, because the king is cut off along the c-file, and White will get his pawn to the fifth rank. I am not sure that it is lost, but if it isn't, it is certainly close!) 43 a5 is the same position as is reached in line b, with the insignificant difference that Black's rook is on g3 instead of g2.

b2) 42 ... ∃g4! 43 a6 ∃×f4 and now:

b21) 44 曾b3 莒f1 45 曾c4 (45 莒h8 莒a1 46 莒a8 f4 47 a7 曾d5 =) 45 ... 莒a1 46 曾b5 f4 47 曾b6 f3 48 莒h2 曾e5 49 莒d2 d5 50 a7 莒b1+51 曾c7 莒a1 52 曾b7 莒b1+ is drawn.

b22) 44 Ξ h3 (Seirawan gives only one line after 40 ... Ξ ×g2: 41 Ξ ×h5 Ξ e6 42 a5 Ξ g4 43 a6 Ξ ×f4 44 Ξ h3, and concludes that White

wins. However, in fact it is precisely here that Black draws.) 44 ... \(\mathbb{I}\)g4! [8] and now:



b222) 45 **and** now:

b2221) 45 ... 當d7?? 46 呂h8! +- and the a-pawn queens.

b2222) 45 ... 闰g7 46 當b4 lets



8 □ Analysis • 44 ... 🗒 g4

White's king get too active, e.g., 46 ... 當e5 47 當b5 當e4 48 當b6 f4 49 a7 互g8 50 互a3 f3 51 a8/當+ 互xa8 52 互xa8 f2 53 互f8 當e3 54 當c6 +-.

b2223) 45 ... Ξ g1 46 &b4! and White can block the Black rook along the third rank, so the pawn queens, e.g., 46 ... Ξ a1 47 Ξ a3 Ξ b3+ 48 &a5 Ξ b8 49 a7 Ξ a8 50 &b6 +-.

b2224) 45 ... 當d5 46 莒h8 莒g7 47 當b4 當c6 (47 ... 莒f7 48 當b5 f4 49 當b6 f3 50 a7 +-) 48 當a5 莒a7 49 莒f8 +-.

> b22251) 49 별b4 별×b4+ 50 含×b4 含c6 =. b22252) 49 含a3 별c6! 50 필b7+ (50 a7 별a6+) 50 ... 含c8 =. b22253) 49 含b5 별×c2 and now:

b222531) 50 當b6 莒a2 (50 ... 當c8!? 51 a7 莒a2 52 囯c3+ [White cannot improve his game any further before playing this, nor does he have any other winning idea, e.g., 52 莒b5 莒a1 53 莒xf5 囯b1+54 當c6 莒c1+55 當xd6 當b7 =. Notice how critical it is that Black has a pawn on d6; without it White could play 囯b5-c5+ and 囯a5.] 52 ... 當d7 53 莒c7+ 當e6 54 莒c8 f4 55 a8/曾 莒xa8 56 莒xa8 當d5! and Black draws by supporting the f-pawn with the king. The d-pawn is useful right to the end, taking the c5 square from White's king!) 51 莒b5 (51 莒e3 莒b2+; one of the key ideas at work is that if White gets his king stuck in front of the a-pawn, and Black's king is on d7, the position is a dead draw) 51 ... f4 52 a7 f3 53 罝f5 罝b2+.

b222532) 50 결a3 결b2+ 51 含c4 (51 含a5 含c7 =) 51 ... 결b8 52 a7 결a8 =.

b22254) 49 含a5 莒×c2 50 a7 (50 莒a3 含c7 =; for 50 含b6 含c8 see line b222531 above) 50 ... 莒a2+ (50 ... 含c7!? =) 51 含b6 and now both 51 ... 含c8 (transposing again to b222531 above) and 51 ... 含c6!? 52 莒b5 莒×a7 53 含×a7 d5 54 含b6 含e5 55 含c5 f4 56 闰b8 含e4 57 딜e8+ 含d3 is a draw.

Finally, I should mention that Kasparov suggested 40 \(\mathbb{H}\)h2 to bring the white king to d3. Now that we have analyzed 40 f4 ad nauseam, you may want to analyze Kasparov's idea of 40 \(\mathbb{H}\)h2 and Seirawan's alternative 40 \(\mathbb{B}\)b3 for yourself.

40 ... f4! 41 a6 \$c7

Two moves that lose are 41 ... 邑a5? 42 邑xf4 邑xa6 43 邑f5 +- and 41 ... 魯c8? 42 邑xf4 邑xg2 43 邑f8+ 魯c7 44 a7 +-; also 41 ... 邑xg2? 42 a7 邑g8 43 邑xh5 foolishly puts Black in a very passive position, and White should win by playing 邑h7-f7 and bringing the king up. How-

ever, an interesting alternative was 41 ... \$\mathref{G}\$: 42 \$\mathref{\and{\mathre

a) 43 ... \(\mathbb{H}\) h2? 44 \(\mathbb{H}\) b5!! and the a-pawn queens.

b) 43 ... 莒f2? 44 苴f7! 苴g2 45 a7 苴g8 46 苴h7 and compared to line c below Black has lost two tempi, and it is not surprising that White can exploit this fact: 46 ... 莒a8 47 f4! h4 (47 ... 蛰d5 48 莒×h5+ 蛰e4 49 莒a5 +-; 47 ... �b6 48 f5 苴f8 49 f6 h4 50 莒×h4 ⑤xa7 51 苴f4 苴f7 52 ⑤c3 ⑤b6 53 ⑤d4 ⑤c6 54 c4 +-) 48 f5 ⑤d5 49 f6 ⑥e6 50 f7 h3 (50 ... 罝xa7 51 f8/營 莒×h7 52 營g8+ 苴f7 53 營g4+; 50 ... ⑤e7 51 f8/營+!) 51 苴×h3 ⑤xf7 52 苴h7+ ⑤e6 53 ⑥b3 ⑤d5 54 ⑥b4 ⑥c6 55 ⑤a5 +-.

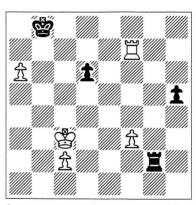
c) Correct is 43 ... \$\mathref{a}\$b6! 44 \mathref{z}\$xh5 \$\mathref{a}\$xa6 and I believe Black draws, e.g., 45 \mathref{z}\$h6 (45 \mathref{z}\$d5 \mathref{z}\$g6 46 \$\mathref{a}\$c3 \$\mathref{a}\$b6 47 \$\mathref{a}\$d4 \$\mathref{a}\$c6 and Black draws by bringing the king around to e7, e.g, 48 c4 \$\mathref{a}\$d7! 49 c5 \$\mathref{a}\$c6 50 cxd6 \$\mathref{z}\$xd6 51 \$\mathref{z}\$xd6 and Black draws because he has the opposition) 45 ... \$\mathref{z}\$d2 46 \$\mathref{a}\$c3 \$\mathref{z}\$d1 47 f4 (47 \$\mathref{z}\$h4 \$\mathref{z}\$f1! =) 47 ... \$\mathref{a}\$b5.

42 罩×f4 罩×g2 43 罩f7+ 當b8!

Not $43 \dots$ 2b6? 44 a7 +-; see the note to move 41, line b above.

44 \$c3 [9]

44 Hh7 Hf2 gets nowhere; White needs the king. 44 ... h4



Anand-Kasparov (17) • 44 \$c3

pawn to the point where it breaks Black's back. It is not easy for Black to defend, e.g., 49 ... 豆c8 50 a7+ 當a8 51 當×h2 萬×c2+ 52 當g3 and White plays 邑d7 and then advances the f-pawn up the board. Black cannot hope to stalemate himself, because he always has to lose the d-pawn to do so, and when he loses the d-pawn the stalemate is released. Also, 49 ... d5 50 c3!? doesn't seem to change things in any relevant way. Black may have a defense, but I don't see it.) 48 a7+ (48 當g2 萬×c2+ 49 當h3 萬a2! 50 ⑤×h4 萬×a6 51 當g4 ⑤c8 51 當g5 d5! 52 f4 ⑤d8 is a drawn endgame) 48 ... ⑤a8 49 ⑤g2 萬×c2+ 50 ⑤h3 萬c8! 51 ⑤×h4 (51 萬d7 萬f8! =) 51 ... 萬d8 and I believe Black draws, e.g., 52 f4 d5 53 f5 d4 54 萬e7 d3 55 萬e1 d2 56 萬d1 ⑤×a7 57 ⑤g5 ⑤b6 58 f6 萬d3! (58 ... ⑤c5 59 f7 ⑥c4 60 萬×d2!) 59 f7 (59 ⑤g4 집d6! 60 f7 집f6) 59 ... 百f3 60 ⑤g6

国g3+ and Black draws by perpetually attacking the king and pawn via g3, f3, and e3. The one place White can take shelter is f8, but then Black just plays ... 国d3.

I am *not* 100% certain that this analysis exhausts the possibilities, or is even completely correct. (In fact, I am sure that it does not and is not!) I urge the reader to check this analysis. It is important because it represents Black's other logical plan, and because the move Kasparov played in the game still gives White some chances if he plays better on move 46 than he did.

45 曾d3 目f2 46 c4?

A mistake like this can only be explained by fatigue. There are several alternatives here:

a) The bulletin suggests 46 \$\mathrm{C}\end{a}\text{4}, and Seirawan suggests 46 f4, each having a similar idea, to give up the c-pawn and use the king to run the f-pawn up the board. In fact, it leads to nothing, e.g., 46 f4 h3 47 \$\mathrm{C}\end{a}\text{4} \mathrm{E}\text{4} \mathrm{E}\text{4} \mathrm{E}\text{5} \mathrm{E}\text{1} \mathrm{E}\text{2} \mathrm{E}\text{1} \mathrm{E}\text{2} \mathrm{E}\text{1} \mathrm{E}\text{2} \

a1) 50 f5 闰f2 =; the f-pawn is frozen.

a2) 50 當f5 莒f2 51 當g5 d5! is fine for Black.

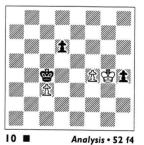
a3) 50 當f3 d5 51 f5 d4 52 f6 罩c6! 53 f7 罩f6+ 54 當e4 罩xf7.

a4) 50 當e3 d5 51 f5 當b8 52 當f3 (52 當d4 莒f2 53 當e5 d4 =; 52 f6 莒c6 53 f7 莒f6 =) 52 ... d4 53 f6 (53 當g3?? d3 54 f6 d2 shows the danger of forgetting that Black's pawns can queen too!) 53 ... 莒c6 =.

b) 46 c3!? was suggested in the bulletin, and is certainly a better move than what Anand played. It has the clever point that after 46 ... \(\mathbb{Z}\) a7+, Black cannot capture the pawn: 47 ... \(\mathbb{Z}\)×a7?? 48 \(\mathbb{Z}\)×a7

Š×a7 49 \$\mathrev{c}3\$ \$\mathrev{c}56\$ 51 \$\mathrev{c}4\$ \$\mathrev{c}4\$ \$\mathrev{c}56\$ 14 \$\mathrev{c}6\$ 10 \$\mathrev{c}6\$ 14 \$\mathrev{c}6\$ 10 \$\mathrev{c}6\$ 14 \$\mathrev{c}6\$ 10 \$\mathrev{c}6\$ 14 \$\mathrev{c}6\$ 16 \$\mathr

c) 46 a7+! was suggested by Yusupov and is definitely an improvement. This is an example of what is meant by "good technique." Once you see that Black's idea is to swing the



rook to the a-file, it should be automatic to consider this move which gains tempi by driving the king into the corner. After 46 ... \$\frac{1}{2}\$ as 47 c4 White has improved over the game considerably: first by forcing the king one square further away, second by forcing the black rook to capture the a-pawn on the inferior a7 square (where for example it prevents Black from bringing the king out easily via b7 because of the check along the rank). I will leave it to you to decide whether these differences

would have turned the draw into a win. If so, then perhaps Black should have deviated at either move 41 or move 44.

46 ... 莒a2! [II] 47 當e4

There is nothing better. If 47 a7+ 罩×a7 48 罩×a7 卷×a7 49 鸷e3 鸷b6 50 鸷f4 鸷c5 and Black's king captures the c-pawn faster as compared with the lines after 46 a7+, which makes all the difference. If 47 罝h7 罝×a6! 48 罝×h4 罝a3+! 49 鸷e2 (49 鸷e4 d5+! 50 蛩×d5 [50 c×d5?? 罝a4+] 50 ... 罝×f3 =) 49 ... 蛩c7 and White cannot win with his passive king (the game continuation is a better version of this, but still drawn).

47 ... 罩×a6 48 罩h7 罩a5 49 f4 當c8!

Black needs to rush the king back to block the f-pawn.

50 f5

50 🖹 × h4 🖺 c5 51 & d4 & d7 is an easy draw. The point is that without the d-pawn and the c-pawn, the position would be completely drawn (of course, assuming Black's rook were not en prise), and the addition of the two pawns changes nothing because White's c-pawn is at least as much a target as Black's d-pawn, and because White's c-pawn is prevented from advancing and becoming a threat.

50 ... \$\d8 51 \$\d8 f4

The position is now completely drawn, but Anand valiantly tries to squeeze just a few drops of blood from Black's rock-like position.

51 ... 邑c5 52 曾g5 邑×c4 [12] 53 曾g6

There is nothing better, e.g., $53 \oplus 66 = 4! = (Seirawan)$, or $53 66 \oplus 854 \oplus 66 = 4! = (Seirawan)$

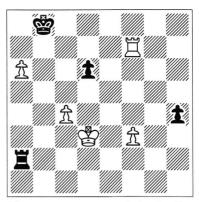
53 ... 耳g4+ 54 當f7 d5 55 f6 當d7!

If Black did not have the d-pawn, then White would win this position. But now Black can give up his rook for White's pawn and support the d-pawn with his king.

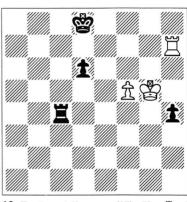
56 항f8+ 항e6 57 f7 필f4 58 항g8 d4 59 f8/항 필×f8+ 60 항×f8 항e5 61 필×h4 d3 62 필h3 항e4

There was one last impediment to securing the world champion-ship title: not $62 \dots d2$?? $63 \ \mathbb{Z}d3 +-.$

After 17 games: Kasparov 10, Anand 7



II □ Anand-Kasparov (17) • 46 ... 🖺 a2



12 ☐ Anand-Kasparov (17) • 52 ... 🗒×c4

GAME 18

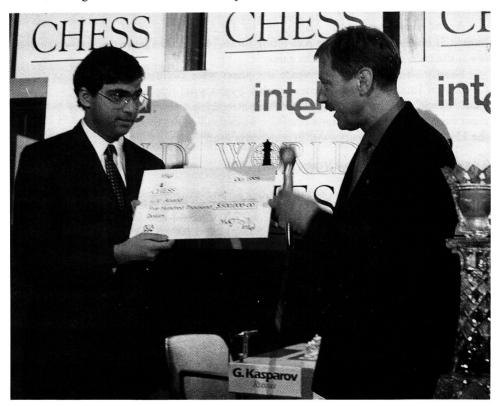
Tuesday, 10 October 1995

The 1995 World Chess Championship ended with a whisper of a game. After the disappointing near-miss of game 17, Anand had no stomach left to fight. Kasparov for his part had no reason to prolong the



match any longer. Since Anand only wanted to draw, he adopted the same defense that had sufficed for this purpose in game 16.

Kasparov had had the weekend to decide what to do if confronted with the Najdorf again. His decision to play 12 Af3 was wise. By playing this move and offering a draw, Kasparov was saying, "Look, if you want a draw, you can have it right now. But if you decline, I am quite happy to play the best moves in the position and try to win. I know you think this is a good line for White, because you have been willing to play it against me. I think I know a thing or two about this position. Do you really want to defend it against an opponent who is in the mood to fight if you turn down this peace offer?" From a psychological standpoint, negotiating from strength was the right way to convince Anand to take the draw. By challenging Anand in this variation, Kasparov was also burning his bridges behind him and putting his honor on the line. Thus he would be in the mood to fight if Anand turned down the draw. Kasparov as much as confessed this reasoning in the press conference when asked about his choice of 12 \$\omega\$f3. Once again he showed his match maturity and experience by his choice of opening. Anand, having no desire to continue, accepted the draw offer.





Anand may have lost the match, but he did not lose his sense of humor. "I hope you enjoyed the nail-biting finish," he told the journalists at the press conference after the game.

Shortly after the press conference the prizes were awarded. Mike Couzens of Intel presented Kasparov with a huge crystal trophy and a giant "check" for one million dollars. Anand received a similar document for half that figure. After a reception at the end of the final week the 1995 world chess championship match was over.

KASPAROV-ANAND, NEW YORK (M/18) 1995 SICILIAN DEFENSE B85

1 e4 c5 2 원f3 d6 3 d4 c×d4 4 원×d4 원f6 5 원c3 a6 6 且e2 e6 7 0–0 且e7 8 a4 원c6 9 且e3 0–0 10 f4 발c7 11 밤h1 트e8 12 且f3 ½-½

Final score after 18 games: Kasparov 101/2, Anand 71/2

APPENDIX I

Previous Games Between Kasparov and Anand

KASPAROV-ANAND, LINARES 1991 PETROFF DEFENSE C43

1 e4 e5 2 회f3 회f6 3 d4 회xe4 4 회d3 d5 5 회xe5 최d6 6 0-0 0-0 7 c4 최xe5 8 dxe5 회c6 9 cxd5 발xd5 10 발c2 회b4 11 최xe4 회xc2 12 최xd5 최f5 13 g4 최xg4 14 최e4 회xa1 15 최f4 f5 16 최d5+ ቴh8 17 티c1 c6 18 최g2 티fd8 19 회d2 티xd2 20 최xd2 티d8 21 최c3 티d1+ 22 티xd1 최xd1 23 f4 회c2 24 ቴf2 ቴg8 25 a4 a5 26 최xa5 회d4 27 최f1 최b3 ½-½

ANAND-KASPAROV, TILBURG 1991 SICILIAN DEFENSE B82

1 e4 c5 2 원f3 d6 3 d4 c×d4 4 원×d4 원f6 5 원c3 a6 6 f4 e6 7 요d3 원bd7 8 0-0 쌀b6 9 요e3 쌀×b2 10 원db5 a×b5 11 원×b5 莒a5 12 필b1 필×b5 13 ፱×b2 ፱×b2 14 쌀a1 필b6 15 요×b6 원×b6 16 쌀c3 요e7 17 필b1 원fd7 18 쌀×g7 요f6 19 쌀h6 쌀e7 20 요b5 필g8 21 필d1 e5 22 f5 원c5 23 필×d6 요g5 24 쌀×h7 원×e4 25 ፱×b6 필d8 26 요d3 요e3+ 27 쌍f1 요×b6 28 요×e4 필d4 29 c3 1-0

KASPAROV-ANAND, TILBURG 1991 SICILIAN DEFENSE B48

1 e4 c5 2 인f3 인c6 3 d4 c×d4 4 인×d4 발c7 5 인c3 e6 6 ቧe3 a6 7 ቧd3 인f6 8 0-0 인e5 9 h3 ቧc5 10 발h1 d6 11 f4 인c6 12 e5 인×e5 13 f×e5 d×e5 14 ቧb5+ a×b5 15 인d×b5 발c6 16 ቧ×c5 발×c5 17 인d6+ 발e7 18 필×f6 g×f6 19 인ce4 발d4 20 발h5 필f8 21 필d1 발e3 22 발h4 발f4 23 발e1 필a4 24 발c3 필d4 25 필×d4 발f1+ 26 발h2 e×d4 27 발c5 발d7 28 인b5 발f4+ 29 g3 1-0

KASPAROV-ANAND, REGGIO EMILIA 1991-92 FRENCH DEFENSE C07

1 e4 e6 2 d4 d5 3 包d2 c5 4 exd5 항xd5 5 dxc5 요xc5 6 包gf3 인f6 7 요d3 0-0 8 쌀e2 인bd7 9 인e4 b6 10 인xc5 쌀xc5 11 요e3 쌀c7 12 요d4 요b7 13 0-0-0 인c5 14 요e5 인xd3+ 15 වxd3 쌀c4 16 인d4 요e4 17 므e3 쌀xa2 18 요xf6 요g6 19 므a3 쌀d5 20 h4 gxf6 21 h5 쌀xd4 22 hxg6 hxg6 23 旦ah3 f5 24 旦h4 f4 25 쌀f3 旦ac8 26 旦xf4 쌀c5 27 c3 蛩g7 28 旦hh4 쌀e5 29 g3 쌀e1+ 30 蛩c2 旦cd8 31 旦d4 쌀e5 32 旦hf4 쌀c7 33 쌀e3 e5 34 旦xd8 旦xd8 35 旦e4 旦d5 36 g4 b5 37 g5 쌀d6 38 f3 a5 39 쌀e2 쌀e6 40 쌀h2 쌀f5 41 쌀g3 쌀d7 42 쌀e1 b4 43 cxb4 쌀a4+ 44 b3 쌀a2+ 45 蛩c3 a4 46 bxa4 쌀a3+ 47 ၿc2 쌀xa4+ 48 ၿc3 쌀a3+ 49 ၿc2 旦d3 0-1

KASPAROV-ANAND, LINARES 1992 FRENCH DEFENSE C18

1 e4 e6 2 d4 d5 3 වc3 ቧb4 4 e5 c5 5 a3 ቧxc3+ 6 bxc3 වe7 7 h4 වbc6 8 h5 쌀a5 9 ቧd2 cxd4 10 cxd4 쌀a4 11 වf3 වxd4 12 ቧd3 වec6 13 ቴf1 වxf3 14 쌀xf3 b6 15 h6 ቧa6 16 hxg7 莒g8 17 ቧxa6 쌀xa6+ 18 ቴg1 罝xg7 19 쌀f6 莒g8 20 罝xh7 쌀b7 21 ቧg5 වd4 22 c4 වe2+ 23 ቴh2 වc3 24 罝h8 罝xh8+ 25 쌀xh8+ ቴd7 26 쌀h7 罝f8 27 ቧh6 딜e8 28 쌀xf7+ 딜e7 29 쌀g6 쌀b8 30 cxd5 වxd5 31 딜d1 쌀xe5+ 32 f4 쌀h8 33 f5 쌀e5+ 34 ቴh1 ½-½

KASPAROV-ANAND, DORTMUND 1992 SLAV DEFENSE D19

1 원f3 d5 2 c4 c6 3 d4 원f6 4 원c3 dxc4 5 a4 且f5 6 e3 e6 7 且xc4 且b4 8 0-0 0-0 9 쌀e2 원bd7 10 원e5 필e8 11 필d1 쌀c7 12 원xd7 쌀xd7 13 f3 원d5 14 원a2 且f8 15 e4 且g6 16 쌀e1 f5 17 exd5 1-0

KASPAROV-ANAND, PARIS (RAPID) 1992 QUEEN'S GAMBIT DECLINED D30

1 원63 d5 2 c4 c6 3 d4 e6 4 발c2 원66 5 요g5 h6 6 요h4 원bd7 7 e3 요e7 8 원c3 0-0 9 요d3 dxc4 10 요xc4 원d5 11 요g3 원xc3 12 bxc3 c5 13 0-0 원b6 14 요d3 요d7 15 요h7+ ቴh8 16 요e4 발c8 17 원e5 요a4 18 발e2 원d7 19 필ab1 요c6 20 원xc6 bxc6 21 발63 원b8 22 요e5 f5 23 발g3 요f6 24 요d3 요xe5 25 발xe5 cxd4 26 cxd4 届f6 27 필fc1 원d7 28 발a5 f4 29 요e4 fxe3 30 fxe3 필b8 31 발xa7 필xb1 32 필xb1 五f8 33 발b7 발d8 34 요xc6 원f6 35 요f3 원d5 36 요xd5 exd5 37 필f1 필e8 38 발b3 발a5 39 h3 필a8 40 필f5 필d8 41 ቴh2 발c7+ 42 필e5 발f7 43 a4 ቴh7 44 발c2+ ቴh8 45 a5 발a7 46 발c5 발a8 47 발c7 필c8 48 발d7 필d8 49 발b5 ቴh7 50 a6 필d6 51 발b7 발xa6 52 발xa6 필xa6 53 필xd5 ቄg6 54 ቄg3 ቄf6 55 ቄf3 필a3 56 h4 필b3 57 g4 ቄe6 58 필a5 ቄf6 59 ቄf4 필b6 60 e4 필b1 61 필a6+ ቄf7 62 g5 h5 63 g6+ ቄe7 64 ቄe5 필b7 65 d5 1-0

ANAND-KASPAROV, PARIS (RAPID) 1992 SICILIAN DEFENSE B82

1 e4 c5 2 වf3 d6 3 d4 c×d4 4 වxd4 වf6 5 වc3 a6 6 f4 e6 7 皆f3 眥b6 8 a3 වbd7 9 වb3 ៉c7 10 g4 h6 11 h4 h5 12 g5 වg4 13 ቧd2 b5 14 ቧh3 වb6 15 0-0-0 වc4 16 Д×g4 h×g4 17 ៉c×g4 ቯb8 18 g6 a5 19 වd4 b4 20 වcb5 訾c5 21 a4 e5 22 වf5 f6 23 訾e2 Д×f5 24 e×f5 ቯxb5 25 axb5 a4 26 ቄb1 訾xb5 27 訾d3 b3 28 ቄa1 Дe7 29 Дc1 ቄd7 30 ቯh2 ቯc8 31 h5 e4 32 營d5 ቯc5 33 訾e6+ ቄd8 34 c3 a3 35 b×a3 訾a4 36 ቯd4 訾a6 37 ቯ×e4 ቯc7 38 訾g8+ ቄd7 39 ቯhe2 1-0

ANAND-KASPAROV, PARIS (BLITZ) 1992 SICILIAN DEFENSE B93

1 e4 c5 2 원f3 d6 3 d4 c×d4 4 원×d4 원f6 5 원c3 a6 6 f4 발c7 7 a4 g6 8 且d3 요g7 9 원f3 원c6 10 0-0 요g4 11 발e1 0-0 12 발h4 요xf3 13 필xf3 e6 14 요e3 발d8 15 필af1 d5 16 f5 dxe4 17 필h3 exf5 18 요xe4 필e8 19 요xf5 gxf5 20 필xf5 필xe3 21 필xe3 발b6 22 발f2 원g4 23 필e8+ 필xe8 24 발xb6 요d4+ 25 발xd4 필e1+ 26 필f1 필xf1+ 27 발xf1 원xd4 28 원e4 원xc2 29 원c5 b5 30 a5 원b4 31 h3 원e3+ 32 발e2 원c4 33 b3 원xa5 0-1

KASPAROV-ANAND, PARIS (BLITZ) 1992 QUEEN'S PAWN OPENING A41

1 원f3 d6 2 d4 요g4 3 e4 원f6 4 h3 요h5 5 요d3 e6 6 c4 요e7 7 원c3 원c6 8 요e3 0-0 9 쌀e2 요g6 10 트d1 d5 11 c×d5 e×d5 12 e5 원e4 13 0-0 쌀d7 14 요c1 f5 15 원×d5 요h5 16 원f4 요×f3 17 요c4+ 쌍h8 18 쌀xf3 원g5 19 쌀h5 쌀e8 20 쌀e2 요b4 21 원d5 원e6 22 원×b4 원×b4 23 d5 원c5 24 a3 원ba6 25 b4 원e4 26 요b2 원b8 27 e6 쌀e7 28 요d3 원d6 29 쌀e5 b5 30 트fe1 a5 31 트e3 a×b4 32 a×b4 원a6 33 요c3 트f6 34 쌀f4 트g6 35 트a1 쌀f8 36 트g3 蠍g8 37 h4 원e8 1-0

KASPAROV-ANAND, LINARES 1993 SLAV DEFENSE D18

1 d4 d5 2 c4 c6 3 회f3 회f6 4 회c3 dxc4 5 a4 ቧf5 6 e3 e6 7 Дxc4 ቧb4 8 0-0 회bd7 9 회h4 ቧg6 10 h3 0-0 11 회xg6 hxg6 12 쌀c2 필c8 13 필d1 쌀b6 14 e4 c5 15 d5 친e5 16 ቧe2 exd5 17 회xd5 회xd5 18 필xd5 회c6 19 ቧc4 회d4 20 쌀d3 필cd8 21 ቧe3 필xd5 22 Дxd5 필d8 23 쌀c4 필d7 24 필c1 쌀f6 25 필d1 친e6 26 쌀b3 a5 27 필d3 회f4 28 e5 쌀f5 29 Дxf4 쌀xf4 30 e6 필d8 31 e7 필e8 32 필f3 쌀c1+ 33 쌓b2 필xe7 34 Дxf7+ ਊb7 35 Дxg6+ ਊb6 36 쌀d5 쌀g5 37 Дf5 g6 38 h4 쌀f6 39 Дd3 쌀e5+ 40 쌀xe5 필xe5 41 필f6 c4 42 Дxc4 Дe7 43 필b6 Дc5 44 필f6 필e4 45 Дd3 필g4 46 ਊb3 Дe7 47 필e6 필xh4+ 48 ਊb3 필d4 49 필xg6+ ਊb5 50 Дf5 Дd6+ 51 ਊb3 Дc5 52 g4+ ਊb4 53 필h6+ ਊb5 54 필g6+ ਊb4 55 Дe4 필d6 56 필g7 필f6+ 57 Дf5 필b6 58 Дd3 Дd4 59 필h7+ ਊb5 60 필h5+ �f6 61 g5+ �b7 62 필h7+ �f8 63 Дc4 필xb2 64 필f7+ �e8 65 g6 1-0

KASPAROV-ANAND, LINARES 1994 SICILIAN DEFENSE B85

1 e4 c5 2 වc3 d6 3 වge2 වc6 4 d4 c×d4 5 වxd4 වf6 6 ቧc4 \begin{align*} b6 7 වb3 e6 8 ቧf4 වe5 9 ቧe2 ቧe7 10 ቧe3 \begin{align*} bc7 11 f4 වc6 12 ቧf3 a6 13 0-0 0-0 14 a4 b6 15 g4 ဩb8 16 g5 වd7 17 ቧg2 罝e8 18 罝f3 වc5 19 罝h3 g6 20 \begin{align*} bg4 වb4 21 \begin{align*} bh4 h5 22 ቧf3 ቧf8 23 ቧxh5 gxh5 24 \begin{align*} bxh5 ቧg7 25 ቧd4 e5 26 f5 වxe4 27 \begin{align*} bh7+ \$\begin{align*} bf8 28 包xe4 ቧxf5 29 \begin{align*} bxf5 exd4 30 වf6 \begin{align*} bxc2 31 包xd4 \begin{align*} bxb2 32 冝d1 冝e5 33 包d7+ \$\begin{align*} be7 34 包xe5 ቧxe5 35 \begin{align*} be4 1-0 \end{align*}

ANAND-KASPAROV, NEW YORK (RAPID) 1994 SICILIAN DEFENSE B23

1 e4 c5 2 වc3 වc6 3 f4 e6 4 වf3 වge7 5 g3 d5 6 d3 g6 7 요g2 요g7 8 0-0 b6 9 e5 h5 10 වe2 වf5 11 c3 a5 12 필f2 요a6 13 h3 요f8 14 \$\frac{1}{2}\$ 요e7 15 වeg1 필c8 16 필e2 d4 17 c4 b5 18 b3 \$\frac{1}{2}\$ 8 19 වg5 요xg5 20 fxg5 \$\frac{1}{2}\$ b6 21 요f4 \(\frac{1}{2}\$ b7 22 \(\frac{1}{2}\$ e4 h4 23 \(\frac{1}{2}\$ g4 \(\frac{1}{2}\$ g3 24 \(\frac{1}{2}\$ xg3 hxg3+ 25 \(\frac{1}{2}\$ xg3 \(\frac{1}{2}\$ c6 \(\frac{1}{2}\$ xc6 \(\frac{1}{2}\$ xc6 27 \(\frac{1}{2}\$ f1 \(\frac{1}{2}\$ e8 28 \(\frac{1}{2}\$ f6 \(\frac{1}{2}\$ h7 29 h4 \(\frac{1}{2}\$ d7 30 \(\frac{1}{2}\$ f1 \(\frac{1}{2}\$ b6 31 \(\frac{1}{2}\$ f4 bxc4 32 bxc4 \(\frac{1}{2}\$ b4 33 \(\frac{1}{2}\$ d2 \(\frac{1}{2}\$ t8 34 \(\frac{1}{2}\$ xb4 35 \(\frac{1}{2}\$ b12 \(\frac{1}{2}\$ a8 36 \(\frac{1}{2}\$ b13 \(\frac{1}{2}\$ a3 37 \(\frac{1}{2}\$ d4 \(\frac{1}{2}\$ d2 \(\frac{1}{2}\$ d5 45 \(\frac{1}{2}\$ f4 \(\frac{1}{2}\$ d2 \(\frac{1}{2}\$ d4 1 \(\frac{1}{2}\$ b2 \(\frac{1}{2}\$ d4 1 \(\frac{1}{2}\$ b2 \(\frac{1}{2}\$ d2 8 \(\frac{1}{2}\$ d2 8 53 \(\frac{1}{2}\$ d2 8 \(\frac{1}{2}\$ d2 8 53 \(\frac{1}{2}\$ d2 \(\frac{1}{2}\$ d3 \(\frac{1}{2}\$ d4 1 \(\frac{1}{2}\$ d5 \(\frac{1}{2}\$ d4 1 \(\frac{1}{2}\$ d5 \(\frac{1}{2}\$ d4 1 \(\frac{1}{2}\$ d5 1 \(\frac{1

KASPAROV-ANAND, NEW YORK (RAPID) 1994 QUEEN'S PAWN OPENING A04

1 회 c5 2 g3 g6 3 c3 且g7 4 d4 c×d4 5 c×d4 d5 6 且g2 회c6 7 최c3 e6 8 0-0 회ge7 9 b3 0-0 10 e3 且d7 11 발d2 발a5 12 최a4 b6 13 발xa5 최xa5 14 且a3 필fe8 15 최c3 필ac8 16 필fc1 필c6 17 且f1 필ec8 18 且b5 필xc3 19 且xd7 필xc1+ 20 필xc1 필xc1+ 21 且xc1 최ec6 22 且d2 且f8 23 且xa5 최xa5 24 회e5 ½-½

KASPAROV-ANAND, RIGA 1995 EVANS GAMBIT C51

1 e4 e5 2 වf3 වc6 3 ቧc4 ቧc5 4 b4 ቧxb4 5 c3 ቧe7 6 d4 වa5 7 ቧe2 exd4 8 쌀xd4 වf6 9 e5 වc6 10 쌀h4 වd5 11 쌀g3 g6 12 0-0 වb6 13 c4 d6 14 ፰d1 වd7 15 ቧh6 වcxe5 16 වxe5 වxe5 17 වc3 f6 18 c5 වf7 19 cxd6 cxd6 20 쌀e3 වxh6 21 쌀xh6 ቧf8 22 쌀e3+ Ֆf7 23 වd5 ቧe6 24 වf4 쌀e7 25 ፰e1 1-0

Anand-Kasparov, Moscow (Rapid) 1995 Sicilian Defense B53

1 e4 c5 2 වි63 d6 3 d4 c×d4 4 🛎×d4 ቧd7 5 c4 වc6 6 🛎 d2 g6 7 ቧe2 ቧg7 8 0-0 වf6 9 වc3 0-0 10 ፱b1 a6 11 b3 🛎 a5 12 ቧb2 ፱fc8 13 ፱fd1 ቧg4 14 蛍e3 වd7 15

Kasparov versus Anand: The Inside Story

인성5 실×b2 16 필×b2 실×f3 17 실×f3 e6 18 인
c3 필d8 19 필bd2 인de5 20 실e2 인b4 21 h4 b5 22 cxb5 axb5 23 인×b5 인bc6 24 a3 d5 25 exd5 필xd5 26 필xd5 exd5 27 b4 발a4 28 필xd5 1-0

KASPAROV-ANAND, MOSCOW (RAPID) 1995 MODERN DEFENSE A41

1 ରf3 g6 2 e4 ቧg7 3 d4 d6 4 c4 ቧg4 5 ቧe2 ቧxf3 6 ቧxf3 වc6 7 d5 ରd4 8 වc3 c5 9 ቧe3 쌀b6 10 ቯb1 බxf3+ 11 gxf3 ቧxc3+ 12 bxc3 쌀a6 13 쌀e2 ରf6 14 e5 dxe5 15 ቧxc5 ରd7 16 ቧe3 b6 17 c5 쌀a5 18 0-0 බxc5 19 ቯb5 쌀a4 20 ቧxc5 bxc5 21 쌀xe5 0-0 22 ቯb7 쌀xa2 23 ቯxe7 ቯad8 24 d6 ½-½

APPENDIX 2

PCA Candidates Matches 1994–95

Quarterfinal Matches New York, June 1994

Viswanathan Anand Oleg Romanishin	5 2	
Gata Kamsky Vladimir Kramnik	4½ 1½	
Nigel Short Boris Gulko		$(2\frac{1}{2})$ $(1\frac{1}{2})$
Michael Adams Sergei Tiviakov		(3½) (2½)

ROMANISHIN-ANAND, NEW YORK (M/I) 1994 GRUENFELD DEFENSE D78

1 d4 회f6 2 회f3 g6 3 g3 且g7 4 c4 d5 5 且g2 dxc4 6 0-0 c6 7 최c3 0-0 8 h3 회a6 9 e4 b5 10 쌀e2 且b7 11 트d1 최c7 12 且f4 회e6 13 且e5 쌀b6 14 d5 최c5 15 회d4 회fd7 16 b4 cxb3 17 axb3 a5 18 트ac1 트ac8 19 且e3 且xc3 20 트xc3 cxd5 21 exd5 b4 22 트cc1 且a6 23 쌀a2 a4 24 bxa4 b3 25 쌀d2 쌀d6 26 且f4 쌀f6 27 且g5 쌀d6 28 且f4 쌀f6 29 且g5 ½-½

ANAND-ROMANISHIN, NEW YORK (M/2) 1994 SPANISH GAME C96

1 e4 e5 2 වf3 වc6 3 ቧb5 a6 4 ቧa4 වf6 5 0-0 ቧe7 6 Ξe1 b5 7 ቧb3 d6 8 c3 0-0 9 h3 වa5 10 ቧc2 c5 11 d4 ቧb7 12 d5 වc4 13 b3 වb6 14 a4 ቧc8 15 ቧe3 b×a4 16 b×a4 වc4 17 ቧc1 වa5 18 凿d3 c4 19 凿e2 凿c7 20 ቧa3 වb3 21 ቧ×b3 c×b3 22 වbd2 ቧd7 23 ව×e5 b2 24 Ξab1 ቧ×a4 25 凿c4 ುa5 26 ቧb4 凿b6 27 凿a2 a5 28 වec4 窗c7 29 ቧ×d6 ቧ×d6 30 凿×a4 ቧh2+ 31 雹h1 딜fe8 32 f3 包h5 33 包f1 ቧg3 34 딜e2 딜ec8 35 වce3 窗×c3 36 包f5 窗e5 37 딜exb2 ቧf4 38 딜b7 ቧg5 39 d6 g6 40 d7 딜f8 41 包d4 包g3+ 42 包×g3 窗×g3 43 包e2 窗f2 44 包c3 ቧf4 45 包d5 ቧe5 46 딜7b3 窗h4 47 딜f1 딜a7 48 f4 ቧg7 49 딜fb1 딜aa8 50 雹h2 g5 51 딜g3 h6 52 딜f1 雹h8 53 딜g4 窗h5 54 f5 ቧe5+ 55 雹h1 f6 56 包e7 窗f7 57 包g6+ 雹h7 58 包×e5 f×e5 59 딜g3 딜fd8 60 딜d1 딜a7 61 딜gd3 g4 62 窗c6 1-0

ROMANISHIN-ANAND, NEW YORK (M/3) 1994 GRUENFELD DEFENSE D78

Anand-Romanishin, New York (m/4) 1994 Spanish Game C96

1 e4 e5 2 원f3 원c6 3 요b5 a6 4 요a4 원f6 5 0-0 요e7 6 달e1 b5 7 요b3 d6 8 c3 0-0 9 h3 원a5 10 요c2 c5 11 d4 요b7 12 d5 원c4 13 b3 원b6 14 a4 요c8 15 요e3 b×a4 16 b×a4 원c4 17 요c1 원a5 18 원bd2 쌀c7 19 c4 달b8 20 달a2 g6 21 요b2 원h5 22 요d3 요d8 23 요c3 f6 24 요f1 쌀g7 25 쌀c2 달f7 26 달b1 달×b1 27 쌀xb1 달b7 28 달b2 달×b2 29 쌀xb2 쌀b7 30 쌀c2 원f4 31 쌍h2 요d7 32 원e1 요e8 ½-½

ROMANISHIN-ANAND, NEW YORK (M/5) 1994 GRUENFELD DEFENSE E60

1 d4 회f6 2 회f3 g6 3 c4 회g7 4 g3 d5 5 cxd5 회xd5 6 회g2 회b6 7 e4 0-0 8 0-0 회g4 9 d5 발d7 10 회c3 c6 11 a4 cxd5 12 exd5 회a6 13 a5 최c4 14 발b3 필ac8 15 필e1 필fe8 16 회g5 회e5 17 회a4 회f5 18 회e4 최c4 19 회ac3 회d6 20 회e3 회xe4 21 회xe4 외xe4 22 회xe4 ½-½

Anand-Romanishin, New York (m/6) 1994 Spanish Game C90

1 e4 e5 2 원f3 원c6 3 且b5 a6 4 且a4 원f6 5 0-0 且e7 6 딜e1 b5 7 且b3 d6 8 c3 且g4 9 d3 원a5 10 且c2 c5 11 h3 且d7 12 d4 쌀c7 13 원bd2 cxd4 14 cxd4 딜c8 15 且b1 0-0 16 원f1 딜fe8 17 d5 원h5 18 且d3 且f6 19 원e3 원f4 20 且f1 g6 21 且d2 且g7 22 딜c1 쌀b6 23 b4 딜xc1 24 쌀xc1 원b7 25 쌀b1 딜c8 26 딜c1 딜c7 27 원g4 원d8 28 원e3 쌀b8 29 딜xc7 쌀xc7 30 쌀b3 f6 31 원d1 원f7 32 쌀a3 쌀c2 33 원c3 원g5 34 원xg5 쌀xd2 35 원f3 쌀c2 36 원e1 쌀d2 37 원f3 ½-½

ROMANISHIN-ANAND, NEW YORK (M/7) 1994 GRUENFELD DEFENSE D72

1 d4 회66 2 c4 g6 3 g3 회g7 4 회g2 d5 5 cxd5 회xd5 6 e4 회b6 7 회e2 e5 8 d5 0-0 9 0-0 c6 10 회bc3 cxd5 11 exd5 회f5 12 회e4 회xe4 13 회xe4 회c4 14 발b3 회d6 15 회g2 회d7 16 회d2 회c5 17 발a3 최ce4 18 회b4 a5 19 회e1 최c4 20 발d3 회ed6 21 회c3 e4 22 발c2 회xc3 23 발xc3 필e8 24 b3 최e5 25 회d4 필c8 26 발e3 회g4 27 발e2 회f6 28 필ad1 발b6 29 බc2 회b5 30 발e3 발d6 31 필d2 회xd5 32 발h6 발e5 33 필e1 회bc3 34 회e3 회xe3 35 발xe3 발c5 36 발f4 필e7 37 발f6 b5 38 h4 필ce8 39 발d4 발xd4 40 필xd4 회xa2 41 필exe4 필xe4 42 회xe4 බc1 43 회f3 회xb3 44 필d7 회c5 45 필a7 a4 46 회d5 බe6 47 필b7 필d8 48 회a2 필d2 49 회xe6 fxe6 50 필xb5 a3 51 필a5 a2 52 빨g2 발f7 53 g4 항e7 54 항f3 항d6 55 항e3 필b2 56 f3 항c6 57 항d3 항b6 58 필a8 항c5 59 필c8+ 항d5 60 필a8 필h2 61 필a5+ 항c6 62 항c4 항b6 63 필a8 필f2 64 h5 gxh5 65 gxh5 필h2 66 h6 필c2+ 67 항d3 필f2 68 항c4 필xf3 69 필xa2 필f4+ 70 항d3 필h4 71 필c2 필xh6 72 항e4 필g6 73 항e5 h5 74 필h2 필h6 75 항f4 항c5 76 항g5 필h8 77 항f6 항d5 78 항g7 필a8 79 필xh5+ e5 80 항f6 필f8+ 81 항g5 e4 82 항g4+ 항d4 83 필h7 e3 0-1

KAMSKY-KRAMNIK, NEW YORK (M/I) 1994 SLAV DEFENSE D44

1 d4 d5 2 c4 c6 3 වc3 වf6 4 වf3 e6 5 ቧg5 d×c4 6 e4 b5 7 e5 h6 8 ቧh4 g5 9 ව×g5 h×g5 10 ቧ×g5 වbd7 11 e×f6 ቧb7 12 g3 c5 13 d5 ≌b6 14 ቧg2 0–0–0 15 0–0 b4 16 원a4 쌀b5 17 a3 원e5 18 axb4 cxb4 19 쌀d4 원c6 20 dxc6 필xd4 21 cxb7+ ቄc7 22 ቧe3 e5 23 원c3 bxc3 24 bxc3 ቧc5 25 cxd4 ቧxd4 26 필fb1 쌀c5 27 필a6 필b8 28 ቧc1 c3 29 ቧa3 쌀c4 30 ቧd6+ ቄd7 31 ቧc6+ ቄe6 32 ቧb5+- ቧxf2+ 33 ቄxf2 쌀d4+ 34 ቄf1 쌀e4 35 필e1 쌀h1+ 36 ቄf2 쌀xh2+ 37 ቄf3 ቯxb7 38 ቧxe5+ ቯb6 39 ቧc4+ ቄd7 40 ቯxa7+ ቄc8 41 ቯc7+ 1-0

KRAMNIK-KAMSKY, NEW YORK (M/2) 1994 ENGLISH OPENING A17

1 ରf3 ରf6 2 c4 e6 3 ରc3 ቧb4 4 g3 0-0 5 ቧg2 c5 6 0-0 ରc6 7 d4 cxd4 8 ରxd4 ୱe7 9 ରc2 ቧxc3 10 bxc3 ቯd8 11 ቧa3 d6 12 ቯb1 ቄc7 13 ରd4 ରxd4 14 cxd4 ቄxc4 15 ቄd2 ቄa6 16 ቯb3 ቯb8 17 e4 ቧd7 18 ቯe1 ቧa4 19 ቯf3 ቯbc8 20 ቧf1 ቧb5 21 ቧh3 ቄa4 22 d5 ቯc2 23 ቄe3 exd5 24 e5 d4 25 ቄg5 ቯe2 26 exf6 ቯxe1+ 27 ቧf1 ቯxf1+ 28 ቄg2 ቯg1+ 29 ቄh3 ቧd7+ 30 ቄh4 g6 31 ቄh6 d3+ 32 ቯf4 ቄxf4+ 33 ቄxf4 ቯh1 34 g4 h6 35 ቄh3 g5 36 ቄd4 d2 37 ቄxd2 ቯg1 38 f3 ቧb5 0-1

KAMSKY-KRAMNIK, NEW YORK (M/3) 1994 SLAV DEFENSE D43

1 d4 d5 2 c4 c6 3 වc3 වf6 4 වf3 e6 5 요g5 h6 6 요xf6 쌀xf6 7 e3 인d7 8 요d3 쌀d8 9 0-0 요e7 10 a3 0-0 11 쌀c2 a6 12 b4 f5 13 인a4 요d6 14 인c5 쌀f6 15 트ac1 g5 16 쌀c3 g4 17 인xd7 요xd7 18 인e5 요e8 19 f4 gxf3 20 트xf3 쌓h8 21 트h3 트g8 22 트f1 트g5 23 e4 dxe4 24 요xe4 요h5 25 요f3 요xf3 26 트fxf3 쌓h7 27 트f2 요xe5 28 dxe5 쌀g7 29 트d3 트g8 30 트dd2 트g4 31 트fe2 쌓h8 32 c5 쌀g5 33 쌀b3 쌀h4 34 쌀e3 트8g7 35 쌀f3 쌓h7 36 쌀e3 쌀h5 37 쌀f3 쌀g5 38 쌀d3 쌀f4 39 트d1 트h4 40 g3 트hg4 41 쌓h1 쌀g5 42 쌀e3 쌀h5 43 쌀f3 쌀h3 44 트e3 h5 45 트ed3 h4 ½-½

KRAMNIK-KAMSKY, NEW YORK (M/4) 1994 ENGLISH OPENING A35

1 회 63 c5 2 c4 වc6 3 වc3 e5 4 e3 회 66 5 a3 d6 6 且e2 g6 7 d4 exd4 8 exd4 且g7 9 且f4 0-0 10 0-0 且f5 11 d5 වe7 12 회 d2 h6 13 h4 且c8 14 g3 회 f5 15 회 b3 a6 16 a4 필 e8 17 且f3 회 d7 18 발 d2 회 e5 19 且xe5 且xe5 20 且g2 且 d7 21 필 ae1 발 b6 22 회 c1 且g7 23 b3 회 d4 24 필 e3 且f5 25 회 e4 且xe4 26 a5 발 c7 27 필 xe4 필 xe4 28 且xe4 필 e8 29 且g2 b6 30 axb6 발 xb6 31 필 e1 필 xe1 + 32 발 xe1 회 xb3 33 발 e8 + 且f8 34 발 c6 발 b4 35 회 xb3 발 xb3 36 발 xa6 ½ -½

KAMSKY-KRAMNIK, NEW YORK (M/5) 1994 SLAV DEFENSE D31

1 d4 d5 2 c4 c6 3 වc3 e6 4 e4 dxe4 5 වxe4 ቧb4+ 6 ቧd2 \u2228xd4 7 ቧxb4 \u2228xxe4+ 8 ቧe2 c5 9 ቧc3 f6 10 වf3 \u2228f4 11 0-0 වc6 12 වd2 වge7 13 ቧh5+ වg6 14 g3 \u2228c7 15 වe4 0-0 16 වxc5 වce5 17 වe4 \u2228xc4 18 වd6 \u2228a6 19 f4 වd3 20 \u2228f3 \u2228b6+ 21 \u2228h1 \u2228c5 2c b4 \u2228c6 23 a4 \u2228d 24 \u2228d 24 \u2228d 25 \u2228c5 2xb4 \u2228xb4 \u2228xb4 \u2228c6 23 a4 \u2228d 24 \u2228d 25 \u2228c6 25

KRAMNIK-KAMSKY, NEW YORK (M/6) 1994 ENGLISH OPENING A31

1 회 c5 2 c4 වc6 3 d4 c×d4 4 ව×d4 회 f6 5 g3 쌀b6 6 වc2 d6 7 ቧg2 g6 8 වc3 ቧg7 9 0-0 0-0 10 b3 ቧe6 11 e4 ቧg4 12 쌀e1 딜ac8 13 h3 ቧd7 14 ቧe3 쌀a5 15 진d5 쌀×e1 16 딜fxe1 진e8 17 딜ad1 진c7 18 f4 딜fd8 19 딜e2 진e8 20 ቧ×a7 e6 21 且b6 e×d5 22 c×d5 진e7 23 Д×d8 딜×d8 24 e5 활f8 25 진d4 ቧc8 26 진b5 h6 27 a4 g5 28 딜de1 g×f4 29 g×f4 ቧd7 30 진a3 ቧf5 31 진c4 진g6 32 e6 f×e6 33 d×e6 진e7 34 딜d1 d5 35 진e5 Д×e5 З6 필×e5 Дc2 37 딜d4 Д×b3 38 딜b4 Дc2 39 ፱×b7 Д×a4

40 필h5 包d6 41 필c7 요e8 42 필xh6 숍g7 43 필h5 요xh5 44 필xe7+ 숍f6 45 필a7 인e4 46 f5 숍xf5 47 e7 필g8 48 필d7 숖e6 49 필d8 요e8 50 숗h2 인f6 0-1

SHORT-GULKO, NEW YORK (M/I) 1994 CARO-KANN DEFENSE B17

1 e4 c6 2 d4 d5 3 වc3 dxe4 4 වxe4 වd7 5 වf3 වgf6 6 වxf6+ වxf6 7 ቧc4 ቧf5 8 0-0 e6 9 h3 ቧe7 10 c3 0-0 11 쌀e2 c5 12 ቧf4 ቧe4 13 囯ad1 ቧxf3 14 쌀xf3 쌀b6 15 dxc5 ቧxc5 16 囯d2 冝fd8 17 冝fd1 ቧe7 18 b3 ፲xd2 19 ፲xd2 a6 20 g3 h6 21 ቧe5 ፲d8 22 ፲xd8+ ቧxd8 23 ቧf1 쌀a5 24 ቧxf6 ቧxf6 25 쌀xb7 쌀xc3 26 쌀xa6 ቧd4 27 ঙg2 쌀d2 28 쌀a8+ ቴh7 29 쌀f3 ঙg8 30 a4 g6 31 ቧb5 쌀c3 32 쌀xc3 ቧxc3 33 ঙf3 ঙf8 34 g4 ঙe7 35 ঙe2 f5 36 ঙd3 ቧe1 37 f3 fxg4 38 fxg4 h5 39 ঙc4 hxg4 40 hxg4 ঙd6 41 b4 g5 42 ቧe8 ቧd2 43 ቧf7 ቧe1 44 a5 ቧd2 45 ঙb5 ঙc7 46 ቧxe6 ቧe1 47 ቧf7 ቧd2 48 ቧe8 ቧe1 49 ঙa4 ঙd6 50 b5 ঙc5 51 b6 ቧd2 52 b7 ቧf4 53 ঙb3 ቧb8 54 ঙc3 ঙd6 55 ቧb5 ঙc7 56 a6 ½-½

GULKO-SHORT, NEW YORK (M/2) 1994 ENGLISH OPENING A29

1 c4 e5 2 වc3 인f6 3 인f3 인c6 4 g3 d5 5 c×d5 인xd5 6 ቢg2 인b6 7 0-0 ቢe7 8 a3 0-0 9 b4 필e8 10 d3 ቢf8 11 ቢb2 a5 12 b5 인d4 13 인d2 a4 14 e3 인e6 15 인f3 인c5 16 인xe5 필xe5 17 d4 필g5 18 dxc5 발xd1 19 필axd1 필xc5 20 필d8 f6 21 필fd1 발f7 22 필1d4 발e7 23 h4 인c4 24 필8d5 1-0

SHORT-GULKO, NEW YORK (M/3) 1994 CARO-KANN DEFENSE B17

1 e4 c6 2 d4 d5 3 වc3 dxe4 4 වxe4 වd7 5 且c4 වgf6 6 වg5 e6 7 쌀e2 වb6 8 且b3 h6 9 ව5f3 a5 10 c3 c5 11 a3 쌀c7 12 වh3 且d7 13 0-0 且d6 14 dxc5 쌀xc5 15 且e3 쌀c7 16 且d4 인g4 17 인d2 인f6 18 쌍h1 0-0 19 且xf6 gxf6 20 쌀g4+ 쌍h7 21 인e4 f5 22 인f6+ 쌍h8 23 쌀h4 쌍g7 24 딜ad1 且e5 25 인h5+ 쌍h7 26 f4 且h8 27 인g5+ 1-0

GULKO-SHORT, NEW YORK (M/4) 1994 NIMZOINDIAN DEFENSE E54

1 c4 c6 2 e4 d5 3 exd5 cxd5 4 d4 句f6 5 包c3 e6 6 包f3 負b4 7 負d3 dxc4 8 总xc4 0-0 9 0-0 b6 10 负g5 负b7 11 邑e1 句bd7 12 邑c1 邑c8 13 负d3 邑e8 14 쌀e2 负xc3 15 bxc3 營c7 16 负h4 營d6 17 负a6 负xa6 18 營xa6 營b8 19 c4 營a8 20 a4 包e4 21 營b5 邑c7 22 營b1 包d6 23 负g3 邑c6 24 负xd6 邑xd6 25 a5 邑c8 26 營b5 營c6 27 營b4 營c7 28 axb6 axb6 29 h3 邑c6 30 營b5 h6 31 邑c2 營d6 32 邑a1 邑6c7 33 邑a6 營f4 34 邑a1 ½-½

SHORT-GULKO, NEW YORK (M/5) 1994 CARO-KANN DEFENSE B17

1 e4 c6 2 d4 d5 3 වc3 dxe4 4 වxe4 වd7 5 ቧc4 වgf6 6 වg5 e6 7 쌀e2 වb6 8 ቧb3 h6 9 ව5f3 a5 10 c3 c5 11 a3 쌀c7 12 වh3 ቧd7 13 0-0 cxd4 14 ቧf4 ቧd6 15 ቧxd6 쌀xd6 16 딜ad1 0-0 17 딜xd4 쌀c5 18 딜fd1 ቧc6 19 වe5 ቧd5 20 c4 ቧc6 21 쌀e3 a4 22 ቧc2 딜a5 23 包d3 쌀e7 24 包b4 쌀c5 25 包d3 쌀e7 26 딜e1 包bd7 27 쌀d2 딜aa8 28 f4 딜fd8 29 包hf2 වb6 30 වe5 쌀c7 31 딜d1 딜xd4 32 쌀xd4 딜c8 33 쌀d6 ቧe8 34 쌀xc7 딜xc7 35 딜d4 蟄f8 36 包fd3 包fd7 37 包xd7+ 딜xd7 38 딜xd7 ቧxd7 39 인e5 ቧe8 40 c5 包d5 41 g3 b6 42 cxb6 包xb6 43 �f2 �e7 44 �e3 f6 45 包d3 �d6 46 �d4 ቧg6 47 ቧd1 ቧe8 48 h4 ቧc6 49 b3 ½-½

GULKO-SHORT, NEW YORK (M/6) 1994 SLAV DEFENSE D10

SHORT-GULKO, NEW YORK (M/7) 1994 CARO-KANN DEFENSE B17

1 e4 c6 2 d4 d5 3 වc3 d×e4 4 ව×e4 වd7 5 ቧc4 වgf6 6 වg5 e6 7 쌀e2 වb6 8 дb3 h6 9 ව5f3 a5 10 c3 c5 11 a3 쌀c7 12 වh3 ቧd7 13 0-0 c×d4 14 ቧf4 ቧd6 15 ቧ×d6 쌀×d6 16 딜fd1 0-0 17 ፱×d4 쌀c5 18 වf4 쌀b5 19 쌀×b5 ቧ×b5 20 딜e1 වbd7 21 딜dd1 ቧc6 22 වd4 වc5 23 ቧc2 ቧe4 24 ቧ×e4 වf×e4 25 f3 වf6 26 වd3 ව×d3 27 ፱×d3 딜fd8 28 딜e5 딜d5 29 ፱×d5 ව×d5 30 වb5 a4 31 딜d4 蛰f8 32 ቄf2 ඓc7 33 쌓e2 g5 34 g3 f5 35 쌓d3 h5 36 c4 වf6 37 딜d6 වd7 38 쌓c3 딜c8 39 ቄb4 වe5 40 c5 ව×f3 41 딜b6 වe5 42 ፱×b7+ ቄf6 43 ቄ×a4 f4 44 g×f4 g×f4 45 b4 f3 46 වd6 딜g8 47 ቄb3 딜g4 48 딜b8 ቄg7 49 딜b7+ ቄf6 50 딜b8 ቄg7 51 딜b7+ ½-½

GULKO-SHORT, NEW YORK (M/8) 1994 SLAV DEFENSE D10

1 c4 c6 2 d4 d5 3 වc3 වf6 4 e3 a6 5 වf3 b5 6 b3 且g4 7 且e2 e6 8 වe5 且xe2 9 ≌xe2 且e7 10 0-0 0-0 11 且b2 වfd7 12 වxd7 ½-½

SHORT-GULKO, NEW YORK (M/9) 1994 CARO-KANN DEFENSE B12

1 e4 c6 2 d4 d5 3 e5 요f5 4 ᢒf3 e6 5 c3 c5 6 a3 c×d4 7 c×d4 වe7 8 요e3 වec6 9 요d3 요×d3 10 쌀×d3 요e7 11 වc3 වd7 12 0-0 0-0 13 වe2 트e8 14 인f4 인f8 15 g3 인g6 16 인h5 f6 17 e×f6 요×f6 18 트ad1 트f8 19 항g2 요e7 20 인f4 인×f4 21 요×f4 요f6 22 트fe1 쌀d7 23 h4 트ae8 24 트e2 인×d4 25 인×d4 e5 26 요×e5 요×e5 27 b4 요×d4 28 트×e8 트×e8 29 쌀×d4 트d8 30 트e1 a6 31 트e5 h6 32 \$\frac{1}{2}\$ bh3 \frac{1}{2}\$ bf6 35 \$\frac{1}{2}\$ bh3 \frac{1}{2}\$ cf3 \$\frac{1}{2}\$ cf4 \$\frac{1}{2}\$ df6 24 \frac{1}{2}\$ cf4 \$\frac{1}{2}\$ df8 36 \$\frac{1}{2}\$ bf6 35 \$\frac{1}{2}\$ bf7 36 \$\frac{1}{2}\$ df8 34 \frac{1}{2}\$ cf4 \$\frac{1}{2}\$ df8 36 \$\frac{1}{2}\$ cf5 \$\frac{1}{2}\$ df8 37 \$\frac{1}{2}\$ df8 37 \$\frac{1}{2}\$ df8 38 \frac{1}{2}\$ cf6 \$\frac{1}{2}\$ df8 37 \$\frac{1}{2}\$ df9 \$\fr

GULKO-SHORT, NEW YORK (M/10) 1994 SLAV DEFENSE D10

1 c4 c6 2 d4 d5 3 වc3 වf6 4 e3 a6 5 인f3 b5 6 b3 ቧg4 7 ቧe2 e6 8 h3 ቧxf3 9 ቧxf3 ቧe7 10 0-0 0-0 11 쌀c2 인bd7 12 a4 딜c8 13 axb5 axb5 14 c5 e5 15 ቧd2 딜a8 16 인a2 쌀c7 17 인b4 exd4 18 exd4 딜fe8 19 ቧe3 인f8 20 쌀b2 쌀b7 21 딜xa8 딜xa8 22 딜a1 인e6 23 딜a2 쌍f8 24 쌀a1 딜xa2 25 쌀xa2 쌍e8 26 g3 g6 27 쌍g2 ቧd8 28 ቧe2 인d7 29 ቧd3 ቧf6 30 인c2 인b8 31 f4 쌀a6 32 쌀xa6 인xa6 33 f5 인g7 34 g4 g5 35 쌍f3 h6 36 쌍e2 ቧd8 37 ቧd2 쌍d7 38 인e1 f6 39 인f3 인e8 40 h4 쌍c8 41 h5 ½-½

SHORT-GULKO, NEW YORK (M/II) 1994 CARO-KANN DEFENSE B12

1 e4 c6 2 d4 d5 3 e5 鱼f5 4 包f3 e6 5 c3 包e7 6 包h4 鱼xb1 7 邑xb1 c5 8 a3 包bc6 9 鱼e2 包g6 10 包xg6 hxg6 11 鱼e3 cxd4 12 cxd4 鱼e7 13 g3 曾d7 14 b4 f5 15 exf6 gxf6 16 h4 f5 17 曾位2 鱼f6 18 雷f1 曾g7 19 鱼b5 g5 20 邑c1 邑c8 21 邑g1 gxh4 22 gxh4 曾f7 23 鱼g5 a6 24 鱼xc6+ 邑xc6 25 邑xc6 bxc6 26 曾f4 雷d7 27 鱼xf6 曾xf6 28 邑g5 曾h6 29 曾g3 邑e8 30 雷e2 曾f6 31 雷d3 f4 32 曾g4 邑h8 33 h5 邑f8 34 h6 邑f7 35 邑g6 曾f5+ 36 曾xf5 邑xf5 37 邑g7+ 雷d6 38 h7 邑h5 39 雪e2 邑h3 40 邑a7 e5 41 邑xa6 f3+ 42 雪e3 exd4+ 43 雪xd4 邑xh7 44 b5 邑h4+ 45 雪e3 雪c5 46 bxc6 雷b5 47 c7 邑c4 48 邑d6 邑xc7 49 邑xd5+ 雪c4 50 邑d4+ 雪c5 51 邑f4 邑b7 52 雪xf3 邑b3+ 53 雪g4 邑xa3 54 邑f6 雪d5 55 f4 邑a1 56 邑b6 雪e4 57 邑e6+ 雪d5 58 f5 邑g1+ 59 雪h5 邑g2 60 雪h6 邑g1 61 邑e2 邑f1 62 雪g6 邑g1+ 63 雪f7 雪d6 64 f6 雪d7 65 雪f8 雪d8 66 邑d2+ 雪c7 67 f7 雪c8 68 邑d5 雪c7 69 雪e7 邑e1+ 70 雪f6 1-0

GULKO-SHORT, NEW YORK (M/12) 1994 QUEEN'S GAMBIT DECLINED D35

TIVIAKOV-ADAMS, NEW YORK (M/I) 1994 CARO-KANN DEFENSE B17

1 e4 c6 2 d4 d5 3 인d2 dxe4 4 인xe4 인d7 5 인터3 인gf6 6 인g3 e6 7 요d3 c5 8 0-0 cxd4 9 인xd4 요c5 10 인b3 요e7 11 트e1 0-0 12 발f3 a5 13 a4 인b6 14 요d2 인bd5 15 요b5 요d7 16 c4 요xb5 17 axb5 인b4 18 발xb7 인c2 19 필xa5 인xe1 20 필xa8 발xa8 21 발xa8 필xa8 22 요xe1 필a4 23 c5 필c4 24 c6 인d5 25 인터 발f8 26 인e3 인xe3 27 fxe3 발e8 28 요c3 요c5 29 발f2 요b6 30 발f3 발d8 31 요xg7 필b4 32 인d4 요xd4 33 요xd4 필xb5 34 발e4 발c7 35 요c3 발xc6 36 g3 발d6 37 발d3 필f5 38 발e4 필f2 39 요e5+ 발c6 40 g4 f5+ 41 gxf5 exf5+ 42 발d4 필xb2 43 요g3 필b5 44 e4 필b4+ 45 발e5 fxe4 46 요f4 필c4 47 요h6 필c2 48 발xe4 필xh2 49 요f4 필g2 50 발f3 필g6 51 요g3 h5 52 발f4 발d5 53 요e1 필g4+ 54 발f3 발e6 55 요g3 발f5 56 요b8 h4 57 요h2 h3 58 요g3 필g6 59 발f2 발e4 0-1

ADAMS-TIVIAKOV, NEW YORK (M/2) 1994 SICILIAN DEFENSE B51

1 e4 c5 2 원f3 d6 3 且b5+ 원c6 4 0-0 且g4 5 h3 且h5 6 c3 쌀b6 7 원a3 a6 8 且a4 쌀c7 9 d4 b5 10 원xb5 axb5 11 且xb5 0-0-0 12 b4 且xf3 13 gxf3 원b8 14 쌀a4 c4 15 d5 원f6 16 且e3 원fd7 17 且c6 e6 18 b5 exd5 19 exd5 원b6 20 쌀b4 且e7 21 a4 且f6 22 a5 원xc6 23 bxc6 원xd5 24 쌀b5 邑de8 25 且b6 1-0

TIVIAKOV-ADAMS, NEW YORK (M/3) 1994 CARO-KANN DEFENSE B17

1 e4 c6 2 d4 d5 3 වd2 dxe4 4 වxe4 වd7 5 ቧc4 වgf6 6 වxf6+ වxf6 7 වf3 ቧf5 8 쌀e2 e6 9 ቧg5 ቧe7 10 0-0-0 ቧg4 11 ቴb1 0-0 12 h3 ቧxf3 13 쌀xf3 b5 14 ቧd3 쌀d5 15 쌀e3 罝ac8 16 g4 罝fd8 17 f4 ቴf8 18 f5 h6 19 ቧxh6 쌀xd4 20 ቧxg7+ ⑤xg7 21 쌀g5+ ዌf8 22 쌀h6+ ዌe8 23 fxe6 ቧf8 24 exf7+ ዌe7 25 쌀g6 ቯd5 26 c3 쌍f4 27 罝he1+ 罝e5 28 쌍f5 1-0

ADAMS-TIVIAKOV, NEW YORK (M/4) 1994 QUEEN'S INDIAN DEFENSE E18

1 d4 회66 2 회63 e6 3 c4 b6 4 g3 회b7 5 회g2 회e7 6 회c3 0-0 7 0-0 회e4 8 회d2 f5 9 d5 회f6 10 쌀c2 회xc3 11 회xc3 exd5 12 cxd5 회xd5 13 필fd1 c6 14 회b4 d6 15 회h4 회a6 16 회a3 쌀g5 17 회xe4 fxe4 18 회xd6 필f7 19 회g2 쌀f6 20 회f4 g5 21 회e3 최c7 22 쌀c3 쌀f5 23 a4 회e6 24 b4 필af8 25 b5 cxb5 26 axb5 필c7 27 쌀b2 회c4 28 필d6 필e8 29 필b1 필g7 30 필c6 회d5 31 필d6 회c4 32 필c6 회d5 33 필d6 බc4 34 회xb6 회f4 35 회e3 회xe2+ 36 쌍h1 회d3 37 필a1 쌀xb5 38 쌀xb5 회xb5 회xb5 39 필xa7 필xa7 40 회xa7 필a8 41 필d5 필xa7 42 필xg5+ 쌍f7 43 회e3 필a1+ 44 ਿg2 0-1

TIVIAKOV-ADAMS, NEW YORK (M/5) 1994 SPANISH GAME C86

1 e4 e5 2 원f3 원c6 3 且b5 a6 4 且a4 원f6 5 0-0 且e7 6 쌀e2 b5 7 且b3 0-0 8 c3 d5 9 d3 필e8 10 필d1 且b7 11 且g5 원a5 12 且c2 원d7 13 且xe7 쌀xe7 14 b4 ½-½

ADAMS-TIVIAKOV, NEW YORK (M/6) 1994 SICILIAN DEFENSE B22

1 e4 c5 2 c3 d5 3 exd5 쌀xd5 4 d4 회f6 5 회f3 회c6 6 Дe3 cxd4 7 cxd4 e6 8 회c3 쌀d6 9 a3 Дe7 10 Дd3 0-0 11 0-0 b6 12 쌀e2 Дb7 13 필ad1 필ad8 14 Дg5 g6 15 Дc4 필fe8 16 필fe1 회d5 17 Дxd5 exd5 18 쌀d2 f6 19 Дf4 쌀d7 20 b4 g5 21 ቧg3 ቧf8 22 h4 h6 23 h×g5 h×g5 24 ፰×e8 ፰×e8 25 쌀a2 ᡚe7 26 ᡚe4 ቧg7 27 ᡚd6 ቯd8 28 ፰c1 ቧc6 29 쌀e2 ቧa8 30 쌀d3 ቧf8 31 b5 ቧh6 32 ፰e1 ቯf8 33 ᡚh2 ቧg7 34 ᡚf1 f5 35 ቧe5 ᡚg6 36 ᡚg3 ቧ×e5 37 d×e5 ᡚh4 38 ᡚd×f5 ᡚxf5 39 e6 쌀h7 40 ᡚxf5 ቧb7 41 e7 ፰e8 42 ፰e6 ቧc8 43 쌀xd5 1-0

TIVIAKOV-ADAMS, NEW YORK (M/7) 1994 SPANISH GAME C85

1 e4 e5 2 원f3 원c6 3 且b5 a6 4 且a4 원f6 5 0-0 且e7 6 且xc6 dxc6 7 쌀e2 且g4 8 h3 요xf3 9 쌀xf3 0-0 10 d3 원d7 11 쌀g3 딜e8 12 f4 exf4 13 且xf4 且d6 14 且xd6 cxd6 15 쌀xd6 쌀b6+ 16 �h1 쌀xb2 17 원a3 원e5 18 딜ab1 쌀xa2 19 딜xb7 딜ad8 20 딜e7 딜f8 21 쌀c5 원g6 22 딜a7 h6 23 딜xa6 딜a8 24 쌀xc6 딜xa6 25 쌀xa6 蟄h7 26 d4 딜e8 27 쌀d3 蟄g8 28 원c4 딜c8 29 원e3 쌀b2 30 e5 쌀c3 31 쌀e4 딜e8 32 원f5 쌀c4 33 딜e1 쌀c3 34 원d6 딜e7 35 딜f1 쌀a3 36 c4 1-0

ADAMS-TIVIAKOV, NEW YORK (M/8) 1994 SICILIAN DEFENSE B22

1 e4 c5 2 c3 원f6 3 e5 원d5 4 원f3 원c6 5 且c4 원b6 6 且e2 d6 7 exd6 e6 8 d4 원xd6 9 dxc5 요xc5 10 쌀xd8+ 원xd8 11 원bd2 f6 12 0-0 且d7 13 필d1 원f7 14 c4 요e7 15 원e4 0-0-0 16 요e3 요c6 17 원c5 e5 18 필xd8+ 필xd8 19 원e6 필g8 20 b3 f5 21 필d1 g5 22 요c5 요f6 23 원e1 g4 24 요d3 e4 25 요e2 원e5 26 원c2 요d7 27 원f4 원g6 28 요d6 원a8 29 원d5 요d8 30 원ce3 원b6 31 원f4 요g5 32 g3 요xf4 33 요xf4 원xf4 34 gxf4 원a8 35 필d6 필g6 36 필xg6 hxg6 37 원d5 \$\mathref{B}d8 38 h3 ½-½

TIVIAKOV-ADAMS, NEW YORK (M/9) 1994 CARO-KANN DEFENSE B17

1 e4 c6 2 d4 d5 3 වd2 dxe4 4 වxe4 වd7 5 වf3 වgf6 6 වg3 e6 7 且d3 且e7 8 0-0 0-0 9 쌀e2 c5 10 且d1 쌀c7 11 c4 且e8 12 dxc5 වxc5 13 且c2 වcd7 14 වg5 වf8 15 ව3e4 且d7 16 වxf6+ Дxf6 17 쌀d3 Дxg5 18 Дxg5 쌀e5 19 쌀d2 且c6 20 b3 f6 21 Дe3 且a8 22 쌀e2 වg6 23 且xd8 且xd8 24 且d1 且e8 25 f3 a6 26 쌀f2 쌀c7 27 h4 වf4 28 b4 e5 29 c5 且d8 30 且b3+ \$h8 31 且xd8+ \$wxd8 32 \$wd2 \$wxd2 33 Дxd2 2e2+ 34 \$wf2 2d4 35 且c4 g6 36 Дc3 Дb5 37 Дd5 Дc6 38 Дxc6 2xc6 39 \$we3 \$wg7 40 \$we4 \$wf7 41 \$wd5 \$we7 42 a4 \$wd7 43 g4 2e7+ 44 \$wc4 h5 45 b5 axb5+ 46 axb5 \$we6 47 Дd2 f5 48 gxh5 gxh5 49 Дg5 2d5 50 Дd8 e4 51 fxe4 fxe4 52 Дa5 2e3+ 53 \$wd4 2f5+ 54 \$wxe4 2xh4 55 Дe1 2f5 56 Дf2 2e7 57 Дh4 2f5 58 Дe1 h4 59 c6 ½-½

ADAMS-TIVIAKOV, NEW YORK (M/10) 1994 TROMPOWSKY OPENING D00

1 d4 회f6 2 희g5 d5 3 효xf6 exf6 4 e3 희e6 5 g3 f5 6 희d3 c6 7 회d2 회d7 8 회e2 희d6 9 0-0 0-0 10 c3 회f6 11 쌀c2 회e4 12 회f4 효xf4 13 exf4 b6 14 회f3 f6 15 벌fe1 화f7 16 회d2 필c8 17 회f1 g6 18 필ad1 쌀c7 19 회e3 벌fd8 20 필e2 벌d7 21 필de1 c5 22 쌀d1 쌀c6 23 h4 a5 ½-½

TIVIAKOV-ADAMS, NEW YORK (M/11) 1994 CARO-KANN DEFENSE B17

ADAMS-TIVIAKOV, NEW YORK (M/12) 1994 SICILIAN DEFENSE B52

1 e4 c5 2 회 d6 3 且b5+ 且d7 4 且xd7+ 회xd7 5 0-0 회 g6 6 쌀e2 e6 7 b3 요e7 8 且b2 0-0 9 c4 a6 10 d4 cxd4 11 회xd4 쌀b6 12 회c2 필ac8 13 회c3 필 fe8 14 쌓h1 쌀c5 15 필ac1 쌀h5 16 쌀xh5 회xh5 17 g3 회hf6 18 필 fd1 필ed8 19 쌓g2 쌀f8 20 f3 필c7 21 且a3 회e8 22 회e3 필dc8 23 회e2 회c5 24 且b4 b6 25 h4 회f6 26 且c3 최cd7 27 且b2 회c5 28 g4 회 fd7 29 g5 회e5 30 필c2 회c6 31 필cd2 b5 32 cxb5 axb5 33 회d4 회xd4 필a8 35 필c2 필cc8 36 필dc1 필cb8 37 필d1 회a6 38 且c3 필b7 39 且e1 쌀e8 40 f4 刻c5 41 쌍f3 필ba7 42 필dd2 필a6 43 且f2 且d8 ½-½

TIVIAKOV-ADAMS, NEW YORK (M/13) 1994 SPANISH GAME C85

1 e4 e5 2 회f3 වc6 3 且b5 a6 4 且a4 වf6 5 0-0 且e7 6 且xc6 dxc6 7 발e2 且g4 8 h3 且xf3 9 발xf3 0-0 10 d3 වd7 11 발g3 f6 12 f4 exf4 13 且xf4 වc5 14 වc3 වe6 15 且e3 且c5 16 且xc5 වxc5 17 目f5 වe6 18 目af1 වd4 19 目5f2 발e7 20 වd1 발d6 21 발g4 발e6 22 발xe6+ වxe6 23 වe3 目ad8 24 g4 目fe8 25 발g2 c5 26 발g3 b5 27 b3 c6 28 目f5 目e7 29 h4 h6 30 발f2 c4 31 bxc4 bxc4 32 වxc4 වd4 33 වe3 වxf5 34 gxf5 目b7 35 වc4 目b4 36 발e3 h5 37 a3 目b5 38 발d2 발f7 39 발c3 g6 40 a4 目b7 41 e5 fxe5 42 වxe5+ 발f6 43 වxg6 目d5 44 වf4 目xf5 45 වxh5+ 발g6 46 2f4+ 발h6 47 발d2 目bf7 48 발e3 目e7+ 49 발d2 c5 50 目f2 目ef7 51 발e3 目e7+ 52 발f3 目ef7 53 발g4 目5f6 54 발g3 目g7+ 55 발f3 目gf7 56 ψe4 目e7+ 57 발f3 目ef7 58 발e4 ½-½

ADAMS-TIVIAKOV, NEW YORK (M/14) 1994 SICILIAN DEFENSE B22

1 e4 c5 2 c3 \(20)f6 3 e5 \(20)d5 4 \(20)f3 \(20)c6 5 \(20)d5 6 \(20)d6 6 \(

Semifinal Matches

Linares, September 1994

Viswanathan Anand	51/2
Michael Adams	11/2
Gata Kamsky	51/2
Nigel Short	11/2

ANAND-ADAMS, LINARES (M/I) 1994 ALEKHINE'S DEFENSE B04

1 e4 වf6 2 e5 වd5 3 d4 d6 4 වf3 dxe5 5 වxe5 g6 6 g3 ቧg7 7 ቧg2 0-0 8 0-0 c6 9 ፱e1 ቧf5 10 c3 වd7 11 වf3 ፱e8 12 වbd2 ව7f6 13 වc4 쌀c7 14 වce5 වg4 15 원h4 원xe5 16 원xf5 gxf5 17 dxe5 e6 18 발e2 원e7 19 f4 원d5 20 c4 원e7 21 요e3 블ad8 22 b4 트d7 23 발f2 원c8 24 a4 트ed8 25 a5 f6 26 exf6 요xf6 27 트ab1 요c3 28 트f1 트d3 29 발h1 요d4 30 요xd4 트3xd4 31 트fe1 발f7 32 요d5 발g7 33 트e5 트4xd5 34 cxd5 cxd5 35 g4 원e7 36 트xe6 fxg4 37 발h4 트d7 38 트be1 발f8 39 f5 1-0

ADAMS-ANAND, LINARES (M/2) 1994 SPANISH GAME C80

1 e4 e5 2 회 최c6 3 회b5 a6 4 회a4 회f6 5 0-0 최xe4 6 d4 b5 7 회b3 d5 8 dxe5 최e6 9 회bd2 회c5 10 c3 d4 11 회xe6 최xe6 12 cxd4 최cxd4 13 최xd4 쌀xd4 14 쌀e2 필d8 15 a4 쌀d5 16 axb5 axb5 17 쌀e4 회c5 18 쌀xd5 필xd5 19 최e4 회d4 20 최c3 회xc3 21 필a8+ 필d8 22 필xd8+ 蛰xd8 23 bxc3 蛰e7 24 f4 f5 25 exf6+ 蛰xf6 26 f5 최c5 27 회e3 최e4 28 회d4+ 蛰f7 29 회e5 필e8 30 회xc7 최xc3 31 회a5 최d5 32 필b1 b4 33 필d1 필e5 34 g4 최e3 35 필d7+ 활e8 36 필d8+ 활e7 37 필d3 필xa5 38 필xe3+ 蛰d6 39 필e6+ 蛰c5 40 필e5+ 蛰b6 41 필e1 필b5 42 蛰f2 b3 43 蛰f3 b2 44 필b1 뫟a5 45 쾋e4 �a4 0-1

ANAND-ADAMS, LINARES (M/3) 1994 SPANISH GAME C92

1 e4 e5 2 원f3 원c6 3 且b5 a6 4 且a4 원f6 5 0-0 且e7 6 트e1 b5 7 且b3 d6 8 c3 0-0 9 h3 且e6 10 d4 且xb3 11 axb3 exd4 12 cxd4 d5 13 e5 원e4 14 원c3 f5 15 exf6 且xf6 16 원xe4 dxe4 17 필xe4 쌀d5 18 필g4 h5 19 필f4 필ad8 20 且e3 원b4 21 쌀b1 쌀xb3 22 필f5 쌀c2 23 쌀xc2 원xc2 24 필xa6 필fe8 25 且g5 且xg5 26 필xg5 원xd4 27 원xd4 필xd4 28 필c6 필e7 29 필xb5 h4 30 쌀h2 필d2 31 f3 필f7 32 필c3 필f6 33 필g5 c6 34 b4 필d4 35 필g4 필fd6 36 필xc6 1-0

ADAMS-ANAND, LINARES (M/4) 1994 VIENNA GAMBIT C29

1 e4 e5 2 වc3 වf6 3 f4 d5 4 fxe5 වxe4 5 වf3 且e7 6 발e2 වxc3 7 dxc3 c5 8 ቧf4 වc6 9 0-0-0 ቧe6 10 h4 h6 11 g3 발d7 12 ቧg2 0-0-0 13 h5 වa5 14 b3 වc6 15 발f2 발c7 16 ዌb1 ዌb8 17 වh4 d4 18 cxd4 වxd4 19 ዌb2 발b6 20 ቧe3 발a5 21 ቧd2 발a6 22 ቧe3 발a5 23 ቧd2 발a6 24 ቧe3 ½-½

ANAND-ADAMS, LINARES (M/5) 1994 CARO-KANN DEFENSE B19

1 e4 c6 2 d4 d5 3 වc3 dxe4 4 වxe4 요f5 5 包g3 요g6 6 인터 인터 7 h4 h6 8 h5 요h7 9 요d3 요xd3 10 쌀xd3 e6 11 요f4 요b4+ 12 c3 요e7 13 0-0-0 인gf6 14 쌍b1 a5 15 인e5 a4 16 c4 0-0 17 인e4 인xe4 18 쌀xe4 인xe5 19 요xe5 요f6 20 쌀f4 요g5 21 쌀e4 a3 22 b3 요f6 23 f4 요xe5 24 dxe5 쌀a5 25 쌓c2 필ad8 26 필d6 ፲xd6 27 exd6 쌀c5 28 필d1 쌀xh5 29 필d2 필d8 30 b4 c5 31 쌀e5 쌀g6+ 32 f5 쌀g4 33 ঙb3 쌀g5 34 필e2 쌀c1 35 bxc5 쌀b1+ 36 ঙc3 쌀c1+ 37 ঙd3 쌀d1+ 38 ঙe3 exf5 39 ঙf2 쌀c1 40 쌀e7 쌀f4+ 41 ঙg1 쌀d4+ 42 ঙh2 필d7 43 쌀e8+ ঙh7 44 쌀e5 쌀h4+ 45 ঙg1 쌀g5 46 필e3 f6 47 쌀g3 쌀h5 48 쌀f4 ঙg8 49 필xa3 쌀d1+ 50 ঙh2 쌀h5+ 51 필h3 쌀g4 52 쌀xg4 fxg4 53 필b3 1-0

ADAMS-ANAND, LINARES (M/6) 1994 CENTER GAME C22

1 e4 e5 2 d4 exd4 3 ቴ/xd4 ᡚc6 4 ቴ/e3 ᡚf6 5 ቧd2 ቧe7 6 ᡚc3 d5 7 exd5 ᡚxd5 8 ቴ/g3 ᡚxc3 9 ቧxc3 ቧf6 10 ቧxf6 ቴ/xf6 11 0-0-0 0-0 12 ᡚf3 ቧf5 13 ቴ/f4 ቧa8 14 ቧd3 ቧxd3 15 ቴ/xf6 gxf6 16 ፰/xd3 ቯe2 17 ቯd2 ፰/xd2 18 ቴ/xd2 ቯd8+ 19 ቴ/c3 ቯd5 20 b4 ᡚd8 21 a4 ᡚe6 22 a5 ቴ/f8 23 ቯe1 ቴ/e7 24 ቯe4 b6 25 ᡚd4 ቴ/d6 26 a6 f5 27 ቯh4 ᡚxd4 28 ፫/xd4 c5 29 bxc5+ ቴ/xc5 30 ቯh4 ቴ/d6 31 ፫/xh7 ቴ/e7 32 ቯh5 ቯc5+ 33 ቴ/b3 ቯb5+ 34 ቴ/a3 ቯc5 35 ቴ/b3 ቯb5+ 36 ቴ/c4 ½-½

ANAND-ADAMS, LINARES (M/7) 1994 SICILIAN DEFENSE B52

1 e4 c5 2 회f3 d6 3 회b5+ 회d7 4 회×d7+ 쌀×d7 5 0-0 회c6 6 c4 회e5 7 d3 g6 8

වxe5 dxe5 9 ቧe3 e6 10 වc3 ቧd6 11 발f3 f6 12 a3 ቴf7 13 囯ab1 ቴg7 14 b4 b6 15 bxc5 bxc5 16 囯b5 a6 17 囯b6 වe7 18 囯fb1 囯hb8 19 ፱xb8 ½-½

KAMSKY-SHORT, LINARES (M/I) 1994 QUEEN'S GAMBIT ACCEPTED D20

1 d4 d5 2 c4 dxc4 3 e4 e5 4 වf3 且b4+ 5 වc3 exd4 6 වxd4 වe7 7 ቧxc4 වbc6 8 ቧe3 0-0 9 a3 ቧxc3+ 10 bxc3 වa5 11 ቧe2 b6 12 0-0 且b7 13 쓸c2 쓸e8 14 囯ad1 囯d8 15 ቧf4 වg6 16 ቧxc7 ቧxe4 17 쓸b2 莒xd4 18 cxd4 ቧxg2 19 ଙxg2 쓸c6+ 20 d5 쓸xc7 21 d6 쓸b7+ 22 f3 囯d8 23 愛h1 진f8 24 딜g1 g6 25 딜g5 쓸b8 26 쓸f6 진d7 27 쓸f4 진c5 28 딜gd5 a6 29 ቧf1 진ab7 30 且h3 딜e8 31 딜e5 딜f8 32 딜e7 진d8 33 쓸f6 진c6 34 딜e3 쓸d8 35 쓸xd8 딜xd8 36 d7 愛f8 37 딜d6 진a5 38 딜xb6 진xd7 39 딜xa6 진c4 40 딜d3 f5 41 f4 愛e7 42 딜c6 진cb6 43 ቧg2 딜b8 44 딜c7 愛d8 45 딜cxd7+ 1-0

SHORT-KAMSKY, LINARES (M/2) 1994 SICILIAN DEFENSE B35

1 e4 c5 2 회f3 g6 3 d4 c×d4 4 회×d4 회c6 5 최c3 且g7 6 且e3 회f6 7 且c4 쌀a5 8 0-0 0-0 9 且b3 d6 10 h3 쌀h5 11 f4 且d7 12 쌀d3 b5 13 필ac1 a5 14 a3 b4 15 회×c6 且×c6 16 a×b4 a×b4 17 회d5 회×d5 18 e×d5 且d7 19 且f2 필fe8 20 필b1 쌀f5 21 쌀d2 且a4 22 g4 쌀d7 23 且c4 필ec8 24 쌀d3 필a5 25 필fe1 且b5 26 b3 且×c4 27 b×c4 필a3 28 필b3 쌀c7 29 필×a3 b×a3 30 쌀×a3 쌀×c4 31 쌀f3 필c7 32 쌀e4 쌀×e4 33 필×e4 f5 34 필e2 蛰f7 35 蛩g2 필c4 36 且e3 且d4 37 g×f5 g×f5 38 蛩f2 且×e3 + 39 蛰×e3 필c3+ 40 蛩d4 필f3 41 필e3 필×f4+ 42 蛩d3 h5 43 c4 h4 44 蛩c3 필f1 45 蛩b4 필g1 46 �b5 필g3 47 필e2 필×h3 48 �c6 필a3 49 �d7 필a7+ 50 �d8 h3 51 필h2 필a8+ 52 ⑤d7 필h8 0-1

KAMSKY-SHORT, LINARES (M/3) 1994 SICILIAN DEFENSE B92

1 e4 c5 2 회f3 d6 3 d4 c×d4 4 회×d4 회f6 5 බc3 a6 6 a4 회c6 7 ቧe2 e5 8 회b3 ቧe7 9 0-0 0-0 10 ቧg5 ቧe6 11 ቧ×f6 ቧ×f6 12 회d5 ቧg5 13 a5 필c8 14 ቧg4 ዌh8 15 c3 ቧh6 16 회b6 필c7 17 ቧ×e6 f×e6 18 營d3 필cf7 19 필ad1 회×a5 20 회×a5 營×b6 21 회c4 營a7 22 營e2 b5 23 회×d6 필f6 24 필d3 營b6 25 g3 필d8 26 필fd1 필df8 27 필f1 필d8 28 營d1 필df8 29 營c2 ቧe3 30 필×e3 營×d6 31 필d3 營c6 32 營e2 h6 33 營g2 a5 34 f3 營c4 35 필f2 a4 36 h4 필6f7 37 營d2 營h7 38 필d7 營c6 39 필d6 營c4 40 營d3 營×d3 41 필×d3 필c8 42 필d6 필c7 43 필b6 필c5 44 필d2 營g8 45 필d8+ 營f7 46 필a8 필d7 47 營h3 h5 48 필aa6 필c7 49 g4 h×g4+ 50 ⑤×g4 ⑤f6 51 h5 필cc7 52 f4 필c4 53 필×b5 필×e4 54 필×e5 필×e5 55 f×e5+ ⑤xe5 56 필×a4 필b7 57 필b4 필c7 58 ⑤g5 ⑤d5 59 ⑤f4 필f7+ 60 ⑥g3 필f1 61 필d4+ ⑥c5 62 ⑥d4 ⑥d5 ⑤g4 ②f5 64 필×g7 필×h5 65 필c7 필e5+ 66 ⑥d3 필d5+ 67 ⑥c2 필d8 68 필c5+ ⑤b6 69 ⑥b3 필e8 70 ⑤c4 필d8 71 ⑤5 필d6 72 필e5 ⑤c7 73 ⑥c5 필d3 74 c4 ⑥d7 75 필e4 □c3 76 ⑥6 回b3 77 필d4+ ⑤c8 78 ⑥c6 1-0

SHORT-KAMSKY, LINARES (M/4) 1994 SPANISH GAME C64

1 e4 e5 2 회f3 회c6 3 회b5 회c5 4 c3 회f6 5 d4 exd4 6 e5 회e4 7 cxd4 회b4+ 8 회bd2 0-0 9 0-0 d5 10 쌀a4 회xd2 11 회xd2 최d7 12 f3 a6 13 최xc6 최xc6 14 쌀a3 회xd2 15 회xd2 회b5 16 딜fe1 쌀h4 17 쌀e3 딜ac8 18 딜ac1 b6 19 e6 fxe6 20 쌀xe6+ 쌀h8 21 쌀xd5 딜fd8 22 쌀e4 쌀xe4 23 딜xe4 딜d7 24 회f4 蟄g8 25 딜c3 c5 26 dxc5 딜xc5 27 딜xc5 bxc5 28 蛰f2 蛰f7 29 회e3 딜d5 30 h4 h5 31 회g5 딜d4 32 딜e7+ 蛰g8 33 蛩g3 딜d7 34 딜e5 c4 35 බf4 g6 36 딜e6 蛰f7 37 딜b6 딜d5 38 ቧg5 딜d7 39 බf6 딜c7 40 බc3 딜c6 41 딜b7+ 蛰e6 42 蛰f4 ቧa4 43 딜a7 බc2 44 g4 hxg4 45 fxg4 ቧd1 46 蟄g5 බc2 47 딜g7 蛰d5 48 බf6 �e6 49 딜xg6 딜c5+ 50 �h6 c3 51 bxc3 ቧxg6 52 蚥xg6 딜a5 53 h5 딜xa2 54 h6 딜h2 55 g5 1-0

KAMSKY-SHORT, LINARES (M/5) 1994 NIMZOINDIAN DEFENSE E48

1 d4 වf6 2 c4 e6 3 වc3 ይb4 4 e3 c5 5 ይd3 වc6 6 වge2 cxd4 7 exd4 d5 8 cxd5 වxd5 9 0-0 ይd6 10 වe4 ይe7 11 a3 0-0 12 ይc2 Ξe8 13 營d3 g6 14 ይh6 b6 15 Ξad1 ይb7 16 Ξfe1 Ξc8 17 ይb3 a6 18 ව2g3 වb8 19 營f3 Ξc7 20 වh5 වd7 21 h4 ව7f6 22 වh×f6+ වxf6 23 d5 වxe4 24 dxe6 f5 25 Ξxd8 Ξxd8 26 Ξd1 1-0

SHORT-KAMSKY, LINARES (M/6) 1994 SPANISH GAME C78

1 e4 e5 2 회 3 වc6 3 且b5 a6 4 且a4 회 65 0-0 b5 6 且b3 且b7 7 딜e1 且c5 8 c3 d6 9 d4 且b6 10 且e3 0-0 11 회 bd2 h6 12 h3 회 d7 13 a3 회e7 14 且a2 항h8 15 b4 a5 16 쌀c2 axb4 17 axb4 f5 18 dxe5 且xe3 19 딜xe3 회xe5 20 회xe5 dxe5 21 딜ae1 딜a6 22 exf5 회xf5 23 딜xe5 회h4 24 회e4 딜g6 25 회g3 且xg2 26 딜1e3 딜d6 27 且b1 g6 28 딜h5 且f3 29 딜xh6+ 蛰g7 30 딜xh4 쌀xh4 31 항h2 且g4 32 회e4 且f5 33 항g2 딜e6 34 쌀e2 딜fe8 35 f3 쌀xh3+ 36 항g1 딜h8 37 쌍g2 쌀xg2+ 38 ⑤xg2 딜d8 39 항f2 딜d1 40 且d3 c6 41 항e2 딜a1 42 항d2 딜a2+ 43 ⑤c1 딜h2 44 딜e1 딜e8 45 且c2 딜eh8 0-1

KAMSKY-SHORT, LINARES (M/7) 1994 SLAV DEFENSE D13

1 d4 d5 2 c4 c6 3 c×d5 c×d5 4 包c3 인f6 5 요f4 인c6 6 인f3 a6 7 인e5 e6 8 e3 요d6 9 요g3 요×e5 10 d×e5 인d7 11 f4 0-0 12 요e2 b5 13 분c1 요b7 14 0-0 분c8 15 요d3 쌀e7 16 요b1 분fe8 17 쌀c2 g6 18 쌀f2 f5 19 e×f6 인 요h4 쌀g7 21 요g5 인e7 22 인e2 분×c1 23 분×c1 인c6 24 요×f6 쌀×f6 25 인d4 분c8 26 요d3 e5 27 fxe5 쌀xf2+ 28 쌀xf2 인×e5 29 분×c8+ 요×e8 30 요e2 쌀f8 31 h4 쌓e7 32 b4 h6 33 쌓e1 인c4 34 쌍f2 인e5 35 쌓e1 쌍d6 36 쌍d2 요g4 37 요f3 h5 38 쌍c3 요×f3 39 g×f3 쌓e7 40 쌍d2 �f6 41 쌍e2 인c4 42 f4 인d6 43 쌍d3 �f7 44 쌍e2 �fe7 45 ঙd3 �f6 46 ਿ\$e2 인e4 47 쌍d3 인g3 48 ঙfc3 인f5 49 인xf5 ⑤xf5 50 ঙfd4 ⑤g4 51 ⑤xf5 ⑤xf4 52 e4 ⑤g4 53 e5 h4 54 e6 h3 55 e7 h2 56 e8 \hat{\text{b}} h1 \hat{\text{\text{\text{b}}} = 57 ⑥c5 \hat{\text{\text{b}}} 1 \hat{\text{\text{b}} 2 \hat{\text{c}} 6 \hat{\text{\text{b}}} 2 \hat{\text{\text{b}} 6 \hat{\text{\text{b}}} 2 \hat{\text{c}} 6 \hat{\text{\text{b}} 6 \hat{\text{b}} 6 \hat{\t

Final Match Las Palmas, March 1995

Viswanathan Anand 6½ Gata Kamsky 4½

ANAND-KAMSKY, LAS PALMAS (M/I) 1995 SPANISH GAME C92

1 e4 e5 2 원f3 원c6 3 요b5 a6 4 요a4 원f6 5 0-0 요e7 6 트e1 b5 7 요b3 d6 8 c3 0-0 9 h3 요b7 10 d4 트e8 11 원bd2 요f8 12 a4 h6 13 요c2 exd4 14 cxd4 원b4 15 요b1 g6 16 트a3 요g7 17 e5 dxe5 18 dxe5 원h5 19 axb5 axb5 20 쌀b3 c5 21 원e4 요xe5 22 원xc5 요xf3 23 쌀xf3 트c8 24 원e4 쌀g7 25 트d1 쌀e7 26 요e3 트ed8 27 트a7 쌀e6 28 원c5 트xd1+ 29 쌀xd1 쌀d5 30 쌀g4 트c7 31 트xc7 요xc7 32 g3 쌀c4 [Forfeit] 0-1

KAMSKY-ANAND, LAS PALMAS (M/2) 1995 GRUENFELD DEFENSE D85

ANAND-KAMSKY, LAS PALMAS (M/3) 1995 SPANISH GAME C78

1 e4 e5 2 회f3 회c6 3 且b5 a6 4 且a4 회f6 5 0-0 b5 6 且b3 且b7 7 트e1 且c5 8 c3 d6 9 d4 且b6 10 且e3 0-0 11 회bd2 h6 12 h3 쌀b8 13 d5 친e7 14 且xb6 cxb6 15 且c2 회d7 16 회h4 쌀d8 17 회f1 g5 18 회f3 f5 19 exf5 회xf5 20 회3h2 쌀f6 21 회g4 쌀g7 22 친ge3 회xe3 23 회xe3 트f4 24 a4 트af8 25 axb5 a5 26 트f1 且c8 27 g3 트4f7 28 b4 e4 29 且xe4 친e5 30 且g2 axb4 31 cxb4 집f3+ 32 且xf3 邑xf3 33 邑a8 且xh3 34 쌀xf3 邑xa8 35 邑c1 邑f8 36 쌀e2 且d7 37 邑c7 邑f7 38 邑b7 쌀a1+ 39 진f1 燮g7 40 邑xb6 쌀d4 41 邑b8 쌀xb4 42 진e3 h5 43 b6 h4 44 g4 且b5 45 쌀d1 쌀b2 46 진f5+ 邑xf5 47 gxf5 且e2 48 쌀a4 且f3 49 쌀d7+ 镫h6 50 쌀e6+ 镫h5 51 쌀e8+ 蛩g4 52 쌀e1 且xd5 53 邑e8 且f3 54 f6 蛰h5 55 f7 쌀d4 56 邑e4 쌀f6 57 b7 且xe4 58 쌀xe4 1-0

KAMSKY-ANAND, LAS PALMAS (M/4) 1995 SPANISH GAME C82

1 e4 e5 2 회 최c6 3 회b5 a6 4 회a4 회f6 5 0-0 최xe4 6 d4 b5 7 회b3 d5 8 dxe5 회e6 9 c3 최c5 10 발d3 0-0 11 최e3 f5 12 exf6 발xf6 13 회bd2 최xe3 14 발xe3 회xd2 15 발xd2 필ad8 16 필fe1 발h8 17 필e2 최g8 18 필d1 d4 19 필ee1 dxc3 20 발xc3 발xc3 21 bxc3 회a5 22 최xg8 활xg8 23 회g5 최c4 24 h4 필xd1 25 필xd1 최d6 26 최e6 필f7 27 f3 필e7 28 최c5 필e2 29 최xa6 회f5 30 최xc7 회xh4 31 필d4 회f5 32 필e4 필xa2 33 회xb5 필c2 34 발h2 필b2 35 회d4 회xd4 36 필xd4 필c2 37 필c4 营f7 38 f4 필d2 39 필c6 필d3 40 g3 h5 41 발h3 g6 42 발g2 필e3 43 필c8 발g7 44 c4 필c3 45 c5 필c2+ 46 발h3 발f7 47 c6 발g7 48 c7 발h7 49 발h4 발g7 50 g4 ½-½

ANAND-KAMSKY, LAS PALMAS (M/5) 1995 SPANISH GAME C92

1 e4 e5 2 회f3 회c6 3 회b5 a6 4 회a4 회f6 5 0-0 최e7 6 블e1 b5 7 회b3 d6 8 c3 0-0 9 h3 회b7 10 d4 블e8 11 회bd2 회f8 12 a4 h6 13 최c2 exd4 14 cxd4 회b4 15 회b1 c5 16 d5 회d7 17 불a3 c4 18 회d4 발f6 19 회2f3 회d3 20 회xd3 b4 21 회xc4 bxa3 22 b3 회c5 23 발c2 발g6 24 회h4 발f6 25 회hf3 발g6 26 회h4 발f6 ½-½

KAMSKY-ANAND, LAS PALMAS (M/6) 1995 SPANISH GAME C80

1 e4 e5 2 회장 회c6 3 회b5 a6 4 회a4 회f6 5 0-0 회xe4 6 d4 b5 7 회b3 d5 8 dxe5 회e6 9 회e3 회c5 10 발e2 발e7 11 c3 0-0 12 필d1 필ad8 13 회xc5 발xc5 14 회d4 발b6 15 f3 회c5 16 발h1 필fe8 17 회a3 17 회c8 18 회xc6 발xc6 19 회c2 회xb3 20 axb3 f6 21 e6 필xe6 22 발f2 발d6 23 b4 필de8 24 필d2 발e7 25 발g1 25 필e5 26 회d4 발d6 27 회b3 필e3 28 필ad1 c6 29 발g3 발e7 30 발f2 필e5 31 회d4 31 발c7 32 회b3 필e3 33 회d4 필3e5 34 회b3 h6 35 필f1 필e3 36 회d4 필3e5 37 회b3 필e3 38 회d4 ½-½

ANAND-KAMSKY, LAS PALMAS (M/7) 1995 SPANISH GAME C92

1 e4 e5 2 원f3 원c6 3 요b5 a6 4 요a4 원f6 5 0-0 요e7 6 블e1 b5 7 요b3 d6 8 c3 0-0 9 h3 요b7 10 d4 블e8 11 원bd2 요f8 12 a4 exd4 13 cxd4 h6 14 요c2 원b4 15 요b1 c5 16 d5 원d7 17 블a3 c4 18 axb5 axb5 19 원d4 원e5 20 블xa8 쌀xa8 21 원xb5 쌀a5 22 원a3 요a6 23 블e3 쌀c5 24 블c3 원ed3 25 요xd3 원xd3 26 쌀f3 원e5 27 쌀e2 블c8 28 원b3 쌀b4 29 원d4 g6 30 원ac2 쌀b7 31 요e3 요g7 32 쌀d1 쌀xb2 33 블a3 쌀b7 34 쌀a1 요b5 35 요d2 c3 36 요xc3 요d3 37 원c6 원xc6 38 dxc6 쌀xc6 39 요xg7 쌀xc2 40 쌀b2 始r4 1 블a2 쌀c1 42 쌀xc1 블xc1 43 요f8 ½-½

KAMSKY-ANAND, LAS PALMAS (M/8) 1995 TORRE ATTACK D03

1 d4 회6 2 회6 3 회 3 월5 최명 4 c3 d5 5 회bd2 0-0 6 e3 c6 7 회e2 회g4 8 0-0 회bd7 9 b4 a5 10 b5 a4 11 필c1 필e8 12 c4 쌀a5 13 h3 회xf3 14 회xf3 e6 15 bxc6 bxc6 16 쌀c2 회f8 17 필fd1 필ab8 18 회f4 필bc8 19 cxd5 exd5 20 e4 dxe4 21 회xe4 회xe4 22 회xe4 회a3 23 필b1 회f6 24 회xc6 쌀a6 25 회b5 필xc2 26 회xa6 회d5 27 회d2 필d8 28 회g5 회e7 29 회xe7 회xe7 30 a3 필c3 31 필a1 필d5 32 회b7 필d7 33 회f3 회f5 34 d5 h5 35 필d2 회d6 36 필d4 필c4 37 필ad1 필dc7 38 회e2 필c2 39 회f1 필a7 40 필1d2 필c1 41 필d1 필c3 42 필a1 雙g7 43 g3 필a5 44 회e2 회f5 45 필d2 회d6 46 쌓g2 쌓f6 47 회f3 필ac5 48 필b2 필b5 49 필xb5 회xb5 50 회d1 필xa3 51 필xa3 회xa3 52 회xa4 회c4 53 회b3 회d6 54 f4 회f5 55 쌓f2 쌓e7 56 g4 hxg4 57 hxg4 회d6 58 쌓e3 회e8 59 쌓d4 회d6 60 회a4 회c8 ½-½

Anand-Kamsky, Las Palmas (m/9) 1995 Spanish Game C92

1 e4 e5 2 원f3 원c6 3 요b5 a6 4 요a4 원f6 5 0-0 요e7 6 트e1 b5 7 요b3 d6 8 c3 0-0 9 h3 요b7 10 d4 트e8 11 원bd2 요f8 12 a4 h6 13 요c2 exd4 14 cxd4 원b4 15 요b1 쌀d7 16 b3 g6 17 요b2 요g7 18 쌀c1 트ac8 19 요c3 c5 20 d5 쌀e7 21 원f1 원h7 22 요xg7 쌓xg7 ② 원e3 h5 24 쌀d2 蟄g8 25 axb5 axb5 26 원d1 원a6 27 원c3 b4 28 원b5 원c7 29 요d3 원xb5 30 요xb5 트ed8 31 요c4 원f6 32 쌀h6 쌀f8 33 쌀g5 쌀g7 34 트a7 트c7 35 요a6 트b8 36 e5 원e8 37 莒xb7 莒cxb7 38 요xb7 莒xb7 39 쌀d8 쌀f8 40 邑a1 원c7 41 쌀d7 쌀b8 42 쌀xd6 c4 43 bxc4 b3 44 莒b1 b2 45 쌀c5 莒b3 46 쌀d4 쌀b4 47 원g5 딜c3 48 쌀f4 f5 49 exf6 원xd5 50 f7+ 1-0

KAMSKY-ANAND, LAS PALMAS (M/10) 1995 GRUENFELD DEFENSE D87

1 d4 회f6 2 c4 g6 3 회c3 d5 4 c×d5 회×d5 5 e4 회×c3 6 b×c3 Дg7 7 Дc4 c5 8 회e2 0-0 9 Дe3 회c6 10 딜c1 c×d4 11 c×d4 항a5+ 12 항f1 항a3 13 항b3 항×b3 14 Д×b3 Дd7 15 f4 딜fc8 16 항f2 회a5 17 d5 회×b3 18 a×b3 Дb2 19 딜×c8+ 딜×c8 20 Д×а7 딜c2 21 항f3 f5 22 e×f5 Д×f5 23 딜d1 Дa3 24 Дe3 Дd6 25 h3 딜a2 26 회d4 Дd7 27 딜c1 항f7 28 g4 h5 29 항g3 딜a5 30 회e6 Д×e6 31 d×e6+ 항×e6 32 항f3 딜a2 33 딜d1 딜b2 34 딜d3 h×g4+ 35 h×g4 딜b1 36 Дd2 딜f1+ 37 항e4 딜g1 38 항f3 딜f1+ 39 항e4 딜g1 40 항f3 딜f1+ 41 항e4 ½-½

ANAND-KAMSKY, LAS PALMAS (M/II) 1995 SICILIAN DEFENSE B84

1 e4 c5 2 ඛf3 d6 3 d4 c×d4 4 ඛ×d4 ඛf6 5 ඛc3 a6 6 Дe3 e6 7 Дe2 Дe7 8 f4 ඛc6 9 營d2 ᡚ×d4 10 營×d4 0-0 11 0-0-0 營a5 12 營b6 營×b6 13 Д×b6 ᡚe8 14 e5 d5 15 f5 Дd7 16 Дg4 Дc8 17 Дhf1 a5 18 ᡚa4 f6 19 f×e6 f×e5 20 ᡚc3 Дg5+ 21 份b1 ᡚf6 22 ᡚ×d5 ᡚ×g4 23 Д×f8+ ⑤xf8 24 ᡚc7 Дa6 25 Дc5+ ⑤g8 26 ᡚ×a6 Д×e6 27 ᡚc7 Дf5 28 h3 ᡚf6 29 g4 Дe4 30 ᡚe6 Дh4 31 g5 ᡚd5 32 Дf1 h6 33 g×h6 g×h6 34 Дf8+ ⑤h7 35 Дd6 ᡚb4 36 Д×e5 Д×c2+ 37 ⑤c1 Дe4 38 ᡚf4 ᡚd3+ 39 ᡚ×d3 Д×d3 40 Дh8+ ⑤g6 41 Дf4 Дg5 42 Д×g5 ⑤xg5 43 ⑤d2 Дb5 44 Дa8 Дa6 45 Дc8 ⑤h4 46 Дc5 a4 47 Дa5 h5 48 ⑤s3 Дf1 49 Д×a4+ ⑤xh3 50 ⑤f2 1-0



Kasparov versus Anand: The Inside Story of the 1995 World Chess Championship Match is the definitive account of one of the most anticipated world title matches in chess history. Challenger Viswanathan Anand was in the lead after nine games at the top of New York's World Trade Center, but champion Garry Kasparov mounted a ferocious comeback to retain his crown.

In addition to complete descriptions and analyses of all the match games, **Kasparov versus Anand** includes comprehensive background on both players and authoritative coverage of events before and during the match. With 32 photographs, 2 illustrations, 3 tables, 107 diagrams, and 90 supplemental games in 192 pages, this book is at once a valuable record, an instructive textbook, and a candid, entertaining account of chess at the top.

Patrick Wolff, international grandmaster and two-time U.S. chess champion, helped to prepare Anand for his challenge and was one of his key assistants during the match. As Anand's longtime friend and trainer, Wolff adds a unique perspective to his trademark sincere, personal reporting and precise, in-depth analysis.

